Rover Vos

Candekeep Comic books Subtitle

MASTER THESIS

submitted in fulfilment of the requirements for the degree of

Diplom-Ingenieurin

Programme: Master's Game Studies and Engineering Branch of study: Retelling games with Artificial Intelligence

Alpen-Adria-Universität Klagenfurt



Evaluator

Assoc. Prof. Dipl.-Ing. Dr. Mathias Luxh Alpen-Adria-Universität Klagenfurt Department of Information Technology

Klagenfurt, May 13, 2025

Affidavit

I hereby declare in lieu of an oath that

- the submitted academic paper is entirely my own work and that no auxiliary materials have been used other than those indicated,
- I have fully disclosed all assistance received from third parties during the process of writing the thesis, including any significant advice from supervisors,
- I have fully and truthfully declared the use of generative models (Artificial Intelligence, e.g. ChatGPT, Grammarly Go, Midjourney) including the product version,
- any contents taken from the works of third parties or my own works that have been included either literally or in spirit have been appropriately marked and the respective source of the information has been clearly identified with precise bibliographical references (e.g. in footnotes),
- to date, I have not submitted this paper to an examining authority either in Austria or abroad and that
- when passing on copies of the academic thesis (e.g. in printed or digital form), I will ensure that each copy is fully consistent with the submitted digital version.

I am aware that a declaration contrary to the facts will have legal consequences.

FirstName LastName m.p.

Klagenfurt, May 13, 2025

Abstract

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse molestie consequat, vel illum dolore eu feugiat nulla facilisis at vero eros et accumsan et iusto odio dignissim qui blandit praesent luptatum zzril delenit augue duis dolore te feugait nulla facilisi. Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

Ut wisi enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse

Zusammenfassung

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse molestie consequat, vel illum dolore eu feugiat nulla facilisis at vero eros et accumsan et iusto odio dignissim qui blandit praesent luptatum zzril delenit augue duis dolore te feugait nulla facilisi. Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

Ut wisi enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse

Acknowledgments

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

List of Acronyms

Contents

1	Intr	roduction	1
	1.1	Motivation and Objectives	1
	1.2	Structure	1
2	Top	oic	3
	2.1	Classification	3
	2.2	Life Cycle	6
3	Rel	ated Work	8
	3.1	Maze Solving	8
	3.2	Behavioural Intelligence and Performance	8
	3.3	Transport Networks	9
	3.4	Routing Protocols	9
	3.5	Agent-based Modeling Approaches for Mobility Systems	9
	3.6	9	10
	3.7		10
4	D	lance and and Mathada	1 1
4		0	11
	4.1	8	11
		8	11
		O	11
	4.2	O	13
			13
		4.2.2 Sample Algorithm	14
5	Imp	plementation 1	L6
	5.1	My Topic	16
	5.2	My Work	16
	5.3	My Implementation	16
			17
			17
		1	17

CONTENTS CONTENTS

6	\mathbf{Exp}	eriments	18
	6.1	Experiments and Simulations	18
		6.1.1 Materials and Methods	18
		6.1.2 Experiment 1: Title	18
		6.1.3 Experiment 2: Title	19
	6.2	Results and Discussion	19
7	Con	clusion	20
	7.1	Summary	20
	7.2	Further Work	
		7.2.1 Idea 1	20
		7.2.2 Idea 2	21
$\mathbf{B}^{\mathbf{i}}$	bliog	raphy	22
\mathbf{A}	PPE	NDICES	23
\mathbf{A}	Net	Logo Code	23
	A.1	NetLogo Main	23
	A.2	SISMO NetLogo Main Function	
	A.3	SISMO NetLogo Setup	
		SISMO NetLogo Network Creation	
		SISMO NetLogo Math Functions	
		SISMO NetLogo A* Algorithm	

List of Figures

2.1	Plasmodium of Physarum polycephalum	5
4.1	NetLogo sample program	12
4.2	NetLogo - A* Simulation - Search	15
4.3	NetLogo - A* Simulation - Shortest Path	15

List of Tables

2.1	Slime molds	Systematics																										4	4
-----	-------------	-------------	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	--	---	---

Introduction

1.1 Motivation and Objectives

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse molestie consequat, vel illum dolore eu feugiat nulla facilisis at vero eros et accumsan et iusto odio dignissim qui blandit praesent luptatum zzril delenit augue duis dolore te feugait nulla facilisi. Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

