```
1import components.sequence.Sequence;
7
8 /**
9 * {@code Statement} represented as a {@code Tree<StatementLabel>} with
10 * implementations of primary methods.
12 * @convention [$this.rep is a valid representation of a Statement]
13 * @correspondence this = $this.rep
14 *
15 * @author Robert Frenken
16 * @author Bennett Palmer
17 *
18 */
19 public class Statement2 extends StatementSecondary {
21
       * Private members -----
22
23
24
25
      /**
26
       * Label class for the tree representation.
27
28
      private static final class StatementLabel {
29
          /**
30
           * Statement kind.
31
           */
32
33
          private Kind kind;
34
35
           * IF/IF_ELSE/WHILE statement condition.
36
37
38
          private Condition condition;
39
          /**
40
           * CALL instruction name.
41
42
43
          private String instruction;
44
45
          /**
           * Constructor for BLOCK.
46
47
           * @param k
48
49
                        the kind of statement
50
51
          private StatementLabel(Kind k) {
52
              assert k == Kind.BLOCK : "Violation of: k = BLOCK";
53
              this.kind = k;
54
          }
55
56
57
           * Constructor for IF, IF_ELSE, WHILE.
58
           * @param k
59
                        the kind of statement
60
           * @param c
61
62
                        the statement condition
```

```
63
            */
 64
           private StatementLabel(Kind k, Condition c) {
 65
               assert k == Kind.IF || k == Kind.IF_ELSE || k == Kind.WHILE : ""
                        + "Violation of: k = IF or k = IF_ELSE or k = WHILE";
 66
               this.kind = k;
 67
 68
               this.condition = c;
 69
           }
 70
           /**
 71
 72
            * Constructor for CALL.
 73
            * @param k
 74
 75
                          the kind of statement
            * @param i
 76
 77
                          the instruction name
 78
            */
 79
           private StatementLabel(Kind k, String i) {
               assert k == Kind.CALL : "Violation of: k = CALL";
 80
 81
               assert i != null : "Violation of: i is not null";
 82
               assert Tokenizer
 83
                        .isIdentifier(i) : "Violation of: i is an IDENTIFIER";
 84
               this.kind = k;
 85
               this.instruction = i;
 86
           }
 87
           @Override
 88
 89
           public String toString() {
               String condition = "?", instruction = "?";
 90
 91
               if ((this.kind == Kind.IF) || (this.kind == Kind.IF_ELSE)
 92
                        || (this.kind == Kind.WHILE)) {
 93
                    condition = this.condition.toString();
 94
                } else if (this.kind == Kind.CALL) {
 95
                    instruction = this.instruction;
 96
               return "(" + this.kind + "," + condition + "," + instruction + ")";
 97
 98
           }
99
100
       }
101
       /**
102
103
        * The tree representation field.
104
105
       private Tree<StatementLabel> rep;
106
107
        * Creator of initial representation.
108
109
110
       private void createNewRep() {
111
112
           this.rep = new Tree1<StatementLabel>();
           StatementLabel start = new StatementLabel(Kind.BLOCK);
113
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
114
115
           this.rep.assemble(start, children);
116
117
       }
118
       /*
119
```

```
120
       121
122
      /**
123
124
       * No-argument constructor.
125
126
      public Statement2() {
127
          this.createNewRep();
128
129
130
       * Standard methods ------
131
132
133
134
      @Override
135
      public final Statement2 newInstance() {
136
137
              return this.getClass().getConstructor().newInstance();
          } catch (ReflectiveOperationException e) {
138
139
              throw new AssertionError(
                     "Cannot construct object of type " + this.getClass());
140
141
          }
142
      }
143
      @Override
144
145
      public final void clear() {
146
          this.createNewRep();
147
148
149
      @Override
150
      public final void transferFrom(Statement source) {
          assert source != null : "Violation of: source is not null";
151
          assert source != this : "Violation of: source is not this";
152
          assert source instanceof Statement2 : ""
153
154
                 + "Violation of: source is of dynamic type Statement2";
155
156
          * This cast cannot fail since the assert above would have stopped
157
           * execution in that case: source must be of dynamic type Statement2.
