GAME 352 - Final Project
43/70

Step 1:

Two options, you can continue with your game from assignment 1 pending my approval or you can create a new game.

If you create a new game, you will have to:

☐ Create a GDD for the game. ✔️

☐ Discuss the challenges of making this as a mobile game. - not discussed

☐ Outline the controls - not outlined

☐ Explain how you will acquire the art assets - not explained

If your are continuing your game:

☐ Flesh out your original description making a proper GDD. - not a proper GDD

☐ If you were previously working in a group explain how your game will differ from your partners. - not explained

☐ Bonus: continue improving the title until it passes app review by apple. - not attempted

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Step 2:

Migrate your code to your own repo.

☐ Create your own repo on Github and add me as a collaborator. ✔️

- it can be private or public.

- just because a repo is public doesn't mean it isn't protected by copyright.

Step 3:

Incorporate the following into your game.

☐ abstraction of the games rules from the game scene - not attempted

☐ particle effects - commented out

☐ collision detection (regular or using physics bodies) - not attempted

- ☐ traditional sprite animations or character animations ✔️

- ☐ a menu using UIViewControllers & UIButtons - not attempted

- ☐ actions (SKAction) ✔️

- ☐ abstraction ✔️

- ☐ implementation obfuscation - not attempted

- ☐ a factory pattern ✔️ first one I've marked with a proper factory

- ☐ a delegate pattern - not attempted
- ☐ an observer pattern - not attempted

- ☐ capture user input ✔️

- ☐ at least 1 struct ✔️

- ☐ at least 1 enum ✔️

- ☐ proper use of inheritance ✔️

- ☐ and polymorphism ✔️

- ☐ at least 1 protocol - 1/2 outlined but not completed

- ☐ some form of networking eg. match making, leader board, cloud saves - incomplete

Step 4:

Present your game to the class; presentations will take place Week 12 and Week 13.

- ☐ Discuss any problems you ran into making the game. ✔️

- ☐ Show some code you are particularly proud of and explain it to the class. ✔️

- ☐ Showcase the final product. ✔️

Step 5:

Code is due by week 13. I'll be deducting marks for poor use of the following:

- ☐ Efficiency ✔️

- ▧ Maintainability / Readability ✔️

- ▧ Structured / Architecture ✔️

- ▧ Follows Standards ✔️

- ▧ Extensible ✔️

- ▧ Completeness - not complete