

# lab4

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# 1 lab4.cpp

General Description - For this lab, we will be working with linked lists to store polynomials.

The general topic of Data Structures consists of multiple things for example, algorithms and a LOT of data. In order to accurately store and use this data, we need different methods to traverse through this data. This lab introduces us to the concept of linked lists. A linked list is a linear data structure where each element is a separate object. Each element (we will call it a node) of a list is comprising of two items - the data and a reference to the next node. The last node has a reference to null. The entry point into a linked list is called the head of the list. Using linked lists is a very useful way to traverse through large sets of data. The purpose of this lab is to get us familiar with these linked lists and be efficient in using them. Also, the usage of linked list is required for this lab.

This program uses the cairo 2d graphics library within an FLTK window to display a polynomial: e.g.

$$6x^2 + 9x + 8$$

```

#include <iostream>
#include "config.h"
#include <FL/Fl_Value_Input.H>
#include <FL/Fl_Output.H>
#include <FL/Fl_Button.H>
#include <FL/Fl_Cairo_Window.H>
#include <string>

using namespace std;

structure that stores the node.
struct node
{
    int cof, exp;
    node *next;
};

function declarations
void drawCallBack(Fl_Cairo_Window *, cairo_t *cr);
void display(node *head);
void termInput1(Fl_Widget*, void *);
void termInput2(Fl_Widget*, void *);
void termRemove1(Fl_Widget*, void *);
void termRemove2(Fl_Widget*, void *);
void addition(Fl_Widget*, void *);
void multiplication(Fl_Widget*, void *);
void insert(int cof, int exp, node *&head);
void remove(node *&head);
void remove_everything(node *&head);

```

```

required class polynomial that stores the polynomial itself
class Polynomial
{
    public:
        Polynomial() { first = NULL; second = NULL; }
        ~Polynomial() {
            remove_everything(first); remove_everything(second);
            remove_everything(add); remove_everything(mult);
        }
        node *first;
        node *second;
        node *add;
        node *mult;
};

string Exponent[10] = {
    u8"", u8"x", u8"x\u00B2", u8"x\u00B3", u8"x\u2074", u8"x\u2075",
    u8"x\u2076", u8"x\u2077", u8"x\u2078", u8"x\u2079"
};

const int Width = 400;
const int Height = 400;
Polynomial Poly;
string output;
Fl_Value_Input *cofInput;
Fl_Value_Input *expInput;
Fl_Cairo_Window pw(Width, Height);

int main()
{
    Fl_Cairo_Window iw(Width, Height);

```

```

    Fl_Output x(5*Width/8, 5*Height/16, 0, 0, "X");
    x.labelsize(40);
    coefInput = new Fl_Value_Input(Width/4, Height/4, Width/4, Height/8, "
        Coefficient: ");
    expInput = new Fl_Value_Input(3*Width/4, Height/8, Width/8, Height
        /8, "Exponent: ");

    Fl_Button term1(Width/4, 3*Height/4, Width/4, Height/8, "Enter Term 1
        ");
    Fl_Button term2(Width/2, 3*Height/4, Width/4, Height/8, "Enter Term 2
        ");
    Fl_Button remove1(Width/4, 3.5*Height/4, Width/4, Height/8, "Enter
        Term 1");
    Fl_Button remove2(Width/2, 3.5*Height/4, Width/4, Height/8, "Enter
        Term 2");
    Fl_Button resAdd(3*Width/4, 3*Height/4, Width/4, Height/8, "Addition"
        );
    Fl_Button resMult(3*Width/4, 3.5*Height/4, Width/4, Height/8, "
        Multiplication");

    term1.callback(termInput1);
    term2.callback(termInput2);
    remove1.callback(termRemove1);
    remove2.callback(termRemove2);
    resAdd.callback(addition);
    resMult.callback(multiplication);
    iw.show();
    iw.end();
    pw.set_draw_cb(drawCallBack);
    //pw.show();
    return Fl::run();
}

