Newton's Algorithm

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STAT 102B

Brief Recap of Gradient Descent

Objective:

$$\min_{x} f(x)$$

where $f: \mathbb{R}^n \to \mathbb{R}$ and f differentiable

- 1. Select $x_0 \in \mathbb{R}^n$
- 2. While stopping criterion>tolerance do:
 - (Optional) Select step size η_k adaptively
 - $x_{k+1} = x_k \eta_k \nabla f(x_k)$
 - Calculate the value of the stopping criterion

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Illustration of the GD Rationale



Figure 1: Blue point is x_k ; Red point is x_{k+1} , the minimizer of the function $h(z) = f(x_k) + [\nabla f(x_k)]^\top (z - x_k) + \frac{1}{n} ||z - x_k||_2^2$

The GD algorithm finds the minimum of a local quadratic approximation of the f(x) function at the current update x_k ; the approximation depends on the step size selected

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Remarks

- Gradient descent uses a local quadratic approximation that only depends on the step size and does not take into consideration the local curvature of the function at the current iterate X_k
- Question: Can we modify the gradient descent algorithm to incorporate such information?

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Newton's Algorithm - I

Consider that $f: \mathbb{R}^n \to \mathbb{R}$ is twice differentiable everywhere in \mathbb{R}^n

Consider an initial point $x_0 \in \mathbb{R}^n$

Question: how shall we select the next iterate x_1 ?

Consider the second Taylor order expansion around x_0

$$f(x_1) \approx f(x_0) + \left[\nabla f(x_0)\right]^{\top} (x_1 - x_0) + \frac{1}{2} (x_1 - x_0)^{\top} \nabla^2 f(x_0) (x_1 - x_0),$$

and since we want $f(x_1) < f(x_0)$ we obtain that

$$\left[\nabla f(x_0)\right]^{\top}(x_1-x_0)+\frac{1}{2}(x_1-x_0)^{\top}\nabla^2 f(x_0)(x_1-x_0)<0$$

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Newton's Algorithm - II

To find the optimal x_1 we take the derivative with respect to x_1 of

$$\frac{d}{dx_1} \left[f(x_0) + \left[\nabla f(x_0) \right]^\top (x_1 - x_0) + \frac{1}{2} (x_1 - x_0)^\top \left[\nabla^2 f(x_0) \right] (x_1 - x_0) \right] \\
= \nabla f(x_0) + \nabla^2 f(x_0) (x_1 - x_0)$$

set it to zero and solve for x_1 ; namely,

$$\nabla f(x_0) + [\nabla^2 f(x_0)](x_1 - x_0) = 0 \Longrightarrow x_1 = x_0 - [\nabla^2 f(x_0)]^{-1} \nabla f(x_0)$$

Note that the inverse of the Hessian exists, since we assumed that the function f is everywhere twice differentiable in its domain

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Newton's Algorithm - III

- 1. Select $x_0 \in \mathbb{R}^n$
- 2. While stopping criterion>tolerance do:

 - Calculate the value of the stopping criterion

Newton's Algorithm - IV

Question:

Is
$$d_k = -[\nabla^2 f(x_k)]^{-1} \nabla f(x_k)$$
 a descent direction

Recall that for a direction d_k to be a descent direction, the following relationship needs to hold for all $x \in \mathbb{R}^n$:

$$\left[\nabla f(x_k)\right]^{\top} d_k < 0, \tag{1}$$

which for the proposed direction becomes

$$-\left(\left[\nabla f(x_k)\right]^{\top}\left[\nabla f^2(x_k)\right]^{-1}\nabla f(x_k)\right)<0,$$
 (2)

Note that the expression in parenthesis is a positive definite quadratic form for all $f(x_k) \neq 0$, since the Hessian is positive definite, and hence the result follows

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Newton's Algorithm - V

Remarks:

