

Chapter 3

Automata

Mathematical Modeling

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(Materials drawn from this chapter in:

- Peter Linz. *An Introduction to Formal Languages and Automata*, (5th Ed.), Jones & Bartlett Learning, 2011.
- John E. Hopcroft, Rajeev Motwani and Jeffrey D. Ullamn. *Introduction to Automata Theory, Languages, and Computation* (3rd Ed.), Prentice Hall, 2006.
- Antal Iványi *Algorithms of Informatics*, Kempelen Farkas Hallgatói Információs Központ, 2011.)

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Course learning outcomes

L.O.1	<p>Understanding of predicate logic</p> <p>L.O.1.1 – Give an example of predicate logic</p> <p>L.O.1.2 – Explain logic expression for some real problems</p> <p>L.O.1.3 – Describe logic expression for some real problems</p>
L.O.2	<p>Understanding of deterministic modeling using some discrete structures</p> <p>L.O.2.1 – Explain a linear programming (mathematical statement)</p> <p>L.O.2.2 – State some well-known discrete structures</p> <p>L.O.2.3 – Give a counter-example for a given model</p> <p>L.O.2.4 – Construct discrete model for a simple problem</p>
L.O.3	<p>Be able to compute solutions, parameters of models based on data</p> <p>L.O.3.1 – Compute/Determine optimal/feasible solutions of integer linear programming models, possibly utilizing adequate libraries</p> <p>L.O.3.2 – Compute/ optimize solution models based on automata, . . . , possibly utilizing adequate libraries</p>

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Standard states of a process in operating system

- 0 with label: states
- →: transitions



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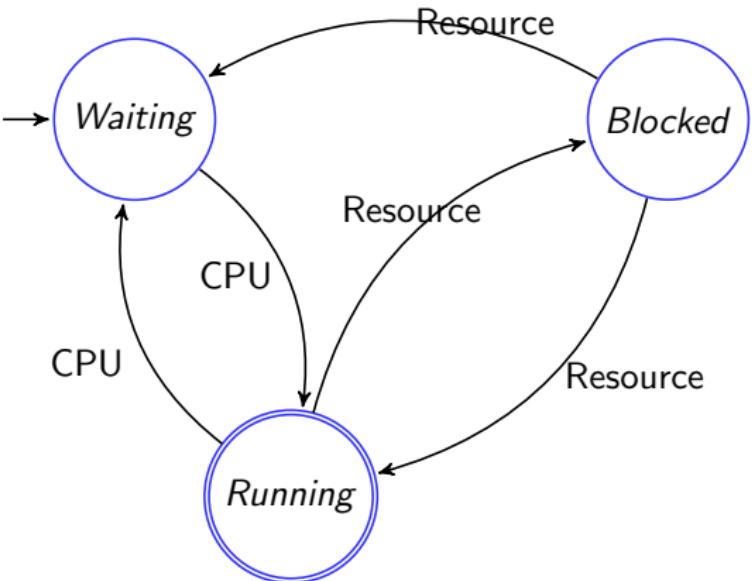
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Why study automata theory?



A useful model for many important kinds of software and hardware

- ① designing and checking the behaviour of digital circuits
- ② lexical analyser of a typical compiler: a compiler component that breaks the input text into logical units
- ③ scanning large bodies of text, such as collections of Web pages, to find occurrences of words, phrases or other patterns
- ④ verifying practical systems of all types that have a finite number of distinct states, such as communications protocols and other protocols for securely information exchange, etc.

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Alphabets, symbols

Definition

Alphabet Σ (bảng chữ cái) is a finite and non-empty set of symbols (or characters).

For example:

- $\Sigma = \{a, b\}$
- The binary alphabet: $\Sigma = \{0, 1\}$
- The set of all lower-case letters: $\Sigma = \{a, b, \dots, z\}$
- The set of all ASCII characters.

Remark

Σ is almost always all available characters (lowercase letters, capital letters, numbers, symbols and special characters such as space or newline).

But nothing prevents to imagine other sets.

