CS 383: Machine Learning

Prof Adam Poliak

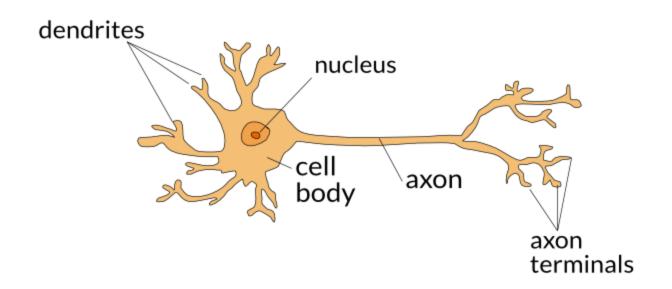
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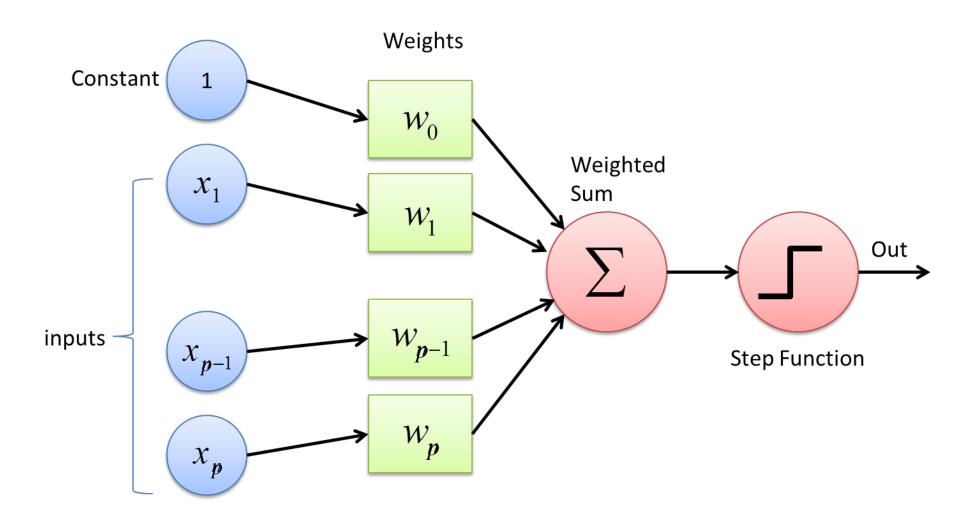
Lecture 20

