

Basic Python

Python 3 compatibility

Use this header in Python 2 to make python 3 compatible code:

```
from __future__ import division, print_function, absolute_import, unicode_literals
try: range = xrange; xrange = None
except NameError: pass
try: str = unicode; unicode=None
except NameError: pass
```

Print-function

```
print ("hello")
print (4+5)
print ("Hello: " + name)
print (4, 5) # commas separate values by space
print ("hello: " + str(4+5))
```

Comments

```
#one line comment
```

```
"""
Multi
Line
comment
"""
```

Boolean

True: `True`, `1`, `-1`, `[False]`

False: `False`, `0`, `[]`, `None`

Operator	name	example	output
and	Logical conjunction	True and False	False
or	Logical disjunction	True or False	True
not	Negation	not True	False

Comparison

<	strictly less than
<=	less than or equal
>	strictly greater than
>=	greater than or equal
==	equal
!= or <>	not equal
is	object identity
is not	negated object identity

Numeric types

Integer: 1, int(1.), int('1')

Long: 1L but don't care. Python does the job

Float: 1., float(1), float('1')

command	name	example	output
+	Addition	4+5	9
-	Subtraction	8-5	3
*	Multiplication	4*5	20
/	Division	19/3 5./10	6.333* .5
%	Remainder	19%3	5
**	Exponent	2**4	16

*Without "`from __future__ import division`" the result will be 6 in python 2

Sequences (String, list, tuple)

String: "This is a string", 'this is a string', str(1)

List: [1, "a", (), []]

Tuple: (1, "a", (), []) Note: (1) is the number 'one' while (1,) is a tuple

Tuples are similar to lists but cannot be modified after creation

Command	Description	Example	Result
x in s	True if an item of s is equal to x, else False	1 in [1,2,3]	True
x not in s	False if an item of s is equal to x, else True	'a' in 'bcde'	True
s + t	the concatenation of s and t	(1,)+(2,)	(1,2)
s.append(x)	Append element x to list s	[1,2].append(3)	[1,2,3]
s.extend(t)	Extend list s with list t	[1].extend((2,3))	[1,2,3]
s.pop(i)	Pop element at index i from s (default: last element)	[1,2,3].pop() [1,2,3].pop(1)	[1,2] [1,3]
s.remove(x)	Remove value x from s	[1,2,3].remove(2)	[1,3]
s * n	n copies of s concatenated	'a'*3	'aaa'
s[i]	i th item of s. First item is s[0]	'abc'[1]	b
S[-1]	i th item of s from the end. Last item is s[-1]	'abc'[-2]	b
s[i:j]	slice of s from i to j	[1,2,3,4][1:3]	[2,3]
s[i:j:k]	slice of s from i to j with step k	[1,2,3,4,5][1:-1:2] [1,2,3,4,5][::-1]	[2,4] [5,4,3,2,1]
len(s)	length of s	Len([1,2,3])	3
min(s)	smallest item of s	min("abc")	'a'
max(s)	largest item of s	Max((1,2,3))	3
s.index(i)	index of the first occurrence of i in s	[1,2,3].index(2)	1
s.count(i)	total number of occurrences of i in s	'this is it'.count('i')	3
reversed(s)	Reverse the sequence	reverse([1,2,3])	[3,2,1]
sorted(s)	Sort the sequence	Sorted([3,2,4])	[1,2,3]

String methods

Command	Description	Example	Result
str.upper()	Convert to upper case	'abc'.upper()	'ABC'
str.lower()	Convert to lower	'ABC'.upper()	'abc'
str.replace(x,y)	Replace	'abc'.replace('b','d')	'adc'
str.split(x)	Split to list of strings	'ab.cd.ef'.split('.')	['ab', 'cd', 'ef']
str.join(list)	Joins list of strings	','.join(['ab', 'cd', 'ef'])	'ab,cd,ef'

String formatting:

Include variable	'The value is: %s' % value
Include variables	'The values are: %s and %s' % (value1, value2)
Special characters	' \'quote\' '
New line	'\n'
Tab	'\t'

