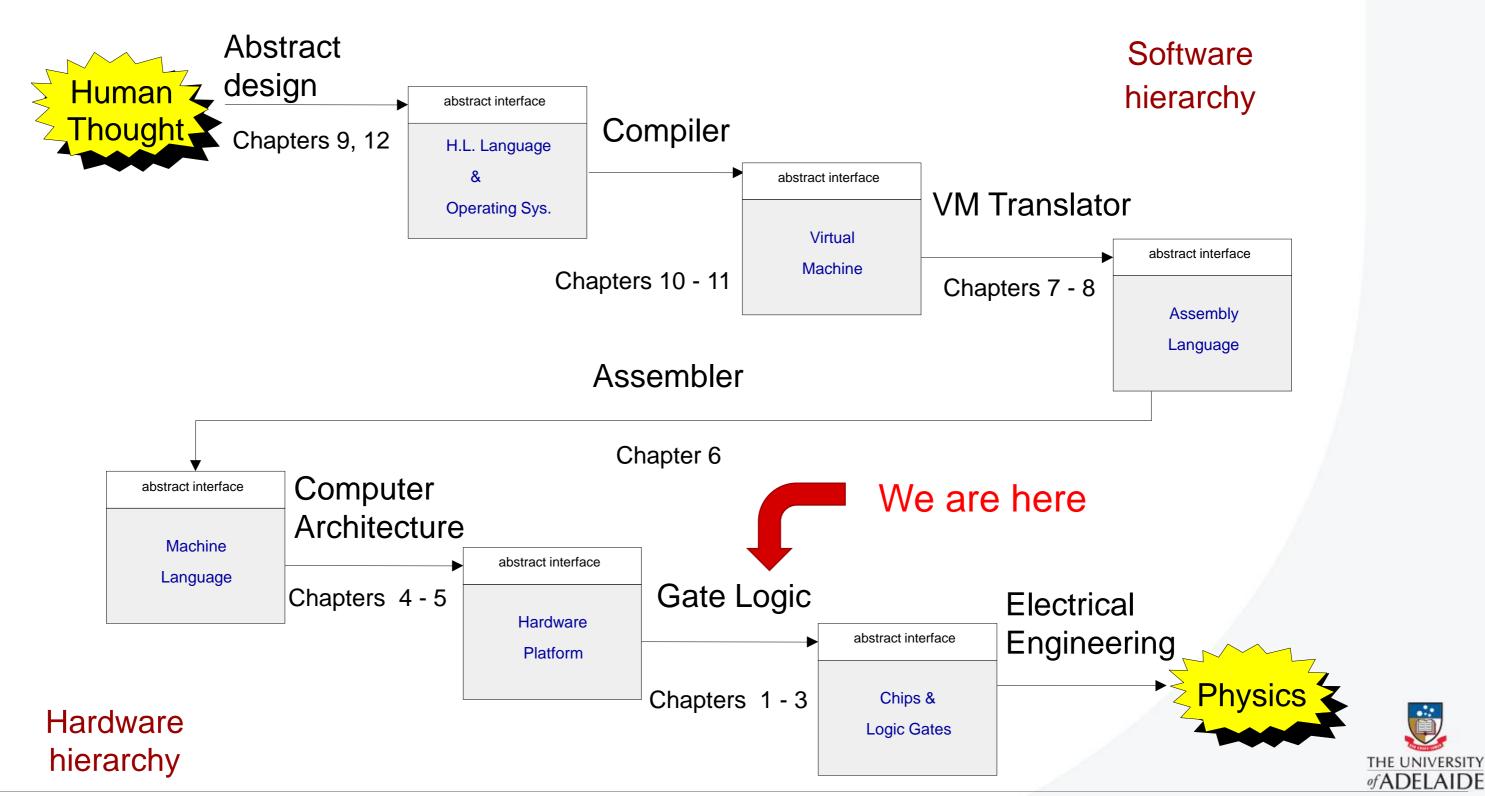


Computer Systems

Lecture 02: Logic Gates

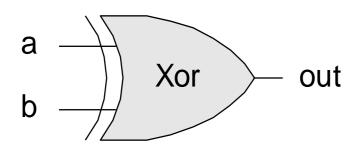


Our Journey



Review: Gate Logic

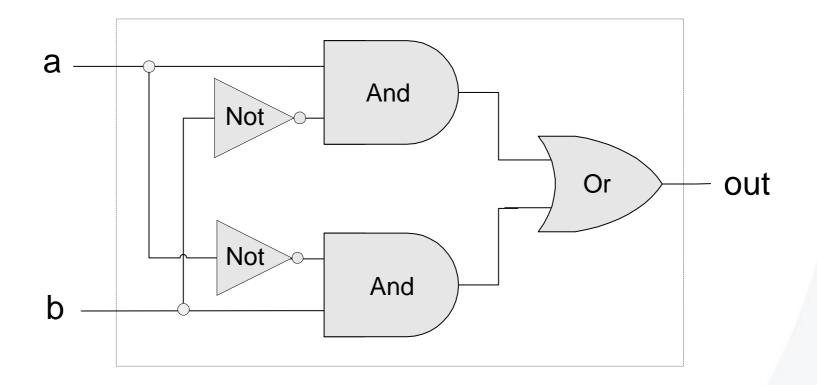
Interface



a	b	out
0	0	0
0	1	1
1	0	1
1	1	0

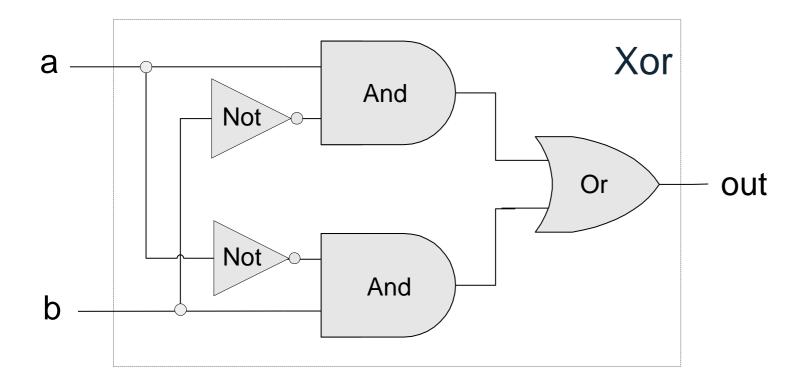
(Truth table)

Implementation





In Workshops You Will Do:



```
CHIP Xor {
    IN a, b;
    OUT out;
    PARTS:
    Not(in=a,out=na);
    Not(in=b,out=nb);
    And(a=na,b=b,out=c);
    And(a=a,b=nb,out=d);
    Or(a=c,b=d,out=out);
```



All Boolean functions of 2 variables

Function	x	0	0	1	1
Function	у	0	1	0	1
Constant $0 \leftrightarrow x \cdot \bar{x}$	0	0	0	0	0
x And y	$x \cdot y$	0	0	0	1
x And Not y	$x \cdot \overline{y}$	0	0	1	0
χ	x	0	0	1	1
Not x And y	$\bar{x} \cdot y$	0	1	0	0
