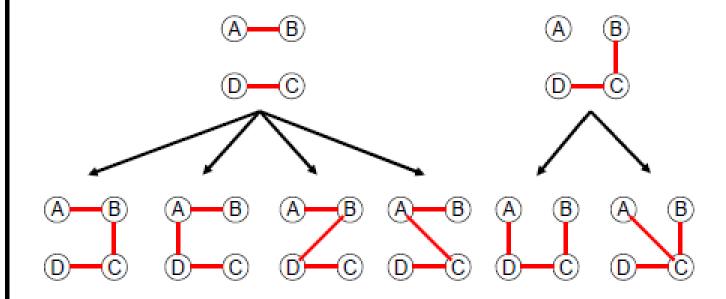
Local Beam Search

Travelling Salesman Problem



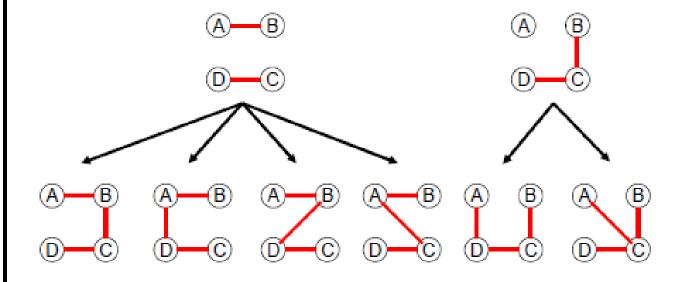
Keeps track of k states rather than just 1. k=2 in this example. Start with k randomly generated states.

Travelling Salesman Problem (k=2)



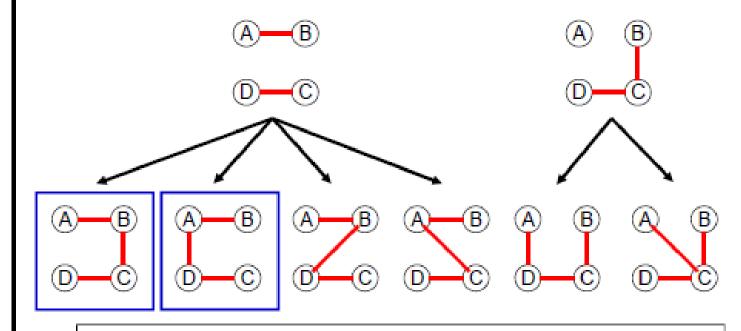
Generate all successors of all the k states

Travelling Salesman Problem (k=2)



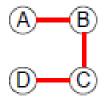
None of these is a goal state so we continue

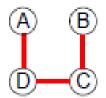
Travelling Salesman Problem (k=2)



Select the best k successors from the complete list

Travelling Salesman Problem (k=2)





Repeat the process until goal found