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Strings (words)

Definition

- A **string/word u** (*chuỗi/từ*) over Σ is a finite **sequence** (possibly empty) of **symbols** (or characters) in Σ .
- A **empty string** is denoted by ε .
- The length of the string u , denoted by $|u|$, is the number of characters.
- All the strings over Σ is denoted by Σ^* .
- A **language L** over Σ is a sub-set of Σ^* .

Remark

The purpose aims to analyze a string of Σ^* in order to know whether it belongs or not to L .



Example

Let $\Sigma = \{0, 1\}$

- ϵ is a string with length of 0.
- 0 and 1 are the strings with length of 1.
- 00, 01, 10 and 11 are the strings with length of 2.
- \emptyset is a language over Σ . It's called the empty language.
- Σ^* is a language over Σ . It's called the universal language.
- $\{\epsilon\}$ is a language over Σ .
- {0, 00, 001} is also a language over Σ .
- The set of strings which contain an odd number of 0 is a language over Σ .
- The set of strings that contain as many of 1 as 0 is a language over Σ .

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String concatenation



Intuitively, the concatenation of two strings 01 and 10 is 0110 . Concatenating the empty string ε and the string 110 is the string 110 .

Definition

String concatenation is an application of $\Sigma^* \times \Sigma^*$ to Σ^* . Concatenation of two strings u and v in Σ is the string $u.v$.

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Specifying languages

A language can be specified in several ways:

- a enumeration of its words, for example:

- $L_1 = \{\varepsilon, 0, 1\}$,
- $L_2 = \{a, aa, aaa, ab, ba\}$,
- $L_3 = \{\varepsilon, ab, aabb, aaabbb, aaaabbbb, \dots\}$,

- b a property, such that all words of the language have this property but other words have not, for example:

- $L_4 = \{a^n b^n | n = 0, 1, 2, \dots\}$,
- $L_5 = \{uu^{-1} | u \in \Sigma^*\}$ with $\Sigma = \{a, b\}$,
- $L_6 = \{u \in \{a, b\}^* | n_a(u) = n_b(u)\}$ where $n_a(u)$ denotes the number of letter 'a' in word u .

- c its grammar, for example:

- Let $G = (N, T, P, S)$ where
 $N = \{S\}$, $T = \{a, b\}$, $P = \{S \rightarrow aSb, S \rightarrow ab\}$
i.e. $L(G) = \{a^n b^n | n \geq 1\}$ since
 $S \Rightarrow aSb \Rightarrow a^2 Sb^2 \Rightarrow \dots \Rightarrow a^n Sb^n$



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Operations on languages

L, L_1, L_2 are languages over Σ

- *union*

$$L_1 \cup L_2 = \{u \in \Sigma^* \mid u \in L_1 \text{ or } u \in L_2\},$$

- *intersection*

$$L_1 \cap L_2 = \{u \in \Sigma^* \mid u \in L_1 \text{ and } u \in L_2\},$$

- *difference*

$$L_1 \setminus L_2 = \{u \in \Sigma^* \mid u \in L_1 \text{ and } u \notin L_2\},$$

- *complement*

$$\bar{L} = \Sigma^* \setminus L,$$

- *multiplication*

$$L_1 L_2 = \{uv \mid u \in L_1, v \in L_2\},$$

- *power*

$$L^0 = \{\varepsilon\}, \quad L^n = L^{n-1}L, \text{ if } n \geq 1,$$

- *iteration or star operation*

$$L^* = \bigcup_{i=0}^{\infty} L^i = L^0 \cup L \cup L^2 \cup \dots \cup L^i \cup \dots,$$

We will use also the notation L^+

$$L^+ = \bigcup_{i=1}^{\infty} L^i = L \cup L^2 \cup \dots \cup L^i \cup \dots.$$

The union, product and iteration are called **regular operations**.