```

```

void drawCallBack(Fl_Cairo_Window *, cairo_t *cr)
{
    cairo_set_source_rgb(cr, 1, 0, 0);           //red
    cairo_move_to(cr, Width/2, Height/2);       //draw to middle of screen
    cairo_set_font_size(cr, 24);
    cairo_show_text(cr, output.c_str());
    //      cairo_show_glyph()
}

```

Function that removes data and clears up the memory.

```

void remove(node *&head)
{
    node *temp;

    temp = head;
    head = head->next;
    if (temp)
        delete temp;
}

```

Function that removes data and clears up the memory.

```

void remove_everything(node *&head)
{
    node *temp;

    while (head)
    {
        temp = head;
        head = head->next;
        delete temp;
    }
}

```

The following function traverses through the lists and displays the content inside the lists.

```
void display(node *head)
{
    node *tmp;

    tmp = head;
    output.clear();
    while (tmp)
    {
        output += to_string(tmp->cof);
        if (0 <= tmp->exp && tmp->exp <= 9)
            output += Exponent[tmp->exp] + " ";
        else
            output += "x^" + to_string(tmp->exp);
        tmp = tmp->next;
        if (tmp)
            output += " + ";
    }
}

function that takes in the first term value
void termInput1(Fl_Widget*, void *)
{
    insert(cofInput->value(), expInput->value(), Poly.first);
    display(Poly.first);
    pw.show();
}

function that takes in the second term value
void termInput2(Fl_Widget*, void *)
{
    insert(cofInput->value(), expInput->value(), Poly.second);
}
```

```

        display(Poly.second);
        pw.show();
    }
    function that removes the first term value to save memory
    void termRemove1(Fl_Widget*, void *)
    {
        remove(Poly.first);
        display(Poly.first);
        pw.show();
    }
    function that removes the second term value to save memory
    void termRemove2(Fl_Widget*, void *)
    {
        remove(Poly.second);
        display(Poly.second);
        pw.show();
    }

```

Following function adds the given values inputted by the user.  
The function does that by traversing through the lists while its not empty  
and inserting the given values.

```

void addition(Fl_Widget*, void *)
{
    node *tmp;
    tmp = Poly.first;
    while (tmp)
    {
        insert(tmp->cof, tmp->exp, Poly.add);
        tmp = tmp->next;
    }
    tmp = Poly.second;
    while (tmp)
    {

```



```

        insert(tmp->cof, tmp->exp, Poly.add);
        tmp = tmp->next;
    }
    display(Poly.add);
    pw.show();
}

```

Following function multiplies the given values inputted by the user. The function does that by traversing through the lists while its not empty and inserting the given values.

```

void multiplication(Fl_Widget*, void *)
{
    node *t1, *t2;

    t1 = Poly.first;
    while (t1)
    {
        t2 = Poly.second;
        while (t2) //while true
        {
            insert(t1->cof * t2->cof, t1->exp * t2->exp, Poly.
                mult); //multiply
            t2 = t2->next; //traverses as long as t2 is true
        }
        t1 = t1->next;
    }
    display(Poly.mult); //display
    pw.show();
}

```

the backbone function of the whole code, this function inserts the given parameters into the linked lists.

```

void insert(int cof, int exp, node *&head)
{

```

```

node *newnode = new node;

newnode->cof = cof;
newnode->exp = exp;
newnode->next = NULL;
if(head == NULL)
    head = newnode;
else
{
    node *curr = head;
    node *traverse = NULL;
    while (curr != NULL)
    {
        if (curr->exp == newnode->exp) //compares current
                                     exponent to next
        {
            curr->cof += newnode->cof; //adds the cof if
                                     they are same
            delete newnode;
            return ;
        }
        if (curr->exp > newnode->exp) //breaks if the curr is
                                     more than next
            break;
        else
        {
            traverse = curr;
            curr = curr->next;
        }
    }
    if (curr == head)
    {

```

```
        newnode->next = head;
        head = newnode;
    }
    else
    {
        newnode->next = curr;
        traverse->next = newnode;
    }
}
}
```

Interface showing a polynomial input form and a display window.