Perceptron as a neural network

Biological model of a neuron



Perceptron as a neural network



Perceptron Algorithm: Making a prediction

$$y \in \{-1, +1\}$$

$$h(\vec{x}) = \text{sign}(\vec{w} * x)$$

If
$$\overrightarrow{w} * x > 0$$
, $\Rightarrow \hat{y} = +1$

If
$$\overrightarrow{w} * x < 0$$
, $\Rightarrow \hat{y} = -1$

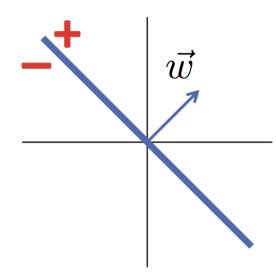
Perceptron Algorithm: updating weights

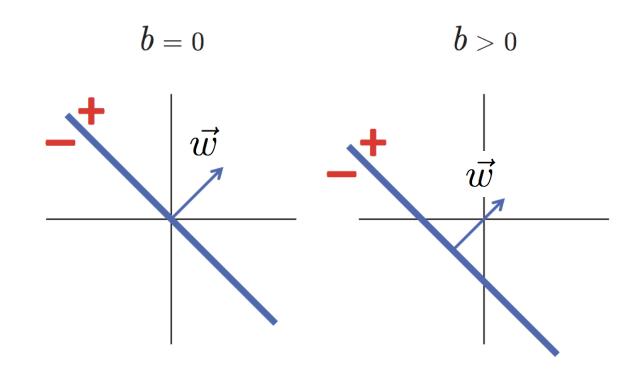
Set \overrightarrow{w} to 0-vector

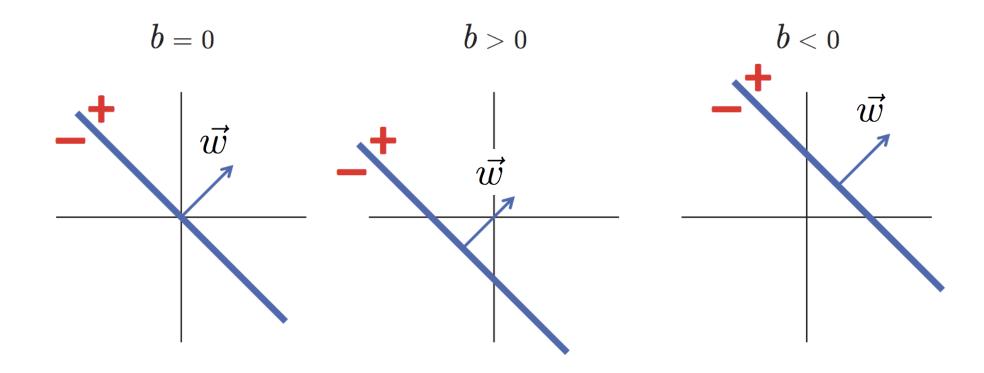
Repeat until training set is perfectly classified:

- 1. Randomly choose (x_i, y_i)
- 2. Predict \hat{y}_i
- 3. If $\widehat{y}_i = y_i$:
 - 1. do nothing
- 4. Else:
 - 1. $\vec{w} \leftarrow \vec{w} + y_i \vec{x_i}$







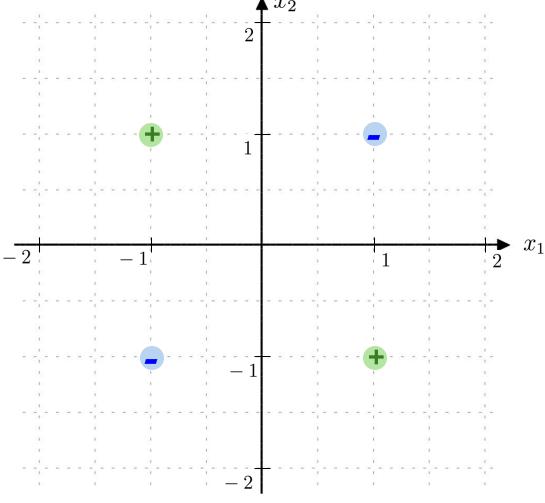


With p=2, if w_2 is positive, then the above example holds

Perceptron cant learn XOR

 $(x_1 = 1 \text{ or } x_2 = 1, \text{ but not both})$

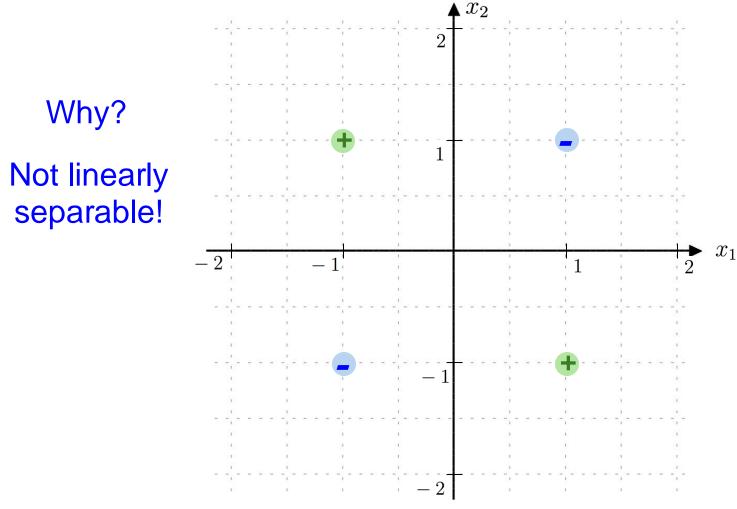




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Perceptron cant learn XOR

 $(x_1 = 1 \text{ or } x_2 = 1, \text{ but not both})$



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Convergence Guarantee

 Perceptron is guaranteed to converge to a solution if a separating hyperplane exists

Not guaranteed to converge to a "good" solution

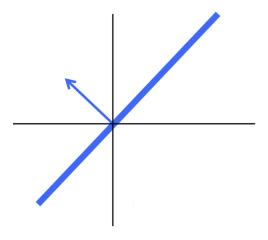
 No guarantees about behavior if a separating hyperplane does not exist!

