

## Texas Hold 'Em (User Story)

- As a player, I want to play TEXAS HOLD 'EM
- As a player, I want to be dealt a set of cards so that I can decide on my moves (randomly from deck of 52)
- As a player, I want to have options to bet, fold, call and raise.
- As a player, I want to have a visually stunning GUI. I can enjoy my game
- As a player, I want to be able to drag and drop card in GUI. So that I can rearrange the card.
- As a player, I want to communicate with other players.
- As a player, I want the game can let me play turn by turn.
- As a player, I want to know how much money do I have.
- As a player, I want to play with other people(via network) or AI(Artificial Intelligence)
- As a player, I want to see beautiful chips in the pool.
- As a player, I want to be able to choose custom sets of cards (maybe even unlock sets, as a perk)
- As a player, I want to get the prize if I win the game.
- As a player, I want to have a easy to use installation of the game on my own machine.
- As a player, I want to be able to have a account so that I can keep playing this game.
- As a player, I want to have a ranking system of the game so that I can play with people that have similar understanding of the game with me.
- As a player, I want to be able to invite my friends and play with them.
- As a player, I want to get daily bonus if I keep playing in the game everyday.
- As a player, I want to be able to share my gaming progress and/or achievements with my friends on facebook or twitter.
- As a player, I want to make friends with other players playing the game.
- As a player, I want a range of difficulty options.
- As a player, I want a smooth, stable, and intuitive gaming experience.
- As a player/programmer, I want clear UML documentation.
- As a programmer, I want test classes to diagnose bugs with.
- As a player, I want to see the winner at the end of the game.
- As a player, I want to hear applause if I win.