Ut wisi enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse

1.2 Structure

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At

vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse molestie consequat, vel illum dolore eu feugiat nulla facilisis at vero eros et accumsan et iusto odio dignissim qui blandit praesent luptatum zzril delenit augue duis dolore te feugait nulla facilisi. Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

Ut wisi enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse

Topic

2.1 Classification

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse molestie consequat, vel illum dolore eu feugiat nulla facilisis at vero eros et accumsan et iusto odio dignissim qui blandit praesent luptatum zzril delenit augue duis dolore te feugait nulla facilisi. Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed

	Slime Molds				
	Systematics				
Classification: Living organisms					
Domain: Eukaryotes (Eucaryota)					
no rank: Amoebozoa					
Class:	Slime Molds				
S	cientific name				
Eumycetozoa (Zopf, 1884)				
	Subclasses				
Dwarf slime molds (Protostelea)					
True slime molds (Myxogastrea)					
Cellular slime molds (Dictyostelea, Acrasia)					
Parasitic slime	molds (Plasmodiophorina)				
Reticulate slim	e molds (Labyrinthulina)				

Table 2.1: Slime molds Systematics

diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.¹.

- Slime molds and animals: Slime molds, just like animals, can move independently. However, unlike animals, slime molds do not have limbs or a subdivision of the body.
- Slime molds and fungi: Slime molds, just like fungi, spread via spores. However, compared to fungi, slime molds have no mycelium (filamentous cells) and no chitin (used to form structure).
- Slime molds and bacteria/single-celled organisms: Slime molds usually have more than one nucleus, as is the case with bacteria and single-celled organisms.

Characteristics

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et

¹I am a footnote



Figure 2.1: Plasmodium of Physarum polycephalum (R. Hoyer/Wikipedia. Creative Commons)

dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse molestie consequat, vel illum dolore eu feugiat nulla facilisis at vero eros et accumsan et iusto odio dignissim qui blandit praesent luptatum zzril delenit augue duis dolore te feugait nulla facilisi. Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

Ut wisi enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse.

Distribution

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. hia.

2.2 Life Cycle

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse molestie

consequat, vel illum dolore eu feugiat nulla facilisis at vero eros et accumsan et iusto odio dignissim qui blandit praesent luptatum zzril delenit augue duis dolore te feugait nulla facilisi. Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh euismod tincidunt ut laoreet dolore magna aliquam erat volutpat.

Ut wisi enim ad minim veniam, quis nostrud exerci tation ullamcorper suscipit lobortis nisl ut aliquip ex ea commodo consequat. Duis autem vel eum iriure dolor in hendrerit in vulputate velit esse.

Related Work

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam

3.1 Maze Solving

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam

3.2 Behavioural Intelligence and Performance

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est

Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam

3.3 Transport Networks

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam

3.4 Routing Protocols

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam.

$$\nabla^2 \psi = \delta(x - x_i), \tag{3.1}$$

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum.

3.5 Agent-based Modeling Approaches for Mobility Systems

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est

Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam

3.6 Slime Mold in Education

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam.

3.7 Self-Organizing Networked Systems for Technical Applications

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam

Background and Methods

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam.

4.1 Programs and Frameworks

4.1.1 Program 1

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam.

4.1.2 Program 2

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet,

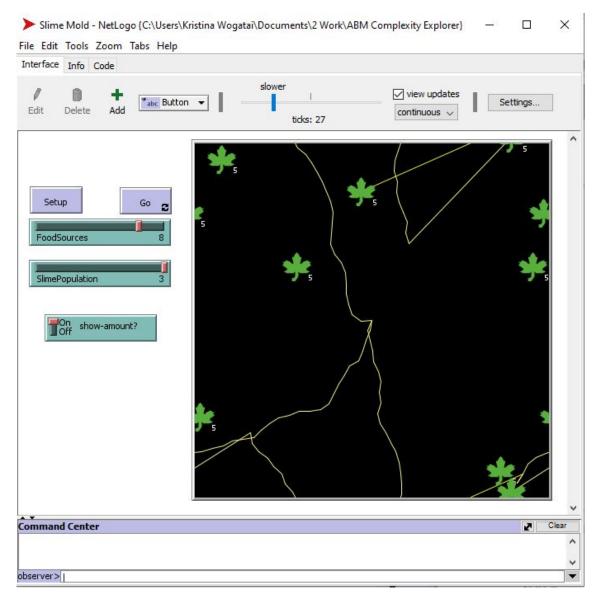


Figure 4.1: NetLogo sample program

consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

4.2 Models and Algorithms

4.2.1 Model A

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

$$\overline{X(t+1)} = \begin{cases} \overline{X_b(t)} + \overrightarrow{vb} \cdot \left(\overrightarrow{W} \cdot \overline{X_A(t)} - \overline{X_B(t)} \right) \right), r
(4.1)$$

