

Weekly Report

Project Name	<i>Geo location based Service finder for User Needs (GSUN)</i>
Index No	<i>090587J</i>
Weekly Report No	<i>2</i>
Reporting period	<i>20-01-2012 to 26-01-2012</i>
Section 1: Activities and Progress	
<i>1.1 Implementation progress</i> First week I focused on setting up initial requirements, obtain knowledge about current environment and lay the basic foundation to the server side database manipulation. According to the time line it's scheduled to obtain the initial background with in this week. But at the end of the week I was able to step ahead and construct the basic functionality of this project. Within this week I was able to step in to the main implementation phases. I decided to complete the server part as the first phase then move to the client phase. My idea is to finish the web application as soon as possible. For that this week I implemented the classes and their methods relating to database manipulation. So that the logic layer can directly call those classes and get the work done.	
<i>1.2 Testing progress</i> According to QA plan no testing process is scheduled with in this period.	
<i>1.3 Deviations from proposed architecture and design</i> In database table formation I've used two databases. I separated the database use for authorization because it'll help to give more care on authorization and help to reduce traffic affecting on a single database through a single port. Database layer components now do some additional tasks in order to the requests made by client.	
Section 2: Risks, Issues and Challenges	
Designing database part is a risky part, because a lot of things depend on it. Database layer mostly affect the efficiency, performance, maintainability of a system. So there is a potential risk that if this database layer design would harm the future development of the rest of the system. In database manipulation layer the invalid inputs should be rejected. Otherwise sql injection might expose the secured data to other parties.	
Section 3: Next Steps	
Build the logic layer (server side) and implement other aspects of the server (eg: user authorizing classes). If possible step in to the network components, but mainly next week also focuses on the development of the server side.	