Contents

common-lispcode

common-lispcode

```
y = 13
   x = str(y)
       This is an inline snippet of Python: x = str(y).
   using Plots
   loadpath \; = \; "/tmp/"
   anim = Animation(loadpath, String[])
   p = plot([sin, cos], 0, pi, size=(300,300))
   scatter!([0], [sin,cos])
   for i in 0:0.1:pi
        p[3] = [i], [sin(i)]
        p[4] = [i], [cos(i)]
        frame (anim)
   \quad \text{end} \quad
10
   run( 'ffmpeg -r 15 -i /tmp/"%06d.png" -vcodec libx264 -crf 25 "file.mp4"' )
      file: \~{}/PP/I\!\!/\!T_E\!X/SEMEF-minicurso/file.mp4
```