



Valkyrie Protocol

CosmWasm Smart Contract
Security Audit

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DOCUMENT REVISION HISTORY	8
CONTACTS	8
1 EXECUTIVE OVERVIEW	9
1.1 AUDIT SUMMARY	10
1.2 TEST APPROACH & METHODOLOGY	11
RISK METHODOLOGY	11
1.3 SCOPE	13
2 ASSESSMENT SUMMARY & FINDINGS OVERVIEW	14
3 FINDINGS & TECH DETAILS	16
3.1 (HAL-01) ARBITRARY EXECUTION MESSAGES LEAD TO STEALING ALL FUNDS FROM CAMPAIGNS - CRITICAL	18
Description	18
Code Location	18
Risk Level	19
Recommendation	19
Remediation plan	19
3.2 (HAL-02) WITHDRAWAL OF ARBITRARY PARTICIPATION REWARDS WITHOUT DEPOSITING COLLATERALS - CRITICAL	20
Description	20
Code Location	20
Risk Level	21
Recommendation	21
Remediation plan	21
3.3 (HAL-03) DEPOSITS GET LOCKED IN CAMPAIGN IF COLLATERAL DENOM IS NOT SPECIFIED - HIGH	23
Description	23

Code Location	23
Risk Level	24
Recommendation	24
Remediation plan	24
3.4 (HAL-04) CAMPAIGNS CAN HOST MALICIOUS URLS THAT HARM USERS - HIGH	25
Description	25
Code Location	26
Risk Level	27
Recommendation	27
Remediation plan	27
3.5 (HAL-05) BALANCE DOES NOT UPDATE WHEN USERS CLAIM REWARDS - HIGH	28
Description	28
Code Location	28
Risk Level	29
Recommendation	29
Remediation plan	29
3.6 (HAL-06) POSSIBILITY TO TRANSFER AN ARBITRARY AMOUNT OF VKR TOKENS FROM DISTRIBUTOR - HIGH	30
Description	30
Code Location	31
Risk Level	31
Recommendation	31
Remediation plan	31
3.7 (HAL-07) USERS CAN PARTICIPATE IN CAMPAIGNS EVEN IF THERE ARE NOT ENOUGH REWARDS - HIGH	32
Description	32

Code Location	32
Risk Level	33
Recommendation	33
Remediation plan	33
3.8 (HAL-08) NO RESTRICTION TO UPDATE EXECUTION MESSAGES WHEN CAM-PAIGNS ARE ONGOING - HIGH	34
Description	34
Code Location	34
Risk Level	35
Recommendation	35
Remediation plan	35
3.9 (HAL-09) FUNCTION TO UPDATE STAKING CONFIG DOES NOT WORK PROPERLY - MEDIUM	36
Description	36
Code Location	36
Risk Level	37
Recommendation	37
Remediation plan	37
3.10 (HAL-10) COLLUDED STAKERS CAN TRANSFER VKR TOKENS OUTSIDE GOVERNANCE CONTRACT - MEDIUM	38
Description	38
Code Location	38
Risk Level	39
Recommendation	39
Remediation plan	39
3.11 (HAL-11) PRIVILEGED ADDRESSES CAN BE TRANSFERRED WITHOUT CONFIRMATION - MEDIUM	40
Description	40

Code Location	40
Risk Level	41
Recommendations	41
Remediation plan	41
3.12 (HAL-12) NOT ENFORCING SLIPPAGE TOLERANCE COULD LEAD TOKENS LOSS - MEDIUM	43
Description	43
Code Location	43
Risk Level	44
Recommendation	44
Remediation plan	44
3.13 (HAL-13) DISTRIBUTION TIME FRAME CAN BE REDUCED UNRESTRICTEDLY - MEDIUM	45
Description	45
Code Location	45
Risk Level	46
Recommendations	46
Remediation plan	46
3.14 (HAL-14) NO MINIMUM THRESHOLD FOR EFFECTIVE DELAY PERIOD - LOW	47
Description	47
Code Location	47
Risk Level	48
Recommendation	48
Remediation plan	48
3.15 (HAL-15) DISTRIBUTION CAN BE UPDATED WITH AN AMOUNT LESSER THAN RELEASED ONE - LOW	49
Description	49

Code Location	49
Risk Level	50
Recommendation	50
Remediation plan	50
3.16 (HAL-16) RATES / PERCENTAGES COULD BE SET TO VALUES GREATER THAN 1 - LOW	51
Description	51
Code Location	51
Risk Level	53
Recommendation	53
Remediation plan	53
3.17 (HAL-17) VOTERS CAN FORCE UNEXPECTED QUORUM WITHIN SNAPSHOT PERIOD - LOW	54
Description	54
Code Location	55
Risk Level	56
Recommendation	56
Remediation plan	56
3.18 (HAL-18) ANYONE CAN PARTICIPATE ON BEHALF OF OTHER USERS - LOW	57
Description	57
Code Location	57
Risk Level	57
Recommendation	58
Remediation plan	58
3.19 (HAL-19) DEPOSIT / PARTICIPATION PARAMETERS CAN BE UPDATED IN NOT PENDING CAMPAIGNS - INFORMATIONAL	59
Description	59

Code Location	59
Risk Level	60
Recommendation	60
Remediation plan	60
3.20 (HAL-20) PASSED POLLS DO NOT AUTOMATICALLY EXPIRE IF NOT EXECUTED - INFORMATIONAL	61
Description	61
Code Location	61
Risk Level	62
Recommendation	62
Remediation plan	62
3.21 (HAL-21) MISCALCULATION OF DEPOSIT VALUE WHEN VALIDATING REWARD POOL WEIGHT - INFORMATIONAL	63
Description	63
Code Location	63
Risk Level	64
Recommendation	65
Remediation plan	65
3.22 (HAL-22) MISCALCULATION OF REMAIN AMOUNT WHEN ADMIN TRANSFERS VKR TOKENS - INFORMATIONAL	66
Description	66
Code Location	66
Risk Level	67
Recommendation	67
Remediation plan	67
3.23 (HAL-23) FUNCTION WITH UNUSED ARGUMENT - INFORMATIONAL	68
Description	68

Code Location	68
Risk Level	68
Recommendation	69
Remediation plan	69

DOCUMENT REVISION HISTORY

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1.0	Remediation Plan	01/18/2022	Luis Quispe Gonzales
1.1	Remediation Plan Review	01/18/2022	Gabi Urrutia

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EXECUTIVE OVERVIEW



1.1 AUDIT SUMMARY

Valkyrie Protocol engaged Halborn to conduct a security assessment on CosmWasm smart contracts beginning on September 20th, 2021 and ending October 22nd, 2021.

The security engineers involved on the audit are blockchain and smart-contract security experts with advanced penetration testing, smart-contract hacking, and deep knowledge of multiple blockchain protocols.

The purpose of this audit is to achieve the following:

- Ensure that smart contract functions work as intended.
- Identify potential security issues with the smart contracts.

In summary, Halborn identified some improvements to reduce the likelihood and impact of risks, which were mostly addressed by **Valkyrie** team. The main ones are the following:

- Remove execution logic from campaign contract.
- Update the logic of some functions in campaign contract to handle correctly edge cases (e.g.: no collateral deposited, no collateral denom specified, no rewards deposited).
- Generates automatically URLs for created campaigns and do not allow their modification.
- Fix calculus for rewards balance in campaigns.
- Remove transfer function in distributor contract to avoid rug-pull related attacks.
- Restrict the modification of execution messages when campaigns are ongoing.

External threats, such as financial related attacks, oracle attacks, and inter-contract functions and calls should be validated for expected logic and state.

