

## **SHERLOCK SECURITY REVIEW FOR**



**Prepared for:** Opyn

Prepared by: Sherlock Lead Security Expert: thec00n

**Dates Audited:** November 23 - November 30, 2022

Prepared on: December 9, 2022

## Introduction

Opyn is building DeFi-native derivatives and options infrastructure in DeFi. Known for developing Squeeth, perpetual exposure to ETH squared.

### **Scope**

The following contracts are in scope

 CrabNetting.sol (its interfaces) and its dependencies CrabStrategyV2.sol, Controller.sol

You can find the dependencies inside this repo

## **Findings**

Each issue has an assigned severity:

- Medium issues are security vulnerabilities that may not be directly exploitable or may require certain conditions in order to be exploited. All major issues should be addressed.
- High issues are directly exploitable security vulnerabilities that need to be fixed.

#### **Issues found**

Medium	High
4	4

## Issues not fixed or acknowledged

Medium	High
0	0

## Security experts who found valid issues

hyh	bin2chen	CRYP70
keccak123	thec00n	rotcivegaf
yixxas	joestakey	<u>adriro</u>
KingNFT	<u>libratus</u>	Met
CCCZ	Zarf	<u>chainNue</u>
Jeiwan	<u>indijanc</u>	<u>Deivitto</u>



dipp
0x52
rvierdiiev
HonorLt
reassor
Haruxe
minhtrng
Atarpara

jonatascm
John
aviggiano
\_\_141345\_\_
csanuragjain
zapaz
Trumpero
kaliberpoziomka

imare
caventa
seyni
hansfriese
zimu
ctf\_sec



## **Issue H-1: debtToMint incorrectly treats feeAdjustment decimals**

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/236

## Found by

keccak123, hyh

### **Summary**

\_debtToMint() will return 0 decimals amounts and sqthToSell in depositAuction() will be insignificant, leading to ignoring the market orders used and depositing auction to be void as no external funding will be brought in.

## **Vulnerability Detail**

feeAdjustment=\_calcFeeAdjustment() is (squeethEthPrice\*feeRate)/10000 and have
18 decimals.

wSqueethToMint=(\_amount\*debt)/(collateral+(debt\*feeAdjustment)) will have 36 decimals in numerator and the same 36 in denominator, yielding 0 decimals figure. That figure is sqthToSell, so no market buying orders will be ever filled.

## **Impact**

depositAuction() will malfunction all the time, either reverting or producing less WETH and less CRAB than desired, i.e. there will be no deposit auction as market order part is needed to bring in the liquidity to be distributed.

Setting the severity to be high as this is system malfunction with material impact and no prerequisites.

## **Code Snippet**

feeAdjustment is treated as if it has no decimals:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L476-L485

```
/**
  * @dev calculates wSqueeth minted when amount is deposited
  * @param _amount to deposit into crab
  */
function _debtToMint(uint256 _amount) internal view returns (uint256) {
    uint256 feeAdjustment = _calcFeeAdjustment();
```



```
(,, uint256 collateral, uint256 debt) =

□ ICrabStrategyV2(crab).getVaultDetails();
    uint256 wSqueethToMint = (_amount * debt) / (collateral + (debt *

□ feeAdjustment));
    return wSqueethToMint;
}
```

while it has 18 decimals:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L795-L800

```
function _calcFeeAdjustment() internal view returns (uint256) {
    uint256 feeRate = IController(sqthController).feeRate();
    if (feeRate == 0) return 0;
    uint256 squeethEthPrice = IOracle(oracle).getTwap(ethSqueethPool, sqth, weth,
    sqthTwapPeriod, true);
    return (squeethEthPrice * feeRate) / 10000;
}
```

As sqthToSell to be insignificant, there will be no Squeeth selling at all:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L491-L504

```
function depositAuction(DepositAuctionParams calldata _p) external onlyOwner {
    _checkOTCPrice(_p.clearingPrice, false);
    /**
    * step 1: get eth from mm
    * step 2: get eth from deposit usdc
    * step 3: crab deposit
    * step 4: flash deposit
    * step 5: send sqth to mms
    * step 6: send crab to depositors
    */
    uint256 initCrabBalance = IERC20(crab).balanceOf(address(this));
    uint256 initEthBalance = address(this).balance;

uint256 sqthToSell = _debtToMint(_p.totalDeposit);
```

