

```

always @ (posedge clk or posedge rst)
begin
    if (rst == 1'b1) begin
        cnt = 1'b0 ;
    end else begin
        if (cnt == 1'b1) begin
            cnt = 1'b0 ;
        end else begin
            cnt = cnt + 1'b1 ;
        end
    end
end

always @ (posedge clk or posedge rst)
begin
    if (rst == 1'b1) begin
        r_state <= 128'h55555555_55555555_55555555_55555555 ;
    end
    else begin
        case (cnt)
            1'b0: r_state = 128'h55555555_55555555_55555555_55555555 ;
            1'b1: r_state = 128'hAAAAAAAA_AAAAAAAAA_AAAAAAAAA_AAAAAAAAA ;
        endcase
    end
end

```