1.2 TEST APPROACH & METHODOLOGY

Halborn performed a combination of manual review of the code and automated security testing to balance efficiency, timeliness, practicality, and accuracy in regard to the scope of the smart contract audit. While manual testing is recommended to uncover flaws in logic, process, and implementation; automated testing techniques help enhance coverage of smart contracts and can quickly identify items that do not follow security best practices. The following phases and associated tools were used throughout the term of the audit:

- Research into architecture, purpose, and use of the platform.
- Manual code read and walkthrough.
- Manual assessment of use and safety for the critical Rust variables and functions in scope to identify any contracts logic related vulnerability.
- Fuzz testing (Halborn custom fuzzing tool)
- Checking the test coverage (cargo tarpaulin)
- Scanning of Rust files for vulnerabilities (cargo audit)

RISK METHODOLOGY:

Vulnerabilities or issues observed by Halborn are ranked based on the risk assessment methodology by measuring the **LIKELIHOOD** of a security incident and the **IMPACT** should an incident occur. This framework works for communicating the characteristics and impacts of technology vulnerabilities. The quantitative model ensures repeatable and accurate measurement while enabling users to see the underlying vulnerability characteristics that were used to generate the Risk scores. For every vulnerability, a risk level will be calculated on a scale of 5 to 1 with 5 being the highest likelihood or impact.

RISK SCALE - LIKELIHOOD

- 5 - Almost certain an incident will occur.
- 4 - High probability of an incident occurring.

- 3 - Potential of a security incident in the long term.
- 2 - Low probability of an incident occurring.
- 1 - Very unlikely issue will cause an incident.

RISK SCALE - IMPACT

- 5 - May cause devastating and unrecoverable impact or loss.
- 4 - May cause a significant level of impact or loss.
- 3 - May cause a partial impact or loss to many.
- 2 - May cause temporary impact or loss.
- 1 - May cause minimal or un-noticeable impact.

The risk level is then calculated using a sum of these two values, creating a value of 10 to 1 with 10 being the highest level of security risk.

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
----------	------	--------	-----	---------------

- 10 - CRITICAL
- 9 - 8 - HIGH
- 7 - 6 - MEDIUM
- 5 - 4 - LOW
- 3 - 1 - VERY LOW AND INFORMATIONAL

1.3 SCOPE

Code repository: <https://github.com/valkyrieprotocol/contracts>

1. CosmWasm Smart Contracts - Campaign flow

(a) Commit ID: [a4b9967c210e4ffd9f96656dcc5cf007611f6097](#)

(b) Contracts in scope:

- i. campaign
- ii. campaign_manager

2. CosmWasm Smart Contracts - Remaining flows

(a) Commit ID: [2e1820a0d15bbbf91bf35e71f61418a64e25aad7](#)

(b) Contracts in scope:

- i. community
- ii. distributor
- iii. governance
- iv. lp_staking

Out-of-scope: External libraries and financial related attacks

2. ASSESSMENT SUMMARY & FINDINGS OVERVIEW

CRITICAL	HIGH	MEDIUM	LOW	INFORMATIONAL
2	6	5	5	5

LIKELIHOOD

IMPACT

(HAL-10)		(HAL-06)	(HAL-03) (HAL-04)	(HAL-01) (HAL-02)
(HAL-14)	(HAL-11) (HAL-12)		(HAL-07)	(HAL-05)
	(HAL-15) (HAL-16) (HAL-17)	(HAL-13)		(HAL-08)
(HAL-19) (HAL-20)				(HAL-09)
(HAL-23)	(HAL-21) (HAL-22)	(HAL-18)		

SECURITY ANALYSIS	RISK LEVEL	REMEDIATION DATE
(HAL-01) ARBITRARY EXECUTION MESSAGES LEAD TO STEALING ALL FUNDS FROM CAMPAIGNS	Critical	SOLVED - 10/04/2021
(HAL-02) WITHDRAWAL OF ARBITRARY PARTICIPATION REWARDS WITHOUT DEPOSITING COLLATERALS	Critical	PARTIALLY SOLVED
(HAL-03) DEPOSITS GET LOCKED IN CAMPAIGN IF COLLATERAL DENOM IS NOT SPECIFIED	High	SOLVED - 09/30/2021
(HAL-04) CAMPAIGNS CAN HOST MALICIOUS URLS THAT HARM USERS	High	RISK ACCEPTED
(HAL-05) BALANCE DOES NOT UPDATE WHEN USERS CLAIM REWARDS	High	SOLVED - 10/11/2021
(HAL-06) POSSIBILITY TO TRANSFER AN ARBITRARY AMOUNT OF VKR TOKENS FROM DISTRIBUTOR	High	SOLVED - 12/29/2021
(HAL-07) USERS CAN PARTICIPATE IN CAMPAIGNS EVEN IF THERE ARE NOT ENOUGH REWARDS	High	SOLVED - 10/13/2021
(HAL-08) NO RESTRICTION TO UPDATE EXECUTION MESSAGES WHEN CAMPAIGNS ARE ONGOING	High	SOLVED - 10/04/2021
(HAL-09) FUNCTION TO UPDATE STAKING CONFIG DOES NOT WORK PROPERLY	Medium	SOLVED - 10/21/2021
(HAL-10) COLLUDED STAKERS CAN TRANSFER VKR TOKENS OUTSIDE GOVERNANCE CONTRACT	Medium	SOLVED - 12/29/2021
(HAL-11) PRIVILEGED ADDRESSES CAN BE TRANSFERRED WITHOUT CONFIRMATION	Medium	SOLVED - 01/18/2022
(HAL-12) NOT ENFORCING SLIPPAGE TOLERANCE COULD LEAD TOKENS LOSS	Medium	SOLVED - 12/30/2021
(HAL-13) DISTRIBUTION TIME FRAME CAN BE REDUCED UNRESTRICTEDLY	Medium	SOLVED - 12/29/2021
(HAL-14) NO MINIMUM THRESHOLD FOR EFFECTIVE DELAY PERIOD	Low	SOLVED - 12/29/2021

SECURITY ANALYSIS	RISK LEVEL	REMEDIATION DATE
(HAL-15) DISTRIBUTION CAN BE UPDATED WITH AN AMOUNT LESSER THAN RELEASED ONE	Low	SOLVED - 10/22/2021
(HAL-16) RATES / PERCENTAGES COULD BE SET TO VALUES GREATER THAN 1	Low	SOLVED - 12/29/2021
(HAL-17) VOTERS CAN FORCE UNEXPECTED QUORUM WITHIN SNAPSHOT PERIOD	Low	RISK ACCEPTED
(HAL-18) ANYONE CAN PARTICIPATE ON BEHALF OF OTHER USERS	Low	SOLVED - 12/29/2021
(HAL-19) DEPOSIT / PARTICIPATION PARAMETERS CAN BE UPDATED IN NOT PENDING CAMPAIGNS	Informational	SOLVED - 12/29/2021
(HAL-20) PASSED POLLS DO NOT AUTOMATICALLY EXPIRE IF NOT EXECUTED	Informational	ACKNOWLEDGED
(HAL-21) MISCALCULATION OF DEPOSIT VALUE WHEN VALIDATING REWARD POOL WEIGHT	Informational	SOLVED - 12/21/2021
(HAL-22) MISCALCULATION OF REMAIN AMOUNT WHEN ADMIN TRANSFERS VKR TOKENS	Informational	SOLVED - 12/29/2021
(HAL-23) FUNCTION WITH UNUSED ARGUMENT	Informational	ACKNOWLEDGED



FINDINGS & TECH DETAILS



3.1 (HAL-01) ARBITRARY EXECUTION MESSAGES LEAD TO STEALING ALL FUNDS FROM CAMPAIGNS - CRITICAL

Description:

`participate` and `participate_qualify_result` functions in `contracts/campaign/src/executions.rs` allow a creator to execute any message on behalf of the `campaign` contract. Consequently, a malicious creator can include an execution message for withdrawing all deposits from a campaign, i.e., stealing deposits from users that have participated in that campaign.

The risk level for this finding increases because there are no restrictions to update execution messages to malicious ones when campaigns are ongoing, see [HAL-08](#) for more details.

A [proof of concept video](#) showing how to exploit this security issue is included in the report.

