



Bravado Trivia

LET'S PLAY!

Roles

Meet the team behind Bravado!



Aaryan

Developer



Angel

Scrum Master



Brett

Developer



Colin

Product Owner



Vaish

Developer

System Vision

- **Problem:** Music apps like Spotify & Apple Music offer passive listening with minimal user interaction.
- **Opportunity:** Users crave more engaging, social, and personalized experiences.
- **Solution:** Introduce interactive gameplay—guess lyrics, earn points, and compete with friends
- **Value:**
 - Transforms passive streaming into active participation
 - Boosts user engagement, session time, and retention
 - Creates new artist-fan connection channels

Main Features

Spotify Users will be able to link their account to access the personalized game modes!

Top Artist Mode: Learn more about your favorite artists based off past listens!

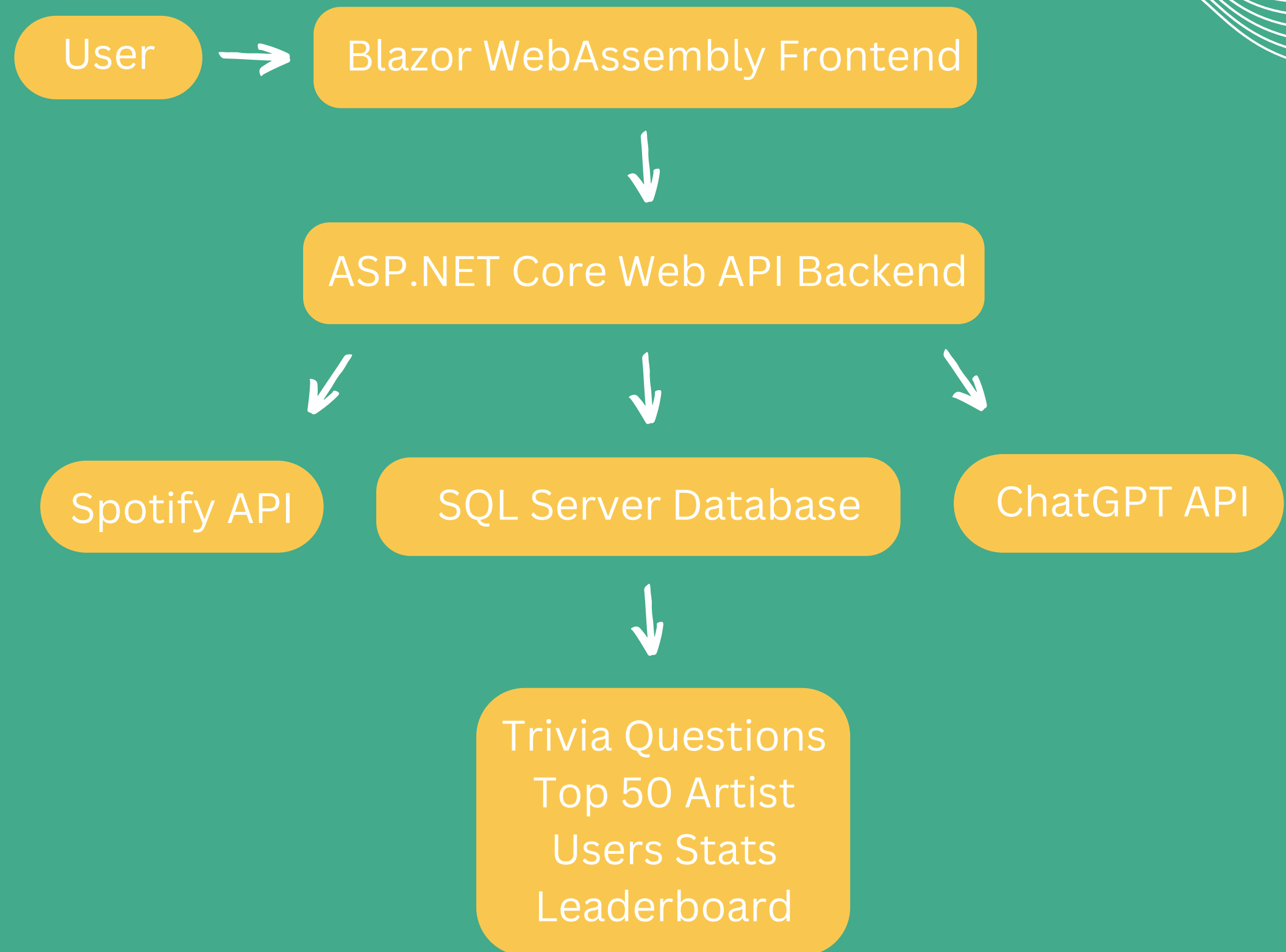
Discover Mode: Stumble upon new artists and find new favorites!