Formatting number variables

format_spec	[sign][#][0][width][.precision][type]	Example	Result
sign	"+": sign always shown	"%d"%3 "%d"%-3	'+3' '-3'
	"-": only negative sign shown (default)	"%-d"%3 "%-d"%-3	'3' '-3'
	" ": add space for positive numbers	"% d"%3 "% d"%-3	' 3' '-3'
#	Prefixes oct and hex values with '0o' or '0x'	"%#x"%3	'0x3'
0	Zero padding instead of space padding	"%02d"%3	'03'
width	Number of pads before decimal separator	"%2d"%3	' 3'
precision	Number of space or 0 after decimal separator	"%.2f"%3	'3.00'
type	"d" decimal	"%d"%3	'3'
	"e" exponent notation	"%.2e"%3	'3.00e+00'
	"E" exponent notation	"%.2E"%3	'3.00E+00'
	"f", "F" fixed point	"%.2f"%3	'3.00'
	"g", "G" round/exponent notation if required	"%1.2g"%3.4 "%1.2g"%0.456 "%1.2g"%234	'3.4' '0.46' '2.3e+02'
	"o" octal	"%#o"%9	'011'
	"x", "X" hex	"%#x"%9	'0x9'

Formatting string variables

format_spec	[align][width][type]	Example	Result
align	"+": right align(default)	"%+3s"%2	' 2'
	"-": left align	"%-3s"%2	'2 '
width	String length	"%6s"%2	' 2'
type	"c" Unicode character	"%c"%2	'\x02'
	"s" String	"%s"%234	'234'

Set

An unordered collection of distinct hashable objects

```
s = set([1, 2, 3])  
s = {1, 2, 3}
```

Command	Example	Description
Contains	Key in s	Return True if d contains key else False
Remove element	s.remove(e)	Remove e from s. If e not exists an error is thrown
Union	s1.union(s2) s1 s2	
Intersection	s1.intersection(s2) s1 & s2	
Difference	s1.difference(s2) s1 - s2	

Dictionary

Mapping data structure where keys are an unordered collection of distinct hashable objects

```
d = dict(one=1, two=2, three=3)  
d = {'one': 1, 'two': 2, 'three': 3}  
d = dict(zip(['one', 'two', 'three'], [1, 2, 3]))  
d = dict([('two', 2), ('one', 1), ('three', 3)])
```

Command	Example	Description
Assign	d[key] = value	Assign value to key (replace if key exists)
Contains	Key in d	Return True if d contains key else False
Loop up	d[key]	Return value assigned to key. Throws error if key not exists
Get	d.get(key, default=None)	Return value assigned to key. Return default if key not exists
Delete	del d[key]	Delete key from d. If key not exists an error is thrown
Key list	d.keys()	Returns a list with the keys (in arbitrary order)
Value list	d.values()	Returns a list with the values (in arbitrary order)
Item list	d.items()	Returns a list with the (key, value) tuples (in arbitrary order)

When to use: Use dict instead of list if you need to look up values, as the running time of look up is proportional to the length of the list while expected constant for dictionaries.

Branching

```
if x==0:  
    x=1  
elif x==1:  
    x=2  
else:  
    x=3
```

Unbound loop

```
while x<10:  
    pass
```

The pass statement does nothing except maintaining the correct indent

Bound loop

<pre>for x in [0,1,2]: print x</pre>	<pre>for x in range(3): print x</pre>
--	---

Iterators

range(x)	List from 0 to x	range(3)	[0,1,2]
range(x,y)	List from x to y	range(1,3)	[1,2]
range(x,y,z)	List from x to y step z	range(2,10,3)	[2,5,8]
zip(l1, l2,...)	Generates tuples with the i th element from each list	zip((0,1),('a','b'))	[(0,'a'),(1,'b')]
enumerate(lst)	"Adds index to the list"	enumerate(['a','b'])	[(0,'a'),(1,'b')]
enumerate(lst, start)	"Adds index starting at <start> to the list"	enumerate(['a','b'],4)	[(4,'a'),(5,'b')]

In Python 2.x use xrange instead of range (xrange generates list on the fly(lazy evaluation) while range generates and saves the whole list in memory)

Three ways to do the same

<pre>for x,y in [(0,'a'),(1,'b')]: print x,y</pre>	<pre>for x,y in zip((0,1),('a','b')): print x,y</pre>	<pre>for x,y in enumerate(('a','b')): print x,y</pre>
--	---	---

Functions

```
def x_n(x, n=2):  
    return x*n
```

x_n(2)	4
x_n(2,3)	6
x_n(x=2,n=3)#ok x_n(2,n=3) #ok x_n(x=2,3) #SyntaxError: non-keyword arg after keyword arg	
x_n('hi')	'hihi'
x_n	<function __main__.x2>