Code Location:

Loop of messages to be executed without restrictions on behalf of the `campaign` contract using the `participate` function:

Listing 1: `contracts/campaign/src/executions.rs` (Lines 787)

```
787 for execution in campaign_config.executions.iter() {
788     response = response.add_message(message_factories::
        wasm_execute_bin(
789         &execution.contract,
790         execution.msg.clone(),
791     ));
792 }
```

Loop of messages to be executed without restrictions on behalf of the **campaign** contract using the `participate_qualify_result` function:

Listing 2: `contracts/campaign/src/executions.rs` (Lines 839)

```

836 if continue_option.can_execute() {
837     let campaign_config = CampaignConfig::load(deps.storage)?;
838
839     for execution in campaign_config.executions.iter() {
840         response = response.add_message(message_factories::
            wasm_execute_bin(
841             &execution.contract,
842             execution.msg.clone(),
843         ));
844     }
845 }

```

Risk Level:

Likelihood - 5

Impact - 5

Recommendation:

It is recommended to remove all execution logic from the **campaign** contract. If it is not possible, update the logic in `participate` and `participate_qualify_result` functions to not allow transfers of tokens outside the **campaign** contract.

Remediation plan:

SOLVED: The issue was fixed in commit [1e1de2243655fa3f083dec248256651e48dbb83b](#). **Valkyrie team** removed the execution logic from the **campaign** contract and moved it to the **qualifier** contract, which is written by the campaign creator and should have zero balance.

3.2 (HAL-02) WITHDRAWAL OF ARBITRARY PARTICIPATION REWARDS WITHOUT DEPOSITING COLLATERALS - CRITICAL

Description:

When a campaign is activated and no one has deposited collaterals yet, an attacker can **participate an undefined number of times without depositing any collateral**. Later on, attacker will be able to withdraw his illegitimate participation rewards.

This issue arises because, when a user participates, the internal `require_collateral` function in `contracts/campaign/src/states.rs` is triggered and will always return `false` if collateral amount is zero, i.e.: no one has deposited collaterals yet. As a consequence, validation that user owns enough collateral balance will be bypassed and `participation_count` field for user will increase by one for each participation, without the need to deposit any collateral.

A [proof of concept video](#) showing how to exploit this security issue is included in the report.

Code Location:

Listing 3: `contracts/campaign/src/executions.rs` (Lines 738)

```
738 if campaign_config.require_collateral() {
739     let mut collateral = Collateral::load_or_new(deps.storage, &
740         actor)?;
741     let collateral_balance = collateral.balance(env.block.height)
742         ?;
743     if collateral_balance < campaign_config.collateral_amount {
744         return Err(ContractError::Std(StdError::generic_err(
745             format!(
746                 "Insufficient collateral balance (required: {},"
```

```

        current: {}))",
746         campaign_config.collateral_amount.to_string(),
747         collateral_balance.to_string(),
748     ))));
749 }
750
751 collateral.lock(campaign_config.collateral_amount, env.block.
    height, campaign_config.collateral_lock_period)?;
752 collateral.save(deps.storage)?;
753 }

```

Listing 4: contracts/campaign/src/states.rs (Lines 52)

```

51 pub fn require_collateral(&self) -> bool {
52     self.collateral_denom.is_some() && !self.collateral_amount.
        is_zero()
53 }

```

Risk Level:

Likelihood - 5

Impact - 5

Recommendation:

Update the logic of `require_collateral` function to handle correctly the cases where no one has yet deposited collaterals in campaigns.

Remediation plan:

PARTIALLY SOLVED: Commit [5b89ebd6767d031f168ad66dcba7a9fa23b25483](#) partially fixes the security issue by extending the `require_collateral` verification even if collateral amount is zero.

On the other hand, by design, this protocol accepts that users participate in campaigns without depositing collaterals, which could lead that malicious users participate without restrictions and in unfair fashion

to earn rewards. The **Valkyrie team** decided to implement the following measures in commit `b3586c8c869b16cdc4a4a1ed8c2d8f46d9531702` to partially reduce the attack surface:

- Make **qualifier** mandatory, so creators can include additional security requirements in their campaigns.
- Limit the participation count per address up to 100 when **collateral_denom** is **None**.

It is highly recommended that Valkyrie documentation warns creators about the security risks of creating campaigns that do not require collaterals and the security requirements they should consider in their **qualifier** contracts.

3.3 (HAL-03) DEPOSITS GET LOCKED IN CAMPAIGN IF COLLATERAL DENOM IS NOT SPECIFIED - HIGH

Description:

When users call `deposit_collateral` function in `contracts/campaign/src/executions.rs` for a campaign which `collateral_denom` has not been specified at instantiation time, the contract will receive the deposits as usual, without throwing any error message to users.

However, for when users call `withdraw_collateral` function to withdraw their deposits from `campaign` contract, the function will throw an error message and deposits will get locked forever in contract.

Code Location:

Conditional expression in `deposit_collateral` function does not consider `else` case: reject operation if `campaign_config.collateral_denom` is `None`:

Listing 5: `contracts/campaign/src/executions.rs` (Lines 1088)

```
1086 let campaign_config = CampaignConfig::load(deps.storage)?;
1087
1088 if let Some(collateral_denom) = campaign_config.collateral_denom
1089 {
1089     if *send_denom != collateral_denom {
1090         return Err(ContractError::Std(StdError::generic_err("
1091             Missing collateral denom"))));
1091     }
1092 }
1093
1094 let mut campaign_state = CampaignState::load(deps.storage)?;
```


When users call `withdraw_collateral` function to withdraw their deposits, function will always throw a “No collateral” error message:

Listing 6: `contracts/campaign/src/executions.rs` (Lines 1153,1154,1155)

```

1141 if let Some(denom) = campaign_config.collateral_denom {
1142     let mut campaign_state = CampaignState::load(deps.storage)?;
1143
1144     campaign_state.collateral_amount = campaign_state.
1145         collateral_amount.checked_sub(amount)?;
1146     campaign_state.save(deps.storage)?;
1147
1148     response = response.add_message(make_send_msg(
1149         &deps.querier,
1150         denom,
1151         amount,
1152         &info.sender,
1153     ));
1154 } else {
1155     return Err(ContractError::Std(StdError::generic_err("No
1156         collateral")));
1157 }

```

Risk Level:

Likelihood - 4

Impact - 5

Recommendation:

Update the logic in `deposit_collateral` function to reject deposits in campaigns which `collateral_denom` has not been specified.

Remediation plan:

SOLVED: The issue was fixed in commit [e45c721568be661fc15d1dd20473ec54b61d1ca1](#).

3.4 (HAL-04) CAMPAIGNS CAN HOST MALICIOUS URLS THAT HARM USERS – HIGH

Description:

When a campaign is created with `create_campaign` function from `contracts/campaign_manager/src/executions.rs` or updated with `update_campaign_config` function from `contracts/campaign/src/executions.rs`, creator can introduce a malicious external URL that fools users to be redirected to a phishing DApp that can steal their deposits. It is important to note that URLs will appear in official Valkyrie frontend, so legitimate users won't be aware whether those URLs are malicious or not.

Attack scenario:

1. Malicious creator calls `create_campaign` function to create a campaign with a valid URL.
2. Malicious creator sends the address of the campaign to Valkyrie team, who publishes it in official Valkyrie frontend.
3. Malicious creator calls `update_campaign_config` function to update URL to a malicious one.
4. Users click a malicious URL that appears in Valkyrie frontend and are redirected to a phishing DApp.
5. Users interact with the phishing DApp and try to `participate` in the campaign, but their deposits are sent to a malicious address instead of to the actual campaign.

