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# 1 Review of Propositional Logic

**Task:** Recall enough propositional logic to see how it matches up with set theory.

**Definition:** A proposition is any declarative sentence that is either true or false.

## 1.1 Connectives

	<u>Connectives</u>	<u>Notation in Maths</u>
and	$\wedge$	
or	$\vee$	"Inclusive or"
not	$\neg$	Sometimes denoted $\sim$
implies	$\rightarrow$	if/then; called implication $\Rightarrow$
if and only if	$\leftrightarrow$	Called equivalence $\Leftrightarrow$

### 1.1.1 Truth Table of the Connectives

Let P, Q be propositions:

P	Q	$P \wedge Q$	P	Q	$P \vee Q$	P	$\neg P$	P	Q	$P \rightarrow Q$	P	Q	$P \leftrightarrow Q$
F	F	F	F	F	F	F	T	F	F	T	F	F	T
F	T	F	F	T	T	F	T	F	T	T	F	T	F
T	F	F	T	F	T	T	F	T	F	F	T	F	F
T	T	T	T	T	T	T	T	T	T	T	T	T	T

### Priority of the Connectives

**Highest to Lowest:**  $\neg, \wedge, \vee, \rightarrow, \leftrightarrow$

## 1.2 Important Tautologies

$$\begin{array}{ll}
 (P \rightarrow Q) & \leftrightarrow (\neg P \vee Q) \\
 (P \leftrightarrow Q) & \leftrightarrow [(P \rightarrow Q) \wedge (Q \rightarrow P)] \\
 \neg(P \wedge Q) & \leftrightarrow (\neg P \vee \neg Q) \\
 \neg(P \vee Q) & \leftrightarrow (\neg P \wedge \neg Q)
 \end{array}
 \left. \vphantom{\begin{array}{l} (P \rightarrow Q) \\ (P \leftrightarrow Q) \\ \neg(P \wedge Q) \\ \neg(P \vee Q) \end{array}} \right\} \text{De Morgan Laws}$$

As a result,  $\neg$  and  $\vee$  together can be used to represent all of  $\neg, \wedge, \vee, \rightarrow, \leftrightarrow$ .

**Less obvious:** One connective called the sheffer stroke  $P|Q$  (which stands for "not both P and Q" or "P nand Q") can be used to represent all of  $\neg, \wedge, \vee, \rightarrow, \leftrightarrow$  since  $\neg P \leftrightarrow P|P$  and  $P \vee Q \leftrightarrow (P|P) | (Q|Q)$ .

**Recall** if  $P \rightarrow Q$  is a given implication,  $Q \rightarrow P$  is called the converse or  $P \rightarrow Q$ .  
 $\neg Q \rightarrow \neg P$ .

### 1.3 Indirect Arguments/Proofs by Contradiction/Reductio as absurdum

Based on the tautology  $(P \rightarrow Q) \leftrightarrow (\neg Q \rightarrow \neg P)$

**Example:** Famous argument that  $\sqrt{2}$  is irrational.

**Proof:**

**Suppose**  $\sqrt{2}$  is rational, then it can be expressed as fraction form  $\frac{a}{b}$ . Let us **assume** that our fraction is in the lowest term, **i.e.** their only common divisor is 1.

Then,

$$\sqrt{2} = \frac{a}{b}$$

Squaring both sides, we have

$$2 = \frac{a^2}{b^2}$$

Multiplying both sides by  $b^2$  yields

$$2b^2 = a^2$$

Since  $a^2 = 2b^2$ , we can conclude that  $a^2$  is even because whatever the value of  $b^2$  has to be multiplied by 2. If  $a^2$  is even, then  $a$  is also even. Since  $a$  is even, no matter what the value of  $a$  is, we can always find an integer that if we divide  $a$  by 2, it is equal to that integer. If we let that integer be  $k$ , then  $\frac{a}{b} = k$  which means that  $a = 2k$ .

Substituting the value of  $2k$  to  $a$ , we have  $2b^2 = (2k)^2$  which means that  $2b^2 = 4k^2$ . dividing both sides by 2 we have  $b^2 = 2k^2$ . That means that the value  $b^2$  is even, since whatever the value of  $k$  you have to multiply it by 2. Again, if  $b^2$  is even, then  $b$  is even.

This implies that both  $a$  and  $b$  are even, which means that both the numerator and the denominator of our fraction are divisible by 2. This contradicts our **assumption** that  $\frac{a}{b}$  has no common divisor except 1. Since we found a contradiction, our assumption is, therefore, false. Hence the theorem is true.

qed

## 2 Predicate logic and Quantifiers

**Task:** Understand enough predicate logic to make sense of quantified statements.

In predicate logic, propositions depend on variable  $x, y, z$ , so their truth value may change depending on which values these variables assume:  
 $P(x), Q(x, y), R(x, y, z)$

## 2.1 Introduce quantifiers

### 2.1.1 $\exists$ existential quantifier

**Syntax:**  $\exists xP(x)$

**Definition:**  $\exists xP(x)$  is true if  $P(x)$  is true for some value of  $x$ ; it is false otherwise.

### 2.1.2 $\forall$ universal quantifier

**Syntax:**  $\forall xP(x)$

**Definition:**  $\forall xP(x)$  is true if  $P(x)$  is true for all allowable values of  $x$ . It is false otherwise.

### 2.1.3 $\exists!$ for one and only one

**Syntax:**  $\exists!xP(x)$

**Definition:**  $\exists!xP(x)$  is true if  $P(x)$  is true for exactly one value of  $x$  and false for all other values of  $x$ ; otherwise,  $\exists!xP(x)$  is false.

## 2.2 Alternation of Quantifiers

$$\forall x\exists y\forall z \quad P(x, y, z)$$

**NB:** The order cannot be exchanged as it might modify the truth values of the statement (think of examples with two quantifiers).

## 2.3 Negation of Quantifiers

$$\begin{aligned}\neg(\exists xP(x)) &\leftrightarrow \forall x\neg P(x) \\ \neg(\forall xP(x)) &\leftrightarrow \exists x\neg P(x)\end{aligned}$$

## 3 Set Theory

**Task:** Understand enough set theory to make sense of other mathematical objects in abstract algebra, graph theory, etc. Set theory started around 1870's  $\rightarrow$  late development in mathematics but now taught early in one's maths education due to Bourbaki school.

**Definition:** A set is a collection of objects.  $x \in A$  means the element  $x$  is in the set  $A$  (**i.e.** belongs to  $A$ ).

