BRYANN YEAP

EDUCATION

National University of Singapore (NUS)

Aug 2020 - June 2024

- Bachelor of Computing (Honours) in Computer Science
- Current Cumulative Average Point: 4.72/5.00 (Highest Distinction)

WORK EXPERIENCE

Government Technology Agency (GovTech)

May 2023 - Aug 2023

Software Engineer Intern | Svelte, TypeScript, Tailwind CSS, Node.js

- Translated Figma designs into front-end components used by public officers and potentially members of public
- Maintained team-wide standardisation of design by liaising with members of other projects
- Ensured accurate functionality and high quality of codebase by reviewing fellow interns' code

EzGreen Dec 2022 – Jan 2023

Technical Lead Intern | Flutter, Dart, Cloud Storage, Cloud Firestore, Firebase Authentication

- Led a team of 5 software engineers to produce a serverless mobile social media Minimum Viable Product (MVP)
- Built backend architecture, and integrated it with Firebase (Firestore, Authentication, Storage)

Rakuten Asia Pte Ltd May 2022 – Jul 2022

Software Engineer Intern | Java, Spring Boot, MySQL, MongoDB, AWS S3, Kafka

- Committed 2 features to production utilized by an estimated 10,000 clients daily by developing microservice **REST API** endpoints through **Test-Driven Development** (TDD) with **Mockito** and **JUnit 5**
- Performed integration testing of cloud computing services such as AWS S3 by introducing mocks
- Upheld code coverage above 90% (monitored with **Jenkins**, **SonarQube**) and updated documentation of existing systems on **Confluence**

PROJECTS

Tech Offers Repo | Back-End Developer

Sep 2022 - Nov 2022

- Partnered with creator of Tech Interview Handbook and Blind75 to construct a portal allowing job hunters to benchmark job offers, gaining more than 2000 new users within 2 days of marketing
- Became a top contributor of the top 50 most-starred repositories on GitHub, standing at over 100k stars
- Utilised the T3 stack comprising of TypeScript, tRPC, Prisma (PostgreSQL), Next.js, and deployed on Vercel

Giving Coupons | Full Stack Developer

Aug 2022 - Sep 2022

- Self-started an initiative with some peers geared towards raising both awareness and money for charities, charitable causes, and voluntary non-profit organisations
- Raised more than **1000 SGD** for charities such as Make-A-Wish Singapore, Samaritans of Singapore, Handicaps Welfare Association, and more with a **Progressive Web Application (PWA)**

Peggle Clone | Full Stack Developer

Jan 2022 - Mar 2022

- Recreated Peggle for all iOS platforms with Swift for business logic, and SwiftUI for user interface
- Applied design patterns such as MVVM, Delegate Pattern, Decorator Pattern, and Publisher-Subscriber Pattern
- Designed an extensible 2D physics engine from scratch by programmatically solving problems such as detecting 2-dimensional intersections, simulating physical phenomena (i.e. gravity, collisions, restitution), and smoothly rendering frames of the 60Hz game loop

CO-CURRICULAR ACTIVITIES

Google Developer Student Club NUS | Back-End Lead

Aug 2022 - Aug 2023

- Collaborated with *The Food Bank Singapore Ltd* and created a Learning Content Management System to be used by Food Bank's Juniors Club programme, consisting of over **100 members**
- Facilitated development of back-end architecture, including database schema and API endpoints

NUS School of Computing | Teaching Assistant

Aug 2022 - Jan 2024

- Ran weekly lessons for: Software Engineering, Computer Organisation, Big Data Systems for Data Science
- Monitored students' progress on deliverables, graded assignments, and invigilated examinations

AWARDS

- Best Project Award (Silver) 21st School of Computing Term Project Showcase (STePS)
- Commendation Letter for top students in Programming Methodology II
- SBSTransit Education Award University Category (Every year from 2020 Present)

TECHNICAL SKILLS

- Programming Languages: Java, JavaScript/TypeScript, Swift, HTML5/CSS3, Python, C, C++, C#, SQL, NoSQL
- Framework and tools: ReactJS, Next.js, Spring Boot, Redux, NestJS, Express.js, Socket.IO, Hadoop, Spark, Unity
- Coursework: Data Structure & Algorithms, Computer Networks, Database Systems, Database Implementation
- Languages: English (Proficient), Chinese (Basic)