Code Location:

Creator can send an arbitrary `config_msg` that contains a malicious URL when creating a new campaign:

Listing 7: `contracts/campaign_manager/src/executions.rs` (Lines 199)

```

195 pub fn create_campaign(
196     deps: DepsMut,
197     env: Env,
198     info: MessageInfo,
199     config_msg: Binary,
200     collateral_denom: Option<Denom>,
201     collateral_amount: Option<Uint128>,
202     collateral_lock_period: Option<u64>,
203     qualifier: Option<String>,
204     qualification_description: Option<String>,
205     executions: Vec<ExecutionMsg>,
206 ) -> ContractResult<Response> {

```

Listing 8: `contracts/campaign_manager/src/executions.rs` (Lines 227)

```

218 let create_campaign_msg = message_factories::wasm_instantiate(
219     config.code_id,
220     Some(config.governance.clone()),
221     to_binary(&CampaignInstantiateMsg {
222         governance: config.governance.to_string(),
223         fund_manager: config.fund_manager.to_string(),
224         campaign_manager: env.contract.address.to_string(),
225         admin: info.sender.to_string(),
226         creator: info.sender.to_string(),
227         config_msg,
228         collateral_denom,

```

Creator can even update URL to a malicious one for campaign when is in **pending** status:

Listing 9: `contracts/campaign/src/executions.rs` (Lines 152)

```

143 if let Some(url) = url.as_ref() {
144     validate_url(url)?;
145 }

```

```
146     if !is_pending(deps.storage)? {  
147         return Err(ContractError::Std(StdError::generic_err(  
148             "Only modifiable in pending status",  
149         )));  
150     }  
151  
152     campaign_config.url = url.clone();  
153     response = response.add_attribute("is_updated_url", "true");  
154 }
```

Risk Level:

Likelihood - 4

Impact - 5

Recommendation:

It is recommended that **campaign_manager** contract generates automatically URLs for created campaigns (e.g.,: <https://app.valkyrieprotocol.com/campaigns/terra1e9...7mpw>) and allows users to participate in campaigns directly through Valkyrie frontend, without the need of external sites. Furthermore, creators shouldn't be able to update those URLs.

Remediation plan:

RISK ACCEPTED: The **Valkyrie team** accepted the risk for this finding. They also claimed that this is a critical part of the creator's process and workflow when creating a campaign, so it must be necessary for the creators to input their link and the protocol must allow for flexibility.

3.5 (HAL-05) BALANCE DOES NOT UPDATE WHEN USERS CLAIM REWARDS – HIGH

Description:

The `claim_participation_reward` and `claim_referral_reward` functions in `contracts/campaign/src/executions.rs` allow users to claim their rewards when they participate or promote campaigns.

Every time these functions are called, they do not update total reward balance, which allows other users to participate in campaigns even if there are not enough rewards for them and affects all rewardable ecosystem of Valkyrie protocol.

A [proof of concept video](#) showing how to exploit this security issue is included in the report.

Code Location:

After unlocking balance, total `participation reward balance` does not update when reward is claimed:

Listing 10: `contracts/campaign/src/executions.rs` (Lines 654)

```
649 let mut campaign_state = CampaignState::load(deps.storage)?;
650
651 let reward_amount = participation.participation_reward_amount;
652
653 participation.participation_reward_amount = Uint128::zero();
654 campaign_state.unlock_balance(&reward_config.
    participation_reward_denom, &reward_amount)?;
655
656 participation.save(deps.storage)?;
657 campaign_state.save(deps.storage)?;
```

After unlocking balance, total **referral reward balance** does not update when reward is claimed:

Listing 11: contracts/campaign/src/executions.rs (Lines 695)

```

690 let mut campaign_state = CampaignState::load(deps.storage)?;
691
692 let reward_amount = participation.referral_reward_amount;
693
694 participation.referral_reward_amount = Uint128::zero();
695 campaign_state.unlock_balance(
696     &cw20::Denom::Cw20(reward_config.referral_reward_token.clone()
697         ),
698     &reward_amount,
699 );
700 participation.save(deps.storage)?;
701 campaign_state.save(deps.storage)?;
```

Risk Level:

Likelihood - 5

Impact - 4

Recommendation:

Fix the logic in **claim_participation_reward** and **claim_referral_reward** functions to update total balance when rewards are claimed.

Remediation plan:

SOLVED: The issue was fixed in commit [397af636356390334af89a68f93f8d0340124e61](#). The **Valkyrie team** also discovered this security issue while a security audit was in progress and solved it timely.

3.6 (HAL-06) POSSIBILITY TO TRANSFER AN ARBITRARY AMOUNT OF VKR TOKENS FROM DISTRIBUTOR - HIGH

Description:

The `transfer` function in `contracts/distributor/src/executions.rs` allows an admin (Valkyrie team) to `transfer an arbitrary amount of VKR tokens` from `distributor` contract to a potentially malicious external account.

The maximum amount of VKR tokens to transfer depends on unlocked balance. However, admin can call `update_distribution` function to unlock all balance by updating `start_height` (see [HAL-13](#) finding). According to [Valkyrie documentation](#), this contract can concentrate up to 40% of total supply of VKR tokens.

Attack scenario:

1. Malicious (or compromised) admin calls `update_distribution` function with `start_height` = `<any_value_greater_than_current_block_height>` and `amount` = `0`.
2. As a consequence of **Step 1**, the aforementioned function will unlock all balance in contract.
3. Malicious (or compromised) admin calls `transfer` function to totally withdraw VKR tokens from `distributor` contract.
4. There won't be more VKR tokens to distribute to `lp_staking` and `governance` contracts anymore.

Code Location:**Listing 12: contracts/distributor/src/executions.rs (Lines 305)**

```
300 // Execute
301 let mut response = make_response("transfer");
302
303 response = response.add_message(message_factories::wasm_execute(
304     &config.managing_token,
305     &Cw20ExecuteMsg::Transfer {
306         recipient: deps.api.addr_validate(&recipient)?.to_string(),
307         amount,
308     },
309 ));
```

Risk Level:**Likelihood - 3****Impact - 5****Recommendation:**

If not used, it is recommended to totally remove `transfer` function to avoid rug-pull related attacks.

Remediation plan:

SOLVED: The issue was fixed in commit [9cb490064cdf6f1d37b2373644d355aaec9f2d8f](#).

3.7 (HAL-07) USERS CAN PARTICIPATE IN CAMPAIGNS EVEN IF THERE ARE NOT ENOUGH REWARDS - HIGH

Description:

When a campaign is activated and its creator has not deposited participation / referral rewards yet, users are allowed to participate in the campaign, even if there is no balance for rewards distribution. As a consequence, unless campaign creator deposits all rewards accrued unexpectedly in campaign, some users will not be able to claim their rewards.

This issue arises because, when a user participates, the internal `validate_balance` function in `contracts/campaign/src/states.rs` is triggered and will always return `Ok(())` if balance has no elements, i.e.: if creator has not deposited rewards yet.

A [proof of concept video](#) showing how to exploit this security issue is included in the report.

Code Location:

Listing 13: `contracts/campaign/src/states.rs` (Lines 157,165)

```
156 pub fn validate_balance(&self) -> StdResult<()> {  
157     for (denom, balance) in self.balances.iter() {  
158         let locked_balance = self.locked_balance(denom);  
159  
160         if *balance < locked_balance {  
161             return Err(StdError::generic_err("locked balance can't  
                greater than balance"));  
162         }  
163     }  
164  
165     Ok(())  
166 }
```

Risk Level:

Likelihood - 4

Impact - 4

Recommendation:

Update the logic of `validate_balance` function to handle correctly the cases where creators have not yet deposited rewards in campaigns.

Remediation plan:

SOLVED: The issue was fixed in commit [1026b29b7cefc6a9e3af3800d2c1061718afe14d](#).

3.8 (HAL-08) NO RESTRICTION TO UPDATE EXECUTION MESSAGES WHEN CAMPAIGNS ARE ONGOING - HIGH

Description:

The `update_campaign_config` function in `contracts/campaign/src/executions.rs` allows creators to update execution messages when campaigns are ongoing, i.e., last active height is different to `None`. This situation can produce the following consequences:

- A malicious creator can update execution messages when a campaign is ongoing and force contract to transfer the whole collateral deposits to him, i.e., stealing deposits from users that have participated in that campaign. See [HAL-01](#) for more details regarding the exploiting of this vulnerability.
- Users who participate in campaigns may be unaware that the execution messages have changed to malicious or disadvantageous ones and, of course, cannot react timely if the change made is not in the best interest of them.