Cost function for Perceptron

Hinge Loss

•
$$J(\overrightarrow{w}) = \sum_{i=1}^{n} max(0, -y_i \overrightarrow{w} x_i)$$

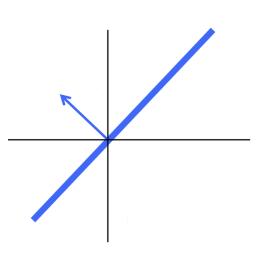
They are perpendicular



They are perpendicular

2) Why is the perceptron cost function intuitive?

$$J(\vec{w}) = \sum_{i=1}^{n} \max \left(0, -y_i(\vec{w}^T \vec{x}_i)\right)$$

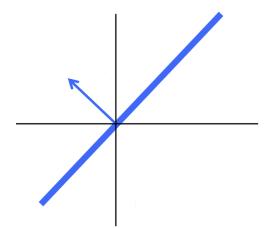


They are perpendicular

2) Why is the perceptron cost function intuitive?

Cost function is 0 when classification is correct, and positive when incorrect

 $J(\vec{w}) = \sum_{i=1}^{n} \max \left(0, -y_i(\vec{w}^T \vec{x}_i)\right)^n$



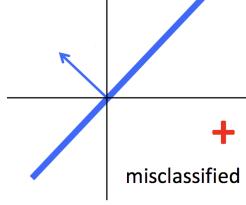
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$$J(\vec{w}) = \sum_{i=1}^{n} \max \left(0, -y_i(\vec{w}^T \vec{x}_i)\right)$$

3) In the example to the right, how will the slope of the hyperplane change?



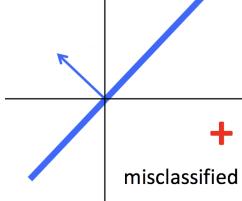
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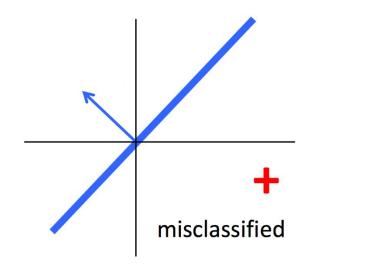
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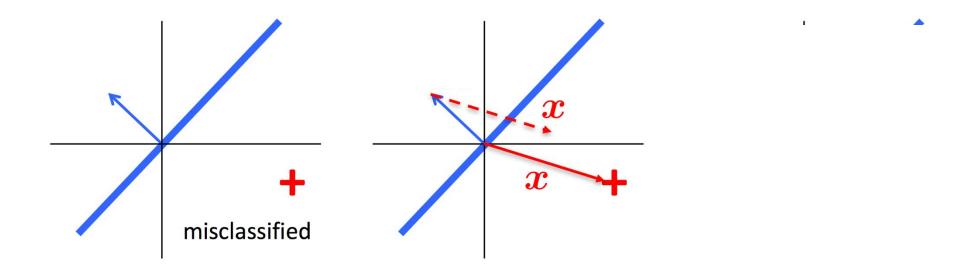
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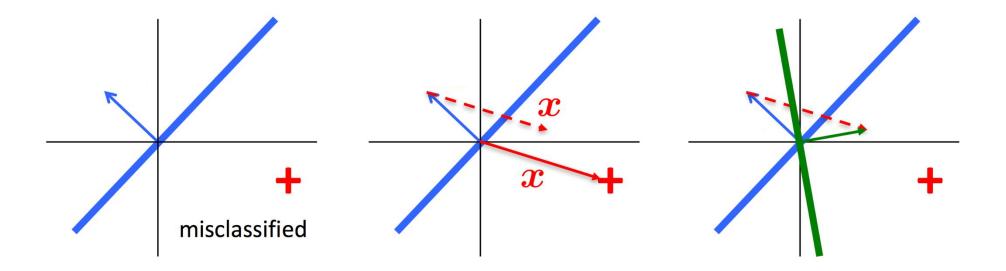
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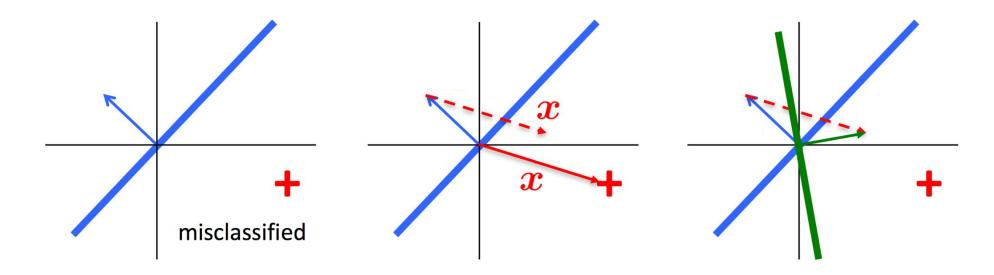
3) In the example to the right, how will the slope of the hyperplane change?