**Examples:**

1. All students in a class.
2.  $\mathbb{N}$  the set of natural numbers starting at 0.

$\mathbb{N}$  is defined via the following two axioms:

- (a)  $0 \in \mathbb{N}$
- (b) if  $x \in \mathbb{N}$  then  $x + 1 \in \mathbb{N}$  ( $x \in \mathbb{N} \rightarrow X + A \in \mathbb{N}$ )
- 3.  $\mathbb{R}$  set of real numbers also introduced axiomatically
  - $\mathbb{R}$  the set of real numbers.
  - (a) Additive closure:  $\forall x, y \exists z (x + y = z)$
  - (b) Multiplicative closure:  $\forall x, y, \exists z (x \times y = z)$
  - (c) Additive associativity:  $x + (y + z) = (x + y) + z$
  - (d) Multiplicative associativity:  $x \times (y \times z) = (x \times y) \times z$
  - (e) Additive commutativity:  $x + y = y + x$
  - (f) Multiplicative commutativity:  $x \times y = y \times x$
  - (g) Distributivity:  $x \times (y + z) = (x \times y) + (x \times z)$  and  $(y + z) \times x = (y \times x) + (z \times x)$
  - (h) Additive identity: There is a number, denoted 0, such that or all  $x, x + 0 = x$
  - (i) Multiplicative identity: There is a number, denoted 1, such that for all  $x, x \times 1 = 1 \times x = x$
  - (j) Additive inverses: For every  $x$  there is a number, denoted  $-x$ , such that  $x + (-x) = 0$
  - (k) Multiplicative inverses: For every nonzero  $x$  there is a number, denoted  $x^{-1}$ , such that  $x \times x^{-1} = x^{-1} \times x = 1$
  - (l)  $0 \neq 1$
  - (m) Irreflexivity of  $<$ :  $\sim (x < x)$
  - (n) Transitivity of  $<$ : If  $x < y$  and  $y < z$ , then  $x < z$
  - (o) Trichotomy: Either  $x < y, y < x$ , or  $x = y$
  - (p) If  $x < y$ , then  $x + y < y + z$
  - (q) If  $x < y$  and  $0 < z$ , then  $x \times z < y \times z$  and  $z \times x < z \times y$
  - (r) Completeness: If a nonempty set of real numbers has an upper bound, then it has a *least* upper bound.
- 4.  $\emptyset$  is the empty set (The set with no elements).

**Definition:** Let A, B be sets.  $A=B$  if and only if all elements of A are elements of B and all elements of B are elements of A,  
 i.e.  $A = B \leftrightarrow [\forall x(x \in A \rightarrow x \in B)] \cap [\forall y(y \in B \rightarrow y \in A)]$

### 3.1 Two Ways to Describe Sets

1. The enumeration/roster method: list all elements of the set.  
**NB:** order is irrelevant.  
 $A = \{0, 1, 2, 3, 4, 5\} = \{5, 0, 2, 3, 1, 4\}$
2. The formulaic/set builder method: give a formula that generates all elements of the set.  
 $A = \{x \in \mathbb{N} \mid 0 \leq x \wedge x \leq 5\} = \{0, 1, 2, 3, 4, 5\} = \{x \in \mathbb{N} : 0 \leq x \wedge x \leq 5\}$

Using  $\mathbb{N}$  and the set-builder method, we can define:

$$\mathbb{Z} = \{m - n \mid \forall m, n \in \mathbb{N}\}$$

$n = 0$  in any natural numbers  $\Rightarrow$  we generate all of  $\mathbb{N}$

$m = 0$  in any natural number  $\Rightarrow$  we generate all negative integers

$$\mathbb{Q} = \{\frac{p}{q} \mid p, q \in \mathbb{Z} \wedge q \neq 0\}$$

**Definition:** A set  $A$  is called finite if it has a finite number of elements; otherwise it is called infinite.

## 4 Set Operations

**Task:** Understand how to represent sets by Venn diagrams. Understand set union, intersection, complement and difference.

**Definition:** Let  $A, B$  be sets.  $A$  is a subset of  $B$ . If all elements of  $A$  are elements of  $B$ , **i.e.**  $\forall x(x \in A \rightarrow x \in B)$ . We denote that  $A$  is a subset of  $B$  by  $A \subseteq B$

**Example:**  $\mathbb{N} \subseteq \mathbb{Z}$

**Definition:** Let  $A, B$  be sets.  $A$  is a proper subset of  $B$  if  $A \subseteq B \wedge A \neq B$ , **i.e.**  $A \subseteq B \wedge \exists x \in B \text{ s.t. } x \notin A$ .

A proper subset is always a subset, but a subset is not always a proper subset.

**Notation:**  $A \subset B$

**Example:**  $\mathbb{N} \subset \mathbb{Z}$  since  $\exists -1 \in \mathbb{Z}$

**NB:**  $\forall A$  a set  $\emptyset \subseteq A$

**Recall:**  $B \subseteq C$  means  $\forall x(x \in B \rightarrow x \in C)$ , but  $\emptyset$  has no elements so in  $\emptyset \subseteq A$  the quantifier  $\forall$  operates on a domain with no elements. Clearly, we need to give meaning to  $\exists$  and  $\forall$  on empty sets.

