



**UNIVERSITY  
OF ICELAND**

# **A NN approach to predicting gust factors in complex landscape**

Brynjar Geir Sigurðsson

June 2024

M.Sc. thesis  
in Mechanical Engineering



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**60 ECTS thesis submitted in partial fulfillment of a  
*CCMagister Scientiarum* degree in Mechanical Engineering**

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Reykjavik, June 2024**

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Bibliographic information:

Brynjar Geir Sigurðsson (2024) *A NN approach to predicting gust factors in complex landscape*, M.Sc. thesis, Faculty of Industrial Engineering, Mechanical Engineering and Computer Science, University of Iceland.

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Reykjavik, Iceland, June 2024

*To all the students who made the wise decision to use  $\LaTeX$ .*



# Abstract

English abstract (ca. 250 words).

# Útdráttur

Hér kemur útdráttur á íslensku sem er að hámarki 250 orð.





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# Abbreviations

Í þessum kafla mega koma fram listar yfir skammstafanir og/eða breytuheiti. Gefið kaflanum nafn við hæfi, t.d. Skammstafanir eða Breytuheiti. Þessum kafla má sleppa ef hans er ekki þörf.

The section could be titled: Glossary, Variable Names, etc.

If you use acronyms, it is strongly recommended to use a LaTeX acronyms package. For example, to use the package *acronym*, add in the preamble:

```
\usepackage{acronym}
```

and then here in this chapter (to create the list of all acronyms), use:

```
\begin{acronym}[SENS]
  \acro{SENS}{School of Engineering and Natural Sciences}
  \acro{UoI}{University of Iceland}
\end{acronym}
```

In the square bracket above, you need to put the longest acronym, so that the list gets proper indentation based on the longest acronym. Also note that you need to manually sort here that list.

Then, wherever you use the acronym in your text: `\ac{UoI}`: that will automatically expand the acronym at the first use, but use only the short version after the first use. (Use `\acp` if need the plural form. `\acl` if you explicitly want to have the long form only, `\acf` if you explicitly want to have the full long and short form, i.e. like first use of `\ac`.)

Use `\acresetall` to forget about earlier usage (=expansion) of acronyms, e.g. if despite already used in Abstract or Introduction, but you want to expand them later once again (starting from, e.g., in Foundations chapter): add `\acresetall` at start of Introduction chapter (and maybe also again at start of Foundations chapter).





# Acknowledgments

Í þessum kafla koma fram þakkir til þeirra sem hafa styrkt rannsóknina með fjárframlögum, aðstöðu eða vinnu. t.d. styrktarsjóðir, fyrirtæki, leiðbeinendur, og aðrir aðilar sem hafa á einhvern hátt aðstoðað við gerð verkefnisins, þ.m.t. vinir og fjölskylda ef við á. Þakkir byrja á oddatölusíðu (hægri síðu).



# 1 Introduction

Wind gusts are brief increase in wind speed (lasting seconds) as compared to mean wind speed. The gust factor is defined as the peak gust divided by the mean wind speed over some defined time period. The peak wind gust is often defined as the highest 3 second rolling average measured wind speed over a period of 10 minutes, while the mean wind is the average of all measurements in the 10 minute interval. This varies, with the US using a 1 minute interval, leading to 14% higher results [11]. As the Navier Stokes Equation (1.1) shows the variability of the wind, in time and space, is dependent upon the pressure gradient, the oscillating force of the earth, and resistance. It states that the change in wind is described by the pressure gradient, the oscillation, the acceleration due to gravity and the resistance from the landscape.

$$\frac{\delta \mathbf{V}}{\delta t} + \mathbf{V} \cdot \nabla \mathbf{V} = - \underbrace{\frac{1}{\rho} \nabla P}_{\text{pressure}} - \underbrace{f \mathbf{k} \times \mathbf{V}}_{\text{oscillation}} - g - \underbrace{\frac{\delta(u' \omega')}{\delta z} - \frac{\delta(v' \omega')}{\delta z}}_{\text{resistance}} \quad (1.1)$$

Equation 1.1 relates the change in wind w.r.t. time ( $\frac{\delta \mathbf{V}}{\delta t}$ ) and change in wind w.r.t. position ( $\nabla \mathbf{V}$ ) to pressure change w.r.t. position ( $\nabla P$ ). The wind is also influenced by the oscillation, gravity and resistance but the main drive of wind is pressure gradient[2].