**Input Form:**

- Exponent: 2
- Coefficient: 5
- Operator: X
- Buttons: Enter Term 1, Enter Term 2, Addition, Multiplication

**Display Window:**

$5x^2$

Background text (partially visible):

```
introduces
structure
l it a node)
the next node.
ed list is called
raverse through
with these linked
st is required for
dow to
```

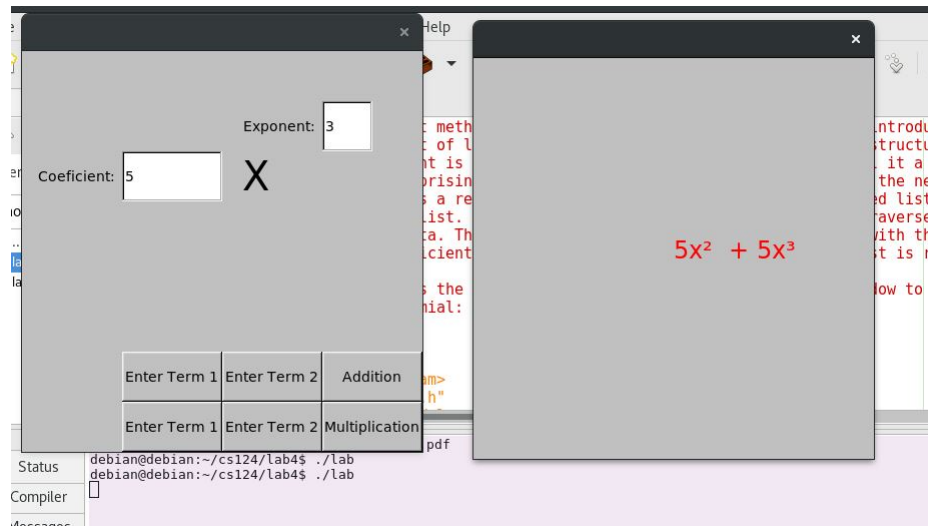
Status: debian@debian:~/cs124/Lab4\$ ./Lab

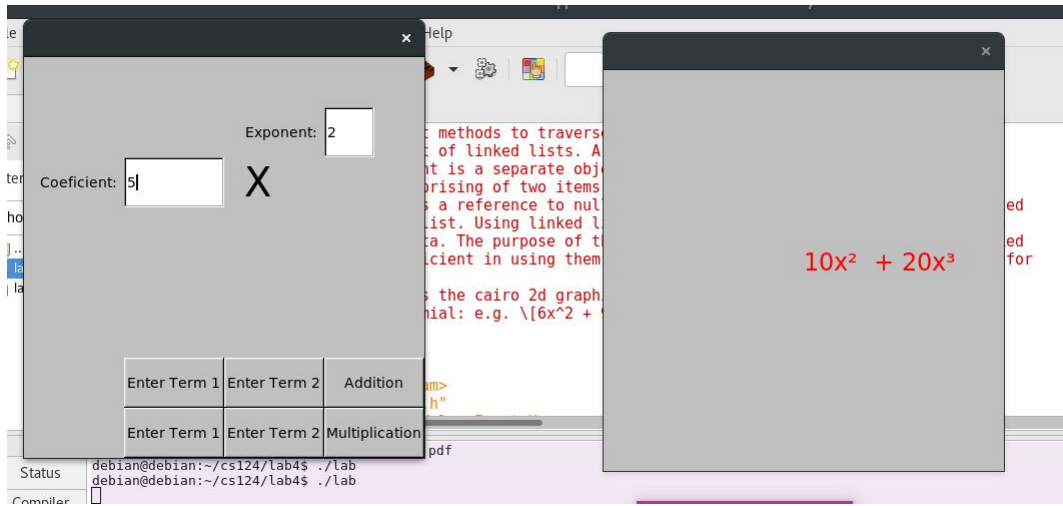
Compiler

Messages

Terminal

: 18 / 279 col: 8 sel: 0 INS TAB mode: LF encoding: UTF-8 filetype: C++ scope: unknown





For the record, I would just like to say that this lab was very hard for me, I had a recently surgery and had to miss class three times. Even though I missed class, my friends and the tutor Mingyun Kim helped me out a lot. I am glad that I was able to complete this much of the assignment thanks to them.