**Project Timeline:**

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| **Meeting Date** | **Discussions, Objectives and Progress** |
| 13 November 2013 | Assign team roles and discuss possible project ideas |
| 20 November 2013 | Narrow down project ideas, and discuss coding strategy |
| 25 November 2013 | Small meeting to ensure that everyone was on the same page before the break! |
| 2 December 2013 | Discussed all the code prototypes and picked our final project idea |
| 5 December 2013 | Worked on expanding our code: described different functions and started the text to button conversion for our game. Finished the back-end processing by the end of the meeting. |
| 8 December 2013 | Converted our code from C++ to java and worked on the user console for the game. We finalized the interface for our app by the end of the meeting. |
| 9 December 2013 | Finalized the project and made the first draft of our team video. Finished the GUI design/ user console for our app. |
| 10 December 2013 | Wrapped up all the last minute editing, and documentation before the midnight project deadline. |