

**Options**  
ID: top\_block  
Generate Options: WX GUI

**Variable**  
ID: samp\_rate  
Value: 48k

**WX GUI Notebook**  
ID: nb  
Tab Orientation: Top  
Labels: Scope, FFT, Waterfall

**Audio Source**  
Sample Rate: 48k

**WX GUI Scope Sink**  
Title: Scope Plot  
Sample Rate: 48k  
Notebook: nb, 0  
Trigger Mode: Auto  
Y Axis Label: Counts

**WX GUI FFT Sink**  
Title: FFT Plot  
Sample Rate: 48k  
Baseband Freq: 0  
Y per Div: 10 dB  
Y Divs: 10  
Ref Level (dB): 0  
Ref Scale (p2p): 2  
FFT Size: 1.024k  
Refresh Rate: 15  
Notebook: nb, 1  
Freq Set Varname: None

**WX GUI Waterfall Sink**  
Title: Waterfall Plot  
Sample Rate: 48k  
Baseband Freq: 0  
Dynamic Range: 100  
Reference Level: 0  
Ref Scale (p2p): 2  
FFT Size: 512  
FFT Rate: 15  
Notebook: nb, 2  
Freq Set Varname: None

Los parámetros son idénticos al Audio Sink