This renders sqth buying orders block void, i.e. it will be always \_p.orders[0].quantity>=remainingToSell:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L504-L524

```
uint256 sqthToSell = _debtToMint(_p.totalDeposit);
// step 1 get all the eth in
```



```
uint256 remainingToSell = sqthToSell;
for (uint256 i = 0; i < _p.orders.length; i++) {</pre>
    require(_p.orders[i].isBuying, "auction order not buying sqth");
    require(_p.orders[i].price >= _p.clearingPrice, "buy order price less than

    clearing");

    _checkOrder(_p.orders[i]);
    if (_p.orders[i].quantity >= remainingToSell) {
        IWETH(weth).transferFrom(
            _p.orders[i].trader, address(this), (remainingToSell *
→ _p.clearingPrice) / 1e18
        );
        remainingToSell = 0;
        break;
    } else {
        IWETH(weth).transferFrom(
            _p.orders[i].trader, address(this), (_p.orders[i].quantity *
→ _p.clearingPrice) / 1e18
        remainingToSell -= _p.orders[i].quantity;
require(remainingToSell == 0, "not enough buy orders for sqth");
```

#### **Tool used**

Manual Review

#### Recommendation

Consider adding decimals treatment, for example:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L476-L485

```
/**
    * @dev calculates wSqueeth minted when amount is deposited
    * @param _amount to deposit into crab
    */
    function _debtToMint(uint256 _amount) internal view returns (uint256) {
        uint256 feeAdjustment = _calcFeeAdjustment();
        (,, uint256 collateral, uint256 debt) =
        ICrabStrategyV2(crab).getVaultDetails();
        uint256 wSqueethToMint = (_amount * debt) / (collateral + (debt *
        feeAdjustment));
        uint256 wSqueethToMint = (_amount * debt) / (collateral + (debt *
        feeAdjustment) / 1e18);
        return wSqueethToMint;
```



}

## **Discussion**

## thec00n

Nice find. Fix Igtm.



# Issue H-2: Netting and withdraw auction can be frozen permanently

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/219

## Found by

yixxas, KingNFT, joestakey, cccz, hyh, bin2chen, Zarf, libratus

### **Summary**

An attacker can permanently block the auctions by using a blocked address to fail USDC transfers, which are now required for the auction to proceed.

## **Vulnerability Detail**

Say Bob knows that one of his addresses is blocked by USDC. He has/can obtain CRAB, which he can transfer to this address.

As withdraw queue requires each transfer call to be successful, this will permanently freezes the functionality, i.e. all future auctions will be blocked.

Knowing that, Bob will block the auctions when it's beneficial to him the most.

## **Impact**

netAtPrice() and withdrawAuction() will be blocked as long as Bob's withdrawal is queued. There is no way for the owner to manually alter this state.

As auction timing can have material impact on the beneficiaries, the inability to perform netting and withdraw auction will lead to losses for them as Bob will choose the moment to execute the attack to benefit himself at the expense of the participants.

Setting the severity to be high as this is permanent freeze of the core functionality fully controllable by the attacker only.

## **Code Snippet**

netAtPrice() will be reverting at Bob's withdrawal:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L389-L419

```
// process withdraws and send usdc
i = withdrawsIndex;
while (crabQuantity > 0) {
```



```
Receipt memory withdraw = withdraws[i];
       if (withdraw.amount == 0) {
           i++;
           continue;
       if (withdraw.amount <= crabQuantity) {</pre>
           crabQuantity = crabQuantity - withdraw.amount;
           crabBalance[withdraw.sender] -= withdraw.amount;
           amountToSend = (withdraw.amount * _price) / 1e18;
           IERC20(usdc).transfer(withdraw.sender, amountToSend);
           emit CrabWithdrawn(withdraw.sender, withdraw.amount, amountToSend,
delete withdraws[i];
           i++:
       } else {
           withdraws[i].amount = withdraw.amount - crabQuantity;
           crabBalance[withdraw.sender] -= crabQuantity;
           amountToSend = (crabQuantity * _price) / 1e18;
           IERC20(usdc).transfer(withdraw.sender, amountToSend);
           emit CrabWithdrawn(withdraw.sender, withdraw.amount, amountToSend,
crabQuantity = 0;
   withdrawsIndex = i;
```

