## Lab 1

# Searching

# 1 Description

You are required to implement and compare various graph search algorithms. The algorithms to be included in this lab are as follows:

- 1. Breadth-first search (BFS)
- 2. Depth-first search (DFS)
- 3. Uniform-cost search (UCS)
- 4. Iterative deepening search (IDS)
- 5. Greedy best-first search (GBFS)
- 6. Graph-search  $A^*$  ( $A^*$ )
- 7. Hill-climbing (HC) variant

### You will:

- Read input from a file.
- Perform path search from the start node to the goal node on a given graph.
- Write the results to an output file.
- Compare and evaluate the algorithms based on runtime and memory usage.

### Please note that:

- BFS, DFS and GBFS algorithms stop when the goal node is generated, not when the goal node is expanded.
- UCS and A\* algorithms stop when the goal node is expanded.
- If Hill Climbing algorithm gets stuck, it is considered as having no path.

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# 2 Requirements

## 2.1 Programming language

- The source code must be written in Python.
- You can use supporting any libraries, but the main algorithms directly related to the search process must be implemented by your own.

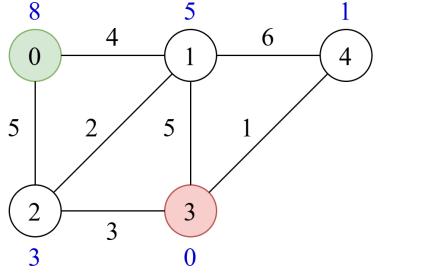
## **2.2** Input

The input file contains information about the graph and weights, formatted as follows:

- The first line contains the number of nodes in the graph.
- The second line contains two integers representing the start and goal nodes.
- The subsequent lines contain the adjacency matrix of the graph.
- The last line contains the heuristic weights for each node (for algorithms that use heuristics).

Note that the graph can be either directed or undirected.

Example input file:



input.txt					
5					
0	3				
0	4	5	0	0	
4	0	2	5	6	
5	2	0	3	0	
0	5	3	0	1	
0	6	0	1	0	
8	5	3	0	1	

Figure 1: Example input file for a graph.

#### 2.3 Output

The output file should contain:

- The path from the start node to the goal node for each algorithm. If there is no path, the output is -1.
- The runtime and memory usage of each algorithm.

Example output file:

### BFS:

Path: 0 -> 1 -> 3

Time: 0.0000003 seconds

Memory: 8 KB

. . .

### Hill-climbing:

Path: 0 -> 2 -> 3

Time: 0.0000003 seconds

Memory: 8 KB

To compare and evaluate the algorithms, you need to measure the runtime and the memory usage. Here are the detailed instructions:

### • Runtime Measurement:

- Use a high-resolution timer to measure the time taken by each algorithm.
- Ensure the timer starts just before the algorithm begins processing and stops right after the path is found or determined to be nonexistent.
- Record the time in seconds (or milliseconds if more appropriate).

### • Memory Usage Measurement:

- Track the peak memory usage during the execution of each algorithm.
- Use a library or tool appropriate to measure memory consumption.
- Record the memory usage in kilobytes (KB) or megabytes (MB).

# 2.4 Report

The report must fully give the following sections:

- Your information (student ID, full name, etc.).
- Self-evaluation of the completion rate of the lab and other requirements.
- Detailed algorithm description. Illustrative images are encouraged.
- Describe the test cases and performance metrics of the algorithm. Provide a complete and detailed review of your system.
- The report needs to be well-formatted and exported to PDF. Note that for editors like Jupyter notebook, you need to find a way to format it well before exporting to PDF.
- If there are figures cut off by the page break, etc., points will be deducted.
- References (if any).

### 2.5 Submission

- Your report, source code and test cases must be contributed in the form of a compressed file (.zip, .rar, .7z) and named according to the format **StudentID.zip/.rar/.7z**.
- If the compressed file is larger than 25MB, prioritize compressing the report and program. Test cases, may be uploaded to the Google Drive and shared via a link.

# 3 Notices

Please pay attention to the following notices:

- This is a **INDIVIDUAL** assignment.
- You can refer to the provided prototype source code, or you can implement it yourself.
- Duration: about 3 weeks.
- Any plagiarism, any tricks, or any lie will have a 0 point for the course grade.

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# 4 Assessment

No.	Details	Score
1	Implement BFS correctly.	10%
2	Implement DFS correctly.	10%
3	Implement UCS correctly.	10%
4	Implement IDS correctly.	10%
5	Implement GBFS correctly.	10%
6	Implement A* correctly.	10%
7	Implement Hill-climbing correctly.	10%
8	Generate at least 5 test cases for all algorithm with different attributes. Describe	10%
	them in the experiment section of your report.	
9	Report your algorithm, experiment with some reflection or comments.	20%
	Total	100%

The End.

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