Boolean Convention

$\forall$  is true on the empty set  
 $\exists$  is false on the empty set

} Consistent with common sense

**Definition:** Let  $A, B$  be two sets. The union  $A \cup B = \{x \mid x \in A \vee x \in B\}$

**Definition:** Let  $A, B$  be two sets. The intersection  $A \cap B = \{x \mid x \in A \wedge x \in B\}$

**Definition:** Let  $A, B$  be sets.  $A$  and  $B$  are called disjoint if  $A \cap B = \emptyset$

**Definition** Let  $A, B$  be two sets.  $A - B = A \setminus B = \{a \mid x \in A \wedge x \notin B\}$

**Examples:**

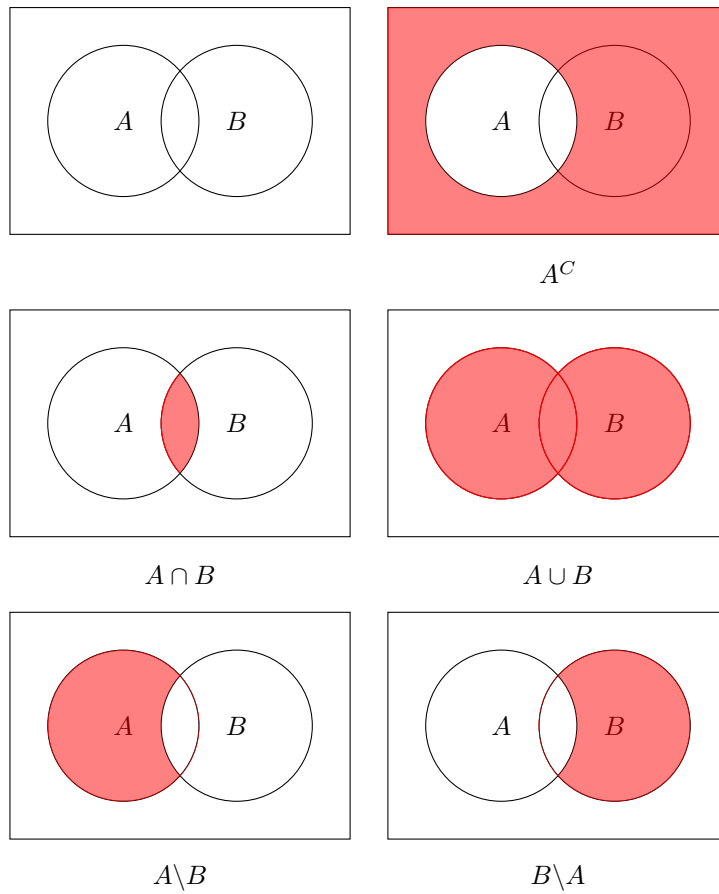
$A = \{1, 2, 5\}$	$B = \{1, 3, 6\}$
$A \cup B = \{1, 2, 3, 5, 6\}$	$A \cap B = \{1\}$
$A \setminus B = \{2, 5\}$	$B \setminus A = \{3, 6\}$

**Definition:** Let  $A, U$  be sets s.t.  $A \subseteq U$ . The complement of  $A$  in  $U = U \setminus A = A^C = \{x \mid x \in U \wedge x \notin A\}$

**Remark:** The notation  $A^C$  is unambiguous only if the universe  $U$  is clearly defined or understood.

## 4.1 Venn Diagrams

Schematic representation of set operations.





## 4.2 Properties of Set Operations

Correspondence between Logic and Set Theory

Logical Connective	Set operation
$\wedge$	intersection $\cap$
$\vee$	union $\cup$
$\neg$	complement $( )^C$

As a result, various properties of set operations become obvious:

- Commutativity
  - $A \cap B = B \cap A$
  - $A \cup B = B \cup A$
- Associativity
  - $(A \cup B) \cup C = A \cup (B \cup C)$
  - $(A \cap B) \cap C = A \cap (B \cap C)$
- Distributivity
  - $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$
  - $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$
- De Morgan Laws in Set Theory
  - $(A \cap B)^C = A^C \cup B^C$
  - $(A \cup B)^C = A^C \cap B^C$
- Involutivity of the Complement
  - $(A^C)^C = A$

**NB:** An involution is a map such that applying it twice gives the identity. Familiar examples: reflecting across the x-axis, the y-axis, or the origin in the plane.

- Transitivity of Inclusion
  - $A \subseteq B \wedge B \subseteq C \rightarrow A \subseteq C$
- Criterion for proving equality of sets
  - $A = B \leftrightarrow A \subseteq C \wedge B \subseteq A$
- Criterion for proving non-equality of sets
  - $A \neq B \leftrightarrow (A \setminus B) \cup (B \setminus A) \neq \emptyset$

### 4.3 Example Proof in Set Theory

**Proposition:**  $\forall A, B$  sets.  $(A \cap B) \cup (A \setminus B) = A$

**Proof:** Use the criterion for proving equality of sets from above, **i.e.** inclusion in both directions.

Show  $(A \cap B) \cup (A \setminus B) \subseteq A$ :  $\forall x \in (A \cap B) \cup (A \setminus B), x \in (A \cap B)$  or  $x \in A \setminus B$ .

If  $x \in (A \cap B)$  then clearly  $x \in A$  as  $A \cap B \subseteq A$  by definition. If  $x \in A \setminus B$ , then by definition  $x \in A$  and  $x \notin B$  so definitely  $x \in A$ . In both cases,  $x \in A$  as needed.

Show  $A \subseteq (A \cap B) \cup (A \setminus B)$ :  $\forall x \in A$ , we have two possibilities, namely  $x \in B$

or  $x \notin B$ . If  $x \in B$ , then  $x \in A$  and  $x \in B$ , so  $x \in A \cap B$ . If  $x \notin B$ , then  $x \in A$  and  $x \notin B$ , so  $x \in A \setminus B$ . In both cases,  $x \in (A \cap B)$  or  $x \in (A \setminus B)$  so  $x \in (A \cap B) \cup (A \setminus B)$  as needed.

qed

## 5 The Power Set

**Task:** Understand what the power set of a set  $A$  is.

**Definition:** Let  $A$  be a set. The power set of  $A$  denoted  $P(A)$  is the collection of all the subsets of  $A$ .

**Recall:**  $\emptyset \subseteq A$ . It is also clear from the definition of a subset that  $A \subseteq A$ .

**Examples:**

1.  $A = \{0, 1\}$   
 $P(A) = \{\emptyset, \{0\}, \{1\}, \{0, 1\}\}$
2.  $A = \{a, b, c\}$   
 $P(A) = \{\emptyset, \{a\}, \{b\}, \{c\}, \{a, b\}, \{a, c\}, \{b, c\}, \{a, b, c\}\}$
3.  $A = \emptyset$   
 $P(A) = \{\emptyset\}$   
 $P(P(A)) = \{\emptyset, \{\emptyset\}\}$

**NB:**  $\emptyset$  and  $\{\emptyset\}$  are different objects.  $\emptyset$  has no elements, whereas  $\{\emptyset\}$  has one element.

**Remark:**  $P(A)$  and  $A$  are viewed as living in separate worlds to avoid phenomena like Russell' paradox.

**Q:** If  $A$  has  $n$  elements, how many elements does  $P(A)$  have?

**A:**  $2^n$

**Theorem:** Let  $A$  be a set with  $n$  elements, then  $P(A)$  contains  $2^n$  elements.

**Proof:** Based on the on/off switch idea.

$\forall x \in A$ , we have two choices: either we include  $x$  in the subset or we don't (on vs off switch).  $A$  has  $n$  elements  $\Rightarrow$  we have  $2^n$  subsets of  $A$ .

**qed**

**Alternate Proof:** Using mathematical induction.

**NB:** It is an axiom of set theory (in the ZFC standard system) that every set has a power set, which implies no set consisting of all possible sets could limit, else what would its power set be?

