Buck Shlegeris October 13, 2015

Fan of elegant abstractions and functional programming bshlgrs.github.io

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Employment

PayPal San Francisco

January 2015-current

- Writing distributed services in mostly functional Scala, with Akka, Spray, etc

App Academy

San Francisco

January 2014-July 2014

- Taught Ruby on Rails, Ruby, Javascript, Backbone
- Delivered lectures, wrote learning materials

Personal projects and presentations

Ruining the Coding Interview

2015

github.com/bshlgrs/ruining-the-coding-interview Presented at Scala By The Bay 2015

- A project where I try to automate various types of code optimization which are typically done manually, such as data structure selection.
- I presented a Scala program which takes (a subset of) Java source and outputs Ruby code with optimized data structures. This project also involved writing a computer algebra system.
- My presentation is viewable here: https://www.youtube.com/watch?v=oPFga7eg3Uw

rPeANUt compiler

mostly 2014

- github.com/bshlgrs/rpeanut-compiler
 - Compiler from a subset of C including pointer arithmetic to a RISC instruction set
 - Currently partially deployed to the web with ScalaJS.

Education

Australian National University BSc

Canberra, Australia 2012-2014

 Undergraduate coursework: Algorithms, operating systems, AI, algorithmic information theory and universal AI, theory of programming languages, computer architecture, linear algebra and ODEs, theory of computation

- Director and presenter at CompCon, an inaugural Australian undergraduate CS conference;
 presented on algebraic behaviour of data structures
- Completed two research projects and a variety of advanced undergraduate courses ahead of my year level.
- One of those research projects was on using denoising autoencoders and other neural nets for q-learning in reinforcement learning, using Theano.

Skills

- I normally code in Scala, Ruby, Javascript, Python, Haskell, Java, or C/C++.
- Web development, particularly in Rails and React
- Data structures, programming language theory/type theory, machine learning (especially neural nets)