- Newton's algorithm, originated with Isaac Newton in the 1660s. He initially developed it to find roots of polynomial equations, essentially solving for where a polynomial function equals zero
- It was later refined and simplified by Joseph Raphson in 1690, giving it its current form, and is also known as the Newton-Raphson method
- Thomas Simpson extended its use to solve general nonlinear equations in 1740, and recognized its applicability to optimization problems by finding where the gradient of a function becomes zero
- The version presented in slide 7 -known as the pure Newton's algorithm—does not use a step size, but works well primarily for quadratic functions
- The modern implementation of Newton's algorithm, called the guarded or damped Newton algorithm, uses a step size

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Damped version of Newton's Algorithm

- 1. Select $x_0 \in \mathbb{R}^n$
- 2. While stopping criterion>tolerance do:
 - ightharpoonup Select the step size η_k

 - Calculate the value of the stopping criterion
- The step size η_k can be selected using the backtracking line search strategy
- Another popular strategy is to use a schedule that decreases the value of η_k at each iteration; e.g., $\eta_k = \frac{\eta_0}{1+\lambda k}, \lambda > 0$

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Newton's Algorithm for quadratic functions - I

Consider the function $f: \mathbb{R}^n \to \mathbb{R}$ given by

$$f(x) = x^{\top} Q x + b^{\top} x + c, \tag{3}$$

with $Q \in \mathbb{R}^{n \times n}$ being a positive definite matrix, $b \in \mathbb{R}^n$ and $c \in \mathbb{R}$

We can derive the optimal x^* as follows:

$$\nabla f(x) = 0 \Longrightarrow Qx + b = 0 \Longrightarrow x^* = -Q^{-1}b$$
 (4)

Since Q is assumed to be positive definite, x^* is the unique global minimum

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Newton's algorithm for quadratic functions - II

Consider an arbitrary starting point $x_0 \in \mathbb{R}^n$ and let us examine one iteration of Newton's algorithm

$$x_1 = x_0 - [\nabla f^2(x_0)]^{-1} \nabla f(x_0) \Longrightarrow x_1 = x_0 - Q^{-1}(Qx_0 + b) = -Q^{-1}b$$
 (5)

Hence, for quadratic functions, Newton's algorithm converges in a single iteration!

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Illustration - I

Consider a data set comprising n = 500 observations and p = 200 predictors

There is some multicollinearity in the data; one metric used to reflect that is the condition number, defined as

$$\mathsf{CN} = \frac{\lambda_{\mathsf{max}}(\frac{X^{\top}X}{n})}{\lambda_{\mathsf{min}}(\frac{X^{\top}X}{n})}$$

For this data set, $CI \approx 200$

The results based on backtracking line search for GD and damped Newton are shown next

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Illustration - II

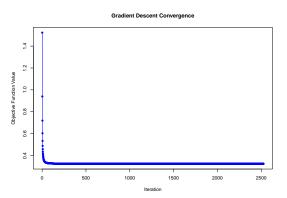


Figure 2: $\|\beta_{\text{true}} - \beta_{\text{GD}}\|_2 = 0.72$

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Illustration - III

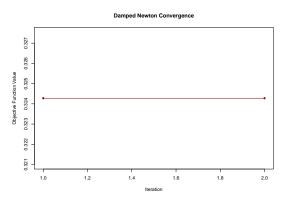


Figure 3: $\|\beta_{\text{true}} - \beta_{\text{GD}}\|_2 = 0.72$

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Illustration - IV

Same p and n, but increase $CI \approx 5000$

The results based on backtracking line search for GD and damped Newton are shown next

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Illustration - V

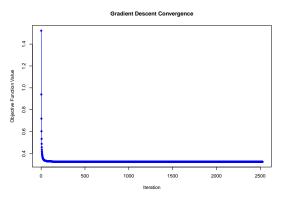


Figure 4: $\|\beta_{\text{true}} - \beta_{\text{GD}}\|_2 = 0.18$

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Illustration - VI

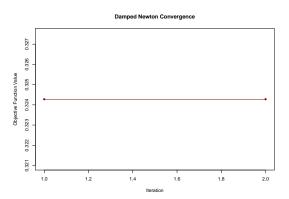


Figure 5: $\|\beta_{\text{true}} - \beta_{\text{GD}}\|_2 = 0.31$

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Remarks

As expected, since the SSE function is a quadratic, Newton's algorithm converges essentially in a single iteration

