*Areas of the Blackjack game implemented in your program*

**Multiple Players, Dealing System, Hit or Stick, Win/Bust/Tie for every player**

*Programming techniques used in your program*

**Functions, If/Else/Elif Statements, Print, Random Class, global variables, While loops, Break, Booleans**

*Areas of difficulty*

**Main game loop with multiple layers of loops. Working with multiple layers of loops each with different parameters proved to be difficult, and several safeguards were not implemented because of the complexity. Breaking out of these loops providing the correct parameters also proved difficult.**

*Your contribution / role in the team*

**Single-Person Team, full contribution**

*Future development of the program*

**First, I would refine the program, then be willing to attempt to add a GUI and the possibility of playing with multiple people across the world by implementing it into a website.**

**Grade yourself out of 7 based on the following criteria:-**

* Research and planning **5.5**
* Blackjack game functionality (*look back through my skeleton program and assignment notes, how many areas did you successfully implement?*) **6**
* Useful comments throughout / meaningful variable names / good layout **5**
* Program testing **6**
* Contribution to the team / communication with other members of your team **7**

**6**