

TABLE 2-13 P100

PAGE 649 OF DATA SHEET

2 BUSSED

AHB - every clock cycle

APB - every 2 clock cycles

6 GPIO BLOCK
A, B, C, D, E, F

GPIO Interrupts,
• masking
• edge
• level

BIT MASKING

< MORE TO COME >

FEATURES

SCHMIDT TRIGGER INPUT

PULL UP / PULL DOWN

CURRENT SINK CONTROL (2, 4, 8 mA)

SLEW RATE

OPEN DRAIN ENABLES

DIGITAL INPUTS

MULTIPLE FUNCTIONS PER PIN

LOCKED PINS

PAGE 658, 10.4 register map

2 addresses for each GPIO PORT

★

REGISTER ACCESS FOR GPIO DATA VS.

BITBANDING

★

Program example:

→ PINOUT OF TRANSISTOR

→ FWD BIAS OF LED

→ ASSUME LED IS ACTIVE HIGH VS
ACTIVE LOW

→ CODE AHEAD OF TIME



GO OVER ADDRESSING, AGAIN

addr
→ 0X 4 000 73FC

TABLE 2-5, p95

TABLE 2-7, p98

"PERIPHERAL MEMORY"

go to page ~~695~~ 658

4000, 7000 → PORT D

(~~4000~~
4005, 3000 Address on AHB)

0x [4000 7] [3FC]

↓
APB, PORT D

GPIO DATA
0x 0 - 0x 4000

BIT MASKING

10. 2. 1. 2 P 654

BITs 2:9

11 10 9 8 7 6 5 4 3 2 1 0
0 0 [0 0 0 0 0 0] 0 0 0 0

determines bit
that are written
or read

TO CONTROL GPIO PINS



SET SYSTEM CLOCK

~~GPIO~~

GPIO

~~GPIO~~

ENABLE ↑ CLOCKS

SYSCTL_RCGCGPIOR

p 340

GPIOHBCTL

select AHB

or APB

p 258

Set DIRECTION

GPIO_PORTx_DIRR

SET ENABLE

GPIO_PORTx_DENR

PULL UP OR PULL DOWN

GPIO_PORTx_PURD

GPIO_PORTx_PDRD

(input only)

LETS LOOK AT THE HEADER, AND
RE WRITE THE BITBAND MACRO.

LEARNING OBJECTIVES



STUDENT SHALL BE ABLE TO:

① WRITE CODE THAT WILL DRIVE SIMPLE LED CIRCUITS AND READ SWITCHES

A) SET UP ALL REGISTERS

B) PULL UP / PULL DOWN

② ACCESS THE GPIO-PORTx-DATA-R (reading and writing)

A) GPI-PORTx-DATA-R

B) BY SELECTING BITS AND USING THE MASK FEATURE

C) BIT BANDING

③ SELECT AHB OR APB FOR A SPECIFIC GPIO PORT

④ GIVEN AN ADDRESS, DETERMINE WHAT IT IS?

USING:

① DATA SHEETS

② PROCESSOR HEADER FILE

③ MACRO / FUNCTION TO SET SYSTEM CLOCKS

④ (FOR CONVENIENCE) A PROVIDED DELAY FUNCTION OR MACRO.