## 6 Cartesian Products

**Task:** Understand sets like  $\mathbb{R}^1$  in a more theoretical way.

**Recall from Calculus:**

$$\mathbb{R} = \mathbb{R}^1 \ni x$$

$$\mathbb{R} \times \mathbb{R} = \mathbb{R}^2 \ni (x_1, x_1)$$

$\vdots$

$$\underbrace{\mathbb{R} \times \mathbb{R}}_{n \text{ times}} = \mathbb{R}^n \ni (x_1, x_2, \dots, x_n)$$

These are examples of Cartesian products.

**Definition:** Let  $A, B$  be sets. The Cartesian product denoted by  $A \times B$  consists of all ordered pairs  $(x, y)$  s.t.  $x \in A \wedge y \in B$ , i.e.  $A \times B = \{(x, y) \mid x \in A \wedge y \in B\}$

**Further Examples:**

$$1. A = \{1, 3, 7\}$$

$$B = \{1, 5\}$$

$$A \times B = \{(1, 1), (1, 5), (3, 1), (3, 5), (7, 1), (7, 5)\}$$

**NB:** The order in which elements in a pair matters:  $(7, 1)$  is different from  $(1, 7)$ . This is why we call  $(x, y)$  an ordered pair.

$$2. A = \{(x, y) \in \mathbb{R}^2 \mid x^2 + y^2 = 1\} \leftarrow \text{circle of radius 1}$$

$$B = \{z \in \mathbb{R} \mid -2 \leq z \leq 2\} = [-2, 2] \leftarrow \text{closed interval}$$

$$A \times B \leftarrow \text{cylinder of radius 1 and height 4}$$

### 6.1 Cardinality (number of elements) in a Cartesian product

If  $A$  has  $n$  elements and  $B$  has  $p$  elements,  $A \times B$  has  $np$  elements.

**Example:**

$$\begin{aligned} 1. \quad \#(A) &= 3 & A &= \{1, 3, 7\} \\ \#(B) &= 2 & B &= \{1, 5\} \\ \#(A \times B) &= 3 \times 2 = 6 \end{aligned}$$

2. Both  $A$  and  $B$  are infinite sets, so  $A \times B$  is infinite as well.

**Remark:** We can define Cartesian products of any length, **e.g.**  $A \times A \times B \times A$ ,  $B \times A \times B \times A \times B$ , etc. If all sets are finite, the number of elements is the product of the numbers of elements of each factor. If  $\#(A) = 3$  and  $\#(B) = 2$  as above,  $\#(A \times B \times A \times A) = 3 \times 3 \times 3 \times 3 = 81$  and  $\#(B \times A \times B) = 2 \times 3 \times 2 = 12$ .

## 7 Relations

**Task:** Define subsets of Cartesian products with certain properties. Understand the predicates " $=$ " (equality) and other predicates in predicate logic in a more abstract light.

Start with  $x = y$ . The elements  $x$  is some notation  $R$  to  $y$  (equality in this case). We can also denote it as  $xRy$  or  $(x, y) \in E$

Let  $x, y$  in  $\mathbb{R}$ , then  $E = \{(x, x) \mid x \in \mathbb{R}\} \subset \mathbb{R} \times \mathbb{R}$ .

The "diagonal" in  $\mathbb{R} \times \mathbb{R}$  gives exactly the elements equal to each other.

More generally:

**Definition:** Let  $A, B$  be sets. A subset of the Cartesian product  $A \times B$  is called a relations between  $A$  and  $B$ . A subset of the Cartesian product  $A \times A$  is called a relations on  $A$ .

**Remark:** Note how general this definition is. To make it useful for understanding predicates, we will need to introduce key properties relations can satisfy.

**Example:**  $A = \{1, 3, 7\}$        $B = \{1, 2, 5\}$

We can define a relation  $S$  on  $A \times B$  by  $S = \{(1, 1), (1, 5), (3, 2)\}$ . This means  $1S1$ ,  $1S5$  and  $3S2$  and no other ordered pairs in  $A \times B$  satisfy  $S$ .

**Remark:** The relations we defined involve 2 elements, so they are often called binary relations in the literature.

## 8 Equivalence Relations

**Task:** Define the most useful kind of relation.

**Definition:** A relation  $R$  on a set  $A$  is called

1. reflexive iff (if and only if)  $\forall x \in A, xRx$
2. symmetric iff  $\forall x, y \in A, xRy \rightarrow yRx$
3. transitive iff  $\forall x, y, z \in A, xRy \wedge yRz \rightarrow xRz$

An equivalence relation on  $A$  is a relation that is reflexive, symmetric and transitive.

**Notation:** Instead of  $xRy$ , an equivalence relation is often denoted by  $x \equiv y$  or  $x \sim y$ .

**Examples:**

1. "=" equality is an equivalence relation.
  - (a)  $x = x$  reflexive
  - (b)  $x = y \Rightarrow y = x$  symmetric
  - (c)  $x = y \wedge y = z \Rightarrow x = z$  transitive
2.  $A = \mathbb{N}$   
 $x \equiv y \pmod{3}$  is an equivalence relation.  $x \equiv y \pmod{3}$  means  $x - y = 3m$  for some  $m \in \mathbb{Z}$ , **i.e.**  $x$  and  $y$  have the same remainder when divided by 3. The set of all possible remainders is  $\{0, 1, 2\}$   
**NB:** In correct logic notation,  $x \equiv y \pmod{3}$  if  $\exists m \in \mathbb{Z} \text{ s.t. } x - y = 3m$ 
  - (a)  $x \equiv x \pmod{3}$  since  $x - x = 0 = 3 \times 0 \rightarrow$  reflexive
  - (b)  $x \equiv y \pmod{3} \Rightarrow y \equiv x \pmod{3}$  because  $x \equiv y \pmod{3}$  means  $x - y = 3m$  for some  $m \in \mathbb{Z} \Rightarrow y - x = -3m = 3 \times (-m) \Rightarrow y \equiv x \pmod{3} \rightarrow$  symmetric
  - (c) Assume  $x \equiv y \pmod{3}$  and  $y \equiv z \pmod{3}$   
 $x \equiv y \pmod{3} \Rightarrow \exists m \in \mathbb{Z} \text{ s.t. } x - y = 3m \Rightarrow y = x - 3m$   
 $y \equiv z \pmod{3} \Rightarrow \exists p \in \mathbb{Z} \text{ s.t. } y - z = 3p \Rightarrow y = z + 3p$   
 Therefore,  $x - 3m = z + 3p \Leftrightarrow x - z = 3p + 3m = 3(p + m)$   
 Since  $p, m \in \mathbb{Z}, p + m \in \mathbb{Z} \Rightarrow x \equiv z \pmod{3} \rightarrow$  transitive.
3. Let  $f : A \rightarrow A$  be any function on a non empty set  $A$ . We define the relation  $R = \{(x, y) \mid f(x) = f(y)\}$ 
  - (a)  $\forall x \in A, f(x) = f(x) \Rightarrow (x, x) \in R \rightarrow$  reflexive
  - (b) If  $(x, y) \in R$ , then  $f(x) = f(y) \Rightarrow f(y) = f(x)$ , **i.e.**  $(y, x) \in R \rightarrow$  symmetric
  - (c) If  $(x, y) \in R$  and  $(y, z) \in R$ , then  $f(x) = f(y)$  and  $f(y) = f(z)$ , which by the transitivity of equality implies  $f(x) = f(z)$ , **i.e.**  $(x, z) \in R$  as needed, so  $R$  is transitive as well.  
 $f(x)$  can be  $e^x, \sin x, (x)$ , etc.



