

DATA DICTIONARY

games.csv:

app_id	-Int	- product id of game
title	-String	- the name of game
date_release	-Date	- the date that the game release
win	-Boolean	- the game supported on Windows
mac	-Boolean	- the game supported on MacOS
Linux	-Boolean	- the game supported on Linux
rating	-String	- the rating given by users
positive ratio	-int (%)	- the percentage rating by users
user_review	-int	- total users that review the game
price_final	-float	- Price in US dollars \$ calculated after the discount
price_original	-float	- original price before discount(if any)
discount	-int(%)	- discount on that game(if any)
steam_deck	-Boolean	- the game supported on steam deck

users.csv:

user_id	-Int	-user id
products	-Int	-no. of game
reviews	-Int	-reviews

recommendations.csv:

app_id	-Int	- product id of the game
helpful	-Int	- no. of users found that a recommendation helpful
funny	-Int	- no. of users found that a recommendation funny
date	-Date	- date of publishing
is_recommended	-Boolean	- whether the user recommend the product
hours	-time	- hours playing on that game
user_id	-Int	- user id
review_id	-Int	- review id (auto-generated)

games_metadata.json:

app_id	-Int	- product id of the game
description	-String	- brief description about the game
tags	-String	- categories/style of the game