Code Location:

Listing 14: `contracts/campaign/src/executions.rs`

```
190 if let Some(executions) = executions.as_mut() {
191     executions.sort_by_key(|e| e.order);
192     campaign_config.executions = executions.iter()
193         .map(|e| Execution::from(deps.api, e))
194         .collect::<StdResult<Vec<Execution>>>()>?;
195     response = response.add_attribute("is_updated_executions", "
        true");
196 }
```

Risk Level:

Likelihood - 5

Impact - 3

Recommendation:

Update the logic of `update_campaign_config` function to restrict the modification of execution messages when campaigns are ongoing.

Remediation plan:

SOLVED: The issue was fixed in commit [1e1de2243655fa3f083dec248256651e48dbb83b](#). The **Valkyrie team** updated the logic of `update_campaign_config` function to not allow changes in execution messages.

3.9 (HAL-09) FUNCTION TO UPDATE STAKING CONFIG DOES NOT WORK PROPERLY – MEDIUM

Description:

The `update_staking_config` function in `contracts/governance/src/staking/executions.rs` is not restricted to be called only by admin (Governance contract). Moreover, all changes made are not saved appropriately in contract's storage.

As a consequence of malfunction of aforementioned function, admin will never be able to update `distributor` field for `governance` contract and could stop receiving rewards adequately.

Code Location:

Listing 15: `contracts/governance/src/staking/executions.rs`

```

36 pub fn update_staking_config(
37     deps: DepsMut,
38     _env: Env,
39     _info: MessageInfo,
40     distributor: Option<String>,
41 ) -> ContractResult<Response> {
42     // Execute
43     let mut response = make_response("update_staking_config");
44
45     let mut config = StakingConfig::load(deps.storage)?;
46
47     if let Some(distributor) = distributor {
48         config.distributor = Some(deps.api.addr_validate(
49             distributor.as_str())?);
50         response = response.add_attribute("is_updated_distributor",
51             "true");
52     }
53
54     Ok(response)

```

Risk Level:**Likelihood - 5****Impact - 2****Recommendation:**

Update the logic in `update_staking_config` function to saves all changes appropriately in contract's storage. Also, restrict access to a function in such a way that can only be called by admin.

Remediation plan:

SOLVED: The issue was fixed in commit [753da9627f9dad0ee089415937178a33ebe4796d](#).

3.10 (HAL-10) COLLUDED STAKERS CAN TRANSFER VKR TOKENS OUTSIDE GOVERNANCE CONTRACT - MEDIUM

Description:

The `run_execution` function in `contracts/governance/src/poll/executions.rs` allows stakers (users that have voting power) to execute any message on behalf of `governance` contract.

Because there are `no restrictions regarding messages to be executed` and `governance` contract can concentrate all staked VKR tokens plus up to 10% of total supply of VKR tokens in rewards (according to [Valkyrie documentation](#)), malicious stakers have a strong motivation to collude and approve an execution message to transfer all tokens outside contract.

The risk level for this finding increases because there is no minimum threshold for effective delay period (see [HAL-14](#)), so malicious stakers can even execute the transfer message immediately.

Code Location:

Listing 16: `contracts/governance/src/poll/executions.rs` (Lines 353)

```
348 // Execute
349 let mut response = make_response("run_execution");
350
351 executions.sort_by_key(|e| e.order);
352
353 for execution in executions.iter() {
354     response = response.add_message(message_factories::
355         wasm_execute_bin(
356             &deps.api.addr_validate(&execution.contract)?,
357             execution.msg.clone(),
358         ));
359 }
```

Risk Level:

Likelihood - 1

Impact - 5

Recommendation:

Update the logic in `run_execution` function to not allow transfer of VKR tokens outside **governance** contract. If not possible, at least limit the amount of VKR tokens to be transferred to a reasonable value.

Remediation plan:

SOLVED: The issue was fixed in commit [b031a838fead9ccb0c2b24dff9966bd4f4f85fc](#).

3.11 (HAL-11) PRIVILEGED ADDRESSES CAN BE TRANSFERRED WITHOUT CONFIRMATION - MEDIUM

Description:

An incorrect use of `update_campaign_config` and `update_config` functions in contracts can set owner to an invalid address and inadvertently lose control of the contracts, which cannot be undone in any way. Currently, the owner of the contracts can change **admin / governance address (owner)** using the aforementioned functions in a `single transaction` and `without confirmation` from the new address.

The affected smart contracts are the following:

- campaign
- campaign_manager
- distributor
- community

Code Location:

Listing 17: contracts/campaign/src/executions.rs

```
198 if let Some(admin) = admin.as_ref() {
199     campaign_config.admin = deps.api.addr_validate(admin)?;
200     response = response.add_attribute("is_updated_admin", "true");
201 }
```

Listing 18: contracts/campaign_manager/src/executions.rs

```
70 if let Some(governance) = governance.as_ref() {
71     config.governance = deps.api.addr_validate(governance)?;
72     response = response.add_attribute("is_updated_governance", "
        true");
73 }
```

Listing 19: contracts/distributor/src/executions.rs

```

50 if let Some(admins) = admins.as_ref() {
51     config.admins = admins.iter()
52         .map(|v| deps.api.addr_validate(v))
53         .collect::<StdResult<Vec<Addr>>>()?;
54     response = response.add_attribute("is_updated_admins", "true");
55 }

```

Listing 20: contracts/community/src/executions.rs

```

48 if let Some(admins) = admins.as_ref() {
49     config.admins = admins.iter()
50         .map(|v| deps.api.addr_validate(v))
51         .collect::<StdResult<Vec<Addr>>>()?;
52     response = response.add_attribute("is_updated_admins", "true");
53 }

```

Risk Level:

Likelihood - 2

Impact - 4

Recommendations:

It is recommended to split **ownership transfer** functionality into `set_admin` and `accept_admin` functions. The latter function allows the transfer to be completed by the recipient.

If a smart contract accepts more than one admin, it is recommended to aggregate / update them one-by-one, and not massively.

Remediation plan:

SOLVED: The issue was fixed in the following commits:

- [b76df77a6b72ad9a3a4aee7987d458f4f8f18cb8](#)
- [031e4d54bfbbf2adf399c109c2a2960f7fc262b7](#)

- 0b0dae47029aac265f4d84809a17fd07cdb433e9
- 8b816adaed0ec917b324a8e26921f826b9161b88

3.12 (HAL-12) NOT ENFORCING SLIPPAGE TOLERANCE COULD LEAD TOKENS LOSS - MEDIUM

Description:

The `auto_stake` function from `contracts/lp_staking/src/executions.rs` does not enforce `slippage_tolerance` parameter when users provide liquidity to `lp_staking` contract. As a consequence, if a user mistakenly (or fooled by an attacker) provides liquidity with an imbalanced asset pair, he could lose all his leftover tokens.

As an example, if a user provides liquidity of **100 VKR** and **254.039006 UST** for `lp_staking` contract, he receives **150.987532 LP**.

On the other hand, if the user provides liquidity of **100 VKR** and **25403.9006 UST**, he also receives **150.987532 LP**, the same amount of LP tokens than previous transaction, but spending 100 times more UST.