withdrawAuction() similarly will fail on Bob's entry:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L687-L720

```
// step 5 pay all withdrawers and mark their withdraws as done
uint256 remainingWithdraws = _p.crabToWithdraw;
uint256 j = withdrawsIndex;
uint256 usdcAmount;
while (remainingWithdraws > 0) {
    Receipt memory withdraw = withdraws[j];
    if (withdraw.amount == 0) {
        j++;
        continue;
    }
    if (withdraw.amount <= remainingWithdraws) {
        // full usage</pre>
```



```
remainingWithdraws -= withdraw.amount;
        crabBalance[withdraw.sender] -= withdraw.amount;
        // send proportional usdc
        usdcAmount = (((withdraw.amount * 1e18) / _p.crabToWithdraw) *
   usdcReceived) / 1e18;
        IERC20(usdc).transfer(withdraw.sender, usdcAmount);
        emit CrabWithdrawn(withdraw.sender, withdraw.amount, usdcAmount, j);
        delete withdraws[j];
        j++;
    } else {
        withdraws[j].amount -= remainingWithdraws;
        crabBalance[withdraw.sender] -= remainingWithdraws;
        // send proportional usdc
        usdcAmount = (((remainingWithdraws * 1e18) / _p.crabToWithdraw) *

    usdcReceived) / 1e18;

        IERC20(usdc).transfer(withdraw.sender, usdcAmount);
        emit CrabWithdrawn(withdraw.sender, remainingWithdraws, usdcAmount, j);
        remainingWithdraws = 0;
withdrawsIndex = j;
```

netAtPrice() and withdrawAuction() unavailability and the whole withdrawal queue freeze will be permanent as withdrawsIndex can be changed only in netAtPrice() and withdrawAuction(), i.e. there is no way to skip any entry, including Bob's.

I.e. only Bob can unstuck the system by removing the withdrawal:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L319-L346



```
for (uint256 i = lastIndexP1; i > 0; i--) {
    Receipt storage r = withdraws[userWithdrawsIndex[msg.sender][i - 1]];
    if (r.amount > toRemove) {
        r.amount -= toRemove;
        toRemove = 0;
        break;
    } else {
        toRemove -= r.amount;
        delete withdraws[userWithdrawsIndex[msg.sender][i - 1]];
    }
}
IERC20(crab).transfer(msg.sender, _amount);
emit CrabDeQueued(msg.sender, _amount, crabBalance[msg.sender]);
}
```

#### Tool used

Manual Review

#### Recommendation

Consider trying to transfer and skipping if there is any malfunction, for example:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L389-L419

```
// process withdraws and send usdc
    i = withdrawsIndex;
    while (crabQuantity > 0) {
        Receipt memory withdraw = withdraws[i];
        if (withdraw.amount == 0) {
            i++;
            continue;
        if (withdraw.amount <= crabQuantity) {</pre>
            amountToSend = (withdraw.amount * _price) / 1e18;
            IERC20(usdc).transfer(withdraw.sender, amountToSend);
            try IERC20(usdc).transfer(withdraw.sender, amountToSend) {
                crabQuantity = crabQuantity - withdraw.amount;
                crabBalance[withdraw.sender] -= withdraw.amount;
                emit CrabWithdrawn(withdraw.sender, withdraw.amount,
amountToSend, i);
                delete withdraws[i];
            } catch {
```



```
i++;
} else {
    amountToSend = (crabQuantity * _price) / 1e18;
    IERC20(usdc).transfer(withdraw.sender, amountToSend);
+ try IERC20(usdc).transfer(withdraw.sender, amountToSend) {
        withdraws[i].amount = withdraw.amount - crabQuantity;
        crabBalance[withdraw.sender] -= crabQuantity;
        emit CrabWithdrawn(withdraw.sender, withdraw.amount,

        amountToSend, i);

        crabQuantity = 0;
+ } catch {
+ ++i;
+ }
}
withdrawsIndex = i;
}
```

This can be paired with introduction of the onlyOwner rescue function to handle the transfer manually, say for USDC ban case: auction operator transfers to self, swaps and return the funds to depositor in another form.