у	у	0	1	0	1
x Xor y (Add / Difference)	$x \cdot \bar{y} + \bar{x} \cdot y$	0	1	1	0
x Or y	x + y	0	1	1	1
x Nor y	$\overline{x+y}$	1	0	0	0
x Xnor y (Equivalence)	$x \cdot y + \bar{x} \cdot \bar{y}$	1	0	0	1
Not y	\bar{y}	1	0	1	0
x Or Not y (If y then x)	$x + \bar{y}$	1	0	1	1
Not x	\bar{x}	1	1	0	0
Not x Or y (If y then x)	$\bar{x} + y$	1	1	0	1
x Nand y	$\overline{x \cdot y}$	1	1	1	0
Constant $1 \leftrightarrow x + \bar{x}$	1	1	1	1	1



Canonical Form: <u>representation of a Boolean</u> <u>function in terms of And, Or, and Not</u>

We can construct a canonical representation of any Boolean function with:

- And (symbol "dot product" Example: $x \cdot y$)
- Or (symbol "plus sign" Example: x + y)
- Not (symbol "bar on top" Example: \overline{x})

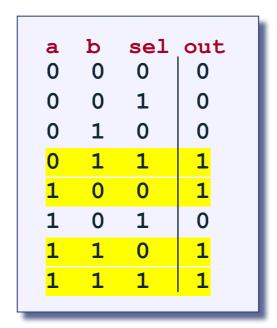
How?

