

```

public class Value
{
    private int _i;

    public Value()
    {
        _i=15;
    }
    public int getI ()
    {
        return _i;
    }
    public void setI (int i)
    {
        _i = i;
    }
}

public class TestValue
{
    public static void foo1()
    {
        int i=5;
        Value v = new Value();
        v.setI(10);
        foo2(v, i);
        System.out.print(v.getI() + " ");
        System.out.print(i + " ");
    }
    public static void foo2(Value v, int i)
    {
        v.setI(30);
        i = 10;
        Value val = new Value ();
        v = val;
        System.out.print (v.getI() +" ");
    }
}

```

מה יודפס כשנריץ את foo1?

1. 5 30 30
2. 5 10 30
3. 15 30 5
4. 15 10 30
5. 15 5 10