However, as the condition number increases $(X^{\top}X)^{-1}$ becomes numerically unstable, which may compromise the accuracy of the regression coefficients estimated by Newton's algorithm

On the other hand, GD requires a very large number of iterations

A Numerical Illustration of Convergence of the Newton Algorithm for a non-quadratic function

Consider the function $f: \mathbb{R}^2 \to \mathbb{R}$ given by

$$f(x_1, x_2) = (10x_1^2 + x_2^2)/2 + 5\log(1 + \exp(-x_1 - x_2))$$

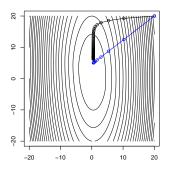


Figure 6: Iterates of GD (black) vs Newton with approximately equivalent step sizes

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Variants and Fixes of Newton's Algorithm

There are two broad issues with the Newton algorithm

- Expensive to calculate the update, due to the need to calculate inverse of the Hessian matrix
- What if the Hessian is not strictly positive definite? Or the Hessian is ill-conditioned (i.e., the ratio of the maximum to the minimum of its eigenvalues is extremely large, so that the Hessian is close to being singular)?

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We address both issues next; first issue 2 and then issue 1

The Levenberg-Marquardt Algorithm - I

The idea behind this modification of the Newton algorithm is to make the latter applicable (namely to use the direction $d_k = -\left[\nabla^2 f(x_k)\right]^{-1} \nabla f(x_k)$), when the Hessian is NOT positive definite

To fix this issue, use instead the following direction

$$\tilde{d}_k = -\left[\nabla^2 f(x_k) + \mu_k I\right]^{-1} \nabla f(x_k), \tag{6}$$

for an appropriate $\mu_k > 0$

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The Levenberg-Marquardt Algorithm - II

Note that:

- 1. As $\mu_k \to 0$, the Levenberg-Marquardt algorithm "becomes" the Newton algorithm
- 2. As $\mu_k \to \infty$, the Levenberg-Marquardt algorithm "becomes" the GD algorithm with a very small step size

To see why the last statement is valid, note that for very large values of μ_k , we have $(H + \mu_k I) \approx \mu_k I$ and therefore the Levenberg-Marquardt update becomes approximately

$$x_{k+1} = x_k - \frac{1}{\mu_k} \nabla f(x_k) = \text{ a GD update!!}$$
 (7)

In practical implementations of the Levenberg-Marquardt algorithm, one starts with a small value of μ_k and increase it slowly until $f(x_{k+1}) < f(x_k)$ is observed (descent property)

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Reducing the Computational Cost of Newton's Algorithm

The standard descent direction involves taking the inverse of the $n \times n$ Hessian matrix, which can become very expensive for very large n (e.g., in the thousands)

Several proposals are available in the literature:

1. Let $H_0 \equiv \nabla^2 f(x_0)$; i.e., the Hessian at initial point x_0 Then, use the following update rule

$$x_{k+1} = x_k - \eta_k H_0^{-1} \nabla f(x_k)$$
 (8)

A variant is to update the Hessian every ℓ iterations (say $\ell=5,10)$ to reduce the computational cost somewhat

2. Let $\tilde{H}_k \equiv \operatorname{diag}\left(\frac{\partial^2 f(\mathbf{x}_k)}{(\partial \mathbf{x}_i)^2}\right)_{i=1}^n$; i.e., calculate only the diagonal elements of the Hessian at \mathbf{x}_k Then, use the following update rule

$$x_{k+1} = x_k - \eta_k \tilde{H}_k^{-1} \nabla f(x_k) \tag{9}$$

Quasi-Newton methods aiming to approximate the Hessian (outside the scope of STAT 102B)

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