Traditionally, numerical weather prediction (NWP) systems are used to forecast and analyze weather patterns[3]. These models describe the transition between discretized packages of atmospheric states using partial differential equations based on physical reality. These results are usually published for 3-6 hour intervals. They describe the state over the period and so do not necessarily grasp fluctuations well. These fluctuations would include fluctuations in the wind speed, wind gusts[16].

This thesis looks at how best to predict gust factor based on various factors, using several different data sources, including NWP and observations. NWP forecasts or outputs analysis, traditionally, at intervals of around 3-6 hours and thus, alone, do not capture the variability that is the essence of wind gusts. This is why another model that uses the information produced by the NWP along with observations and landscape information, is needed to try to accurately predict wind gusts. Being able to accurately predict the wind gust is important as it is often the peak wind

gusts that will cause failures in structures. A problem that will become increasingly prevalent in the near future[10].

### 1.1 Background

The history of numerical weather predictions goes all the way back to the 1920's when Lewis Fry Richardson pioneered the field and tried to produce forecasts. The results were flawed and impractical because of the time it took to calculate was much longer than the forecast period. In the 1950's, with the advent of computers we get the first operational forecasts. In September of 1954, Rossby and his Stockholm based team produced the first real-time barotropic forecasts. The next year the Joint Numerical Weather Prediction Unit (JNWPU), based in Princeton New Jersey, released their first forecasts. These forecasts were for 36 hours at 400, 700 and 900 mb. The results were inferior to subjective human-based forecasts but showed that such forecasts were feasible and promoted further development in the area [6]. The field underwent significant transformation over the next 50 years, and predictions got significantly better.

Currently there has been another transformation in the field of weather prediction driven by artificial intelligence. Interest in AI has come in waves. Some progress is made, then interest dwindles. The interest has been increasing steadily since 2010. Notable work that has driven this wave of interest include increase in computational abilities due to parallel processing in graphical processing units (GPU), convolutional neural networks (CNN), which allowed much faster processing of massive (image) datasets and the availability of large datasets online. It is to be noted that images are grid data with some number of channels. Using CNNs could work on any gridded data where there is some spatial features[16]. Since 2018, there has been significant work done in the weather prediction field using AI. In 2018, Dueben and Bauer showed that you can build a NN that can outperform a simple persistence forecast and is competitive with very coarse-resolution atmosphere models of similar complexity for short lead times[4]. Also in 2018, Scher created a deep convolutional neural network (CNN) to emulate a general circulation model (GCM, a numerical model representing the physical processes), training on the GCM which allows it to emulate the dynamics of the model and maintain stability for much longer than Dueben[15]. These two papers were more proof of concept rather than production ready models to replace NWP. They showed that models based on deep learning might, with further development, compete with standard models in the field.

In the last two years there have been even more developments with the emergence of Large AI Weather forecast Models (LWM). In 2024 Ling et al. tried to standardize the definition of LWM in meteorology and came up with 3 rules that need to be met

to count as LWM.

- Rule 1: Large Parameter Count. The number of parameters can vary wildly but a general range might be from tens of millions to billions of parameters
- Rule 2: Large Number of Predictands: predicting on different levels (such as pressure levels or height levels) and offering detailed information on the atmospheric vertical structure and surface conditions
- Rule 3: Scalability and downstream applicability. This might crystallize in predicting cyclones. Often, the teams responsible for creating these models try to show their applicability to predict cyclones when not trained specifically on cyclone data (e.g. GraphCast)[8]. This is done to show the versatility of the models.

Before 2022, LWM had been shown to be able to compete with traditional NWP for some specific cases as well as making predictions quicker, after training. No model had shown that it could in any way completely replace the traditional systems. In early 2022, Pathak et al. presented FourCastNet. FourCastNet uses an Adaptive Fourier Neural Operator model that leverages transformer architecture rather than the popular convolutional model architecture. FourCastNet matches the performance of standard forecasting techniques at short lead times for large-scale variables and outperforms for smaller variables. It generates a week-long forecast in less than 2 seconds, orders of magnitude faster than standard physical methods[12]. In 2022, machine learning methods were presented that made predictions much faster than traditional NWP, after a one time training (or at least training that wouldn't have to be redone often). These were in some cases performing better than NWP. In 2023, Remi Lam and the GraphCast team at Google introduced GraphCast. This model was able to outperform the industry standard High Resolution Forecast (HRES) produced by the European Centre for Medium-Range Weather Forecasts (ECMWF). This model as the name suggests leverages graphing connections rather than traditional grid like data structure. The base data is given in latitude and longitude degrees at a resolution of 0.25 degrees. This means points are closer to each other at the poles. Using the graphing structure is supposed to help with bias incurred as a result of this[7].