Notice that skipping the entry causes no harm for the withdrawer as dequeueCrab() can be run any time for it.

#### **Discussion**

#### sanandnarayan

https://github.com/opynfinance/squeeth-monorepo/pull/801

#### thec00n

The owner can repay Crabv2 to users and delete the withdraw in case the auction functions fail because of a blacklisted USDC address.

#### sanandnarayan

this is almost what the fix does. Instead of sending the crabV2 back, the blacklisted user can claim it / dequeue it themselves. And since we reject/delete the withdraw the auction can be resubmitted with a lesser amount / the next withdraw amounts could be used

#### thec00n

Ah yes indeed.

#### iacksanford1

Fix accepted



# Issue H-3: Adverary can DOS contract by making a large number of deposits/withdraws then removing them all

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/148

## Found by

yixxas, KingNFT, rotcivegaf, hyh, chainNue, rvierdiiev, adriro, Jeiwan, Met, indijanc, 0x52

### **Summary**

When a user dequeues a withdraw or deposit it leaves a blank entry in the withdraw/deposit. This entry must be read from memory and skipped when processing the withdraws/deposits which uses gas for each blank entry. An adversary could exploit this to DOS the contract. By making a large number of these blank deposits they could make it impossible to process any auction.

## **Vulnerability Detail**

```
while (_quantity > 0) {
    Receipt memory deposit = deposits[i];
    if (deposit.amount == 0) {
        i++;
        continue;
    }
    if (deposit.amount <= _quantity) {</pre>
        // deposit amount is lesser than quantity use it fully
        _quantity = _quantity - deposit.amount;
        usdBalance[deposit.sender] -= deposit.amount;
        amountToSend = (deposit.amount * 1e18) / _price;
        IERC20(crab).transfer(deposit.sender, amountToSend);
        emit USDCDeposited(deposit.sender, deposit.amount, amountToSend, i, 0);
        delete deposits[i];
        i++;
    } else {
        // deposit amount is greater than quantity; use it partially
        deposits[i].amount = deposit.amount - _quantity;
        usdBalance[deposit.sender] -= _quantity;
        amountToSend = (_quantity * 1e18) / _price;
        IERC20(crab).transfer(deposit.sender, amountToSend);
        emit USDCDeposited(deposit.sender, _quantity, amountToSend, i, 0);
        _quantity = 0;
    }
}
```



The code above processes deposits in the order they are submitted. An adversary can exploit this by withdrawing/depositing a large number of times then dequeuing them to create a larger number of blank deposits. Since these are all zero, it creates a fill or kill scenario. Either all of them are skipped or none. If the adversary makes the list long enough then it will be impossible to fill without going over block gas limit.

### **Impact**

Contract can be permanently DOS'd

## **Code Snippet**

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L362-L386

#### **Tool used**

Manual Review

#### Recommendation

Two potential solutions. The first would be to limit the number of deposits/withdraws that can be processed in a single netting. The second would be to allow the owner to manually skip withdraws/deposits by calling an function that increments depositsIndex and withdrawsIndex.

#### **Discussion**

#### sanandnarayan

fix: https://github.com/opynfinance/squeeth-monorepo/pull/805

#### thec00n

Allows the owner to set the withdrawsIndex and depositIndex and so to skip the queue index forward if there is some issue with the queue elements. At least this should allow the auction functions to continue to work.

#### jacksanford1

Flx accepted



## Issue H-4: Orders from other market makers can be invalidated

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/6

## Found by

cccz, rotcivegaf, jonatascm, hyh, thec00n, HonorLt, John, adriro, Atarpara, minhtrng, aviggiano, indijanc, reassor, Haruxe

#### **Summary**

The checkOrder() function performs verification of pre-signed orders. This function allows anyone to set the status of an order as used by storing the nonce contained in the order. Orders and their respective nonce can only be used once.