4. Let  $\lambda$  be the set of all triangles in the plane.  $ABC \sim A'B'C'$  if  $ABC$  and  $A'B'C'$  are similar triangles, **i.e.** have equal angles.

(a)  $\forall ABC \in \lambda, ABC \sim ABC$  so  $\sim$  is reflexive

(b)  $ABC \sim A'B'C' \Rightarrow A'B'C' \sim ABC$  so  $\sim$  is symmetric

(c)  $ABC \sim A'B'C'$  and  $A'B'C' \sim A''B''C'' \Rightarrow ABC \sim A''B''C''$ ,  
so  $\sim$  is transitive

Clearly (a), (b), (c) use the fact that equality of angles is an equivalence relation.

**Exercise:** For various predicates you've encountered, check whether reflexive, symmetric or transitive. Examples of predicates include  $\neq, <, >, \leq, \geq, \subseteq$

## 9 Equivalence Relations and Partitions

**Task:** Understand how equivalence relations divide sets.

**Definition:** Let  $A$  be a set. A partition of  $A$  is a collection of non empty sets, any two of which are disjoint such that their union is  $A$ , **i.e.**  $\lambda = \{A_\alpha \mid \alpha \in I\}$  s.t.  $\forall \alpha, \alpha' \in I$  satisfy  $\alpha \neq \alpha', A_\alpha \cap A_{\alpha'} = \emptyset$  and  $\bigcup_{\alpha \in I} A_\alpha = A$

Here  $I$  is an indexing act (may be infinite).  $A_\alpha$  is the union of all the  $A_\alpha$ 's  
(possibly an infinite union)

**Example**  $\{(n, n+1) \mid n \in \mathbb{Z}\}$  is a partition of  $\mathbb{R}$



$$\bigcup_{n \in \mathbb{Z}} (n, n+1] = \mathbb{R}$$

$$(n, n+1] \cap (m, m+1] = \emptyset \text{ if } n \neq m$$

**Definition:** If  $R$  is an equivalence relations on a set  $A$  and  $x \in A$ , the equivalence class of  $x$  denoted  $[x]_R$  is the set  $\{y \mid xRy\}$ . The collection of all equivalence classes is called  $A$  modulo  $R$  and denoted  $A/R$ .

**Examples:**

1.  $A = \mathbb{N} \quad x \equiv y \pmod{3}$

We have the equivalence classes  $[0]_R, [1]_R$  and  $[2]_R$  given by the then possible remainders under division by 3.

$$[0]_R = \{0, 3, 6, 9, \dots\}$$

$$[1]_R = \{1, 4, 7, 10, \dots\}$$

$$[2]_R = \{2, 5, 8, 11, \dots\}$$

Clearly  $[0]_R \cup [1]_R \cup [2]_R = \mathbb{N}$  and they are mutually disjoint  $\Rightarrow R$  gives a partition of  $\mathbb{N}$ .

2.  $ABC \sim A'B'C'$

$$[ABC] = \{\text{The set of all triangles with angles of magnitude } \angle ABC, \angle BAC, \angle ACB\}$$

The union over the set of all  $[ABC]$  is the set of all triangles and

$[ABC] \cap [A'B''] = \emptyset$  if  $ABC \neq^* A'B'C'$  since it means these triangles have at least one angle that if difference.

\* In the original notes, not  $\sim$  is used (a tilde with a slash going through it) but I couldn't find this symbol in latex.

3.  $A = \mathbb{C} \quad x \cap y \text{ if } |x| = |y| \quad \text{equivalence relation}$   
 $[x] = \{y \in \mathbb{C} \mid |x| = |y|\} = [r] \text{ for } r \in [0, +\infty) \wedge (r \geq 0)$

circle of radius  $|x|$



$$\bigcup_{r \in [0, +\infty)} [r] = \mathbb{C}$$

$[r_1] \cap [r_2] \neq \emptyset$  if  $r_1 \neq r_2$  since two distinct circles in  $\mathbb{C} \simeq \mathbb{R}^2$  with empty intersection.

circles  $r_1 \wedge r_2$



**Theorem:** For any equivalence relation  $R$  on a set  $A$ , its equivalence classes form a partition of  $A$ , **i.e.**

1.  $\forall x \in A, \exists y \in A$  s.t.  $x \in [y]$  (every element of  $A$  sits somewhere)
2.  $xRy \Leftrightarrow [x] = [y]$  (all elements related by  $R$  belong to the same equivalence class)
3.  $\neg(xRy) \Leftrightarrow [x] \cap [y] = \emptyset$  (if two elements are not related by  $R$ , they belong to disjoint equivalence classes)