158
159
          Statement2 localSource = (Statement2) source;
160
          this.rep = localSource.rep;
161
          localSource.createNewRep();
162
      }
163
164
       * Kernel methods ------
165
166
167
168
      @Override
169
      public final Kind kind() {
170
          // Fix this line to return the result.
171
172
          return this.rep.root().kind;
173
      }
174
175
      @Override
176
      public final void addToBlock(int pos, Statement s) {
```

```
177
           assert s != null : "Violation of: s is not null";
           assert s != this : "Violation of: s is not this";
178
           assert s instanceof Statement2 : "Violation of: s is a Statement2";
179
180
           assert this.kind() == Kind.BLOCK : ""
181
                   + "Violation of: [this is a BLOCK statement]";
           assert 0 <= pos : "Violation of: 0 <= pos";</pre>
182
           assert pos <= this.lengthOfBlock() : ""</pre>
183
184
                   + "Violation of: pos <= [length of this BLOCK]";
           assert s.kind() != Kind.BLOCK : "Violation of: [s is not a BLOCK statement]";
185
186
187
           Statement2 localS = (Statement2) s;
188
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
189
           StatementLabel label = this.rep.disassemble(children);
           children.add(pos, localS.rep);
190
191
           this.rep.assemble(label, children);
192
           s.clear();
193
194
       }
195
196
       @Override
197
       public final Statement removeFromBlock(int pos) {
           assert 0 <= pos : "Violation of: 0 <= pos";</pre>
198
           assert pos < this.lengthOfBlock() : ""</pre>
199
200
                   + "Violation of: pos < [length of this BLOCK]";
201
           assert this.kind() == Kind.BLOCK : ""
202
                   + "Violation of: [this is a BLOCK statement]";
           /*
203
204
            * The following call to Statement newInstance method is a violation of
205
            * the kernel purity rule. However, there is no way to avoid it and it
206
            * is safe because the convention clearly holds at this point in the
            * code.
207
            */
208
209
           Statement2 s = this.newInstance();
210
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
211
           StatementLabel label = this.rep.disassemble(children);
212
           s.rep = children.remove(pos);
213
           this.rep.assemble(label, children);
214
215
           return s;
216
       }
217
       @Override
218
219
       public final int lengthOfBlock() {
           assert this.kind() == Kind.BLOCK : ""
220
221
                   + "Violation of: [this is a BLOCK statement]";
222
223
           return this.rep.numberOfSubtrees();
224
       }
225
226
       @Override
       public final void assembleIf(Condition c, Statement s) {
227
           assert c != null : "Violation of: c is not null";
228
           assert s != null : "Violation of: s is not null"
229
           assert s != this : "Violation of: s is not this";
230
231
           assert s instanceof Statement2 : "Violation of: s is a Statement2";
           assert s.kind() == Kind.BLOCK : ""
232
233
                   + "Violation of: [s is a BLOCK statement]";
```

```
234
           Statement2 localS = (Statement2) s;
235
           StatementLabel label = new StatementLabel(Kind.IF, c);
236
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
237
           children.add(0, localS.rep);
238
           this.rep.assemble(label, children);
239
           localS.createNewRep(); // clears s
240
       }
241
242
       @Override
243
       public final Condition disassembleIf(Statement s) {
           assert s != null : "Violation of: s is not null";
244
           assert s != this : "Violation of: s is not this";
245
246
           assert s instanceof Statement2 : "Violation of: s is a Statement2";
           assert this.kind() == Kind.IF : ""
247
248
                   + "Violation of: [this is an IF statement]";
249
           Statement2 localS = (Statement2) s;
250
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
251
           StatementLabel label = this.rep.disassemble(children);
252
           localS.rep = children.remove(0);
253
           this.createNewRep(); // clears this
254
           return label.condition;
255
       }
256
257
       @Override
       public final void assembleIfElse(Condition c, Statement s1, Statement s2) {
258
259
           assert c != null : "Violation of: c is not null";
260
           assert s1 != null : "Violation of: s1 is not null";
           assert s2 != null : "Violation of: s2 is not null";
261
262
           assert s1 != this : "Violation of: s1 is not this";
           assert s2 != this : "Violation of: s2 is not this";
