

# Software Developer

New York, NY

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## **Skills**

JavaScript - ReactJS - NodeJS - PostgreSQL - ExpressJS jQuery - HTML5 - CSS3 - SASS - AJAX - Redux - Wordpress Version Control/Git - Grunt - Webpack - APIs - Hubspot

# **Experience**

Web Developer Intern, ThomasNET RPM, New York, NY - April 2016-Present

- Collaborate with marketing and design teams to create modern, responsive websites for clients
- Technologies used: JavaScript, HTML, SASS, Grunt, Wordpress, Hubspot, Git

Web Development Immersive, General Assembly, New York, NY - Jan 2016-April 2016

- · Spent over 1000 hours developing multiple full-stack web applications
- Used industry best practices in application structure and organization including objectoriented programming and RESTful routing
- Built applications in a group using an Agile workflow, Git and Github for version control and organization
- Practiced modular file structure to best accommodate future contributions

# **Projects**

#### Three-Point-Shootout

- · Independently went through full SDLC to create in-browser arcade style basketball game.
- Technologies used: JavaScript, jQuery, HTML, CSS

## ShowTracker

- Full CRUD application for creating lists of your favorite TV shows.
- Technologies used: Node.js, PostgreSQL, JavaScript, Express.js, HTML, CSS, PostgreSQL ClimateChange
- Single Page Application that is a visual representation of climate change and provides opportunities to make a difference.
- Technologies used: Javascript, Node.js, React.js, Express.js, D3.js, PostgreSQL Driver Babylon
- 3D racing game built on top of Javascript framework Babylon.js
- · Technologies used: Javascript, Babylon.js, Node, Express, PSQL

#### **Education**

Full Stack Academy, New York, NY – Front End Web Development — 2015-2016 Pennsylvania State University – BA Telecommunications, 2008-2012