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Example

Let $\Sigma = \{a, b, c\}$, $L_1 = \{ab, aa, b\}$, $L_2 = \{b, ca, bac\}$

- a $L_1 \cup L_2 =?$ $L_1 \cup L_2 = \{ab, aa, b, ca, bac\}$,
- b $L_1 \cap L_2 =?$ $L_1 \cap L_2 = \{b\}$,
- c $L_1 \setminus L_2 =?$ $L_1 \setminus L_2 = \{ab, aa\}$,
- d $L_1 L_2 =?$
 $L_1 L_2 = \{abb, aab, bb, abca, aaca, bca, abbac, aabac, bbac\}$,
- e $L_2 L_1 =?$
 $L_2 L_1 = \{bab, baa, bb, caab, caaa, cab, bacab, bacaa, bacb\}$.

Let $\Sigma = \{a, b, c\}$ **and** $L = \{ab, aa, b, ca, bac\}$

$L^2 =?$ $L^2 = u.v$, with $u, v \in L$ including the following strings:

- $abab, abaa, abb, abca, abbac,$
- $aaab, aaaa, aab, aaca, aabac,$
- $bab, baa, bb, bca, bbac,$
- $caab, caaa, cab, caca, cabac,$
- $bacab, bacaa, bacb, bacca, bacbac.$



Regular expressions

Regular expressions (biểu thức chính quy)

Permit to specify a language with strings consist of letters and ϵ , parentheses (), operating symbols +, ., *. This string can be empty, denoted \emptyset .

Regular operations on the languages

- **union** \cup or $+$
- **product of concatenation**
- **transitive closure** *

Example on the alphabet set $\Sigma = \{a, b\}$

- $(a + b)^*$ represent all the strings
- $a^*(ba^*)^*$ represent the same language
- $(a + b)^*aab$ represent all strings ending with aab .

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Regular expressions



- \emptyset is a regular expression representing the empty language.
- ε is a regular expression representing language $\{\varepsilon\}$.
- If $a \in \Sigma$, then a is a regular expression representing language $\{a\}$.
- If x, y are regular expressions representing languages X and Y respectively, then $(x + y)$, (xy) , x^* are regular expression representing languages $X \cup Y$, XY and X^* respectively.

$$x + y \equiv y + x$$

$$(x + y) + z \equiv x + (y + z)$$

$$(xy)z \equiv x(yz)$$

$$(x + y)z \equiv xz + yz$$

$$x(y + z) \equiv xy + xz$$

$$(x + y)^* \equiv (x^* + y)^* \equiv (x + y^*)^* \equiv (x^* + y^*)^*$$

$$(x + y)^* \equiv (x^*y^*)^*$$

$$(x^*)^* \equiv x^*$$

$$x^*x \equiv xx^*$$

$$xx^* + \varepsilon \equiv x^*$$

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Kleene's theorem

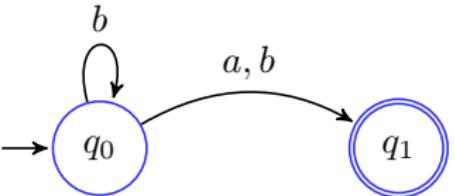
Language $L \subseteq \Sigma^*$ is regular if and only if there exists a regular expression over Σ representing language L .

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Finite automata

Finite automata (Automat hữu hạn)

- The aim is representation of a process system.
- It consists of states (including an **initial state** and one or several (or one) **final/accepting states**) and **transitions** (events).
- The number of states must be finite.