There has been a lot of progress made over the last 6 years (since 2018) and especially in the last 2 years (since 2022). The progression from machine learning methods being an interesting idea in the field of numerical weather predictions, to outperforming the standard NWP has been remarkably quick. Two years ago, machine learning methods were able to predict quickly and in some niche cases outperform traditional models. They were not generally competitive with standard weather models. Now they are competitive. It will be very interesting to watch what the next few years will have in store for the development of machine learning in weather

predictions.

## 1.2 Methodology and related work

This study looks at data from three sources and an attempt is made to predict the gust factor in a given place in Iceland. It uses reanalysis data, along with elevation data to predict the gust factor. It looks at the data at the point of interest and does not look at the data as a time series. This thesis aims to improve on the baseline model of always predicting the mean gust factor and show that some structure can be learned from reanalysis data about gusts. To do this a neural network was created. Any significant improvement on a base model, that always guesses the mean gust factor, would indicate that the final model has something to contribute.

In 2004, H. Ágústsson and H. Ólafsson looked at the variability of gust factor in complex landscapes. They looked at data from automatic weather stations that measure wind at 10 meters above ground. A common definition of wind gust is the maximum average 1 second measured wind speed over a rolling 3 second interval using all measurements over a ten minute span. A common definition of average wind is the average of the measured wind speed over 10 minutes. These are the definitions used both by H. Ágústsson and H. Ólafsson in 2004 as well as this thesis. The data that was studied in 2004 comes from the same source as used in this thesis, but limits itself to a smaller section. They only looked at the years 1999-2001. They looked at three factors and how these three parameters effected the gust factor. These were  $d_m, D, H$ , that is direction of wind blowing off a mountain, distance to the mountain and the height of the mountain above the weather station. Their main results were these, gust factor is inversely correlated to the distance from a mountain and correlated to the height of the mountain. The study in 2004 looked at the effect of a dominant point upwind. It did not look at the effects of the landscape more broadly. In this study, landscape upwind is looked at along with landscape downwind. Both the upwind and downwind landscape can influence the gustiness at a certain point [13].

To be able to capture the patterns in the data a neural network was constructed. A NN architechture was chosen as they are known to be able to capture patterns well in complex data and handle high parameter counts. This comes in handy when training on different types of data. It is also easy to construct different types of neural networks and see how they fit well with parts of the dataset. To measure the performance of these models, both to train and test, mean absolute percentage error (MAPE) as defined in Equation (1.2) was used.

$$MAPE = \frac{1}{n} \sum_{i=1}^n \frac{|y_{predict} - y_{true}|}{y_{predict}} \quad (1.2)$$

This was chosen because the target is the gust factor (the wind gust over the average wind). If the target would have been the wind gust rather than the gust factor then something like mean absolute error might be more appropriate.





## 2 Data gathering and preprocessing

Data was sourced from several streams. Veðurstofan provided recordings from weather stations all around the Iceland. Data was downloaded from Copernicus Arctic Regional Reanalysis dataset (CARRA). A land elevation model was also provided by Veðurstofan.

### 2.1 Automatic Weather Station Data

Veðurstofan provided recordings from weather stations all around Iceland. These automatic weather stations (AWS) are at a height of 10 meters above ground level. The information that is provided by these AWS is presented in two different type of documents, hourly and 10 minute documents. The hourly documents are summations of the 10 minute documents, with the exception that any errors (so called nails) still in the 10 minute documents should have been removed from the hourly documents. Each type of document contain the following information: the date and time, the station number (that can be converted to the coordinates using another document), the average wind speed, the wind gust, the standard deviation of the wind gust, the direction of the wind and the standard deviation for the wind direction. These features for each of the stations go back at least two decades, but do not have the same start date. This thesis does not look at the data as a time series, it tries to make predictions using only the information at a given point in time.

### 2.2 Carra Data

The CARRA dataset goes back to September 1990 and is currently updated monthly, with a latency of 2-3 months. The oldest Vedurstofu data example that fulfills given criteria is from 2004. This is covered by Carra. A few of the newer points from AWS were not available from Carra when data was gathered. The Carra dataset is available for two regions, west and east. Each of these covers a vastly larger area than the area of interest. It is possible to request a subsection of the area, a

## 2 Data gathering and preprocessing

rectangular subsection of the area. This leads to having to store a large amount of data, because it is not possible to ask for specific points of interest. To get the data one has two options. Their web interface or using their API client. Using the API client is the only realistic option here, as there were thousands of requests made for different times.

