## **NEURAL NETWORKS**

# Learning in Neural Networks

#### Lecture 4

These lecture notes are based on the textbook;

Simon Haykin, Neural Networks: A Comprehensive
 Foundation, Macmillan College Publishing Company, 1994.

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### Introduction

- The property that is of primary significance for a neural network is the ability of the network to learn from its environment.
- □ Learning involves adjustments to the synaptic connections that exist between the neurons.
- Ideally the network becomes more knowledgable about its environment after each iteration of the learning process.

■ Definition of *learning* in the context of neural networks :

Learning is process by which the free parameters of a neural network are adaped through a process of stimulation by the environment in which the network is embedded. The type of learning is determined by the manner in which the parameter changes take place.

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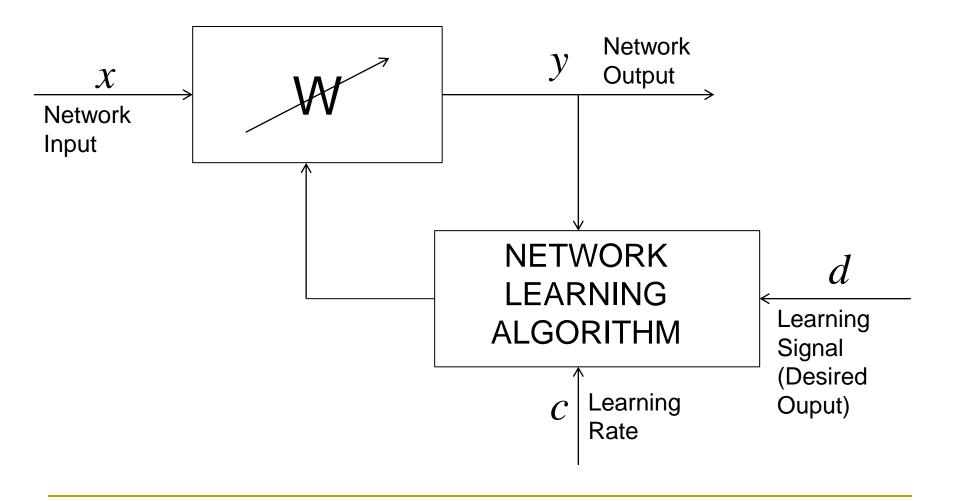
- ☐ Definition of <u>learning process</u> implies the following sequence of events :
- 1. The neural network is *stimulated* by an environment.
- 2. The neural network *undergoes changes* in its free parameters as a result of this stimulation.
- 3. The neural network *responds in a new way* to the environment because of the changes that have occured in its internal structure.

- A set of well-defined rules for the solution of a learning problem is called a <u>learning algorithm</u>.
- Learning algorithms differ from each other in the way in which the adjustment to a synaptic weight of a neuron is formulated.
- Another factor to be considered is the manner in which a neural network relates to its environment. In this context we speak of a <a href="Learning paradigm">Learning paradigm</a> that refers to a model of the environment in which the neural network operates.

- Two fundamental learning paradigms:
- Learning with a teacher (SUPERVISED LEARNING)
   Desired output is given to the network
- 2. Learning without a teacher (UNSUPERVISED LEARNING)

  There is NO desired ouput

### 1. SUPERVISED LEARNING



The learning rule is provided with a set of training set of proper network behavior:

$$\{x_1, d_1\}, \{x_2, d_2\}, \ldots, \{x_n, d_n\}$$

 $x_n$ : Input to the network

 $d_n$ : Corresponding correct desired output

As the inputs are applied to the network, the network outputs are compared with the desired outputs.

## GENERAL RULES FOR NEURON i

The weight vector

$$w_i = [w_{i1} \quad w_{i2} \quad ... \quad w_{in}]$$

The learning signal

$$r=f(w_i, x, d_i)$$

• The increment of the weight vector  $w_i$ ,  $(\Delta w_i)$  produced by the learning step at time t according to the general rule is:

$$\Delta w_i(t) = c.r[w_i(t), x(t), d_i(t)].x(t)$$

- The learning rate c > 0.
- The adapted weight vector

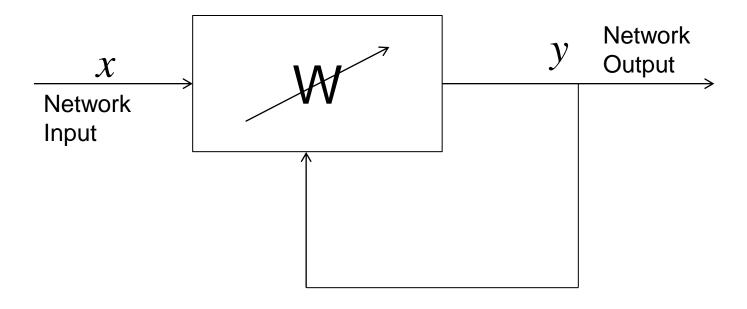
$$w_i(t+1) = w_i(t) + \Delta w_i(t)$$

#### General Discrete-Time Form:

$$w_i^{k+1} = w_i^k + \Delta w^k$$

$$w_i^{k+1} = w_i^k + c.r[w_i^k, x^k, d_i^k].x^k$$

## 2. UNSUPERVISED LEARNING



• Learning signal is not available

## GENERAL RULES FOR NEURON i

The weight vector

$$w_i = [w_{i1} \quad w_{i2} \quad ... \quad w_{in}]^T$$

The learning signal

$$r=f(w_i,x)$$

• The increment of the weight vector  $w_i$ ,  $(\Delta w_i)$  produced by the learning step at time t according to the general rule is:

$$\Delta w_i(t) = c.r[w_i(t), x(t)].x(t)$$

- The learning rate c > 0.
- The adapted weight vector

$$w_i(t+1) = w_i(t) + \Delta w_i(t)$$

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#### **LEARNING RULES**

- PERCEPTRON (PERCEPTION) LEARNING RULE (supervised)
- ➤ DELTA LEARNING RULE (supervised)
- ➤ WIDROW-HOFF LEARNING RULE (supervised)
- > CORRELATION LEARNING RULE (supervised)
- > HEBBIAN LEARNING RULE (unsupervised)