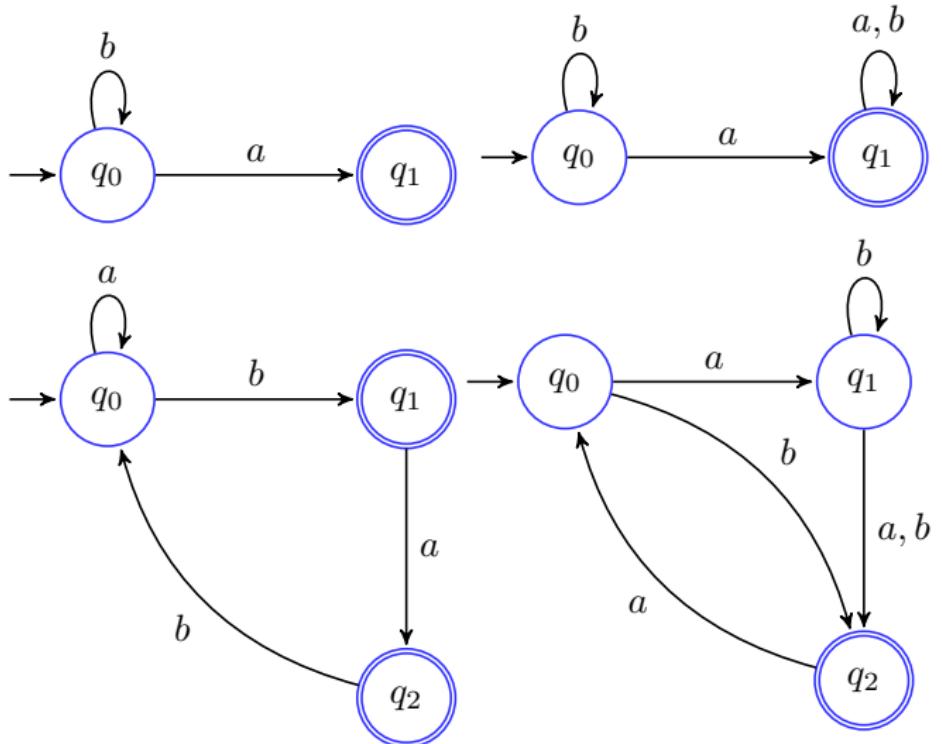


Regular expression

 $b^*(a + b)$

Exercise

Give regular expression for the following finite automata.



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Nondeterministic finite automata

Definition

A **nondeterministic finite automata** (**NFA**, *Automat hữu hạn phi đơn định*) is mathematically represented by a 5-tuples $(Q, \Sigma, q_0, \delta, F)$ where

- Q a finite set of states.
- Σ is the alphabet of the automata.
- $q_0 \in Q$ is the initial state.
- $\delta : Q \times \Sigma \rightarrow Q$ is a transition function.
- $F \subseteq Q$ is the set of final/accepting states.

Remark

According to an event, a state may go to one or more states.

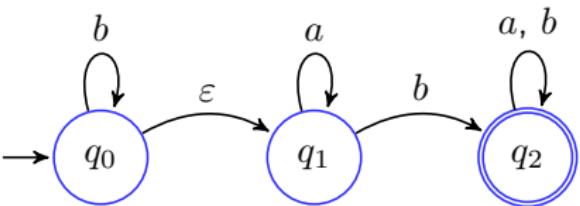
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NFA with empty symbol ε



Other definition of NFA

Finite automaton with transitions defined by character x (in Σ) or empty character ε .

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Deterministic finite automata

Definition

A **deterministic finite automata** (**DFA**, *Automat hữu hạn đơn định*) is given by a 5-tuplet $(Q, \Sigma, q_0, \delta, F)$ with

- Q a finite set of states.
- Σ is the input alphabet of the automata.
- $q_0 \in Q$ is the initial state.
- $\delta : Q \times \Sigma \rightarrow Q$ is a transition function.
- $F \subseteq Q$ is the set of final/accepting states.

Condition

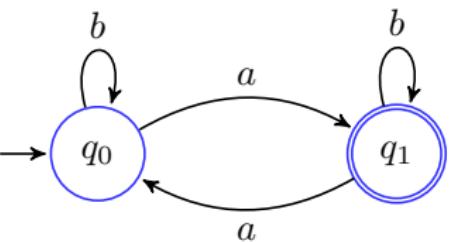
Transition function δ is an **application**.



Example

Let $\Sigma = \{a, b\}$

Hereinafter, a deterministic and complete automata that recognizes the set of strings which contain an odd number of a .



- $Q = \{q_0, q_1\}$,
- $\delta(q_0, a) = q_1, \delta(q_0, b) = q_0, \delta(q_1, a) = q_0, \delta(q_1, b) = q_1$,
- $F = \{q_1\}$.