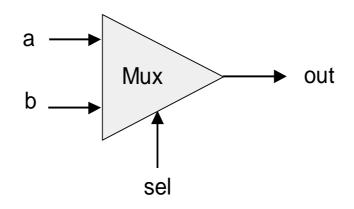
- Sum of Product (SoP) ← focus in this course
- Product of Sum (PoS)
- Karnaugh Map (K-map)

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Canonical Form – Sum of Product (SoP)





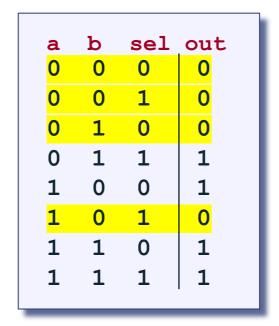
Exercise at the end!

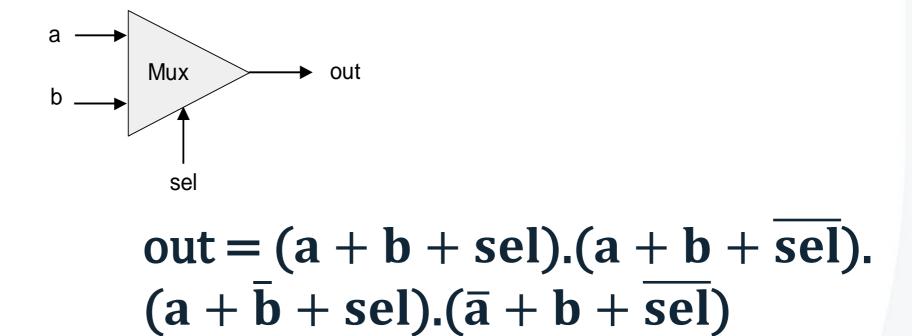
out =
$$(\bar{a}.b.sel)+(a.\bar{b}.\bar{sel})+(a.b.\bar{sel})+(a.b.sel)$$

- 1. Find all lines with out = 1, ignore all lines with out = 0.
- 2. Write inputs in product (And), if the input is 1 write as it is, otherwise, write in bar (Not) form.
- 3. Repeat 2. for each line with out = 1.
- 4. Use sum (Or) to connect each term.



Canonical Form – Product of Sum (PoS)

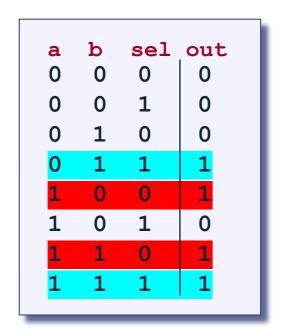


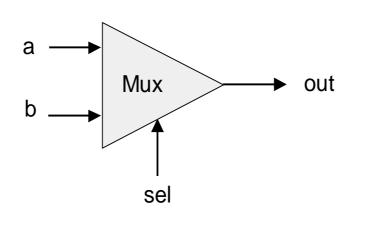


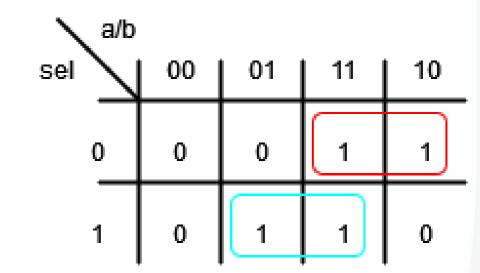
- 1. Find all lines with out = 0, ignore all lines with out = 1.
- 2. Write inputs in sum (Or), if the input is 0 write as it is, otherwise, write in bar (Not).
- 3. Repeat 2. for each line with out = 0.
- 4. Use product (And) to connect each term.