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum.

$$p = \tanh |S(i) - DF| \tag{4.2}$$

At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua.

$$\overrightarrow{vb} = [-a, a] \tag{4.3}$$

$$a = arctanh(-\left(\frac{t}{maxt}\right) + 1) \tag{4.4}$$

Formula of \overrightarrow{W} :

$$\overrightarrow{W(SmellIndex(i))} = \begin{cases} 1 + r \cdot log\left(\frac{bF - S(i)}{bF - wF} + 1\right), condition\\ 1 - r \cdot log\left(\frac{bF - S(i)}{bF - wF} + 1\right), others \end{cases}$$
(4.5)

$$SmellIndex = sort(S)$$
 (4.6)

At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing

elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua.

4.2.2 Sample Algorithm

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua.

$$f(s) = g(s) + h(s) \tag{4.7}$$

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

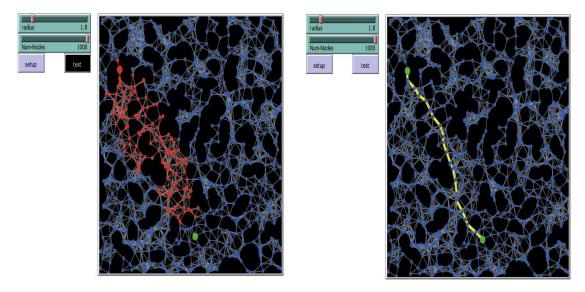


Figure 4.2: NetLogo - A^* Simulation - Search

Figure 4.3: NetLogo - A^* Simulation - Shortest Path

Implementation

5.1 My Topic

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

5.2 My Work

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

5.3 My Implementation

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

5.3.1 Initialization

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

5.3.2 Setup

HStet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

5.3.3 Simulation Process

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

Experiments

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

6.1 Experiments and Simulations

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

6.1.1 Materials and Methods

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

6.1.2 Experiment 1: Title

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

Experimental Setup

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

6.1.3 Experiment 2: Title

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

Experimental Setup

Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et.

6.2 Results and Discussion

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Conclusion

7.1 Summary

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

7.2 Further Work

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

7.2.1 Idea 1

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At

vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

7.2.2 Idea 2

Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet. Lorem ipsum dolor sit amet, consetetur sadipscing elitr, sed diam nonumy eirmod tempor invidunt ut labore et dolore magna aliquyam erat, sed diam voluptua. At vero eos et accusam et justo duo dolores et ea rebum. Stet clita kasd gubergren, no sea takimata sanctus est Lorem ipsum dolor sit amet.