### **Vulnerability Detail**

The \_useNonce() function is called as called as part of the <code>checkOrder()</code> function. It checks that the nonce of a trader has not already been used, marks the nonce as used and performs other order verification checks. Orders and their respective nonce are also checked by the same implementation as part of the auction functions <code>withdrawAuction()</code> and <code>depositAuction()</code>. An order that has been invalidated once can not be used anymore and by calling <code>checkOrder()</code> any user can invalidate existing orders.

## **Impact**

A malicious user could perform a grieving attack and invalidate any presigned orders by monitoring the mempool and front run any orders that are submitted to withdrawAuction() and depositAuction() and send them to checkOrder(). One invalidated order can cause the auction functions to fail.

## **Code Snippet**

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L447-L476

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L756-L759

#### **Tool used**

Manual Review



#### Recommendation

1.) Change the checkOrder() and \_checkOrder() to a view function 2.) Remove \_use Nonce() from \_checkOrder() 3.) Use \_useNonce() and \_checkOrder() in withdrawAuct ion() and depositAuction()

#### **Discussion**

#### sanandnarayan

fix https://github.com/opynfinance/squeeth-monorepo/pull/806

#### thec00n

Fix Igtm.



## Issue M-1: Precision is lost in depositAuction and with-drawAuction user amount due calculations

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/201

## Found by

yixxas, CRYP70, hyh

### **Summary**

Formulas for usdcAmount, portion.crab, portion.eth used in depositAuction() and withdrawAuction() for queued distributions perform division first, which lead to truncation and fund loss in the numerical corner cases.

### **Vulnerability Detail**

depositAuction() and withdrawAuction() use the same approach for USDC and crab amount calculation. Let's focus on withdrawAuction(), there it is usdcAmount=(((withdraw.amount\*1e18)/\_p.crabToWithdraw)\*usdcReceived)/1e18.

When \_p.crabToWithdraw is big compared to withdraw.amount, the ((withdraw.amoun t\*1e18)/\_p.crabToWithdraw) can become zero as result of integer division.

As an example there can be an ordinary user and a whale situation, for the user it can be withdraw.amount=900, while \_p.crabToWithdraw=1000e18, usdcReceived=2e18, then usdcAmount=(((withdraw.amount\*1e18)/\_p.crabToWithdraw)\*usdcReceived)/1e 18=0, while it should be usdcAmount=(withdraw.amount\*usdcReceived)/\_p.crabToWithdraw=(900\*2e18)/1000e18=1.

## **Impact**

When truncation occurs the corresponding depositor or withdrawer will experience the loss as less funds to be distributed to them.

Setting the severity to medium as this have material impact in a numerical corner cases only.

## **Code Snippet**

withdrawAuction() use usdcAmount=(((withdraw.amount\*1e18)/\_p.crabToWithdraw)\* usdcReceived)/1e18:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L697-L718



```
if (withdraw.amount <= remainingWithdraws) {</pre>
   // full usage
   remainingWithdraws -= withdraw.amount;
    crabBalance[withdraw.sender] -= withdraw.amount;
   // send proportional usdc
   usdcAmount = (((withdraw.amount * 1e18) / _p.crabToWithdraw) * usdcReceived)
→ / 1e18;
   IERC20(usdc).transfer(withdraw.sender, usdcAmount);
    emit CrabWithdrawn(withdraw.sender, withdraw.amount, usdcAmount, j);
   delete withdraws[j];
   j++;
} else {
   withdraws[j].amount -= remainingWithdraws;
    crabBalance[withdraw.sender] -= remainingWithdraws;
   // send proportional usdc
   usdcAmount = (((remainingWithdraws * 1e18) / _p.crabToWithdraw) *

→ usdcReceived) / 1e18;

   IERC20(usdc).transfer(withdraw.sender, usdcAmount);
   emit CrabWithdrawn(withdraw.sender, remainingWithdraws, usdcAmount, j);
   remainingWithdraws = 0;
```

depositAuction() use the same approach for portion.crab and portion.eth:

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab
Netting.sol#L584-L618



```
emit USDCDeposited(deposits[k].sender, queuedAmount, portion.crab, k,
→ portion.eth);
    delete deposits[k];
   k++;
} else {
    usdBalance[deposits[k].sender] -= remainingDeposits;
   portion.crab = (((remainingDeposits * 1e18) / _p.depositsQueued) *

    to_send.crab) / 1e18;

    IERC20(crab).transfer(deposits[k].sender, portion.crab);
    portion.eth = (((remainingDeposits * 1e18) / _p.depositsQueued) *

    to_send.eth) / 1e18;

    if (portion.eth > 1e12) {
        IWETH(weth).transfer(deposits[k].sender, portion.eth);
    } else {
        portion.eth = 0;
    emit USDCDeposited(deposits[k].sender, remainingDeposits, portion.crab, k,
→ portion.eth);
    deposits[k].amount -= remainingDeposits;
   remainingDeposits = 0;
```

#### Tool used

Manual Review

#### Recommendation

Consider performing multiplication first in all the case, for example for withdrawAuction():

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L697-L718



```
usdcAmount = (withdraw.amount * usdcReceived) /
_p.crabToWithdraw;
             IERC20(usdc).transfer(withdraw.sender, usdcAmount);
             emit CrabWithdrawn(withdraw.sender, withdraw.amount, usdcAmount,
j);
             delete withdraws[j];
             j++;
         } else {
             withdraws[j].amount -= remainingWithdraws;
             crabBalance[withdraw.sender] -= remainingWithdraws;
             // send proportional usdc
             usdcAmount = (((remainingWithdraws * 1e18) / _p.crabToWithdraw) *
usdcReceived) / 1e18;
             usdcAmount = (remainingWithdraws * usdcReceived) /
_p.crabToWithdraw;
             IERC20(usdc).transfer(withdraw.sender, usdcAmount);
             emit CrabWithdrawn(withdraw.sender, remainingWithdraws,
usdcAmount, j);
             remainingWithdraws = 0;
```

withdraw.amount and \_p.crabToWithdraw have 18 decimals here, usdcReceived and resulting usdcAmount have 6 decimals.

#### **Discussion**

#### sanandnarayan

fix: https://github.com/opynfinance/squeeth-monorepo/pull/804

#### thec00n

Fix Igtm.

I think this should be set to medium severity, as the author suggests.



## Issue M-2: Denial of Service - userDepositIndex and user-WithdrawIndex growing indefinitely

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/156

### Found by

\_\_141345\_\_, KingNFT, zapaz, HonorLt, csanuragjain, Met, indijanc, Trumpero, reassor

### **Summary**

State variables userDepositIndex and userWithdrawIndex are growing indefinitely, this might lead to expensive transactions and effectively denial of service for the user when calling withdrawUSCD and dequeueCrabs functions that require iterations over the whole arrays.

## **Vulnerability Detail**

The contract is using userDepositsIndex and userWithdrawsIndex to track deposits and withdraw for users. This helps with parsing state variables deposits and withdraws that contain data for all users. userDepositsIndex is expanded by depositUSDC function and the elements are deleted by withdrawUSDC, however the delete is only setting data located at the given index to zero. This make all element re-parsed every time the function is called, making the user consuming more gas. The very same logic is present within the function queueCrabForWithdrawal and dequeueCrabs. The first one will make the userWithdrawsIndex grow and the second will just zero-out the elements but keep parsing them every time the user call the function.

## **Impact**

Denial of service/very expensive transactions for users of the protocol.

## **Code Snippet**

- <a href="https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/CrabNetting.sol#L288-L300">https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/CrabNetting.sol#L288-L300</a>
- <a href="https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/CrabNetting.sol#L331-L343">https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/CrabNetting.sol#L331-L343</a>

#### **Tool used**

Manual Review



#### Recommendation

It is recommended to remove elements from the arrays userDepositsIndex/userWith drawsIndex using pop() function when deleting deposits. This should be easy to implement since the iteration starts from last item and goes down until first element.

## **Discussion**

#### sanandnarayan

fix: https://github.com/opynfinance/squeeth-monorepo/pull/799

#### thec00n

Fix LGTM.



## Issue M-3: User withdrawals are dependent on admin actions

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/83

### Found by

Deivitto, thec00n, Jeiwan, dipp

### **Summary**

Users can deposit USDC and Crabv2 tokens at any time, but there are limitations around withdrawals. Users could have permanently locked up their funds if specific owner actions are not triggered.

