

ProManage

Sonia Purisai, Sawyer McKenny, Brian Turns, Ian Haneke, Owen Hushka



What does Promanage do?

- Allows for managers to assign tasks to employees.
- Allows employees to view tasks and mark tasks as completed.
- Allows managers to view employee progress and send announcements to employees.

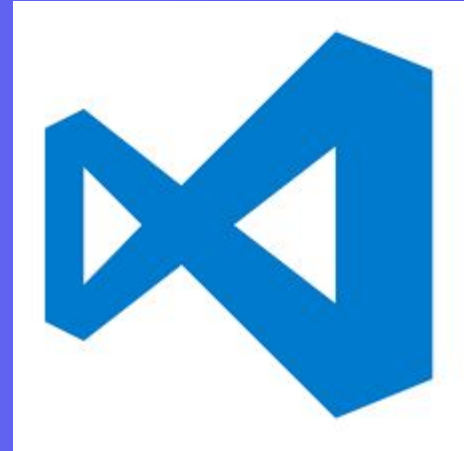
GitHub

- Used as a repository for ProManage.
- Used for documentation of Promanage.
- Allowed our team of five people to collaborate effectively.
- $\frac{4}{5}$ stars, we have issues with pushing changes at the same time but overall very good.



Visual Studio Code

- We used Vscode to write ProManage
- Helped with version control and worked seamlessly with Git.
- 5/5 stars, best IDE.



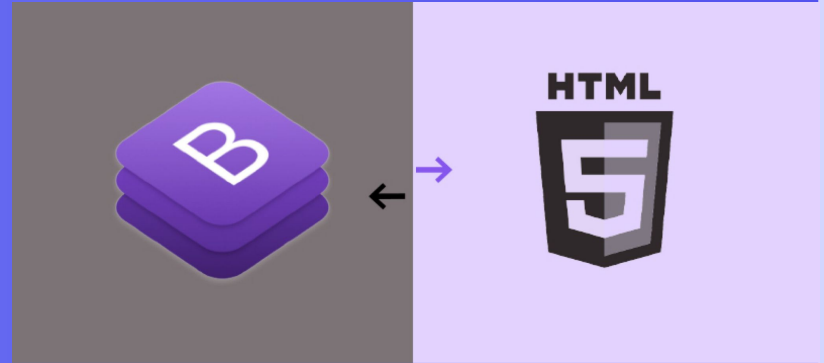
Node.js

- Server Framework: The express module handles HTTP requests.
- Template Rendering: We used Handlebars for all of our pages.
- Interaction with PostgreSQL
- Password and session management
- Rated 4/5 stars, hard to use but worked well.

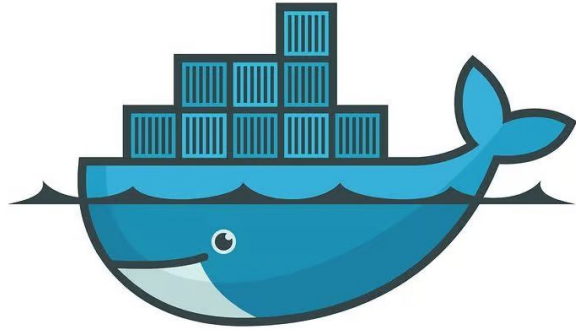


HTML, Bootstrap and CSS

- We used HTML and Bootstrap to write the front end code for Promanage.
- This includes many features such as buttons, textbars, pictures, and other features.
- We rate these tools a 5/5 because they worked flawlessly and made ProManage look very good.



Docker

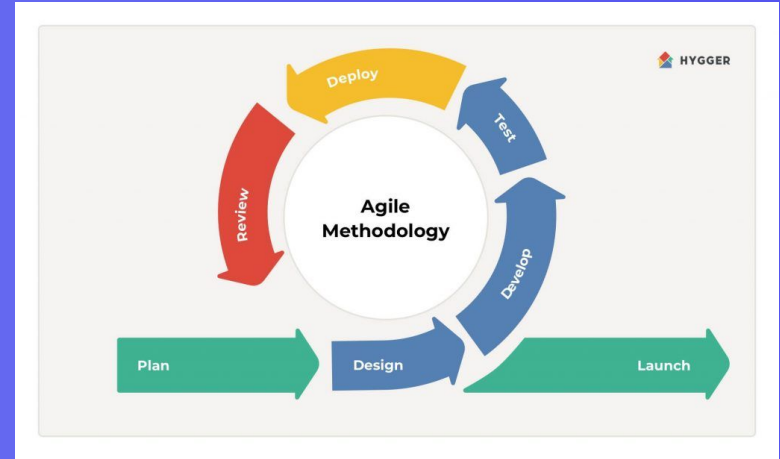


- Used for containerization of ProManage
- We rate Docker 3.5/5 stars because we had issues but it worked well for the most part.