Bibliography

Appendix A

NetLogo Code

A.1 NetLogo Main

A.2 SISMO NetLogo Main Function

```
includes ["math functions.nls" "setup.nls"
     "network-creation.nls" "a-star.nls"]
2;; 6 breeds needed in total, 3 for slime mold (plasmodia,
     pseudopodia, tubes), 1 for food source and 2 for A* algorithm
     ( networkpoints, searchers)
3 breed [ plasmodia plasmodium ]
4 breed [ pseudopodia pseudopodium ]
5; The tubes are used to indicate the shortest path between the
     center and the feed source
6 breed [ tubes tube ]
7;; foods represent the foodsources
s breed [ foods food ]
9; the networkpoints and searchers are used for the a*algorithm
10 breed [ networkpoints networkpoint ]
11 breed [ searchers searcher ]
13 globals [
   ;; to control the form of the visible chemical field
    scale-factor
    ;; sets the probability for pseudopodia to hatch a new
    hatch-probability
18
20 pseudopodia—own [
    ;; stores the path in a list of lists with x y coordinates
    path-list
```

```
23
24
 foods-own [
    ;; each food source should have an amount of nutrients
26
    nutrient-value
27
    ;; the chemical level describes the radius of the food source
28
       in which the pseudopodia can perceive the food
    chemical-level
    ;; for the visibility of the chemical field
    intensity
31
32
33
 tubes—own
    ;; stores
              the path in a list of lists with x y coordinates
    path-list
37
38
 searchers-own [
39
                          ; Stores the path from the start node to
40
    memory
                          ; Stores the real cost from the start
    cost
41
    total-expected-cost
                          ; Stores the total exepcted cost from
42
       Start to the Goal that is being computed
    localization
                          ; The searchers position
43
    active?
                          ; is the searcher active? That is, we
44
       have reached the node, but we must consider it because its
       neighbors have not been explored
45
46
47 patches—own
48
    light-level;; represents the light energy from all light
50
51
  ;; setup, defines where to place which component of the
     simulation at the beginning and initialize the global
     variables
53 to setup
    ;; clear-all calls the clearing functions like clear-globals
    clear-all
55
    ;; set global variables
    set hatch-probability 0.15
    set scale-factor 10
58
    ;; call make functions to create breeds
```

```
make-plasmodia
60
    make-foods amount-foodsources
61
    make-pseudopodia amount-pseudopodia
       next line is responsible for the visibility of the chemical
63
       concentration in the air
    ask patches [generate-field]
64
    ;; Resets the tick counter to zero, sets up all plots, then
65
       updates all plots
    reset-ticks
67 end
68
  to go
69
    ifelse any? foods with [ nutrient-value > 0 ]
      ask foods [
72
        ;; There is a bug where food sources are created randomly
73
           and untraceable. This causes the pseudopodia to hang on
           this food source. Because it takes negative values and
           iterates forever. With this code this bug is fixed.
        if nutrient-value < 0 [ die ]
74
      ask pseudopodia
76
77
        let foodsource one-of foods-here
78
        ifelse foodsource != nobody
79
          let path-list-to-provide-to-tube path-list
81
          ask foodsource
82
83
            if show-nutrient-value [set label nutrient-value]
84
            set nutrient-value nutrient-value - 1
85
            if nutrient-value = 0 [
               ;; create the network for the a star algorithm
               create-pseudopodia-network turtle-set turtles-on
88
                  patch-ahead 0
               ;; get one pseudopodia on the foodsource to set the
89
                  destination x,y coordinate for the a* algorithm
               let one-pseudopodia-here one-of pseudopodia-here
               run-a-star 0 0 ([xcor] of one-pseudopodia-here)
91
                  ([ycor] of one-pseudopodia-here)
               die
92
            93
          ;; calculates a random float number between 0 an 1
          if random-float 1 <= hatch-probability
96
97
```

```
;; create new child from pseudopodia, replace the
98
                  zeros in the path-list to indicate, that it is a
               hatch-pseudopodia 1
99
100
                 let new-path-list replace-zeros path-list
101
                 set path-list new-path-list
102
103
105
106
            ;; movment of the pseudopodia -> bounce of the wall,
107
                movement and sense chemotaxis from food
            bounce
108
            wiggle
109
            look-for-food
110
111
112
        ;; if the a * buildet a tube display it
113
        ask tubes [
114
          let i 0
          while [i < length path-list - 1]
116
117
            let x-1 [xcor] of item i path-list
118
            let y-1 [ycor] of item i path-list
119
            \operatorname{\mathtt{setxy}} \operatorname{x-}1 \operatorname{y-}1
120
            let col [pcolor] of one-of neighbors
121
            set i i + 1
122
123
          die
124
125
        tick
126
127
128
        stop
129
130
131 end
132
  to look-for-food
133
     ;; find chemotaxis in the area of a food source
134
     let foodsource one-of foods in-radius 5
135
     if (foodsource != nobody)
136
137
        ;; if there is chemotaxis ahead move towards the center
138
        face foodsource
139
140
```

```
141 end
143 to wiggle
     rt random 40
144
     lt random 40
145
     if not can—move? 1 [ rt 180 ]
146
147
        create a new entry for the path list (with x and y
148
        coordinates and 0 because the step from this pseudopodia is
     let xycoordinate (list xcor ycor 0)
149
     set path-list insert-item (length path-list) path-list
150
        xycoordinate
151
  end
152
153 to bounce
     ;; bounce off left and right walls
154
     if abs pxcor >= max-pxcor - 1
155
156
       ;; if "at the end of the world" face towards center and move
157
          one forward
       face patch 0 0
158
       ;; move one forward otherwise it will get stuck at the edge
159
          of the world
       fd 1
160
161
     ;; bounce off top and bottom walls
162
     if abs pycor >= \max - pycor - 1
163
164
       ;; if "at the end of the world" face towards center and move
165
          one forward
       face patch 0 0
166
       ;; move one forward otherwise it will get stuck at the edge
167
          of the world
       fd 1
168
169
170 end
```

