Detailed Design Document: ChatSphere

1. Introduction

1.1 Purpose

This document aims to present a comprehensive overview of ChatSphere's design and architecture, encompassing features, functionality, and technical specifications.

1.2 Scope

ChatSphere, as a chatting app, endeavors to provide users with a dynamic platform for real-time communication, fostering seamless conversations, multimedia sharing, and interactive features to enhance the overall chatting experience.

1.3 Objectives

- Make it easy for users to chat by creating a simple and friendly interface in ChatSphere.
- Keep user information safe with strong security measures.
- Allow ChatSphere to grow and handle more users in the future.
- Let users work together by making it easy to share and collaborate on chats and activities..

2. System Overview

2.1 System Architecture

ChatSphere employs a client-server architecture with a responsive web-based front end for user interactions and a robust back-end server handling core logic, ensuring an efficient and dynamic chatting experience.

2.2 Key Features

- User registration and authentication
- Real-Time Chatting
- Notification System
- Video Calling
- Notification System
- Emoticons and Stickers

2.4 Technologies Used

Front-end: React

Back-end: Express

Database: MongoDB

❖ Authentication: JWT

Additional tools/libraries as needed.

3. Database Design

3.1 Entity-Relationship Diagram

User Entity:

- UserID (Primary Key): Unique identifier.
- Username: User's chosen name.
- Email: User's contact address.
- Password: Secure authentication.

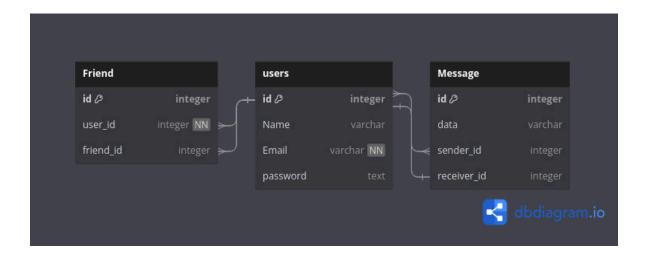
Message:

- ❖ Id (Primary Key): Unique identifier..
- SenderID: Sender's UserID.
- Data: Message content.
- SenderID: Sender's UserID.

Friends:

- ❖ Id(Primary Key): Unique identifier.
- UserID (Foreign Key): Owner of the contact.
- FriendId(Foreign Key): UserID of the contact.

4. Database Diagram



```
User:
    id
                 (INT)
                                   PRIMARY KEY
                 (VARCHAR(255))
                                   NOT NULL
    name
                 (VARCHAR(255))
                                   NOT NULL, UNIQUE
    email
                 (TEXT)
    password
                                   NOT NULL
Message:
    id
                 (INT)
                         PRIMARY KEY
    data
                 (TEXT)
                         NOT NULL
    senderID
                         FOREIGN KEY
                                        (FROM User.id)
                 (INT)
                                        (FROM User.id)
    receiverID
                 (INT)
                         FOREIGN KEY
Friend:
    id
                     PRIMARY KEY
              (INT)
             (INT)
                                    (From User.id)
    userID
                     FOREIGN KEY
    friendID
              (INT)
                                    (From User.id)
                     FOREIGN KEY
```