263
           assert s1 != s2 : "Violation of: s1 is not s2";
264
           assert s1 instanceof Statement2 : "Violation of: s1 is a Statement2";
265
           assert s2 instanceof Statement2 : "Violation of: s2 is a Statement2";
266
267
           assert s1
268
                    .kind() == Kind.BLOCK : "Violation of: [s1 is a BLOCK statement]";
269
           assert s2
270
                    .kind() == Kind.BLOCK : "Violation of: [s2 is a BLOCK statement]";
271
272
           Statement2 localS1 = (Statement2) s1;
273
           Statement2 localS2 = (Statement2) s2;
274
           StatementLabel label = new StatementLabel(Kind.IF_ELSE, c);
275
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
           children.add(0, localS2.rep);
276
           children.add(0, localS1.rep);
277
278
           this.rep.assemble(label, children);
279
           localS1.createNewRep();
280
           localS2.createNewRep();
281
       }
282
283
       @Override
       public final Condition disassembleIfElse(Statement s1, Statement s2) {
284
285
           assert s1 != null : "Violation of: s1 is not null";
           assert s2 != null : "Violation of: s1 is not null";
286
           assert s1 != this : "Violation of: s1 is not this";
287
           assert s2 != this : "Violation of: s2 is not this";
288
           assert s1 != s2 : "Violation of: s1 is not s2";
289
290
           assert s1 instanceof Statement2 : "Violation of: s1 is a Statement2";
```

```
291
           assert s2 instanceof Statement2 : "Violation of: s2 is a Statement2";
292
           assert this.kind() == Kind.IF_ELSE : ""
293
                   + "Violation of: [this is an IF_ELSE statement]";
294
295
           Statement2 localS1 = (Statement2) s1;
           Statement2 localS2 = (Statement2) s2;
296
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
297
298
           StatementLabel label = this.rep.disassemble(children);
299
           localS1.rep = children.remove(0);
300
           localS2.rep = children.remove(0);
301
           this.createNewRep();
302
           return label.condition;
303
304
       }
305
306
       @Override
307
       public final void assembleWhile(Condition c, Statement s) {
308
           assert c != null : "Violation of: c is not null";
           assert s != null : "Violation of: s is not null";
309
310
           assert s != this : "Violation of: s is not this";
           assert s instanceof Statement2 : "Violation of: s is a Statement2";
311
           assert s.kind() == Kind.BLOCK : "Violation of: [s is a BLOCK statement]";
312
313
314
           Statement2 localS = (Statement2) s;
           StatementLabel label = new StatementLabel(Kind.WHILE, c);
315
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
316
317
           children.add(0, localS.rep);
318
           this.rep.assemble(label, children);
319
           localS.createNewRep(); // clears s
320
321
       }
322
323
       @Override
324
       public final Condition disassembleWhile(Statement s) {
325
           assert s != null : "Violation of: s is not null";
326
           assert s != this : "Violation of: s is not this";
327
           assert s instanceof Statement2 : "Violation of: s is a Statement2";
328
           assert this.kind() == Kind.WHILE : ""
329
                   + "Violation of: [this is a WHILE statement]";
330
331
           Statement2 localS = (Statement2) s;
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
332
333
           StatementLabel label = this.rep.disassemble(children);
334
           localS.rep = children.remove(0);
335
           this.createNewRep();
336
           return label.condition;
337
       }
338
339
       @Override
340
       public final void assembleCall(String inst) {
341
           assert inst != null : "Violation of: inst is not null";
           assert Tokenizer.isIdentifier(inst) : ""
342
343
                   + "Violation of: inst is a valid IDENTIFIER";
344
345
           StatementLabel label = new StatementLabel(Kind.CALL, inst);
346
           Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
347
```

```
this.rep.assemble(label, children);
348
349
350
        }
351
        @Override
352
        public final String disassembleCall() {
   assert this.kind() == Kind.CALL : ""
353
354
355
                     + "Violation of: [this is a CALL statement]";
356
357
            Sequence<Tree<StatementLabel>> children = this.rep.newSequenceOfTree();
358
            StatementLabel label = this.rep.disassemble(children);
            this.createNewRep();
359
360
            // Fix this line to return the result.
361
            return label.instruction;
362
363
        }
364
365 }
366
```