**Proof:**

1. Trivial. Let  $y = x$ .  $x \in [x]$  because  $R$  is an equivalence relation. Hence reflexive, so  $xRx$  holds.
2. We will prove  $xRy \Leftrightarrow [x] \subseteq [y]$  and  $[y] \subseteq [x]$   
 $\Rightarrow$  Fix  $x \in A, [x] = \{z \in A \mid xRz\} \Rightarrow \forall y \in A$  s.t.  $xRy, y \in [x]$ .  
Furthermore,  $[y] = \{w \in A \mid yRw\}$   
 $\Rightarrow \forall w \in [y], yRw$  but  $xRy \Rightarrow xRw$  by transitivity. Therefore,  $w \in [x]$ . We have shown  $[y] \subseteq [x]$ .  
Since  $R$  is an equivalence relation, it is also symmetric. **i.e.**  $xRy \Leftrightarrow yRx$ . So by the same argument with  $x$  and  $y$  swapped  $yRx \Rightarrow [x] \subseteq [y]$ . Thus  $xRy \Rightarrow [x] = [y]$ .  
 $\Rightarrow [x] = [y] \Rightarrow y \in [x]$  but  $[x] = \{y \in A \mid xRy\}$
3.  $\Rightarrow$  We will prove the contrapositive. Assume  $[x] \cap [y] \neq \emptyset \Rightarrow \exists z \in [x] \cap [y]. z \in [x]$  means  $xRz$ , whereas  $z \in [y]$  means  $yRz \Leftrightarrow zRy$  by symmetric of  $R$ . We thus have  $xRz$  and  $zRy \Rightarrow xRy$  by transitivity of  $R$ .  $xRy$  contradicts  $\neg(xRy)$  so indeed  $\neg(xRy) \Rightarrow [x] \cap [y] = \emptyset$   
 $\Leftarrow$  Once again we use the contrapositive.  
Assume  $\neg(\neg(xRy)) \Leftrightarrow xRy$ . By part (b)  $xRy \Rightarrow [x] = [y] \Rightarrow [x] \cap [y] \neq \emptyset$



$[y] \neq \emptyset$  since  $x \in [x]$  and  $y \in [y]$ , **i.e.** These equivalence classes are non empty. We have obtained the needed contradiction.

qed

**Q:** What partition does " $=$ " impose on  $\mathbb{R}$ ?

**A:**  $[x] = \{x\}$  since  $E = \{(x, x) \mid x \in \mathbb{R}\}$  the diagonal.

The one element equivalence class is the smallest equivalence class possible (by definition, an equivalence class cannot be empty as it contains  $x$  itself).

We call such a partition the finest possible partition.

**Remark:** The theorem above shows how every equivalence relations partitions a set. It turns out every partition of a set can be used to define an equivalence relation:  $xRy$  is  $x$  and  $y$  belong to the same subset of the partition (check this is indeed an equivalence relations!). Therefore, there is a 1-1 correspondence between partitions and equivalence relations: to each equivalence relation there corresponds a partition and vice versa.

## 10 Partial Orders

**Task:** Understand another type of relation with special properties.

**Definition:** Let  $A$  be a set. A relation  $R$  on  $A$  is called anti-symmetric if  $\forall x, y \in A$  s.t.  $xRy \wedge yRx$ , then  $x = y$ .

**Definition:** A partial order is a relation on a set  $A$  that is reflexive, anti-symmetric, and transitive.

**Examples:**

1.  $A = \mathbb{R}$   $\leq$  "less than or equal to" is a partial order
  - (a)  $\forall x \in \mathbb{R} x \leq x \rightarrow$  reflexive
  - (b)  $\forall x, y \in \mathbb{R}$  s.t.  $x \leq y \wedge y \leq x \implies x = y \rightarrow$  anti-symmetric
  - (c)  $\forall x, y, z \in \mathbb{R}$  s.t.  $x \leq y \wedge y \leq z \implies x \leq z \rightarrow$  transitive
 Same conclusion if  $A = \mathbb{Z} \vee \mathbb{N}$
2.  $A$  is a set. Consider  $P(A)$ , the power set of  $A$ . The relation  $\subseteq$  "being a subset of" is a partial order.
  - (a)  $\forall B \in P(A), B \subseteq B \rightarrow$  reflexive.
  - (b) *forall*  $B, C \in P(A), B \subseteq C \wedge C \subseteq B \implies B = C$  (recall the criterion for proving equality of sets)  $\rightarrow$  anti-symmetric
  - (c)  $\forall B, C, D \in P(A)$  s.t.  $B \subseteq C \wedge C \subseteq D \implies B \subseteq D \rightarrow$  transitive

The most important example of a partial order is example (2) "being a subset of".

**Q:** Why is "being a subset of" a partial order as opposed to a total order?

**A:** There might exist products  $B, C$  of  $A$  s.t. neither  $B \subseteq C$  nor  $C \subseteq B$  holds, **i.e.** where  $B \wedge C$  are not related via inclusion.

## 11 Functions

**Task:** Define a function rigorously and make sense of terminology associated to functions.

**Definition:** Let  $A, B$  be sets. A function  $f : A \rightarrow B$  is a rule that assigns to every element of  $A$  one and only one elements of  $B$ , **i.e.**  $\forall x \in A \exists! y \in B$  s.t.  $f(x) = y$ .  $A$  is called the domain of  $f$  and  $B$  is called the codomain.

**Examples:**

1.  $A = \{1, 3, 7\}$   
 $B = \{1, 2, 5\}$

Is a function.



Not a function; 3 sent to both 1 and 5



Is a function.



2.  $A = B = \mathbb{R}$   $F : \mathbb{R} \rightarrow \mathbb{R}$  given by  $f(x) = x$  is called the identity function.

**Definition:** Let  $A, B$  be sets and let  $f : A \rightarrow B$  be a function. The range of  $f$  denoted by  $f(A)$  if the subset of  $B$  defined by  $f(A) = \{y \in B \mid \exists x \in A \text{ s.t. } f(x) = y\}$ .

**Definition:** Let  $A$  be a set. A Boolean function on  $A$  is a function  $F : A \rightarrow \{T, F\}$  which has  $A$  as its domain and the set of truth values  $\{T, F\}$  as its codomain.  $f : A \rightarrow \{T, F\}$  thus assigns truth values to the elements of  $A$ .

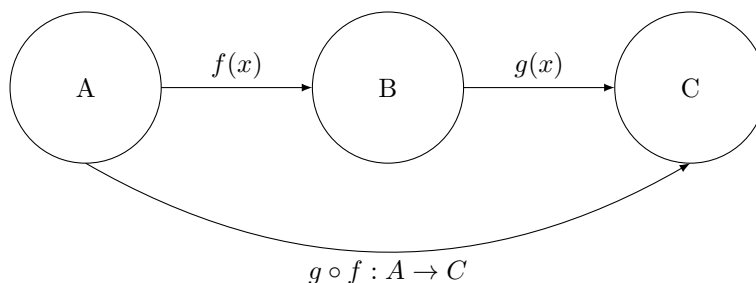
Functions are often represented by graphs. If  $f : A \rightarrow B$  is a function, the graph of  $f$  denoted  $\Gamma(f)$  is the subset of the Cartesian product  $A \times B$  given by  $\{(x, f(x)) \mid x \in A\}$ .

