ALGORITHMS

DATA STUCTURE

Timing an algorithm

```
og time
```

```
long startTime = System.currentTimeMillis();
/* (run the algorithm) */
long endTime = System.currentTimeMillis();
// record the starting time
// record the ending time
// compute the elapsed time
```

Code Fragment 4.1: Typical approach for timing an algorithm in Java.

The "Big-Oh" Notation

- Read in book page 168
- Let f(n) and g(n) be functions mapping positive integers to positive real numbers. We say that f(n) is O(g(n)) if there is a real constant c > 0 and an integer constant n0 ≥ 1 such that f(n) ≤ c ·g(n), for n ≥ n0
- The big-Oh notation allows us to ignore constant factors and lower-order terms and focus on the main components of a function that affect its growth
- Example: 5n4 +3n3 +2n2 +4n+1 is O(n4)

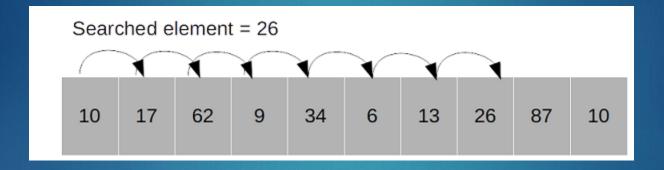
SEARCH ALGORITHMS

ALGORITHMS

Linear Search

SEARCH ALGORITHMS

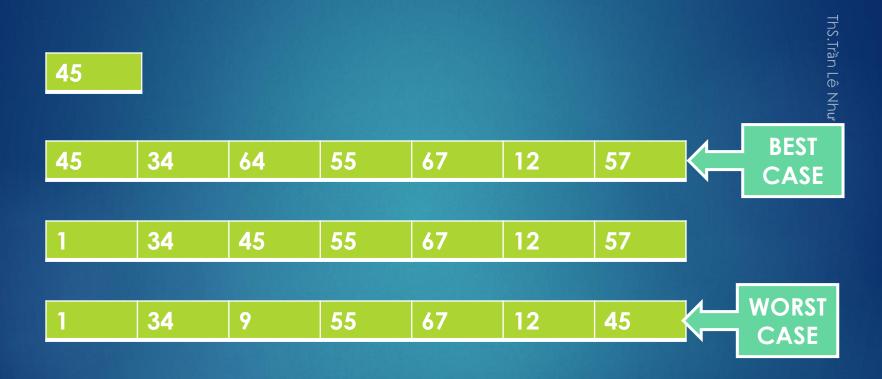
LINEAR SEARCH



RULE

- LinearSearch(A, size, target)
 - ► For i=0 to size -1
 - If(A[i] == target) return i
 - ► Else return -1

EXAMPLE



RUNNING TIME

- Best case: 1 comparable time
- Worst case: n comparable times
- ▶ AVG case: (n+1) /2 comparable times
- ▶ O(n)

IMPLEMENT LINEAR SEARCH

- public boolean linearSearching(int[] array, int target){
- ▶ for(....){
- If(array[i]== target){
- //TODO
-]

}

USING NON-RECURSIVE TO PROGRAM LINEAR SEARCH

public boolean linearSearching(int[] array, int
target){
 for(....){
 If(array[i]== target){
 //TODO
 }

USING RECURSIVE TO PROGRAM LINEAR SEARCH

public boolean linearSearching(int[] array, int target, int cursor)

```
if(cursor == array.length -1){
    // STOP CONDITION
}else{
    // RECURSIVE CONDITION
    // if array[cursor] == target
    // if array[cursor] != target
}
```

Binary Search

SEARCH ALGORITHM

HOW IT WORK ?

- Compare x with the middle element.
- If x matches with middle element, we return the mid index.
- Else If x is greater than the mid element, then x can only lie in right half subarray after the mid element.
 So we recur for right half.
- Else (x is smaller) recur for the left half.

EXAMPLE

45

1	3	45	67	76	86	91	134
0	1	2	3	4	5	6	7

ThS.Trần Lê Như Quỳn

Step1 : size of array => N= 8; high = N-1 =7, low =0, mid = (low +high)/2 = 7/2 = 3

Array[3] = 67 > 45 => high = mid -1 = 3-1 = 2

Step2 : high =2, low =0, mid = (low +high)/2 = 2/2 = 1

Array[1] = 3 < 45 = > low = mid + 1 = 1 + 1 = 2

Step3: high =2,low =2 => mid =(low +high) /2 = 4/2 =2

Array[2] =45 =45 ->| stop

RUNNING TIME

- \blacktriangleright Best: ceil(log₂(n)) +1
- \blacktriangleright Worst: floor(log₂(n)) +1
- \triangleright AVG: approx.log₂(n) +1
- ▶ O(log(n))

smallest TARGET biggest

- Just using for sorted array
- Low = begin of array, high = end of array, mid = (high + low)/2
- STOP CONDITION
 - Target equals with value of element at middle
- CONTINIOUS CONDITION
 - Target larger than mid → Recursive with low= mid+1, high not change
 - Target smaller than mid → Recursive with low not change, high = mid -1

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USING RECURSIVE TO IMPLEMENT BINARY SEARCH

```
/**
* Returns true if the target value is found in the indicated portion of the data array.
  This search only considers the array portion from data[low] to data[high] inclusive.
public static boolean binarySearch(int[] data, int target, int low, int high) {
 if (low > high)
   return false:
                                                             interval empty; no match
 else {
   int mid = (low + high) / 2;
   if (target == data[mid])
      return true;
                                                          // found a match
   else if (target < data[mid])</pre>
      return binarySearch(data, target, low, mid -1); // recur left of the middle
   else
      return binarySearch(data, target, mid + 1, high); // recur right of the middle
```

NO USING RECURSIVE TO IMPLEMENT BINARY SEARCH

```
BinarySearch(A[0..N-1], value) {
 low = 0
 high = N - 1
 while (low <= high) {
 mid = (high + low) / 2)
 if (A[mid] = value) return value;
 else if (A[mid] > value) high = mid - 1
 else
 low = mid + 1
 return -1111;// no element in array equals value
```

Exercise

- Coding Linear search
- Coding Binary search

Challenge 1

- Using Binary search vs linear search, run by step
 - Finding target number = 7
 - ► Finding target number = 5

4	6	7	5	8	9	10	12	15

COMPARE
BINARY SEARCH
AND LINEAR SEARCH
IN THIS CASE

Challenge 2

- Using Binary search vs linear search, run by step
 - Finding target number = 120
 - ► Finding target number = 56

23	45	56	67	78	92	101	120	135
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COMPARE
BINARY SEARCH
AND LINEAR SEARCH
IN THIS CASE