Code Location:

Listing 21: `contracts/lp_staking/src/executions.rs` (Lines 48)

```
43 pub fn auto_stake(
44     deps: DepsMut,
45     env: Env,
46     info: MessageInfo,
47     token_amount: Uint128,
48     slippage_tolerance: Option<Decimal>,
49 ) -> StdResult<Response> {
```

Listing 22: `contracts/lp_staking/src/executions.rs` (Lines 114)

```
92 // 3. Provide liquidity
93 response = response.add_message(message_factories::
    wasm_execute_with_funds(
94     &config.pair,
```

```

95     vec![Coin {
96         denom: UST.to_string(),
97         amount: usd_amount.checked_sub(tax_amount)?,
98     }],
99     &PairExecuteMsg::ProvideLiquidity {
100         assets: [
101             Asset {
102                 amount: (usd_amount.checked_sub(tax_amount))?,
103                 info: AssetInfo::NativeToken {
104                     denom: UST.to_string(),
105                 },
106             },
107             Asset {
108                 amount: token_amount,
109                 info: AssetInfo::Token {
110                     contract_addr: token_addr.to_string(),
111                 },
112             },
113         ],
114         slippage_tolerance,
115         receiver: None,
116     },
117 ));

```

Risk Level:**Likelihood - 2****Impact - 4****Recommendation:**

Enforce `slippage_tolerance` parameter in `auto_stake` function and add a validation routine to ensure that this value is lesser or equal than a predefined `max value`. As a reference, `max slippage tolerance` for `Uniswap liquidity pools` is 50%.

Remediation plan:

SOLVED: The issue was fixed in commit [5d61e0b50145e9b8e55b72a5eaafc61b7bbbed78](#).

3.13 (HAL-13) DISTRIBUTION TIME FRAME CAN BE REDUCED UNRESTRICTEDLY – MEDIUM

Description:

The `update_distribution` function in `contracts/distributor/src/executions.rs` allows admin (Valkyrie team) to change without restrictions `start_height` and `end_height` fields. If those changes are made in a wrong or malicious manner, can produce the following consequences:

- Possibility to transfer an arbitrary amount of VKR tokens from **distributor** contract, see [HAL-06](#) for more details.
- Time frame can be reduced to be less than 4 years (minimum distribution time defined in [Valkyrie documentation](#)), which impacts negatively VKR token supply and trust from Valkyrie users and community.
- Distribution can be updated with an amount less than released, see [HAL-15](#) for more details.

Code Location:

Listing 23: `contracts/distributor/src/executions.rs` (Lines 132,137)

```
131 if let Some(start_height) = start_height {  
132     distribution.start_height = start_height;  
133     response = response.add_attribute("is_updated_start_height", "  
        true");  
134 }  
135  
136 if let Some(end_height) = end_height {  
137     distribution.end_height = end_height;  
138     response = response.add_attribute("is_updated_end_height", "  
        true");  
139 }
```

Risk Level:

Likelihood - 3

Impact - 3

Recommendations:

Update the logic in `update_distribution` function to not allow the change of `start_height` field. Furthermore, add a validation routine in the aforementioned function to ensure that the difference between `end_height` and `start_height` fields is greater or equal than a predefined **minimum threshold**. The value of this threshold should be reflected in [Valkyrie documentation](#), too.

Remediation plan:

SOLVED: The issue was fixed in commit [390a5e069c979b4cd74d3ded8a65f6281a232558](#).

3.14 (HAL-14) NO MINIMUM THRESHOLD FOR EFFECTIVE DELAY PERIOD – LOW

Description:

Timelocks are defined in **Governance contracts** to allow protocol users to react timely if a change made is bad faith or is not in the best interest of protocol and its users.

The `instantiate` and `update_poll_config` functions from `contracts/governance/src/poll/executions.rs` do not restrict that timelock (`execution_delay_period`) is greater or equal than a **minimum threshold**. So, malicious changes proposed through voting could even be executed immediately if `execution_delay_period` is not set appropriately.

Code Location:

Listing 24: `contracts/governance/src/poll/executions.rs` (Lines 40)

```
36 let poll_config = PollConfig {
37     quorum: msg.quorum,
38     threshold: msg.threshold,
39     voting_period: msg.voting_period,
40     execution_delay_period: msg.execution_delay_period,
41     proposal_deposit: msg.proposal_deposit,
42     snapshot_period: msg.snapshot_period,
43 };
```

Listing 25: `contracts/governance/src/poll/executions.rs` (Lines 96)

```
95 if let Some(execution_delay_period) = execution_delay_period {
96     poll_config.execution_delay_period = execution_delay_period;
97     response = response.add_attribute("
        is_updated_execution_delay_period", "true");
98 }
```


Risk Level:

Likelihood - 1

Impact - 4

Recommendation:

Add a validation routine inside `instantiate` and `update_poll_config` functions to ensure that timelock (`execution_delay_period`) is greater or equal than a **minimum threshold** that allows Valkyrie users to act timely against any issue that protocol could have when changes are made. The following are some examples of timelocks used on other protocols:

- Uniswap: 48-hours timelock
- Compound: 48-hours timelock
- Aave: 24-hours timelock (Short time lock)

Remediation plan:

SOLVED: The issue was fixed in commit [610784f128f9f7cfbbb30873339904605f213439](#).

3.15 (HAL-15) DISTRIBUTION CAN BE UPDATED WITH AN AMOUNT LESSER THAN RELEASED ONE - LOW

Description:

The `update_distribution` function in `contracts/distributor/src/executions.rs` allows admin (Valkyrie team) to change `start_height` and `amount` fields in such a way that distribution can be updated with an amount lesser than released one, which directly affects rewards distribution to `lp_staking` and `governance` contracts.

Attack scenario:

1. Malicious (or compromised) admin calls `update_distribution` function with `start_height` = `<any_value_greater_than_current_block_height>` and `amount` = `<any_value_lesser_than_released_amount>`.
2. As a consequence of **Step 1**, the aforementioned function will allow the new amount to be lesser than the released one.

Code Location:

Listing 26: `contracts/distributor/src/executions.rs` (Lines 132,142)

```
131 if let Some(start_height) = start_height {  
132     distribution.start_height = start_height;  
133     response = response.add_attribute("is_updated_start_height", "  
        true");  
134 }  
135  
136 if let Some(end_height) = end_height {  
137     distribution.end_height = end_height;  
138     response = response.add_attribute("is_updated_end_height", "  
        true");  
139 }  
140  
141 if let Some(amount) = amount {
```

```
142     if distribution.released_amount(env.block.height) > amount {  
143         return Err(ContractError::Std(StdError::generic_err("amount must be less than released_amount")));  
144     }
```

Risk Level:

Likelihood - 2

Impact - 3

Recommendation:

Update the logic in `update_distribution` function to not allow the change of `start_height` field.

Remediation plan:

SOLVED: The issue was fixed in commit [9cc43540fbdf2d63b385cc7d4480e0e4329316ee](#). The **Valkyrie team** updated the logic of `update_distribution` function to not allow that distribution can be updated with an amount lesser than released one.

3.16 (HAL-16) RATES / PERCENTAGES COULD BE SET TO VALUES GREATER THAN 1 - LOW

Description:

The `instantiate`, `update_config` and `update_referral_reward_limit_option` functions from `contracts/campaign_manager/src/executions.rs` do not restrict that `rates / percentages fields` are greater than 1.

If they are not correctly set, some operations will always panic and won't allow legitimate users to deposit, withdraw or participate in campaigns; thus generating a denial of service (DoS) in Valkyrie protocol.