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Configurations and executions

Let $A = (Q, \Sigma, q_0, \delta, F)$

A **configuration** (*cấu hình*) of automata A is a couple (q, u) where $q \in Q$ and $u \in \Sigma^*$.

We define the relation \rightarrow of **derivation** between configurations :

$$(q, a.u) \rightarrow (q', u) \text{ iff } \delta(q, a) = q'$$

An execution (*thực thi*) of automata A is a sequence of configurations

$(q_0, u_0) \dots (q_n, u_n)$ such that

$$(q_i, u_i) \rightarrow (q_{i+1}, u_{i+1}), \text{ for } i = 0, 1, \dots, n - 1.$$

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Recognized languages

Definition

A language L over an alphabet Σ , defined as a sub-set of Σ^* , is recognized if there exists a finite automata accepting all strings of L .

Proposition

If L_1 and L_2 are two recognized languages, then

- $L_1 \cup L_2$ and $L_1 \cap L_2$ are also recognized;
- $L_1 \cdot L_2$ and L_1^* are also recognized.

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Example

Sub-string *ab*

Construct a DFA that recognizes the language over the alphabet $\{a, b\}$ containing the sub-string *ab*.

Regular expression

$$(a + b)^*ab(a + b)^*$$

Transition table

	<i>a</i>	<i>b</i>
$\rightarrow q_0$	q_1	q_0
q_1	q_1	q_2
q_2 *	q_2	q_2

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Example



Let $\Sigma = \{a, b, c\}$

Construct DFAs that recognize the languages represented by the following regular expressions.

- $E_1 = a^* + b^*a,$
- $E_2 = b^* + a^*aba^*,$
- $E_3 = aab + cab^*ac,$
- $E_4 = bb^*ac + b^*a,$
- $E_5 = b^*ac + bb^*a.$

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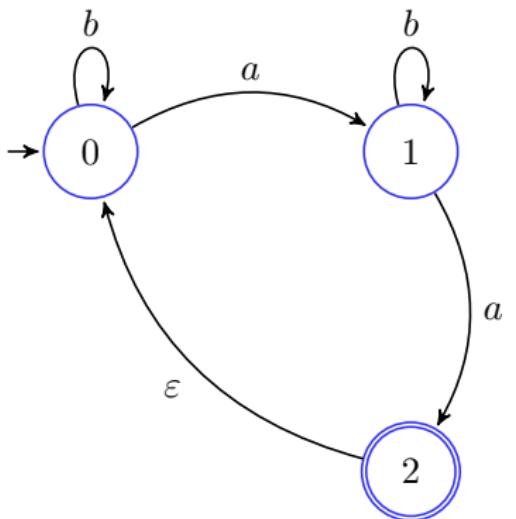
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From NFA to DFA