Canonical Form – Karnaugh Map (K-map)



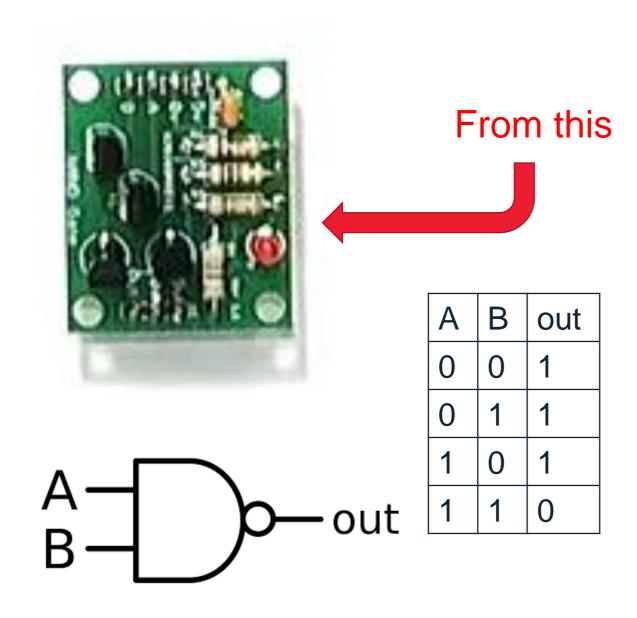




$$out = (a.sel) + (b.sel)$$

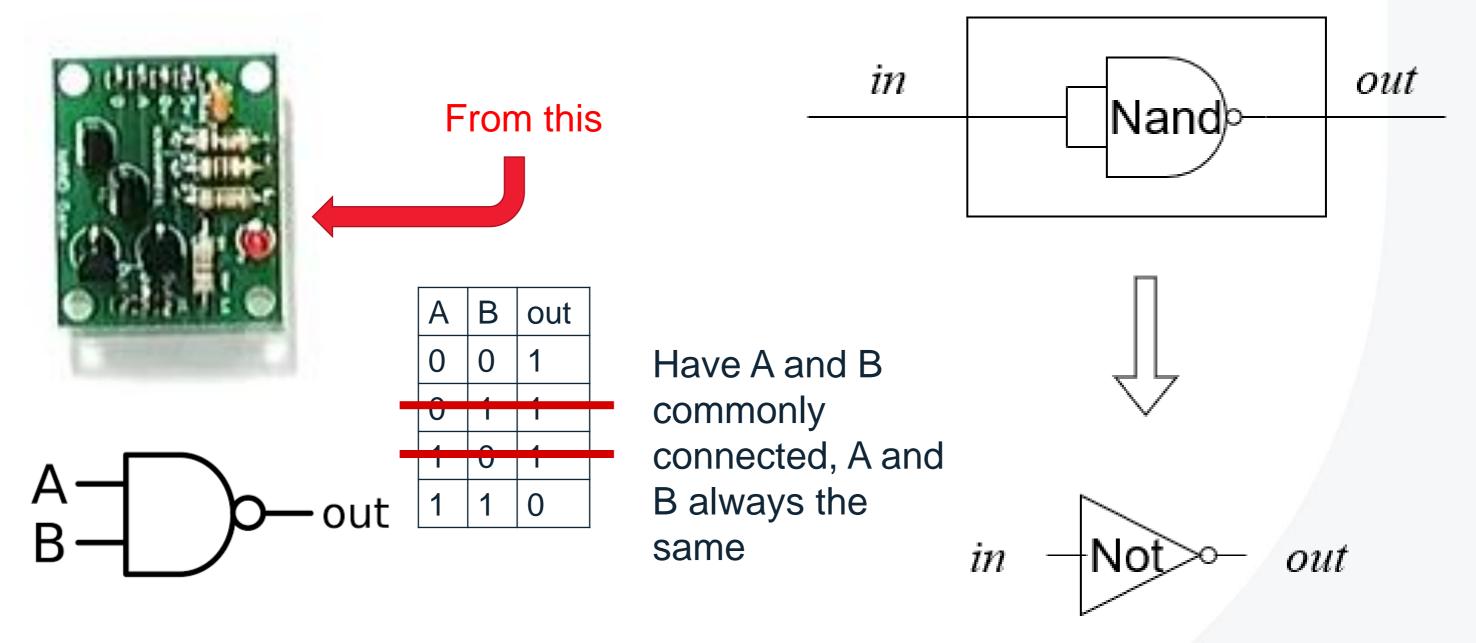
K-map is one of the systematic way to simplify the Boolean expression. In this course, we will not ask for simplification of Boolean expressions. For curiosity please read: https://www.allaboutcircuits.com/textbook/digital/chpt-8/logic-simplification-karnaugh-maps/