The affected fields are the following:

- `deposit_fee_rate`
- `withdraw_fee_rate`
- `min_referral_reward_deposit_rate`
- `percent_for_governance_staking`

Code Location:

Affected code in `instantiate` function:

Listing 27: `contracts/campaign_manager/src/executions.rs` (Lines 25,26)

```
20 Config {
21     governance: deps.api.addr_validate(msg.governance.as_str())?,
22     fund_manager: deps.api.addr_validate(msg.fund_manager.as_str())?,
23     terraswap_router: deps.api.addr_validate(msg.terraswap_router.as_str())?,
24     code_id: msg.code_id,
25     deposit_fee_rate: msg.deposit_fee_rate,
26     withdraw_fee_rate: msg.withdraw_fee_rate,
```

Listing 28: contracts/campaign_manager/src/executions.rs (Lines 31)

```

30     referral_reward_token: deps.api.addr_validate(msg.
        referral_reward_token.as_str())?,
31     min_referral_reward_deposit_rate: msg.
        min_referral_reward_deposit_rate,
32 }.save(deps.storage)?;

```

Listing 29: contracts/campaign_manager/src/executions.rs (Lines 38)

```

34 ReferralRewardLimitOption {
35     overflow_amount_recipient: msg.referral_reward_limit_option.
        overflow_amount_recipient
36     .map(|r| deps.api.addr_validate(r.as_str()).unwrap()),
37     base_count: msg.referral_reward_limit_option.base_count,
38     percent_for_governance_staking: msg.
        referral_reward_limit_option.percent_for_governance_staking
39 }.save(deps.storage)?;

```

Affected code in `update_config` function:

Listing 30: contracts/campaign_manager/src/executions.rs (Lines 91,96)

```

90 if let Some(deposit_fee_rate) = deposit_fee_rate.as_ref() {
91     config.deposit_fee_rate = *deposit_fee_rate;
92     response = response.add_attribute("is_updated_deposit_fee_rate", "true");
93 }
94
95 if let Some(withdraw_fee_rate) = withdraw_fee_rate.as_ref() {
96     config.withdraw_fee_rate = *withdraw_fee_rate;

```

Listing 31: contracts/campaign_manager/src/executions.rs (Lines 121)

```

120 if let Some(min_referral_reward_deposit_rate) =
    min_referral_reward_deposit_rate.as_ref() {
121     config.min_referral_reward_deposit_rate = *
        min_referral_reward_deposit_rate;
122     response = response.add_attribute("
        is_updated_min_referral_reward_deposit_rate", "true");
123 }

```

Affected code in `update_referral_reward_limit_option` function:

Listing 32: `contracts/campaign_manager/src/executions.rs` (Lines 160)

```
159 if let Some(percent_for_governance_staking) =  
    percent_for_governance_staking.as_ref() {  
160     limit_option.percent_for_governance_staking = *  
        percent_for_governance_staking;  
161     response = response.add_attribute("  
        is_updated_percent_for_governance_staking", "true");  
162 }
```

Risk Level:

Likelihood - 2

Impact - 3

Recommendation:

Add a validation routine inside `instantiate`, `update_config` and `update_referral_reward_limit_option` functions to ensure that **mentioned fields** are lesser or equal than 1.

Remediation plan:

SOLVED: The issue was fixed in commit [7810214ad4d5e353350e4e5df396d5496693fb67](#).

3.17 (HAL-17) VOTERS CAN FORCE UNEXPECTED QUORUM WITHIN SNAPSHOT PERIOD - LOW

Description:

The `snapshot_poll` function in `contracts/governance/src/poll/executions.rs` is not restricted and allow voters to force unexpected quorum within `snapshot_period` in some edge scenarios. To better illustrate the issue, a comparison between a **regular scenario** and a **forcing quorum scenario** will be included, taking the following parameters:

- `poll_config.quorum = 0.1`
- Total votes = 180 VKR
- Staked amount = 2000 VKR
- Snapshot period is active

Regular scenario:

1. User calls `stake_governance_token` function to stake 20 VKR and then calls `cast_vote` function to vote with his 20 VKR in the poll.
2. Total votes now are 200 VKR. Internally, in Gov contract, `snapshot_staked_amount` function is triggered and because snapshot period is active, now `snapped_staked_amount` is 2020 VKR.
3. Nobody else votes and, when someone calls `end_poll` function, quorum is not reached ($200 \text{ VKR} / 2020 \text{ VKR} < 0.1$) and poll is rejected.

Forcing quorum scenario:

1. Before voting, user calls `snapshot_poll` function. Internally, in Gov contract, `snapshot_staked_amount` function is triggered and because snapshot period is active, now `snapped_staked_amount` is 2000 VKR.

2. User calls `stake_governance_token` function to stake 20 VKR and then calls `cast_vote` function to vote with his 20 VKR in the poll.
3. Total votes now are 200 VKR. Because `snapped_staked_amount` is already set in **Step 1**, it remains in 2000 VKR.
4. Nobody else votes and, when someone calls `end_poll` function, quorum is reached ($200 \text{ VKR} / 2000 \text{ VKR} \geq 0.1$) in this scenario.

Code Location:

The `snapshot_poll` function can be called by anyone and triggers internally `snapshot_staked_amount` function:

Listing 33: `contracts/governance/src/poll/executions.rs` (Lines 412)

```

395 pub fn snapshot_poll(
396     deps: DepsMut,
397     env: Env,
398     _info: MessageInfo,
399     poll_id: u64,
400 ) -> ContractResult<Response> {
401     // Validate
402     let mut poll = Poll::load(deps.storage, &poll_id)?;
403
404     if poll.status != PollStatus::InProgress {
405         return Err(ContractError::Std(StdError::generic_err("Poll
            is not in progress")));
406     }
407
408     // Execute
409     let mut response = make_response("snapshot_poll");
410
411     let contract_available_balance = load_available_balance(deps.
        as_ref(), env.block.height)?;
412     let staked_amount = poll.snapshot_staked_amount(
413         deps.storage,
414         env.block.height,
415         contract_available_balance,
416     )?;
417     poll.save(deps.storage)?;

```


The `snapshot_staked_amount` function set `snapped_staked_amount` value only if snapshot has not occurred before:

Listing 34: `contracts/governance/src/poll/states.rs` (Lines 228)

```
224 if self.snapped_staked_amount.is_some() {  
225     return Err(StdError::generic_err("Snapshot has already  
        occurred"));  
226 }  
227  
228 self.snapped_staked_amount = Some(contract_available_balance);  
229  
230 Ok(contract_available_balance)
```

Risk Level:

Likelihood - 2

Impact - 3

Recommendation:

If not used, it is recommended to remove `snapshot_poll` function to avoid issues describe above. Another alternative could be to restrict its access, applying the principle of least privilege.

Remediation plan:

RISK ACCEPTED: The `Valkyrie team` accepted the risk for this finding.

3.18 (HAL-18) ANYONE CAN PARTICIPATE ON BEHALF OF OTHER USERS - LOW

Description:

The `participate` function from `contracts/campaign/src/executions.rs` allows a user to participate in a campaign if he has previously deposited collateral tokens in that campaign. However, anyone can participate on behalf of user specified in `actor` argument because the function does not validate that the sender is the user that participates.

Although the rewards for participation are sent to `actor`, it is important to apply the principle of least privilege in these cases to not affect users with unexpected operations.

Code Location:

Listing 35: `contracts/campaign/src/executions.rs` (Lines 720,724)

```
716 pub fn participate(  
717     deps: DepsMut,  
718     env: Env,  
719     info: MessageInfo,  
720     actor: String,  
721     referrer: Option<Referrer>,  
722 ) -> ContractResult<Response> {  
723     // Validate  
724     let actor = deps.api.addr_validate(&actor)?;
```

Risk Level:

Likelihood - 3

Impact - 1

Recommendation:

Update the logic in `participate` function to not include `actor` as argument. Instead, the participation should be done on behalf of the sender.

Remediation plan:

SOLVED: The issue was fixed in commit [57e2d2f3a82ade965d774c3c31d06049dc2859bc](#).

3.19 (HAL-19) DEPOSIT / PARTICIPATION PARAMETERS CAN BE UPDATED IN NOT PENDING CAMPAIGNS - INFORMATIONAL

Description:

The `update_campaign_config` and `set_no_qualification` functions in `contracts/campaign/src/executions.rs` allow the update of some deposit / participation parameters in campaigns that are in **not pending** status, i.e., last active height is different to **None**. This situation could create disadvantages for users that have already participated.