A.3 SISMO NetLogo Setup

```
5;; create slime population
6 to make-plasmodia
    create-plasmodia 1
      set size 5
      set shape "cloud"
10
      set color yellow
11
 end
13
 to make-pseudopodia [number]
    create-pseudopodia number
         for the pseudopias we need the same starting position as
         for the plasmodium. Because it spreads from the center
      set color yellow
20
      set shape "dot"
21
      set path-list []
      set path-list insert-item 0 path-list (list xcor ycor 0)
      pen-down
25
26 end
27
  ;; create food sources
  to make-foods [ number ]
    create-foods number [
30
      set shape "circle_2"
31
      set color orange
32
      set size 2
33
      ;; create random coordinate
34
         https://ccl.northwestern.edu/netlogo/bind/primitive/random-float.html#:
         If you want to generate a random number between a custom
35
         range, you can use the following format: minnumber +
      let randomxcoord (min-pxcor + 3) + (random-float ((max-pxcor
36
         (-3) - (\min-pxcor + 3))
      let randomycoord (min-pycor + 3) + (random-float ((max-pycor
         (-3) - (\min - pycor + 3))
      setxy randomxcoord randomycoord
38
      set nutrient-value 50 + (random (150 - 50))
39
      set chemical-level 23
40
      set intensity 50
      set label-color red
43
44 end
```

```
47 to generate-field
   set light-level 0
    ;; every patch needs to check in with every light
   ask foods
50
      [ set-field myself ]
51
    set pcolor scale-color orange (sqrt light-level) 0.1 ( sqrt (
       20 * max [intensity] of foods ) )
53 end
54
  ;; do the calculations for the light on one patch due to one
  ;; which is proportional to the distance from the light squared.
57 to set-field [p] ;; turtle procedure; input p is a patch
   let rsquared (distance p) ^ 2
    let amount chemical-level * scale-factor
    ifelse rsquared = 0
      set amount * 1000
      set amount amount / rsquared
    ask p [ set light-level light-level + amount ]
64 end
```