Each request is made by going through all instances of the Veðurstofu data were able to fulfill the requirements (of mean wind speed reaching 25 m/s over a 10 minute interval). For each such observation in the Veðurstofa data, two API calls excluding redundancy are needed. One for the 3 hour interval before and one for the 3 hour interval after, if the data point doesn't fall exactly one of the three hour interval times. That is if the observation was at 13:00, we would need Carra data for noon and 15:00. Date and times were generated automatically from the AWS and requested by calling the client. Using these datapoints, interpolation was used to get an estimation for the point of the given weather station. The Carra data contains several types of layers. These are single levels, model levels, height levels, pressure levels. The data for this observation was downloaded from height levels. That is, data was requested at heights of 15, 150, 250 and 500 meters above ground. For each point 4 parameters were requested, wind speed, wind direction, pressure and temperature. Each of these features needed to be interpolated to create data for model to be trained on.

After using this method to request terabytes of data, it was discovered that it is apparently possible to query a specific area. This decreased the size of each file created after a request from around 50 MB to around 2 MB. Downloading and processing this data would take a lot less time. The bottleneck for retrieving the data is the request time. That is the time the request is queued and running (server preparing the data) before it begins downloading. This could range from almost immediate to 30 minutes. This problem was exacerbated by the fact that the climate data store (CDS) was undergoing updates during the winter and spring of 2023/2024, which increased the wait time and sometimes resulted in queries not being responded to. This meant that the time it would take to retrieve the remaining information went from around a day, when the requests were at their quickest, to many months, something that would not be possible given the time frame of the project. Fortunately these problems were only particularly time consuming during mid winter.

### 2.3 Elevation data

Veðurstofa provided a tif file containing the elevation of Iceland on a 20 meter by 20 meter grid. This file encompasses Iceland and is around 685 Mb. A good amount

of time was spent finding a data structure that was best for lookup when trying to find points within a certain area. The country was divided into 10 parts (as only around 13% of the file was able to be read into memory at each time as a part of dictionary object) with boundary boxes. A quadtree was constructed for each of the sections, so as to simplify the lookup. A quadtree allows for efficient lookup by searching for points that intersect a given boundary. A quadtree, like the name indicates, is a tree structure. To initialize it a boundary box is given. This boundary box is then the parent of exactly four nodes and so on, dividing the area in four at each level and allowing quick lookup. This was not necessary as the Python package Rasterio allowed for quick lookup with it's index and the affine transform. Using this package it is possible to quickly look up elevation given coordinates using matrix calculations.



## 3 Data processing and structure

### 3.1 Combining data sources

This project used three main data sources, which need to be queried, filtered and combined to prepare the data for use in the models. When working with hundred of thousands of rows, the efficiency of the code is very important. Iterating through those rows might be necessary at times but will increase the time exponentially as compared to using vectorizing methods were possible. The three data sources were all in a different format. Measurement data from Veðurstofa was in text files, elevation data was in GeoTiff and reanalysis data from Carra was in a GRIB format. To use the data to train, these three data sources needed to be combined into one file. This was done based on the measurement data from the Veðurstofa. A limit was set on the average wind speed and it was used to select measurement points. Along with the average wind speed having to be above a certain limit, to make sure that we were not essentially getting duplicates, we would select only the top wind speed in any given 48 hour period. That is, for a data point to be included it must have been the highest wind speed in the previous and following 24 hours, so as to not describe the same weather multiple times. The data from Veðurstofan was supplied for 10 minute increments, while Carra data is in 3 hour intervals. This means that to use the Carra data to predict the measured values from Veðurstofa, temporal interpolation would need to be done. Along with the temporal interpolation, note that the Carra data is given in a rectangular grid where the distance between each point is around 2.5km while the the information from the Veðurstofa is given at specific locations. The elevation information was given by a 20 by 20 rectangular grid that covers Iceland. When combining these data sources a selection of interpolation method needs to occur. The interpolation was linear, both temporally and spatially. This might influence the results but was not considered in this study.