$$out = \overline{A \cdot B}$$



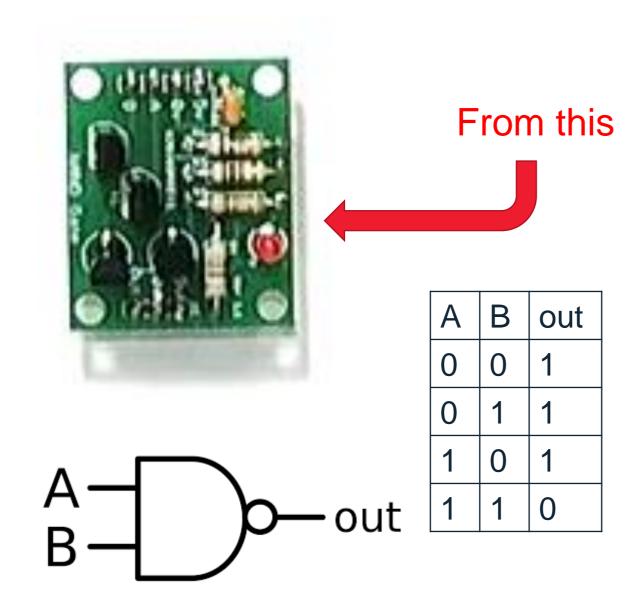


$$out = \overline{A \cdot B}$$

Formal proof in Textbook Appendix A1.3

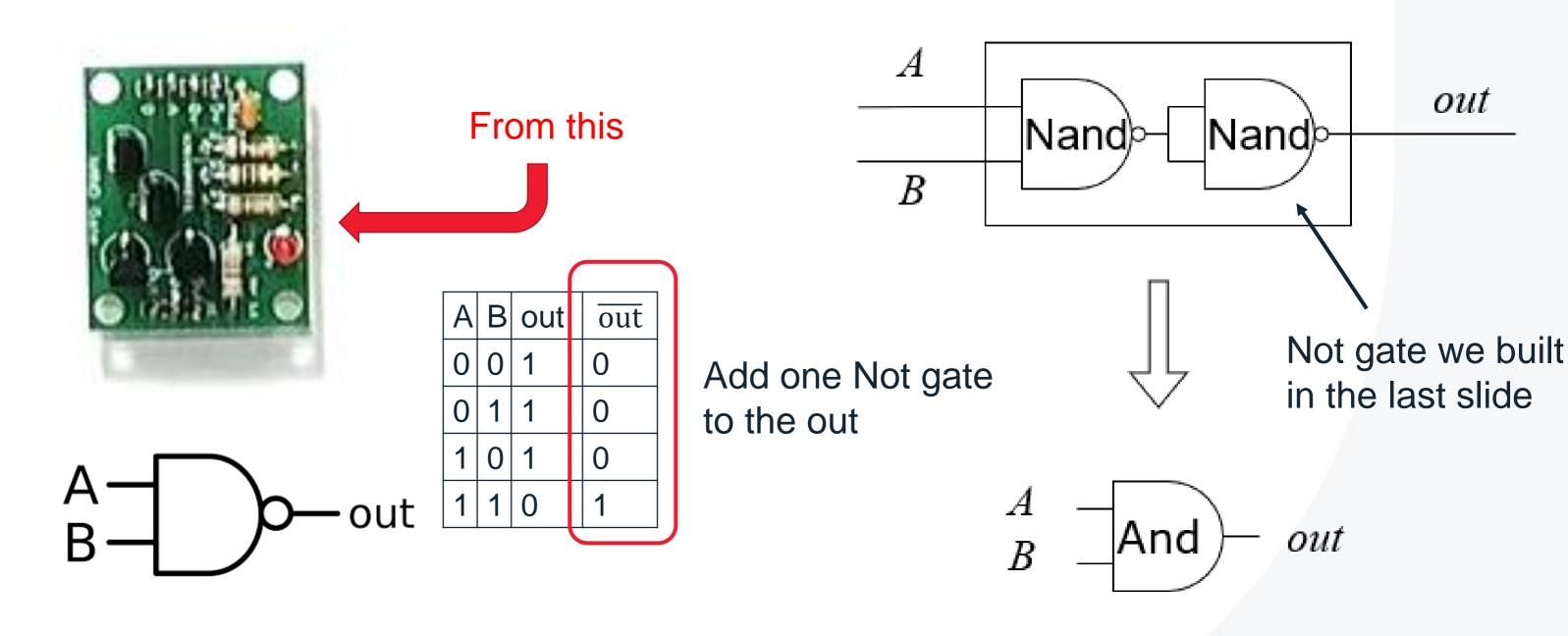


University of Adelaide 11



$$out = \overline{A \cdot B}$$



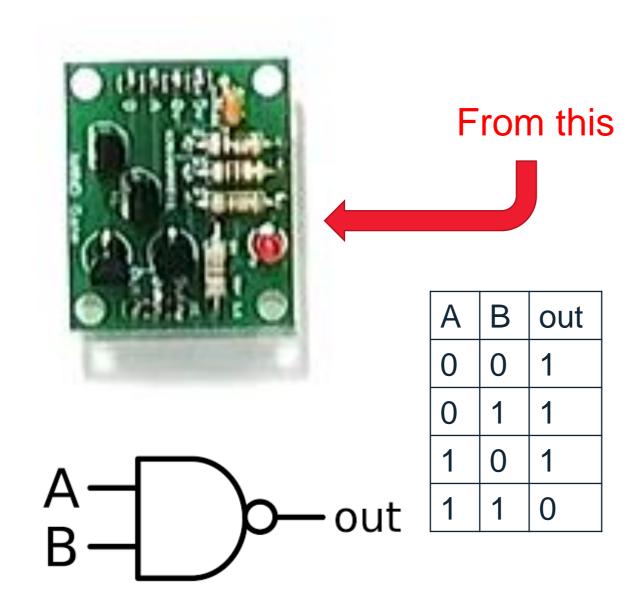


$$out = \overline{A \cdot B}$$