**Q:** Is it possible to obtain every subset of  $A \times B$  as the graph of some function?

**A:** No! For  $f : A \rightarrow B$  to be a function  $\forall x \in A \exists! y \in B$  s.t.  $f(x) = y$ , so for  $\Gamma \subseteq A \times B$  to be the graph of some function,  $\Gamma$  must satisfy that  $\forall x \in A \exists! y \in B$  s.t.  $(x, y) \in \Gamma$ . Then we can define  $f$  by letting  $y = f(x)$ .

## 12 Composition of Functions

**Task:** Understand the natural operation that allows us to combine functions.



**Example:**

$$\begin{aligned} f : \mathbb{R} &\rightarrow \mathbb{R} & f(x) &= 2x \\ g : \mathbb{R} &\rightarrow \mathbb{R} & g(x) &= \cos x \\ g \circ f(x) &= g(f(x)) = g(2x) = \cos(2x) \\ f \circ g(x) &= f(g(x)) = f(\cos x) = 2(\cos x) = 2\cos x \end{aligned}$$

## 13 Inverting Functions

**Task:** Figure out which properties a function has to satisfy so that its action can be undone, **i.e.** when we can define an inverse to the original function.

Given  $f : A \rightarrow B$ , want  $f^{-1} : B \rightarrow A$  s.t.  $f^{-1} \circ f : A \rightarrow A$  is the identity  $f^{-1} \circ f(x) = f^{-1}(f(x)) = x$

$$A \xrightarrow{f} B \xrightarrow{f^{-1}} A$$

It turns out  $f$  has to satisfy two properties for  $f^{-1}$  to exist.

1. Injective

## 2. Surjective

**Definition:** A function  $f : A \rightarrow B$  is called injective or an injection (sometimes called one to one) if  $f(x) = f(y) \Rightarrow x = y$

**Examples:**

$\sin x : [0, \frac{\pi}{2}] \rightarrow \mathbb{R}$  is injective

$\sin x : \mathbb{R} \rightarrow \mathbb{R}$  is not injective because  $\sin x = \sin \pi = 0$

**Definition:** A function  $f : A \rightarrow B$  is called surjective or a surjection (sometimes called onto) if  $\forall z \in B \exists x \in A$  s.t.  $f(x) = z$ .

**Remark:**  $f$  assigns a value to each element of  $A$  by its definition as a function, but it is not required to cover all of  $B$ .  $f$  is surjective if its range is all of  $B$ .

**Examples:**

$\sin x : \mathbb{R} \rightarrow [-1, 1]$  is surjective

$\sin x : \mathbb{R} \rightarrow \mathbb{R}$  is not surjective since  $\nexists x \in \mathbb{R}$  s.t.  $\sin x = 2$ . We know  $|\sin x| \leq 1 \forall x \in \mathbb{R}$

**Definition:** A function  $f : A \rightarrow B$  is called bijjective or a bijection if  $f$  is both injective and surjective.

**Example:**  $f : \mathbb{R} \rightarrow \mathbb{R} \quad f(x) = 2x + 1$  is bijective.

- Check injectivity  $f(x_1) = f(x_2) \Rightarrow 2x_1 + 1 = 2x_2 + 1 \Leftrightarrow 2x_1 = 2x_2 \Leftrightarrow x_1 = x_2$  as needed.
- Check surjectivity  $\forall z \in \mathbb{R}. f(x) = z$  means  $2x + 1 = z$ .  
Solve for  $x$ :  $2x = z - 1 \Rightarrow x = \frac{z-1}{2} \in \mathbb{R} \Rightarrow f$  is surjective.

**Remark:** All bijective functions have inverses because we can define the inverse of a bijection and it will be a function:

- Surjectivity ensures  $f_{-1}$  assigns an element to every element of  $B$  (its domain).
- Injectivity ensures  $f_{-1}$  assigns to each elements of  $B$  one and only one elements of  $A$ .

**Conclusion:**  $f : A \rightarrow B$  bijective  $\Rightarrow f_{-1}$  exists, **i.e.**  $f_{-1}$  is a function. It turns out (reverse the arguments above) that  $f_{-1}$  exists  $\Rightarrow f : A \rightarrow B$  is bijective.

Altogether we get the following theorem:

**Theorem:** Let  $f : A \rightarrow B$  be a function.  $f_{-1}$  exists  $\Leftrightarrow f : A \rightarrow B$  is bijective.

**Q:** How do we find the inverse function  $f_{-1}$  given  $f : A \rightarrow B$ ?

**A:** If  $f(x) = y$ , solve for  $x$  as a function of  $y$  since  $f_{-1}(f(x)) = f_{-1}(y) = x$  s  $f_{-1} \circ f$  is the identity.

**Example:**  $f(x) = 2x + 1 = y$ . Solve for  $x$  in terms of  $y$ .

$$\begin{aligned} f : \mathbb{R} &\rightarrow \mathbb{R} \\ 2x = y - 1 &\quad x = \frac{y-1}{2} \end{aligned}$$

## 14 Functions Defined on Finite Sets

**Task:** Derive conclusions about a function given the number of elements of the domain and codomain if finite; understand the pigeonhole principle.

**Proposition:** Let  $A, B$  be sets and let  $f : A \rightarrow B$  be a function. Assume  $A$  is finite. Then  $f$  is injective  $\Leftrightarrow f(A)$  has the same number of elements as  $A$ .

**Proof:**

$A$  is finite so we can write it as  $A = \{a_1, a_2, \dots, a_p\}$  for some  $p$ . Then  $f(A) = \{f(a_1), f(a_2), \dots, f(a_p)\} \subseteq B$ . A priori, some  $f(a_i)$  might be the same as some  $f(a_j)$ . However,  $f$  injective  $\Leftrightarrow f(a_i) \neq f(a_j)$  whenever  $i \neq j \Leftrightarrow f(A)$  has exactly  $p$  elements just like  $A$ .

qed

**Corollary 1** Let  $A, B$  be finite sets such that  $\#(A) = \#(B)$ . Let  $f : A \rightarrow B$  be a function.  $f$  is injective  $\Leftrightarrow f$  is bijective.

**Proof:**

$\Rightarrow$  Suppose  $f : A \rightarrow B$  is injective. Since  $A$  is finite, by the previous proposition,  $f(A)$  has the same number of elements as  $A$ , but  $f(A) \subseteq B$  and  $B$  has the same number of elements as  $A \Rightarrow \#(A) = \#(f(A)) = \#(B)$ , which means  $f(A) = B$ , i.e.  $f$  is also surjective  $\Rightarrow f$  is bijective.