The procedure of combining these sources was as follows. The measured data from the AWS is filtered by using a limit on the average wind speed. The gust factor generally drops with increased wind speed (although not always dependent on factors such as the landscape [13]). Even so being able to predict the gust factor is more important for higher average wind speed as there we have the highest wind gusts. After this stripped dataset over every AWS has been created it is used to query

the Carra data by using their API. The Carra API needs to be queried for given hours, days, months, years and a given area. That is, if queried for a given hour, it returns that hour for every day that is queried. Similarly if queried for a given day, it returns that day for every month. In light of these restraints, it was decided to query month by month. Querying only the days needed (both the days included in the 10 minute measurements and the days needed for bridging if close to midnight) but every hour of the day (midnight, 03:00, 06:00, 09:00, midday, 15:00, 18:00 and 21:00 PM) and then take these values and bridge for the 10 minute values. After querying and downloading the data for the height levels and variables requested, bridging is done for the points of interest and values stored in a pandas dataframe. After this is done the downloaded data is discarded and the next month is queried. This drastically decreases the amount of data that needs to be stored as compared to downloading the entire area and keeping all the data points (goes from several terabytes to less than a gigabyte).

The elevation data comes in a GeoTif file that covers Iceland. It is a rectangular grid of resolution 20 meters. For every point of interest (every weather station), the elevation of that given point along with other points surrounding the weather station is retrieved. For each point retrieved bridging needs to be done. This is done in a similar manner to the interpolation of the Carra data. Weights are assigned to each of the four points bounding the point of interest. These weights are then used to calculate the weighted average that represents the bridged value. This information is included in the training data as the landscape is known to influence both the average wind and the gustiness [13].

## 3.2 Data structure

Once data has been retrieved for all three sources and processed, including bridging values, it needs to be made ready to use by the model, for both training, validation and test. Starting with a dataframe that contains measured information from AWS. This includes the average wind, the wind gust, wind direction along with the station number and coordinates. When selecting the Carra data certain height levels are chosen. That is at which heights above ground we want the reanalysis parameters that are requested. These present as separate lines in the Carra dataframe. We need to combine them so that each line indicates a single observation. When this is done it is possible to combine the AWS Veðurstofu data and Carra reanalysis data on the location and time columns. The last data source is the elevation. A couple of different sections of land around the weather stations have been looked at. A sector of a circle looking upwind, two sectors looking upwind and downwind and a circle around the point. In any case the points, that represent these sections, were selected like as shown in code Listing (3.1). That is a range of angles are defined

based on the wind direction  $d$  at some distance from the given point. This means that the resultant points (equal in number to the length of `angleRange` by  $k$ ) form sectors at several distances from the given weather station.

*Listing 3.1: Sector elevation points generated*

```
angles = [(angle + (90 - d)) * pi/180 for angle in angleRange]
length_rng = [(exp(i * log(n + 1)/ k) - 1) * 1000
               for i in range(1, k + 1)]
points = np.array([(X + l * cos(angle), Y + l * sin(angle))
                  for angle in angles] for l in length_rng])
```

We end up with a dataframe that has measured data from AWS, which gives us our target, reanalysis data from Carra, which gives us weather variables to train on, and finally elevation points in the landscape to include in our training data. An example of what the data looks like can be seen in Table (3.1).

*Table 3.1: An example of data structure used with model*

Ri_01	Ri_12	N_01	N_12	station_elevation	relative_corner	PC1	...
-1.18e+00	2.67e+04	-8.57e-06	6.78e-05	3.34e+01	2.73e+00	1.36e+01	...

Looking at Table (3.1) note that the last 10 columns represent the principle component analysis of the elevation data. Also note that the first four columns represent two variables that describe the stability of the air. These are the Richardson number ( $Ri$ )[17] and Brunt–Väisälä frequency[5] ( $N$ ). They are calculated using Equations (3.1) and (3.2)[1]. They are calculated using reanalysis data about the the weather at two different height levels. Thus  $Ri_{01}$  refers to the Richardson number calculated between height levels 0 and 1. Exactly the same notation is used with the Brunt–Väisälä frequency. The height levels used were 15, 250 and 500 meters above the ground.