A.4 SISMO NetLogo Network Creation

```
1 to create-pseudopodia-network [breeds]
    ;; extract the pseudopodia breed from the agentset to access
       the list of pseudopodias
    let pseudos [pseudopodia] of breeds
    ;; iterate through all pseudopodias to check if they have an
       intersection
    let coordinates—list [path—list] of item 0 pseudos
    if length coordinates—list = 1
      ;; in case there is only one pseudopodium
      set coordinates-list lput item 0 coordinates-list
         coordinates-list
    let i 0
    while [i < length coordinates-list - 1]
12
13
      ;; get current coordinates from all coordinates
14
      let coordinates item i coordinates-list
15
      let j length coordinates - 1
16
```

```
;; we itarte backwards, to insert the intersection on the
17
         right place, otherwise it would mess up the order of the
      while [j > 0]
18
19
        if item 2 item (j-1) coordinates !=1 and item 2 item
20
           (j) coordinates != 1
21
          let x-1 item 0 item (j-1) coordinates
22
          let x-2 item 0 item (j) coordinates
23
          let y-1 item 1 item (j-1) coordinates
24
          let y-2 item 1 item (j) coordinates
25
          ;; Compare current pseudopodia with itself (to also
26
             calculate the interfaces of itself) and compare
             current with other pseudopodias.
          ;; One doesn't need to compare pseudopodia one with
27
             pseudopodia two and than again pseudopodia two with
             pseudopodia one.
             Therefore iterate only for example pseudopodia two
28
             with three, four five and so on
          let k i
29
          while [k < length coordinates-list - 1]
30
31
            ;; get coordinates to compare from the list of all
32
            let coordinates-to-compare item k coordinates-list
            let 1 length coordinates-to-compare - 1
34
            while [1 > 0]
35
            ١
36
              ;; if the coordinates are a copy of a parent skip
37
              if item 2 item (1 - 1) coordinates-to-compare != 1
                 and item 2 item (1-0) coordinates-to-compare !=
                 1
39
                ;; Defining the comparison coordinates
40
                let x-1-compare item 0 item (1-1)
41
                    coordinates-to-compare
                let x-2-compare item 0 item (1)
42
                    coordinates-to-compare
                let y-1-compare item 1 item (1-1)
43
                    coordinates-to-compare
                let y-2-compare item 1 item (1)
44
                   coordinates-to-compare
```

```
;; If the intersection points are already
45
                    connected, do not perform an intersection
                 if (x-1 != x-1-compare) and (y-1 != y-2-compare)
46
                    and (x-2 != x-2-compare) and (y-2 !=
                    y-2-compare) and (y-2 != y-1-compare) and (x-2)
                    != x-1-compare
                   ;; calculate intersection points
                   let intersection-coordinate-result
49
                      intersection-point x-1 x-2 x-1-compare
                      x-2-compare y-1 y-2 y-1-compare y-2-compare
                   ifelse (intersection-coordinate-result != [])
50
                      and (intersection-coordinate-result != (list
                      0 0 1)) and (not empty?
                      intersection-coordinate-result)
51
                     ;; if show-intersection-points is set, than
52
                        mark the intersection points with an X
                     if show-intersection-points
                         hatch 1
55
56
                           set shape "x"
57
                           set color red
58
                           set size 1
                           set xcor item 0
60
                              intersection-coordinate-result
                           set your item 1
61
                              intersection-coordinate-result
                         1
62
63
                       The intersection point is set at the
64
                        correct position in the coordinates list
                        and the network around the intersection
                        point is built.
                     ;; The network points are created only if
                        there doesn't exist a network point on this
                     set coordinates insert-item (j) coordinates
66
                        intersection-coordinate-result
                     set coordinates-to-compare insert-item (1)
67
                        coordinates-to-compare
                        intersection-coordinate-result
                     ;; check if there are existing network points,
68
                        if not create some and link them, if they
```

```
exist create the missing one and connect
                        let first-point one-of networkpoints with
                            \begin{bmatrix} x \cos = x - 1 \text{ and } y \cos = y - 1 \end{bmatrix}
                        let intersec-point one-of networkpoints with
70
                            [xcor = item 0]
                            intersection-coordinate-result and ycor =
                            item 1 intersection-coordinate-result]
                        if(first-point = nobody)
71
72
                           hatch-networkpoints 1
73
74
                             setxy x-1 y-1
75
                             set hidden? not show-network
76
                             set shape "circle"
77
                             set size .5
78
                             set color blue
79
                             set label ""
80
                             set first-point self
81
                        if(intersec-point = nobody)
84
85
                           hatch-networkpoints 1
86
87
                             setxy item 0
                                 intersection-coordinate-result item 1
                                 intersection-coordinate-result
                             set hidden? not show-network
89
                             set shape "circle"
90
                             set size .5
91
                             set color blue
                             set label ""
93
                             set intersec-point self
94
95
96
                        ask first-point [create-link-with
                            intersec-point]
98
                        let second-point one-of networkpoints with
99
                            \begin{bmatrix} x \cos = x-2 \text{ and } y \cos = y-2 \end{bmatrix}
                        if(second-point = nobody)
100
101
                           hatch-networkpoints 1
102
103
                             setxy x-2 y-2
104
```

```
set hidden? not show-network
105
                               set shape "circle"
106
                               set size .5
107
                               set color blue
108
                               set label ""
109
                               set second-point self
110
111
112
                          ask intersec-point [create-link-with
                             second-point]
114
                          let first-compare-point one-of networkpoints
115
                              with \begin{bmatrix} x \cos = x - 1 - compare \text{ and } y \cos = x - 1 - compare \end{bmatrix}
                             y-1-compare]
                          if (first-compare-point = nobody)
116
117
                            hatch-networkpoints 1
118
119
                               setxy x-1-compare y-1-compare
120
                               set hidden? not show-network
121
                               set shape "circle"
122
                               set size .5
123
                               set color blue
124
                               set label ""
125
                               set first-compare-point self
126
127
128
                          ask first-compare-point [create-link-with
129
                              intersec-point]
130
                          let second-compare-point one-of networkpoints
131
                              with \begin{bmatrix} x \cos = x - 2 - compare \text{ and } y \cos = x - 2 - compare \end{bmatrix}
                             y-2-compare
                          if(second-compare-point = nobody)
132
133
                            hatch-networkpoints 1
134
135
                               setxy x-2-compare y-2-compare
                               set hidden? not show-network
137
                               set shape "circle"
138
                               set size .5
139
                               set color blue
140
                               set label ""
141
                               set second-compare-point self
142
143
144
```

```
ask intersec-point [create-link-with
145
                          second-compare-point]
146
147
                      ;; if there are no intersection points just
148
                          build the network without them for the
                      build-network x-1 y-1 x-2 y-2
149
                    ;; Links are created between the network points
151
                       and these are then colored yellow to match
                       the rest of the simulation.
                    ask links [set color yellow]
152
153
154
                set 1 1 - 1
155
156
              set k k + 1
157
158
159
         set j j - 1
160
161
       set i i + 1
162
163
  end
164
165
  to build-network [x-1 y-1 x-2 y-2]
     ;; check if there are existing network points, if not create
        some and link them, if they exist create the missing one
        and connect them
     let first-point one-of networkpoints with [xcor = x-1] and ycor
168
        = y-1
     let second-point one-of networkpoints with [xcor = x-2] and
169
        ycor = y-2
     if(first-point = nobody)
170
171
       hatch-networkpoints 1
172
         setxy x-1 y-1
174
         set hidden? not show-network
175
         set shape "circle"
176
         set size .5
177
         set color blue
178
         set label ""
179
         set first-point self
180
181
```

```
182
     if(second-point = nobody)
183
184
       hatch-networkpoints 1
185
186
          setxy x-2 y-2
187
          set hidden? not show-network
188
          set shape "circle"
189
          set size .5
          set color blue
191
          set label ""
192
          set second-point self
193
194
195
     ask first-point [create-link-with second-point]
197 end
```