Formal proof in Textbook Appendix A1.3

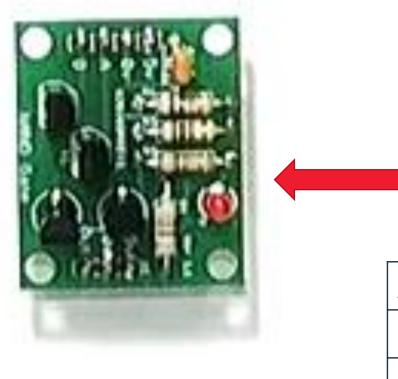


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$$out = \overline{A \cdot B}$$

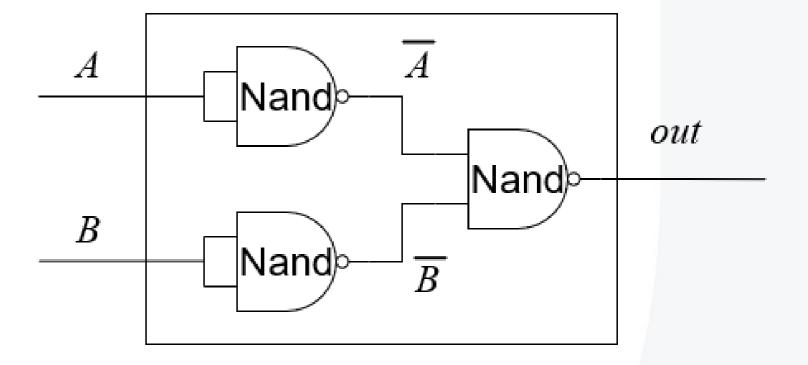




out



Α	В	\overline{A}	$\overline{\mathrm{B}}$	out
0	0	1	1	1
0	1	1	0	1
1	0	0	1	1
1	1	0	0	0



