Paweł Brzozowski

Swift Developer

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Software developer passionate about Swift development and also an engineer (robotics/computer science - Poznan University of Technology). I know several programming languages, of which Swift is my main one. I am extremely happy to bring new ideas to life by creating the world-changing apps!

Skills

Primary technologies: Swift, UIKit, SwiftUI
Secondary technologies: Reactive Programming, Core Data, CocoaPods/SPM
App developemnt: UI/Unit test, CI, GitHub, Jira/Trello, Agile, Apple Guidelines
App architecture: MVVM, MVC, Coordinator Pattern and SOLID
Knowledge of: Linux, Python, C/C++
Strengths: Team work, Responsibility, Thinking out of the box, Helpful
Communication: Polish (native), English (fluent), German (basic)

Coding Experience

GitHub Repository

All of my public projects and things that I am currently learning are stored inside my GitHub repository. Highly recommend taking a closer look at each. In case of any questions related to the project I am more than happy to provide further information.

Conferences

NSSpain: One of the most known iOS/macOS related events in the world. Speakers from all the continents who deliver top-flight talks, carefully crafted to fit the biggest swift nerds needs.

Let it Swift: Conference to meet people and share knowledge about iOS.

Work Experience

iOS Developer

AppUnite - Poznań, Poland   *03/2022 – present*

Education

Poznań University of Technology   Poland
Engineer - Control Engineering and Robotics, Faculty Electrical Engineering   *10/2018 – 02/2022*

High School No. 2, Bydgoszcz   Poland
Match - Physics - Computer science class profile   *09/2015 – 05/2018*

Hobbies

Watersports | Cycling | Games | Cartoons