$$Ri = \frac{g \cdot dT \cdot dz}{T_{ave} \cdot dU^2} \quad (3.1)$$

$$N = \sqrt{\frac{g \cdot dT}{T_{ave} \cdot dz}} \text{ [Hz]} \quad (3.2)$$

Here,  $g$  is the acceleration due to gravity,  $dT$  is the temperature difference between the two height levels,  $dz$  is the elevation difference,  $T_{ave}$  is the average temperature (that is the average of the two temperatures in the height levels) and  $dU$  is the wind speed difference between the two height levels. Both of these numbers provide some insight about the stability of the air. A lower value for the Richardson number

indicates a higher turbulence. A typical range of values could be between 10 and 0.1, with values below 1 indicating significant turbulence[17]. When the square of the Brunt-Väisälä frequency is negative, then we have unstable air (air parcel will move away from its original position)[5]. These are derived factors from the reanalysis data and as such there shouldn't be a significant information gain using  $Ri$  and  $N$  as opposed to having the raw data. Including these factors instead of every reanalysis variable requested might speed up training as well as making the model more easily explainable with the use of Shapley values or other tools for explainability. Using Shapley a feature importance value is attributed to a given feature by creating all possible permutations of any possible length (up to number of features) and seeing how the predictions are skewed when the given parameter is included or excluded. This needs to be done for all parameters. The time complexity of this is very high ( $2^n$  coalitions)[9]. Most implementations use some approximations, which still can take a considerable amount of time for models with a high parameter count and many examples.



## 4 Model architecture

### 4.1 Model structure

The structure of the neural network is such that it contains some number  $n$  of fully connected layers and batch normalization for each layer, along with regularization. All of these layers have the same number of units. The last layer has a dropout of 50%. In addition to these layers there is one more output layer. This is simply a dense layer with 1 unit. A grid search was performed to determine the hyperparameters that minimize the loss. Hyperparameters are parameters that are set before the training begins[**hyperparameter\_definition**]. These hyperparameters include number of units in each layer, number of epochs to train for, number of layers, batch size, optimizer and penalty to enforce in the regularization. The possible combinations tried can be seen in Table 4.1.

Table 4.1: Hyperparameter search with best performing combination colored red

Layers	4, <b>5</b> , 6, 7, 8, 9
Units	128, 256, 512
Epochs	100, 200, 500
Batch size	32, 64, 128, 256
Optimizers	Adam, RMSprop, Adamax
Penalties	1, 0.1, 0.01, 0

### 4.2 Feature selection and importance

Using the three datasources, a model is trained. The data from Veðurstofa only represents the ground truth and is not used as part of the training data. The gust ( $f_g$ ) and wind speed ( $f$ ) are used to calculate the target gust factor. All weather parameters used in predictions come from the Carra reanalysis data, with variables wind speed, wind direction, temperature, pressure. All of these variables are queried in three height levels (15, 250, 500 meters above ground) at the location of a given weather station. The second data source for the training data, is the elevation data.

Veðurstofa provided a GeoTif file that contains elevation information above sea level, covering Iceland, in a 20 by 20 grid. A couple of different landscape distributions were looked at. A sector upwind, a sector upwind and downwind as well as a circle surrounding a weather station.

To add to these observed values and reanalysis, two derived variables, the Richardson number and the Brunt-Väisälä frequency, were calculated. To begin with all the available parameters were used to train the model along with the derived variables to see. This is done to be able to then use tools such as Shapley to see which features are impacting the predictions. Using Shapley values to see which features, will then enable the exclusion of features that don't affect the model prediction and simplify the training data. This means starting with much higher dimensionality of our training data and reduce it as much as possible without impacting our results. This crystallizes in the landscape points. Starting with  $n$  points that describe the elevation of the landscape around our weather station. This  $n$  might be in the hundreds. Looking at concentric circles outward from a given weather station, there might be 10 circles (largest with radius 20 km), each with 72 points ( $5^\circ$  spacing) and end up with 720 points for the landscape. This might slow down training. In addition, certain landscape features might be more important than others. There might be a large mountain up- or downwind of a given weather station, that might be the most important feature. To address this principal component analysis (PCA) is used to try to reduce the dimensionality of our landscape elevation data. PCA is a statistical procedure that allows the summarization of multivariate data to lower dimension and thus can ease visualization or increase speed of training a complex model with only minimal adverse effect to performance[14]. Another thing that might serve the same purpose is to select some number of  $m$  points that have the most increase or decrease in elevation from the weather station along with the coordinates of those points in relation to the weather station and the direction of the wind.

Using all the variables from Carra, along with the two derived factors ( $Ri$ ,  $N$ ) and two sectors (upwind and downwind) downscaled to 10 features using PCA, the feature importance can be seen in Figure 4.1. The waterfall graph in Figure 4.1 shows that the Richardson number for higher levels is most important.

Figure 4.1: Feature importance of a neural network as described with 5 hidden layers and 256 units in each