Add one Not gate to each of the A and B

$$x+y = \overline{x}.\overline{y}$$
De Morgan's Theorem

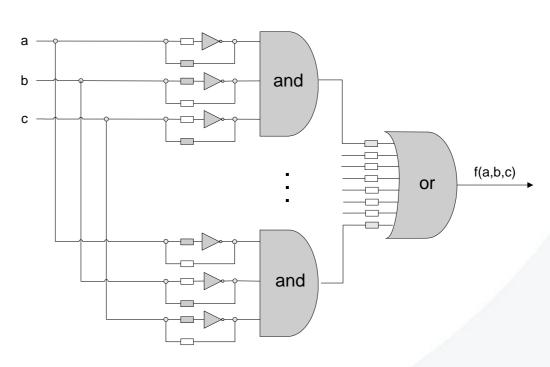
$$\begin{array}{ccc}
A & & \\
B & & \\
\end{array}$$
 Or $\begin{array}{ccc}
O & out \\
\end{array}$

$$out = \overline{A \cdot B}$$

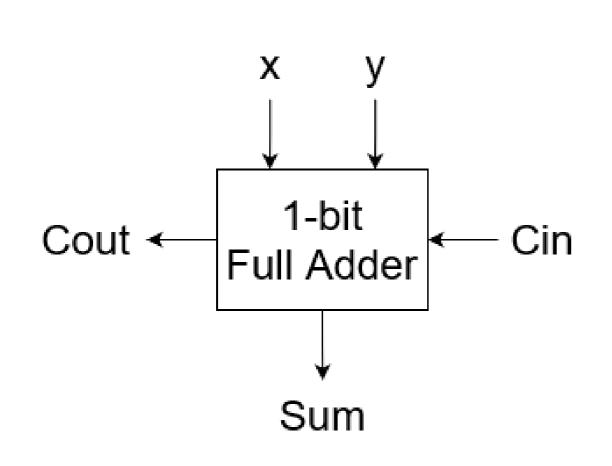


Boolean Functions: Summary

- Each Boolean function has a canonical representation
- The canonical representation is expressed in terms of <u>And, Or, Not</u>
- And, Not, Or can be expressed in terms of <u>Nand alone</u> (or Nor)
- Every Boolean function can be realised by a standard circuit consisting of Nand gates only
- Mass production
- Universal building blocks, unique topology



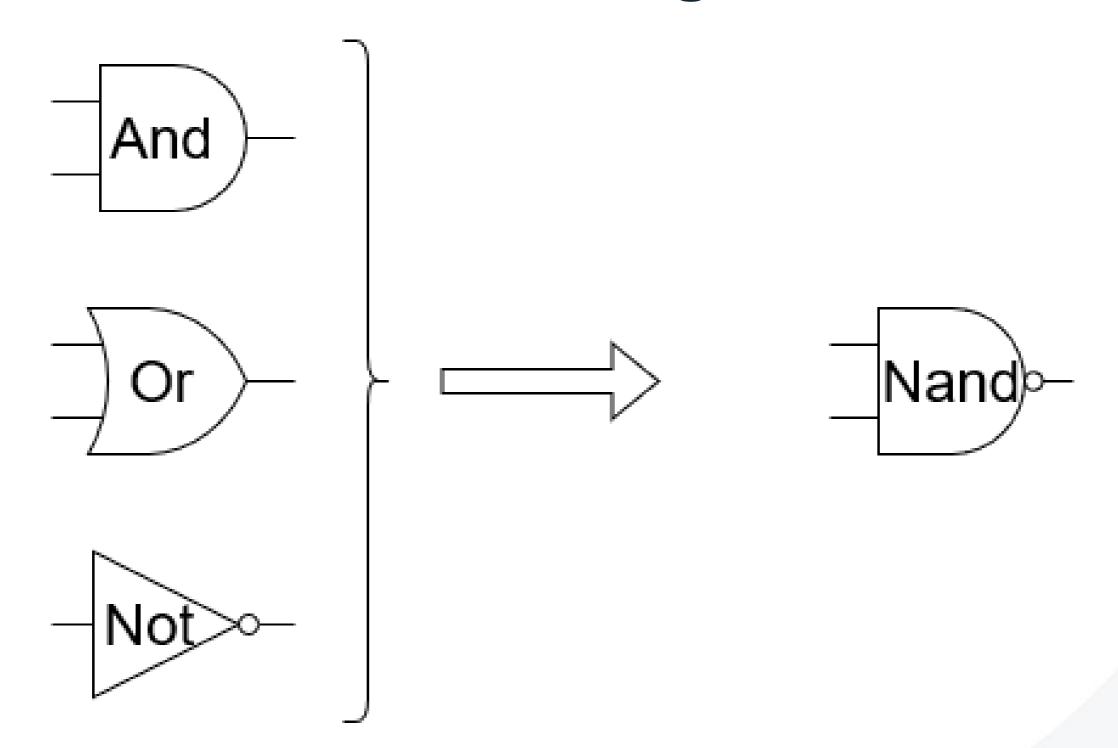
Exercise: Canonical Form Boolean Expression for 1-bit Full Adder