Let
$$\vec{w} = [0, 0, \cdots, 0]^T$$

Repeat until convergence:

Receive training example (\vec{x}_i, y_i)

$$y_i(\vec{w}^T \vec{x}_i) \le 0$$
 (incorrectly classified)

$$\vec{w} \leftarrow \vec{w} + \alpha y_i \vec{x}_i$$

Convergence:

All data points correctly classified Fixed number of iterations passed

Often: alpha = 1 (only changes magnitude of weight vector) ecture 20 - ML

- 1) What is the relationship between the weight vector **w** and the hyperplane?
- They are perpendicular

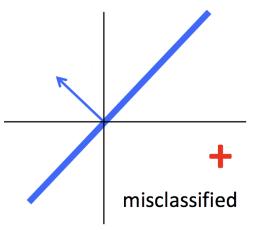
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$$J(\vec{w}) = \sum_{i=1}^{n} \max \left(0, -y_i(\vec{w}^T \vec{x}_i)\right)$$

3) In the example to the right, how will the slope of the hyperplane change?



4) What are the weaknesses of the perceptron? Create a binary classifier "wishlist".

Wishlist

If data is linearly separable, want a "good" hyperplane (idea: far from points close to the boundary)

If data is not linearly separable, want something reasonable (not just give up or fail to converge)

Might not want to constrain ourselves to linear separators

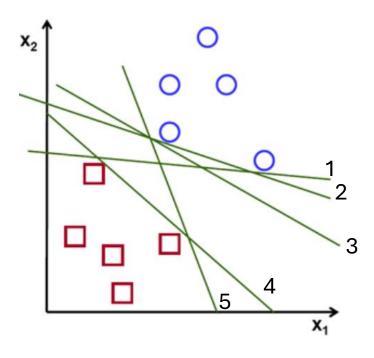
Support Vector Machine (SVM)

- Will give us everything on our wishlist!
- Often considered the best "off the shelf" binary classifier
- Widely used in many fields

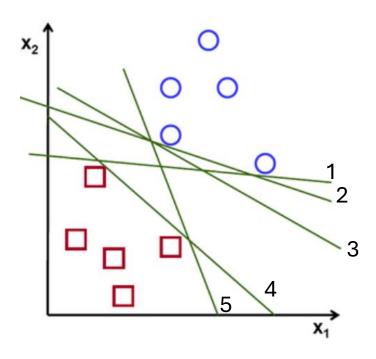
Brief history

- 1963: Initial idea by Vladimir Vapnik and Alexey Chervonenkis
- 1992: nonlinear SVMs by Bernhard Boser, Isabelle Guyon and Vladimir Vapnik
- 1993: "soft-margin" by Corinna Cortes and Vladimir Vapnik

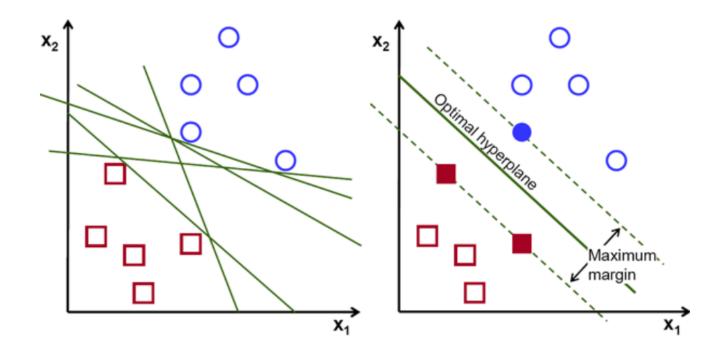
Which is the best hyperplane?



