BRYCE DESHOTEL

SUMMARY

Collage student seeking work and experience.

EDUCATION

Academy of Interactive

Aug. 2020 to June 2022

Entertainment

Associate's Degree Game Programming 2022

Lacassine High School

Aug. 2011 to June 2020

High School Diploma

EMPLOYMENT

Market Basket

518 E Russell Ave, Welsh, LA 70591

Oct. 2019 to Aug. 2020

PROJECTS

Rogue Star

Floor Worker

Jan. 2022 to June 2022

Rogue Star is a short 3D stealth game made in Unreal for a collage project. As a programmer on this project, my tasks were programming the UI(except

the stealth bar) and level design.

SKILLS

PROGRAMMING: 2 Years C# Experience, 2 Years C++ Experience

GAME ENGINE: 2 Years Unity Experience, 1 Year Unreal Experience

ACTIVITIES

FFA, Soccer, Making Video Games