$\Leftarrow f$  is bijective  $\Leftarrow f$  is injective.

qed

**Corollary 2 (The Pigeonhole Principle)** Let  $A, B$  be finite sets. If  $\#(B) < \#(A)$ , and let  $f : A \rightarrow B$  be a function.  $\exists a, a' \in A$  where  $a \neq a'$  and  $f(a) = f(a')$ .

**Remark:** The name pigeonhole principle is due to Paul Erdős and Richard Rado. Before it was known as the principle of the drawers of Dirichlet. It has a simple statement, but it's a very powerful result in both mathematics and computer science.

**Proof:** Since  $f(A) \subseteq B$  and  $\#(B) < \#(A)$ ,  $f(A)$  cannot have as many elements as  $A$ , so by the proposition,  $f$  cannot be injective, i.e.  $\exists a, a' \in A$  where  $a \neq a'$  (i.e. distinct elements) s.t.  $f(a) = f(a')$ .

qed

**Examples:**

1. You have 8 friends. At least two of them were born the same day of the week.  $\#(\text{days of the week}) = 7 < 8$ .
2. A family of five gives each other presents for Christmas. There are 12 presents under the tree. We conclude at least one person for three presents or more.
3. In a list of 30 words in English, at least two will begin with the same letter.  $\#(\text{Letter in the English alphabet}) = 26 \leq 30$ .

**14.1 Behaviour of Functions on Infinite Sets**

Let  $A$  be a set and  $f : A \rightarrow A$  be a function. If  $A$  is finite, the corollary 1 tells us  $f$  injective  $\Leftrightarrow f$  bijective. What if  $A$  is not finite?

**14.1.1 Hilbert's Hotel problem (jazzier name: Hilbert's paradox of the Grand Hotel)**

A fully occupied hotel with infinitely many rooms can always accommodate an additional guest as follows: The person in Room 1 moves to Room 2. The person in Room 2 moves to Room 3 and so on, **i.e.** if the rooms at  $x_1, x_2, x_3, \dots$  define the function  $f(x_1) = x_2, f(x_2) = x_3, \dots, f(x_m) = x_{m+1}$ .

**Claim:** As defined  $f$  is injective but not surjective (hence not bijective!). Let  $H = \{x_1, x_2, \dots\}$  the hotel consisting of infinitely many rooms.  $f : H \rightarrow H$  is given by  $f(x_n) = x_{n+1}$ .  $f(H) = H \setminus \{x_1\}$ . We can use this idea to prove:

**Proposition:** A set  $A$  is finite  $\Leftrightarrow \forall f : A \rightarrow A$  an injective function is also bijective.

**Proof:** If the set  $X$  is finite then it follows immediately that every injective function  $f : X \rightarrow X$  is bijective.

Suppose that the set  $X$  is infinite. Then there exists some infinite sequence  $x_1, x_2, x_3, \dots$  of distinct elements of  $X$  (where an element of  $X$  occurs at most once in this list). Then there exists a function  $f : X \rightarrow X$  defined such that  $f(x_n) = x_{n+1}$  for all positive integers of  $n$ , and  $f(x) = x$  for all elements of  $x$  of  $X$ . If  $x$  is not a member of the infinite sequence  $x_1, x_2, x_3, \dots$  then the only elements of  $X$  that gets mapped to  $x$  is the element  $x$  itself; if  $x = x_n$ , where  $n > 1$ , then the only element of  $X$  gets mapped to  $x$ . It follows that the function  $f$  is injective. However it is not surjective, since  $x_1$  does not belong to the range of the function. This function  $f$  is thus an example of a function from the set  $X$  to itself which is injective but not bijective.

## 15 Mathematical Induction

**Task:** Understand how to construct a proof using mathematical induction.

$\mathbb{N} = \{0, 1, 2, \dots\}$  set of natural numbers.

Recall that  $\mathbb{N}$  is constructed using 2 axioms:

1.  $0 \in \mathbb{N}$
2. If  $n \in \mathbb{N}$ , then  $n + 1 \in \mathbb{N}$

**Remarks:**

1. This is exactly the process of counting.
2. If we start at 1, then we construct  $\mathbb{N}^* = \{1, 2, 3, 4, \dots\} = \mathbb{N} \setminus \{0\}$

via the axioms

1.  $1 \in \mathbb{N}^*$
2. if  $n \in \mathbb{N}^*$ , then  $n + 1 \in \mathbb{N}^*$

$\mathbb{N}$  or  $\mathbb{N}^*$  is used for mathematical induction.

### 15.1 Mathematical Induction Consists of Two Steps:

**Step 1** Prove statements  $P(1)$  called the base case.

**Step 2** For any  $n$ , assume  $P(n)$  and prove  $P(n+1)$ . This is called the inductive step.

In other words, step 2 proves the statement  $\forall n P(n) \rightarrow P(n+1)$

**Remark:** Step 2 is not just an implication but infinitely many! In logic notation, we have:

**Step 1**  $P(1)$

**Step 2**  $\forall n (P(n) \rightarrow P(n+1))$

Therefore,  $\forall n P(n)$

Let's see how the argument proceeds:

1.  $P(1)$                       Step 1 (base case)
2.  $P(1) \rightarrow P(2)$                       by Step 2 with  $n = 1$
3.  $P(2)$                       by 1 & 2
4.  $P(2) \rightarrow P(3)$                       by Step 2 with  $n = 2$
5.  $P(3)$                       by 3 & 4
6.  $P(3) \rightarrow P(4)$                       by Step 2 with  $n = 3$
7.  $P(4)$                       by 5 & 6
- $\vdots$

8.  $P(n)$  for any  $n$ .

This is like a row of dominos: knocking over the first one in a row makes all the others fall. Another idea is climbing a ladder.

**Examples:** 1. Prove  $1 + 3 + 5 + \dots + (2n - 1) = n^2$  by induction.

**Base Case:** Verify statement for  $n = 1$

When  $n = 1$ ,  $2n - 1 = 2 \times 1 - 1 = 1^2$

**Inductive Step:** Assume  $P(n)$ , **i.e.**  $1 + 3 + 5 + \dots + (2n - 1) = n^2$   
and seek to prove  $P(n+1)$ , **i.e.** the statement  $1 + 3 + 5 + \dots + (2n - 1 + 2(n + 1) - 1) = (n + 1)^2$

We start with LHS:  $1 + \underbrace{3 + 5 + \dots + (2n - 1)}_{n^2} + (2(n + 1) - 1) =$   
 $n^2 + 2n + 2 - 1 = n^2 + 2n + 1 = (n + 1)^2$