The one with the highest margin

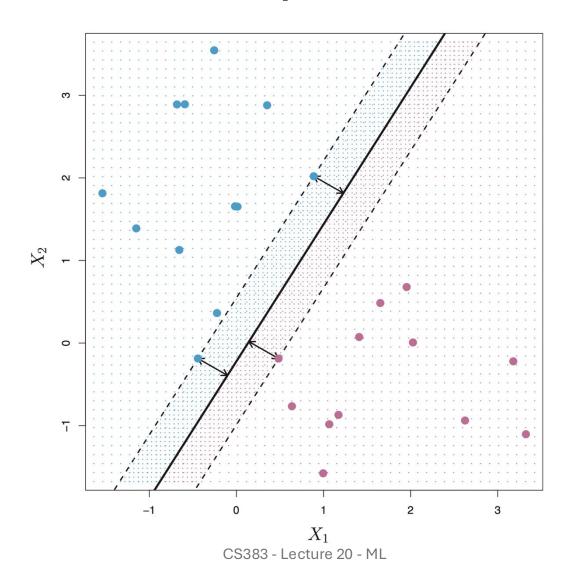


The one with the highest margin



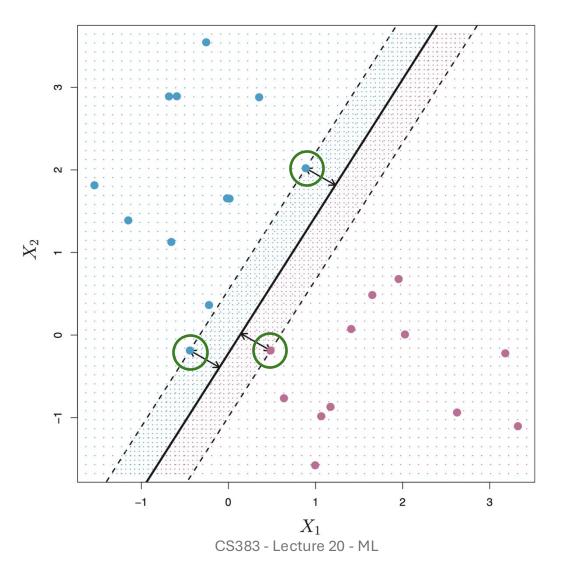
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Support vectors: data points on the margin



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Support vectors: data points on the margin



Support vectors

Margins: Function vs Geometric

SVM classifier: $h(\vec{x}) = \mathrm{sign} (\vec{w} \cdot \vec{x} + b)$

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Functional Margin:
$$\hat{\gamma}_i = y_i (\vec{w} \cdot \vec{x}_i + b)$$

SVM classifier: (same as perceptron)

$$h(\vec{x}) = \operatorname{sign}(\vec{w} \cdot \vec{x} + b)$$

Functional Margin:
$$\hat{\gamma}_i = y_i (\vec{w} \cdot \vec{x}_i + b)$$

Geometric Margin: (distance between example and hyperplane)

$$\gamma_i = y_i \left(\frac{\vec{w}}{\|\vec{w}\|} \cdot \vec{x}_i + \frac{b}{\|\vec{w}\|} \right)$$

SVM classifier:

$$h(\vec{x}) = \operatorname{sign}(\vec{w} \cdot \vec{x} + b)$$

Functional Margin:
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Geometric Margin:

(distance between example and hyperplane)

$$\gamma_i = y_i \left(\frac{\vec{w}}{\|\vec{w}\|} \cdot \vec{x}_i + \frac{b}{\|\vec{w}\|} \right)$$

Note:
$$\gamma_i = \frac{\hat{\gamma}_i}{\|\vec{w}\|}$$

Goal: maximize the minimum distance between example and hyperplane

$$\gamma = \min_{i=1,\cdots,n} \gamma_i$$

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$$\gamma = \min_{i=1,\cdots,n} \gamma_i$$

Formulation: optimize a function with respect to a constraint

$$\max_{\gamma, \vec{w}, b} \quad \gamma$$
s.t. $y_i(\vec{w} \cdot \vec{x}_i + b) \ge \gamma, \quad i = 1, \dots, n$
and $\|\vec{w}\| = 1$

(force functional and geometric margin to be equal)

Idea: substitute functional margin divided by magnitude of weight vector

$$\max_{\hat{\gamma}, \vec{w}, b} \frac{\hat{\gamma}}{\|\vec{w}\|}$$
s.t. $y_i(\vec{w} \cdot \vec{x}_i + b) \ge \hat{\gamma}, \quad i = 1, \dots, n$

(gets rid of non-convex constraint)

Idea: put arbitrary constraint on functional margin

$$\hat{\gamma} = 1$$

$$\min_{\vec{w},b} \frac{1}{2} ||\vec{w}||^2$$
s.t. $y_i(\vec{w} \cdot \vec{x}_i + b) \ge 1, \quad i = 1, \dots, n$

Idea: put arbitrary constraint on functional margin

$$\hat{\gamma} = 1$$

$$\min_{\vec{w}, b} \frac{1}{2} ||\vec{w}||^2$$
s.t. $y_i(\vec{w} \cdot \vec{x}_i + b) \ge 1, \quad i = 1, \dots, n$

$$\min_{\vec{w},b} \frac{1}{2} ||\vec{w}||^2$$
s.t.
$$-y_i(\vec{w} \cdot \vec{x}_i + b) + 1 \le 0, \quad i = 1, \dots, n$$