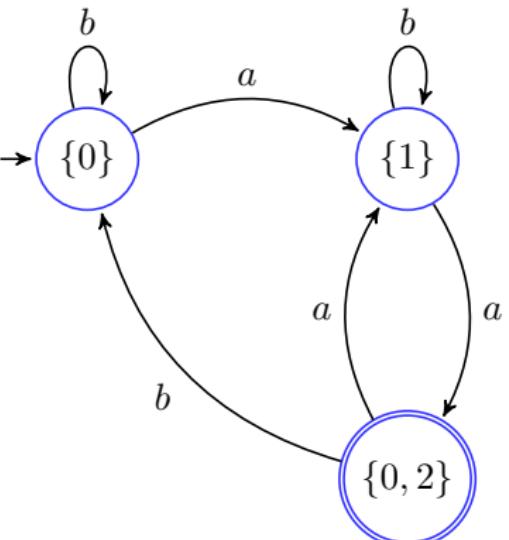
Given a NFA



Transition table

	a	b
$\rightarrow \{0\}$	{1}	{0}
{1}	{0, 2}	{1}
$\{0, 2\}^*$	{1}	{0}

Corresponding DFA



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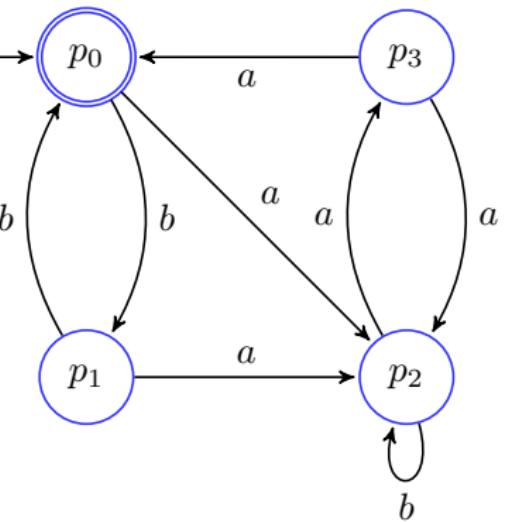
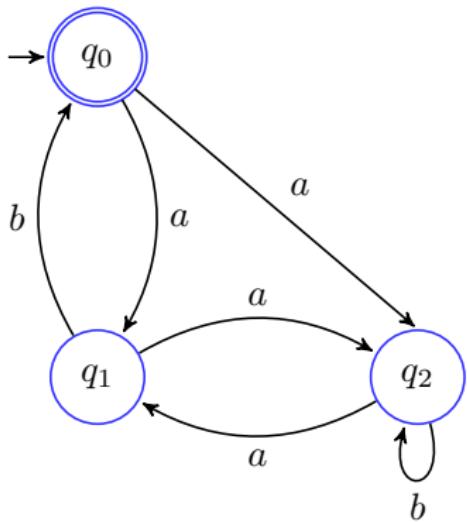
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Equivalent automata

Two following automatas are equivalent?



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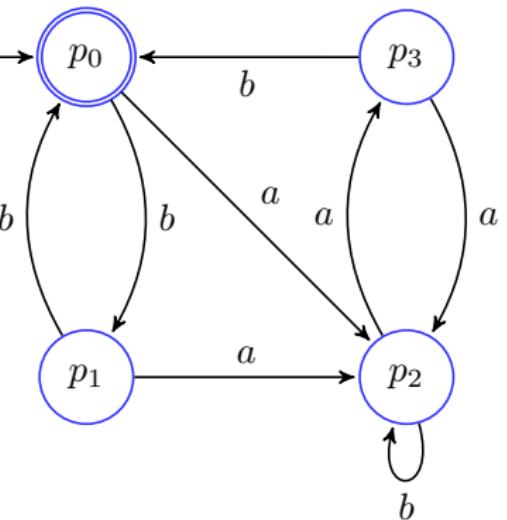
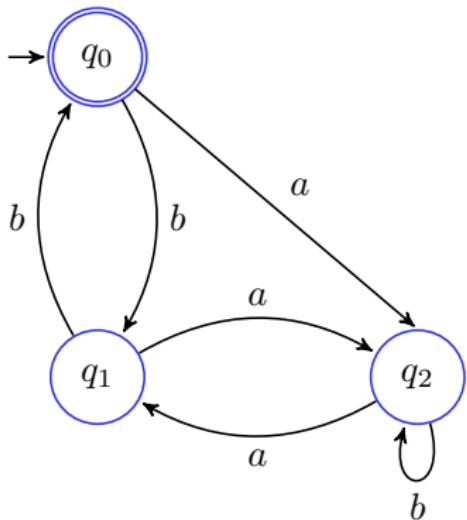
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Equivalent automata

Two following DFAs are equivalent?



