

Bryant Curtis

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Projects

Famebook (RESTful Rails API, React, Flux)

[Live](#) | [GitHub](#)

A Facebook clone where users connect with Famous people.

- Caches and persists relationship records for both users, to optimize friendship lookup.
- Ensures Real-time up-dates via Unidirectional Dataflow, for seamless user experience.
- Executes Photo-upload to AWS, generating an enhanced personalized user interaction.

Bolts (JavaScript, HTML5, Canvas)

[Live](#) | [GitHub](#)

A lightweight JavaScript game based off the IOS game Apple Dodge.

- Incorporates Algorithm to alter falling bolts velocity mid-drop, for amplified gameplay.
- Renders native HTML5 Canvas element, to fabricate high performance graphics.
- Animates player Damage and Death to increase User Cues and visual satisfaction.

Chess (Ruby)

[GitHub](#)

A chess game playable in the Terminal.

- Makes deep copy of board to validate moves while preserving game state.
- Shares logic between related pieces employing multi-level class inheritance.

Skills

Ruby
Rails

JavaScript
jQuery

HTML5 / CSS3
Algorithms

React
Flux

SQL
Git

Education

Web Development

New York, NY

App Academy

2015-16

- Full Stack Development course • Acceptance rate < 3%.
- 1000 hours in pair-programming, Test-Driven-Development & Best Practices.

AS General Studies

Salt Lake City, UT

Salt Lake Community College • Phi Theta Kappa • GPA 3.79

Expected 2016

- Managed time adeptly, earning a perfect score in 3 courses 1 semester, working full-time.
- Reached out to wider audience by designing a Bitstrip comic on US healthcare issues.

Work History

English Language Instructor

Roppongi, Tokyo, Japan

C. Corporation Inc.

2011-15

- Increased client retention over 20% by creating an efficient teaching curriculum.
- Improved school reputation by raising client TOEIC score 150 points within 2 months.



bryantcurtis.com



github.com/Bryant-Curtis



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