

Harshwardhan Patil

📍 Arlington, TX

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🌐 Portfolio

Overview

Full-Stack Engineer with 3+ years' experience designing and delivering **scalable, distributed systems** and **high-performance APIs** across frontend, backend, and cloud. Skilled in modular architectures, **production monitoring**, and CI/CD on AWS. Proven record of stable production releases and building systems with **fault tolerance, data consistency**, and robust system design principles.

Education

University of Texas at Arlington *Master's in Software Engineering*

Expected May 2026

Technical Skills

- **Languages & Frameworks:** Java, TypeScript, JavaScript, SQL, Spring Boot, Angular, Node.js
- **Cloud & DevOps:** AWS (EC2, ECS, S3, RDS, Secret Manager), Docker, Jenkins, GitHub Actions, Nginx, CI/CD
- **Databases:** PostgreSQL, Redis, MySQL, MongoDB, Database indexing, Query optimization
- **Testing & Security:** JUnit, Jasmine, SonarQube, Postman, JWT, RBAC, HTTPS/TLS, CORS, CSRF/XSS protection
- **Design & Architecture:** System Design, Low-Level Design, Design Patterns, SOLID principles, database schema design

Professional Experience

Software Engineer, Clarivate Analytics – Bangalore, India

Aug 2023 – Aug 2024

- Designed and evolved scalable Spring Boot REST APIs with versioning, DTO-based contracts, and standardized error handling for long-term growth.
- Implemented role-based access control across backend and frontend layers, enforcing subscription-tier and region-based data visibility rules.
- Proactively identified performance bottlenecks in reporting services and implemented optimizations across API, database, and caching layers.
- Containerized microservices and built deployment pipelines using Docker, Jenkins, and Spinnaker, supporting production releases with zero rollback.
- Designed and implemented low-latency typeahead and autocomplete services, improving search responsiveness over large-scale drug datasets.
- Architected a highly configurable, reusable Angular table framework supporting filtering, pagination, exports, and user preference persistence, later adopted across multiple internal teams.
- Developed dynamic PPT and PDF export pipelines, generating customized reports from charts and tables with custom filters, layouts, and metadata.
- Built reusable, aggregation-driven Angular chart components using D3.js, enabling interactive analytics and advanced reporting services.

Associate Software Engineer, Clarivate Analytics – Bangalore, India

Aug 2021 – Jul 2023

- Supported continuous production release cycles over two years by deploying containerized services using Jenkins and Spinnaker, ensuring release stability and operational reliability.
- Improved frontend performance by minimizing unnecessary re-renders and optimizing data-fetching patterns, resulting in 20% faster page loads.
- Migrated a legacy client-side component to a modern Angular 13 application, contributing to C4-level architectural designs and business components.
- Implemented and optimized PostgreSQL schemas, queries, and indexing strategies to improve performance for data-intensive analytical workloads.
- Integrated Elasticsearch-backed search capabilities to support fast, advanced queries across large life sciences and drug datasets.
- Developed reusable Angular UI components including charts and advanced table views, integrated with Spring Boot APIs for search and reporting.
- Implemented secure request-handling mechanisms including JWT-based authentication, CORS/CSRF protection, and input validation standards.

Projects

Employee Management System

Dec 2024 – Nov 2025

Enterprise-grade system for managing employees, teams, projects, and access control with production-grade deployment and observability.

Tools: Spring Boot, Angular, PostgreSQL, AWS (EC2, RDS, S3, Secrets Manager), Redis, Docker, GitHub Actions, Jenkins

- Designed and built a scalable backend system for employee, project, and access management, applying **system design** principles to enforce **RBAC**, data isolation, and deployment automation.
- Implemented high-performance **REST APIs** for multi-entity services (employees, departments, projects, tasks) with pagination, filtering, and search, optimized for **scalability** and **API latency**.
- Integrated **dashboards, centralized logging**, and **monitoring** into backend services to ensure data consistency, traceability, and reliable operation in production environments.

Battle Arena – Real-Time Multiplayer Platform

May 2024 – Present

Real-time multiplayer system featuring a modular game engine, physics-based simulation, and distributed backend services.

Tools: Angular, Phaser 3, Spring Boot, Node.js, MongoDB, WebSockets, Docker, AWS

- Designed a **distributed backend architecture** for real-time multiplayer gameplay, evaluating polling vs **WebSocket-based** communication and implementing custom protocols to balance latency, consistency, and scalability.
- Architected a **modular**, terrain-aware **game engine** with clear separation between **physics simulation**, **collision constraints**, and **gameplay rules**, enabling extensibility without impacting core engine stability.
- Designed backend service boundaries for **authentication, matchmaking**, and **gameplay orchestration**, defining interaction contracts and failure-handling strategies, and integrating **centralized logging** and **monitoring** to ensure **reliability** under concurrent sessions.

AI-Powered Personal Finance Manager

Feb 2025 – Apr 2025

Full-stack financial data processing system integrating live banking data with analytics and secure cloud deployment.

Tools: Flask, Streamlit, Redis, Plaid API, Docker, AWS

- Designed and implemented backend **APIs** for ingesting, normalizing, and categorizing financial transactions from live banking data sources.
- Built **analytics pipelines** for expense aggregation, trend analysis, and budget evaluation, ensuring **data consistency** across user accounts.
- Developed interactive dashboards backed by **secure cloud deployment**, focusing on data isolation, access control, and operational reliability.