A.5 SISMO NetLogo Math Functions

```
1;; calculation of the intersection points (line-line
     intersection)
2 to-report intersection-point [x1 x2 x3 x4 y1 y2 y3 y4]
    let point ||
    let t-numerator (x1 - x3) * (y3 - y4) - (y1 - y3) * (x3 - x4)
    let t-denominator (x1 - x2) * (y3 - y4) - (y1 - y2) * (x3 - x4)
    let u-numerator (x1 - x3) * (y1 - y2) - (y1 - y3) * (x1 - x2)
    let u-denominator (x1 - x2) * (y3 - y4) - (y1 - y2) * (x3 - x4)
    if (t-denominator = 0) or (u-denominator = 0)
      report point
9
10
    let t t-numerator / t-denominator
11
    let u u-numerator / u-denominator
12
    ;; there is an intersection if 0.0 \le t \le 1.0 and if 0.0 \le u
      <= 1.0
    if (t \ge 0) and (t \le 1) and (u \ge 0) and (u \le 1)
14
15
      set point (list (x1 + t * (x2 - x1)) (y1 + t * (y2 - y1)) 0)
16
    report point
19 end
20
  ;; next two functions are for replacing the zeros in the
     coordinate list of a pseudopodium.
22 to-report replace-zero [the-list]
```

```
if item 2 the-list = 0
[report replace-item 2 the-list 1]
report the-list
end
to-report replace-zeros [lists]
report map [i -> replace-zero i] lists
end
```

