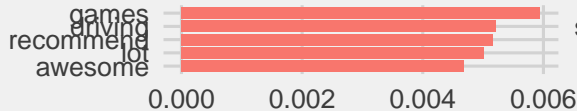
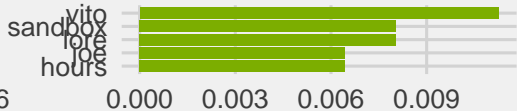


# TF-IDF for grouping variable: gameplay, for game: Mafia

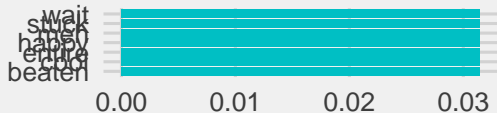
[-3.779,755.7]



(755.7,1511]



(1511,2267]



(3023,3782]

