

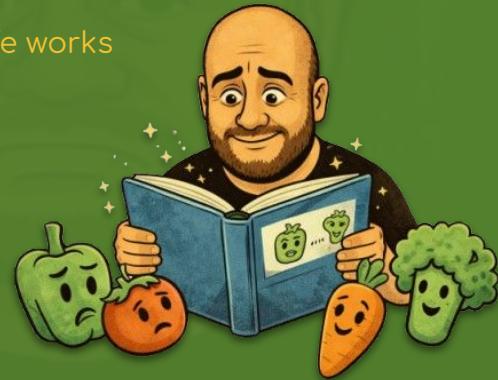
🎓 WHAT DID YOU LEARN? 🎓

By playing, you learned about:

- ❖ Simple rules → complex behavior
- ⌚ Why persistence is rare
- 🎯 Why starting conditions matter
- 🤖 How Artificial Life works

This game is about:

- 💡 Curiosity
- 🌐 Exploration
- 🎮 Learning by playing



🎲 WHY ARE VEGGIES PLACED RANDOMLY? 🎲

You might ask:

"Why can't I choose where veggies go?"

Because the game uses guided randomness

That means:

The game helps choose



You still influence it by collecting veggies

Discover ways to cook a persistent dishes!

🌱 WELCOME TO BALD B'S VEGGIE ADVENTURE! 🌱

Bald B is hungry!

But before cooking dinner, he needs to collect vegetables from the yard!

What you do in the fields will decide what happens later in the kitchen



This game is:

- An adventure
- A challenge
- And a little experiment



Let's play and discover what happens! ↗

WHAT IS THE GAME OF LIFE?

The Game of Life is a special game made with rules instead of players. It uses a grid like this:



Each square (called a **cell**) can be:

- Alive
- Empty

The cells change by themselves!

👉 You don't control them once the game starts.



PHASE 2: VEGGIE COOKING TIME!

Time to cook!

⚡ Your veggies are placed on a **5x5 frying pan grid** 🍆

- 1 The oil cursor moves
- 2 The grid updates
- 3 Veggies follow Game of Life rules



👀 You watch

🧠 You learn

✨ Patterns appear!



♪

BALD B IN WHERE ARE MY VEGGIESS?

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WELCOME TO BALD B'S VEGGIE ADVENTURE!

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HOW DOES IT WORK? (SIMPLE RULES)

IMPORTANT IDEAS (BIG DISCOVERIES!)

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INFO BOXES! LEARN WHILE PLAYING

PHASE 2: VEGGIE COOKING TIME!

WHY ARE VEGGIES PLACED RANDOMLY?

TRY AGAIN AND DISCOVER MORE!

WHAT DID YOU LEARN?



TRY AGAIN AND DISCOVER MORE!

Restart the game, move from yard to yardstage anytime!

Get to know each time a:

🎲 New placement

🔄 New patterns

🧠 New discoveries



There is no "wrong" result, only different outcomes!

INFO BOXES: LEARN WHILE PLAYING

Look for boxes with an "i"



They explain:

-  Why cells live
-  Why they disappear
-  What happens in the kitchen

 You don't have to read them

But they help you understand the game!

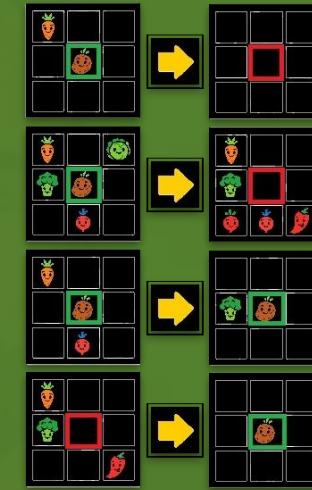
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HOW DOES IT WORK? (SIMPLE RULES)

Each cell looks at its neighbors

Simple rules:

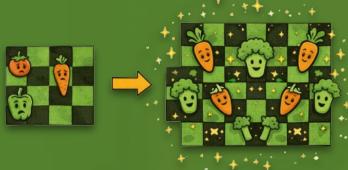
-  Lonely → disappears
-  Too crowded → disappears
-  Just right → stays alive
-  Empty + friends → becomes alive



 Simple rules can create surprising patterns! 

IMPORTANT IDEAS

EMERGENCE



Small rules → big surprises!

PERSISTENCE



Run through the yard and collect veggies!

But watch out ↗

- Enemies can steal your harvest
- Touching them removes your veggies



UNPREDICTABILITY



Can't always know a result

ARTIFICIAL LIFE



Behaving like a living system

Controls:

↑ ↓ ← → Move Bald B

A Ask for info at "i" boxes

B Go to next screen

▶ Start – Pause

🔄 Select – Restart

More veggies = more fun later, perhaps?!