A.6 SISMO NetLogo A* Algorithm

```
1; Auxiliary procedure to test the A* algorithm between two
     random nodes of the network
2 to run-a-star [x-start y-start x-end y-end]
    ask networkpoints [set color blue set size .5]
    ask links with [color = yellow][set color grey set thickness 0]
    let start one-of networkpoints with [xcor = x-start] and ycor = x-start
        y-start]
    ask start [set color green set size 1]
    let goal one-of networkpoints with \begin{bmatrix} x \cos x - end \end{bmatrix} and y \cos x = end \end{bmatrix}
        y-end |
    ask goal [set color green set size 1]
    ; We compute the path with A*
    let path (A* start goal)
    ; if any, we highlight it
11
    if path != false
      highlight-path path
14
      let tube-path []
15
       foreach path [ x -> set tube-path lput x tube-path]
16
      ;; hatch tube to make it visible
17
      hatch-tubes 1
18
         set path-list tube-path
         set color yellow
21
         set size 2
22
         setxy 0 0
23
         set pen-size 8
         pen-down
27
28 end
```

```
30 ; Searcher report to compute the heuristic for this searcher: in
     this case, one good option
31; is the euclidean distance from the location of the node and
    the goal we want to reach
32 to-report heuristic [#Goal]
   report [distance [localization] of myself] of #Goal
34 end
   The A* Algorithm es very similar to the previous one
     (patches). It is supposed that the
  ; network is accesible by the algorithm, so we don't need to
     pass it as input. Therefore,
  ; it will receive only the initial and final nodes.
  to-report A* [#Start #Goal]
    ; Create a searcher for the Start node
    ask #Start
41
42
      hatch-searchers 1
43
44
        set shape "circle"
        set color red
        set localization myself
47
        set memory (list localization); the partial path will
48
           have only this node at the beginning
        set cost 0
49
        set total-expected-cost cost + heuristic #Goal ; Compute
           the expected cost
        set active? true; It is active, because we didn't
51
           calculate its neighbors yet
52
53
      The main loop will run while the Goal has not been reached
       and we have active searchers to
      inspect. The means that a path connecting start and goal is
55
       still possible
    while [not any? searchers with [localization = #Goal] and any?
56
       searchers with [active?]]
57
      ; From the active searchers we take one of the minimal
58
         expected cost to the goal
      ask min-one-of (searchers with [active?])
59
         |total-expected-cost|
60
        ; We will explore its neighbors, so we deactivated it
61
        set active? false
62
```

```
; Store this searcher and its localization in temporal
63
           variables to facilitate their use
        let this-searcher self
64
        let Lorig localization
65
        ; For every neighbor node of this location
66
        ask ([link-neighbors] of Lorig)
67
68
          ; Take the link that connect it to the Location of the
69
          let connection link-with Lorig
70
          ; The cost to reach the neighbor in this path is the
71
             previous cost plus the lenght of the link
          let c ([cost] of this-searcher) + [link-length] of
72
             connection
          ; Maybe in this node there are other searchers (comming
73
             from other nodes).
          ; If this new path is better than the other, then we put
74
             a new searcher and remove the old ones
          if not any? searchers-in-loc with [cost < c]
75
            hatch-searchers 1
78
              set shape "circle"
79
              set color red
80
              set localization myself; the location of the new
81
                  searcher is this neighbor node
              set memory lput localization ([memory] of
82
                  this-searcher); the path is built from the
83
              set cost c ; real cost to reach this node
              set total-expected-cost cost + heuristic #Goal;
85
                  expected cost to reach the goal with this path
              set active? true ; it is active to be explored
86
              ask other searchers-in-loc [die]; Remove other
87
                  seacrhers in this node
89
90
91
92
     When the loop has finished, we have two options: no path, or
93
       a searcher has reached the goal
    ; By default the return will be false (no path)
94
    let res false
95
```

```
; But if it is the second option
     if any? searchers with [localization = #Goal]
       ; we will return the path located in the memory of the
99
          searcher that reached the goal
       let lucky-searcher one-of searchers with [localization =
100
       set res [memory] of lucky-searcher
101
102
     ; Remove the searchers
103
    ask searchers [die]
104
     ; and report the result
105
     report res
106
107 end
108
  ; Auxiliary procedure the highlight the path when it is found.
      It makes use of reduce procedure with
  ; highlight report
111 to highlight-path [path]
    let reduced reduce highlight path
113 end
114
  ; Auxiliaty report to highlight the path with a reduce method.
      It recieives two nodes, as a secondary
  ; effect it will highlight the link between them, and will
     return the second node.
117 to-report highlight [x y]
    ask x
118
119
       ask link-with y [set color yellow set thickness .4]
120
121
    report y
122
123 end
124
  ; Auxiliary nodes report to return the searchers located in it
125
     (it is like a version of turtles-here,
126; but fot he network)
127 to-report searchers-in-loc
    report searchers with [localization = myself]
129 end
```