Х	у	Cin	Sum	Cout
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

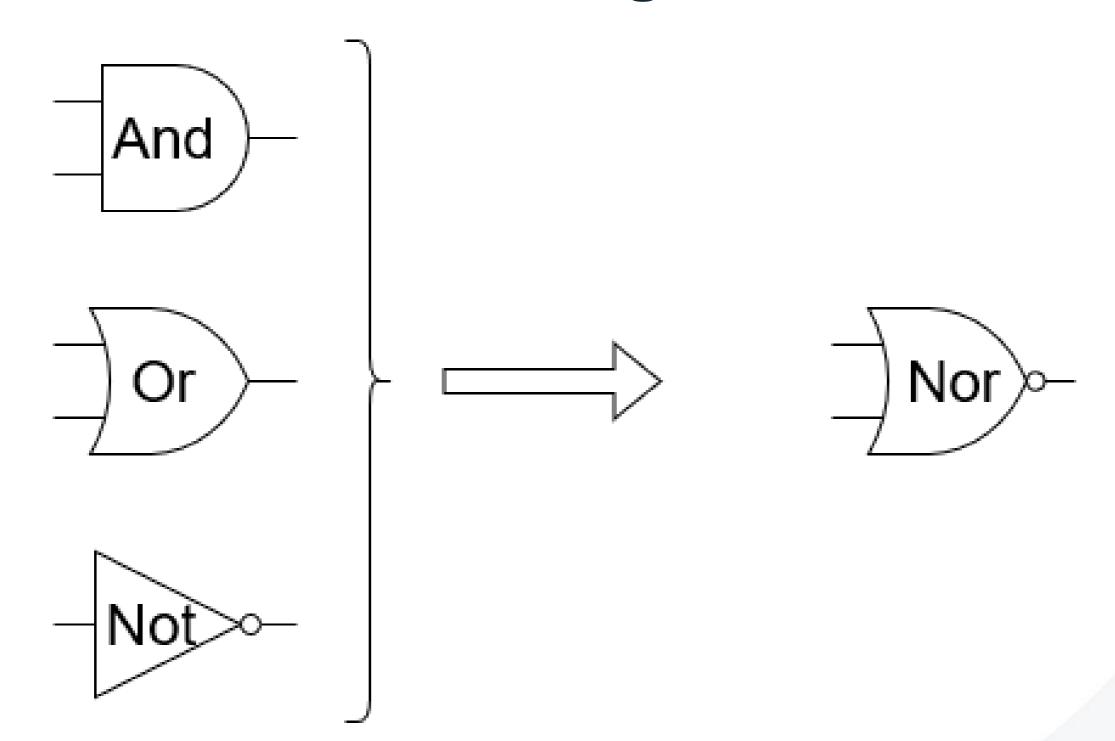


Exercise: Build Nand using And, Or, Not





Exercise: Build Nor using And, Or, Not





This Week

- Review Chapter 1 of the Textbook
- Start Assignment 1 (available from Wednesday week 1)
- Workshops start in week 2
- Week 2 <u>quiz due before</u> Thursday lecture.