The affected parameters are the following:

- `collateral_amount`
- `collateral_lock_period`
- `qualifier`

Code Location:

Listing 36: `contracts/campaign/src/executions.rs`

```
169 if let Some(collateral_amount) = collateral_amount {
170     campaign_config.collateral_amount = collateral_amount;
171     response = response.add_attribute("
        is_updated_collateral_amount", "true");
172 }
```

Listing 37: `contracts/campaign/src/executions.rs`

```
174 if let Some(collateral_lock_period) = collateral_lock_period {
175     campaign_config.collateral_lock_period =
        collateral_lock_period;
176     response = response.add_attribute("
        is_updated_collateral_lock_period", "true");
```

Listing 38: contracts/campaign/src/executions.rs

```

179 if let Some(qualifier) = qualifier.as_ref() {
180     campaign_config.qualifier = Some(deps.api.addr_validate(
181         qualifier)?);
182     response = response.add_attribute("is_updated_qualifier", "
183         true");
184 }

```

Listing 39: contracts/campaign/src/executions.rs

```

260 campaign_config.qualifier = None;
261 response = response.add_attribute("is_updated_qualifier", "true");
262
263 campaign_config.save(deps.storage)?;

```

Risk Level:

Likelihood - 1

Impact - 2

Recommendation:

Update the logic of `update_campaign_config` and `set_no_qualification` functions to restrict the modification of parameters detailed above when campaigns are in **not pending** status.

Remediation plan:

SOLVED: The issue was fixed in commit [ba7b525dac227e768da2bee30e3115244dc95778](#).

3.20 (HAL-20) PASSED POLLS DO NOT AUTOMATICALLY EXPIRE IF NOT EXECUTED - INFORMATIONAL

Description:

The `governance` contract does not define a `maximum threshold` to execute passed polls before make them expire, as defined in [Valkyrie documentation](#). Moreover, the `execute_poll` function in `contracts/governance/src/poll/executions.rs` only validates that passed polls can not be executed before `execution_delay_period`, but do not include any logic to restrict the execution of expired polls.

Code Location:

Listing 40: `contracts/governance/src/poll/executions.rs`

```

297 if poll.status != PollStatus::Passed {
298     return Err(ContractError::Std(StdError::generic_err("Poll
        is not in passed status")));
299 }
300
301 if poll.end_height + poll_config.execution_delay_period > env.
    block.height {
302     return Err(ContractError::Std(StdError::generic_err("Execution
        delay period has not expired")));
303 }
304
305 let mut executions = poll.executions;
306 if executions.is_empty() {
307     return Err(ContractError::Std(StdError::generic_err("The poll
        does not have executions")));
308 },

```

Risk Level:

Likelihood - 1

Impact - 2

Recommendation:

Define a **maximum threshold** to execute passed polls before make them expire and include a routine in `execute_poll` function to validate if a passed poll has not expired before allow its execution.

Remediation plan:

ACKNOWLEDGED: The `Valkyrie team` acknowledged this finding.

3.21 (HAL-21) MISCALCULATION OF DEPOSIT VALUE WHEN VALIDATING REWARD POOL WEIGHT – INFORMATIONAL

Description:

The `validate_reward_pool_weight` function from `contracts/campaign/src/executions.rs` miscalculates deposit value because `referral_reward_amount` is used instead of `referral_reward_value` in the calculus of return value:

participation_reward_value + referral_reward_amount

At the end of `deposit` function, the `miscalculated value` is added as an attribute and emitted as part of a “wasm” event, which could affect the adequate traceability of the operation.

Code Location:

Affected code in `deposit` function:

Listing 41: `contracts/campaign/src/executions.rs` (Lines 320)

```
320 let (key_denom, referral_reward_pool_ratio, deposit_value) =  
    validate_reward_pool_weight(  
321     &deps.querier,  
322     deps.api,  
323     &campaign_config,  
324     &reward_config,  
325     participation_reward_amount,  
326     referral_reward_amount,  
327 )?;
```

Listing 42: `contracts/campaign/src/executions.rs` (Lines 334)

```
331 response = response.add_attribute("participation_reward_amount",  
    participation_reward_amount.to_string());
```



```

332 response = response.add_attribute("key_denom", Denom::from_cw20(
    key_denom).to_string());
333 response = response.add_attribute("referral_reward_pool_ratio",
    referral_reward_pool_ratio.to_string());
334 response = response.add_attribute("deposit_value", deposit_value);

```

Affected code in `validate_reward_pool_weight` function:

Listing 43: contracts/campaign/src/executions.rs (Lines 450,470)

```

450 let referral_reward_value = swap_simulate(
451     &querier,
452     &global_campaign_config.terraswap_router,
453     cw20::Denom::Cw20(reward_config.referral_reward_token.clone()),
454     key_denom.clone(),
455     referral_reward_amount,
456 )?;
457
458 let referral_reward_pool_rate = Decimal::from_ratio(
459     referral_reward_value,
460     participation_reward_value + referral_reward_value,
461 );
462
463 if referral_reward_pool_rate < global_campaign_config.
    min_referral_reward_deposit_rate {
464     return Err(StdError::generic_err(format!(
465         "Referral reward rate must be greater than {}",
466         global_campaign_config.min_referral_reward_deposit_rate.
            to_string(),
467     )));
468 }
469
470 Ok((key_denom, referral_reward_pool_rate,
    participation_reward_value + referral_reward_amount))

```

Risk Level:

Likelihood - 2

Impact - 1

Recommendation:

Use `referral_reward_value` instead of `referral_reward_amount` when deposit values is calculated in `validate_reward_pool_weight` function.

Remediation plan:

SOLVED: The issue was fixed in commit [a1e310e5b92c58b9626b5e1e934d00ff88771dd9](#).

3.22 (HAL-22) MISCALCULATION OF REMAIN AMOUNT WHEN ADMIN TRANSFERS VKR TOKENS – INFORMATIONAL

Description:

The `transfer` function from `contracts/community/src/executions.rs` calculates the `remain_amount` when a sender transfer an amount of VKR tokens. If the sender is admin (Governance contract), the `remain_amount` is miscalculated because `amount` is not subtracted from `balance.free_balance`.

At the end of the function, the `miscalculated value` is added as an attribute and emitted as part of a “wasm” event, which could affect the adequate traceability of the operation.

Code Location:

Listing 44: `contracts/community/src/executions.rs` (Lines 165,172)

```
165 let remain_amount = if config.is_admin(&info.sender) {
166     let balance = state.load_balance(&deps.querier, &env, &config
    .managing_token)?;
167
168     if balance.free_balance < amount {
169         return Err(ContractError::Std(StdError::generic_err("
            Insufficient balance")));
170     }
171
172     balance.free_balance
173 } else {
```

Listing 45: `contracts/community/src/executions.rs` (Lines 204)

```
202 response = response.add_attribute("recipient", recipient);
203 response = response.add_attribute("amount", amount);
204 response = response.add_attribute("remain_amount", remain_amount);
```

Risk Level:

Likelihood - 2

Impact - 1

Recommendation:

Update the calculus of `remain_amount` to subtract `amount` from `balance.free_balance` in `transfer` function when sender is admin.

Remediation plan:

SOLVED: The issue was fixed in commit [d648cab4629bef8e742140fd4f479df5341a3ef](#).

3.23 (HAL-23) FUNCTION WITH UNUSED ARGUMENT - INFORMATIONAL

Description:

The `_height` argument in `load_available_balance` function from `contracts/governance/src/common/states.rs` is not used as part of the internal logic of this function. So, its presence is not necessary for the correct working of the aforementioned function and only incurs in additional gas fees consumption.

Code Location:

Listing 46: `contracts/governance/src/common/states.rs` (Lines 31)

```
31 pub fn load_available_balance(deps: Deps, _height: u64) ->
    StdResult<Uint128> {
32     let contract_config = ContractConfig::load(deps.storage)?;
33     let contract_balance = query_cw20_balance(
34         &deps.querier,
35         &contract_config.governance_token,
36         &contract_config.address,
37     )?;
38     let poll_state = PollState::load(deps.storage)?;
39     let available_balance = contract_balance.checked_sub(
40         poll_state.total_deposit)?;
41     Ok(available_balance)
42 }
```

Risk Level:

Likelihood - 1

Impact - 1

Recommendation:

If not used, it is recommended to remove `_height` argument in `load_available_balance` function in order to reduce gas fees consumption.

Remediation plan:

ACKNOWLEDGED: The `Valkyrie team` acknowledged this finding.



THANK YOU FOR CHOOSING

// HALBORN

