
BRYAN NGUYEN

San Jose, CA

Phone 510-329-2801

Email: bryancanhnguyen@gmail.com

LinkedIn: www.linkedin.com/in/bryancnguyen

Website: www.bryancnguyen.com

GitHub: github.com/bryancnguyen

EXPERIENCE

QA ENGINEER INTERN, **ELLIEMAE** – (2013-2016)

I worked as a Quality Assurance Automation Intern to test web applications. I wrote multiple scripts in Java and used Team Foundation Server to upload my code. My participation helped the company automate their test cases and reduce manual testing. I was also trained in agile web development by participating in daily scrum meetings, defect triage, grooming, and sprint planning.

TECHNICAL SKILLS

❖ LANGUAGES

Java | SQL (Intermediate) | JavaScript (Basic) | C (Basic) | C++ (Basic) | Swift (Basic) | Ruby (Basic)

❖ WEB DEVELOPMENT

HTML5 | CSS3 | JQuery | Android Development | IOS Development

❖ VERSION CONTROL

Git | Microsoft Team Foundation Server

❖ OPERATING SYSTEMS

Unix (Scripting) | Windows

❖ TECHNOLOGIES

Selenium | Appium | SauceLabs | Soup UI | JUnit | TestNG

EDUCATION

SAN JOSE STATE UNIVERSITY, SAN JOSE, CA – B.S. COMPUTER SCIENCE 4TH YEAR

Overall GPA: 3.2/4.0 | Graduating Spring 2017

PROJECTS

MANCALA GAME BOARD, SAN JOSE STATE UNIVERSITY (2014 - 2015)

Used object oriented skills to create a GUI representing a mancala game.

TURTLE CAMS, SAN JOSE STATE UNIVERSITY (2015)

Trained in agile web development to develop a web application that researchers and elementary school students outside the university could study the tortoises at the San Jose State University Laboratory.