## **Vulnerability Detail**

The owner can call <code>toggleAuctionLive()</code> and prevent any withdrawals from occurring. User withdrawals are only enabled again when the owner calls <code>withdrawAuction()</code> or <code>depositAuction()</code>. If the owner loses their key or becomes malicious and never calls these functions, then the users have no way of withdrawing their funds.

## **Impact**

Users could get their funds locked up in the Netting contract without a way to withdraw them again.

## **Code Snippet**

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L276-L283

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L321-L327

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L223-L226

#### Tool used

Manual Review



#### Recommendation

Lock up times are necessary for the system to work but users should always be able to withdraw their funds eventually without any dependecy of the owner. When users deposit tokens, a meaningful expiry timestamp should be set by the contract. Before the expiry deposits are locked and the funds can be used during auctions. After expiry deposits are skipped and users can withdraw them at any time.

#### **Discussion**

#### sanandnarayan

fix: https://github.com/opynfinance/squeeth-monorepo/pull/807

#### thec00n

It covers at least the case where the key or signing powers are lost. Owner could still push out the turnOffAuctionLive() time threshold by calling toggleAuctionLive() twice just before the auction can be turned off by users. Just saying ...

#### sanandnarayan

alternate fix: https://github.com/opynfinance/squeeth-monorepo/pull/809

#### jacksanford1

Comment for report: the c00n accepts the alternate fix.



# Issue M-4: Used orders or revoked token authorizations can cause withdrawAuction and depositAuction to fail

Source: https://github.com/sherlock-audit/2022-11-opyn-judging/issues/60

## Found by

\_\_141345\_\_, hansfriese, zimu, thec00n, kaliberpoziomka, chainNue, imare, seyni, bin2chen, ctf\_sec, caventa, Haruxe

### **Summary**

The owner must ensure that all orders are valid before submitting an auction, as a single order failure can revert an entire auction. The current implementation allows a market maker to invalidate their order by front-running an auction transaction, causing the auction to fail. Other ways to cause the auction functions to fail are listed below.

### **Vulnerability Detail**

A market maker can invalidate their order when withdrawAuction() and depositAuction() is submitted from the owner by:

- setting the nonce of their order as used by calling setNonceTrue() or by calling checkOrder() and setting the nonce of orders as used (see <a href="https://github.com/sherlock-audit/2022-11-opyn-thec00n/issues/1">https://github.com/sherlock-audit/2022-11-opyn-thec00n/issues/1</a>).
- By revoking permissions to transfer tokens for the CrabNetting contract or transferring required tokens from the trading account so that the transfer fails.

Large user withdrawals could also occur right before the auction is submitted which could cause the auction functions to fail.

## **Impact**

A malicious market maker or user could perform a griefing attack and repeatedly cause auctions to fail.

## **Code Snippet**

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L756-L759

https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L507-L524



https://github.com/sherlock-audit/2022-11-opyn/blob/main/crab-netting/src/Crab Netting.sol#L645-L656

#### **Tool used**

Manual Review

#### Recommendation

- The function \_useNonce() should not fail when the nonce has been used.
   Instead, return a flag with the status of the nonce update. Orders that already have used nonces should be skipped from processing in withdrawAuction() and depositAuction().
- The auction functions should check if the market maker has sufficient balance and if the CrabNetting contract is authorized to successfully perform the transfer from a related order. Insufficient permissions or funds from users that sign orders should also be skipped.
- Require that auction isAuctionLive is set to true for withdrawAuction() and de positAuction() so withdrawals can not occur during auctions.

#### **Discussion**

#### sanandnarayan

So, before calling the auction function we actually check if the market makers have adequate approval and balance. if a market maker cancels approval or reduces balance or cancels nonce. Then we remove that order and resubmit the auction

#### sanandnarayan

So, before calling the auction function we actually check if the market makers have adequate approval and balance. if a market maker cancels approval or reduces balance or cancels nonce. Then we remove that order and resubmit the auction transaction

#### thec00n

Yes but it might lead to failed transactions. It's better to check anything that could fail onchain and then skip the order if it's not valid.

I also think that this issue should be medium not high.

#### sanandnarayan

Agree regarding the technicality. Practically, market makers / auction participants don't grieve, so we are okay with current implementation. I acknowledge the issue