Challenge Mode: One strike and you are out! How far can you go?



Overall Design

- **Users** log in with Spotify credentials
- **Frontend** manages user experience and gameplay
- **Backend** handles authentication, data storage, and trivia generation
- **Spotify API** provides profile and artist data
- **SQL Database** stores users, artists, trivia, and scores
- **ChatGPT API** generates trivia questions



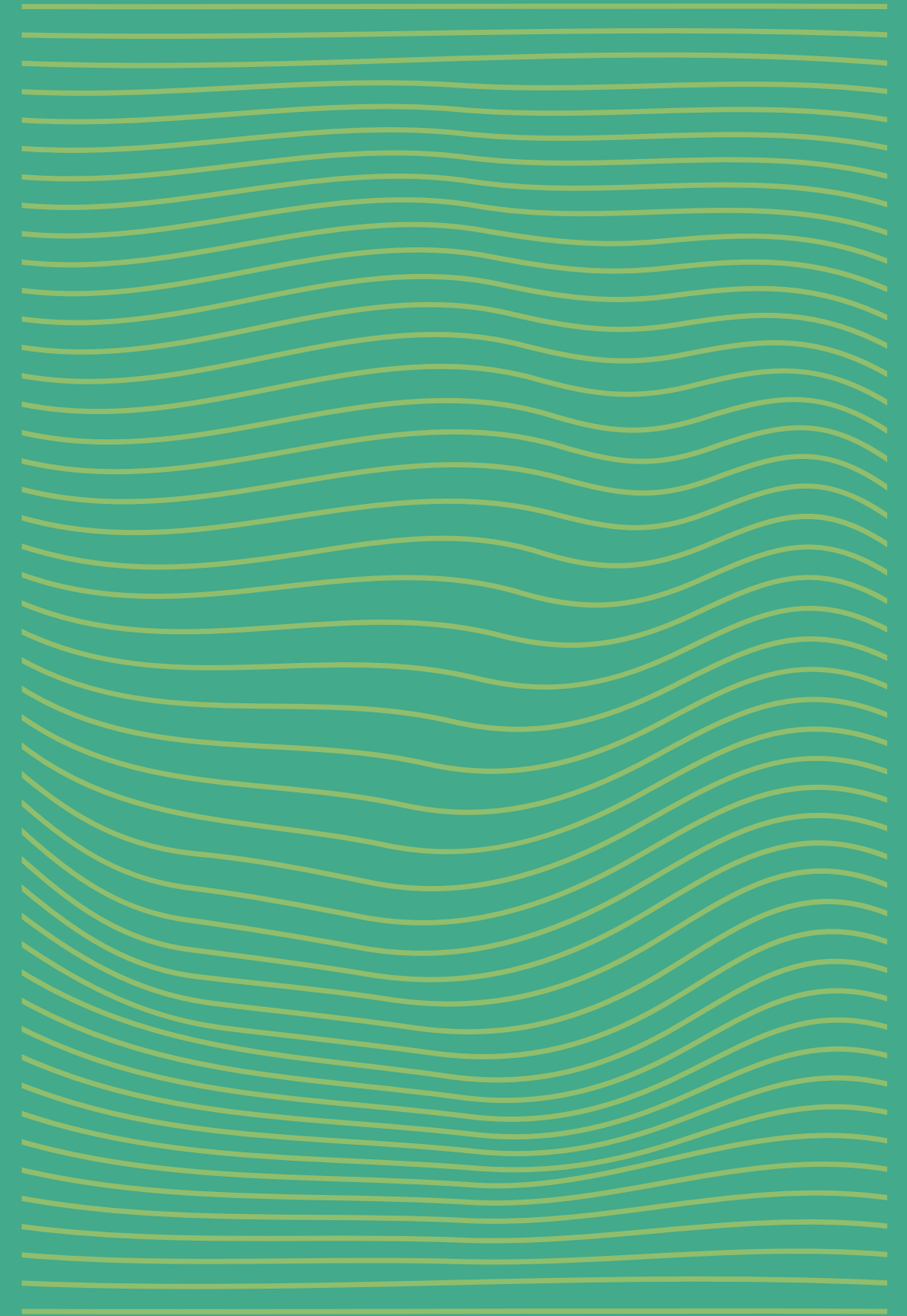
Gen AI's Role

- **Frontend:**

- HTML Code
- Logo Creation

- **Backend:**

- Question Bank
- Authentication
- C# Code Writing





Process Retrospective

Learning Curve

Team Collaboration

Structure

Check-ins Matter

Adaptability

SCRUM Worked!



*Thanks for
playing!*