

User Stories that need to be covered	Est Time /Hour
As a player, I want to play TEXAS HOLD 'EM	50
As a player, I want to be dealt a set of cards so that I can decide on my moves (randomly from deck of	5
As a player, I want to have options to bet, fold, call and raise.	5
As a player, I want to have a visually stunning GUI. I can enjoy my game	7
As a player, I want to be able to drag and drop card in GUI. So that I can rearrange the card.	1
As a player, I want some clever opponents to play with	15
As a player, I want the game can let me play turn by turn.	2
As a player, I want to know how much money do I have.	1
As a player, I want to be able to choose custom sets of cards (maybe even unlock sets, as a perk)	1
As a player, I want to have a easy to use installation of the game on my own machine.	1
As a player, I want a smooth, stable, and intuitive gaming experience.	4
As a player/programmer, I want clear UML documentation.	2
As a programmer, I want test classes to diagnose bugs with.	4
As a player, I want to see the winner at the end of the game.	1
As a player, I want to hear applause if I win.	1