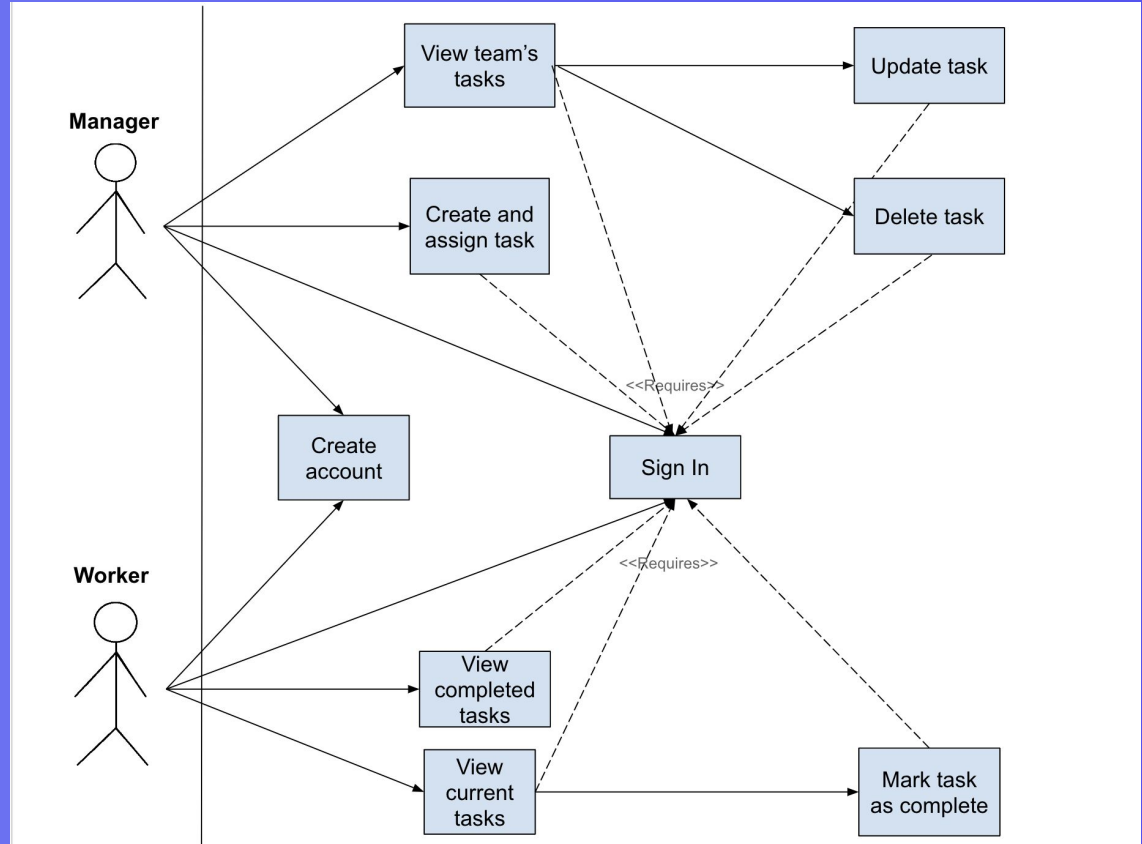


Methodology

- Our group used the Agile methodology.
- We had weekly zoom meetings where we discussed each person's goals and contributions.

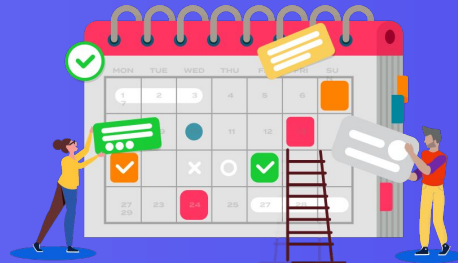


Architecture Diagram



Challenges Faced

- Version Control Issues/Github Issues
- Docker Container Issues
- Finding A Ideal Meeting Time/Scheduling Conflicts
- Frontend JS





Future Scope/Enhancements

Live chat in app

**Host
meetings in
app**

Classroom Version

Our product could be
modified for teachers to
assign students work and link
video call

Calendar





Demo

Here we will show how to use ProManage!

Questions?