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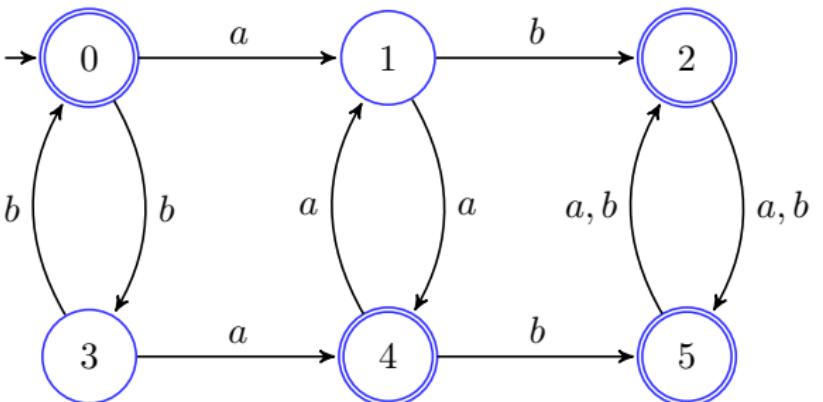
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From a DFA to a smaller DFA

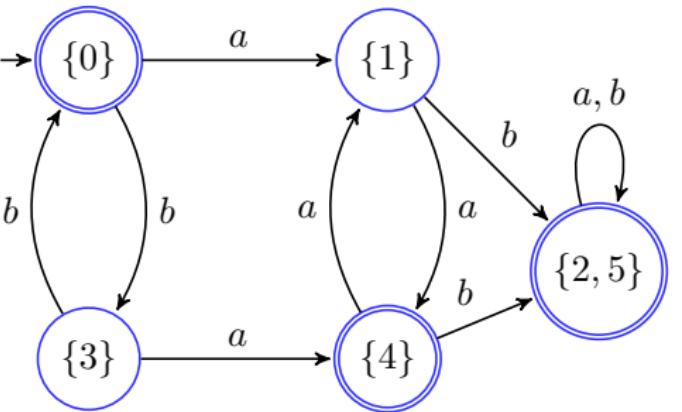


equivalence relationships

s	0	1	2	3	4	5
$\text{cl}(s)$	I	II	I	II	I	I
$\text{cl}(s.a)$	II	I	I	I	II	I
$\text{cl}(s.b)$	II	I	I	I	I	I

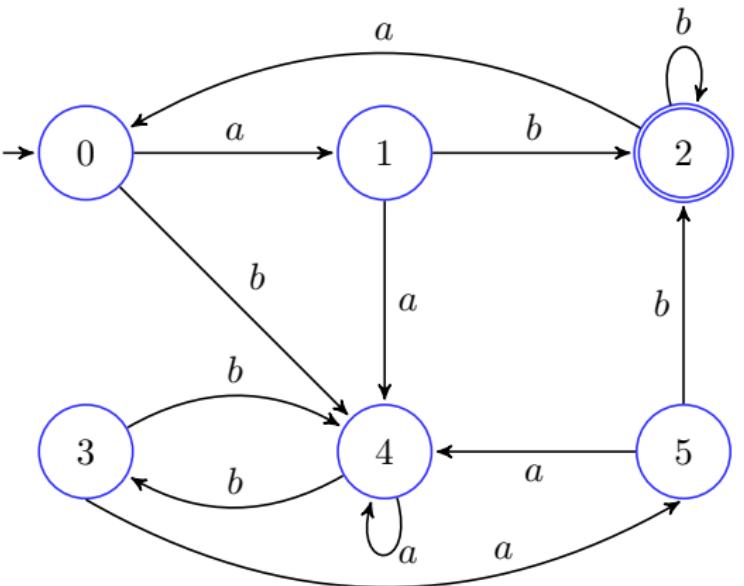
s	0	1	2	3	4	5
$\text{cl}(s)$	I	II	III	II	IV	III
$\text{cl}(s.a)$	II	IV	III	IV	II	III
$\text{cl}(s.b)$	II	III	III	I	III	III

s	0	1	2	3	4	5
$\text{cl}(s)$	I	II	III	V	IV	III
$\text{cl}(s.a)$	II	IV	III	IV	II	III
$\text{cl}(s.b)$	V	III	III	I	III	III

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equivalence relationships

s	0	1	2	3	4	5
$\text{cl}(s)$	I	II	III	V	IV	III
$\text{cl}(s.a)$	II	IV	III	IV	II	III
$\text{cl}(s.b)$	V	III	III	I	III	III

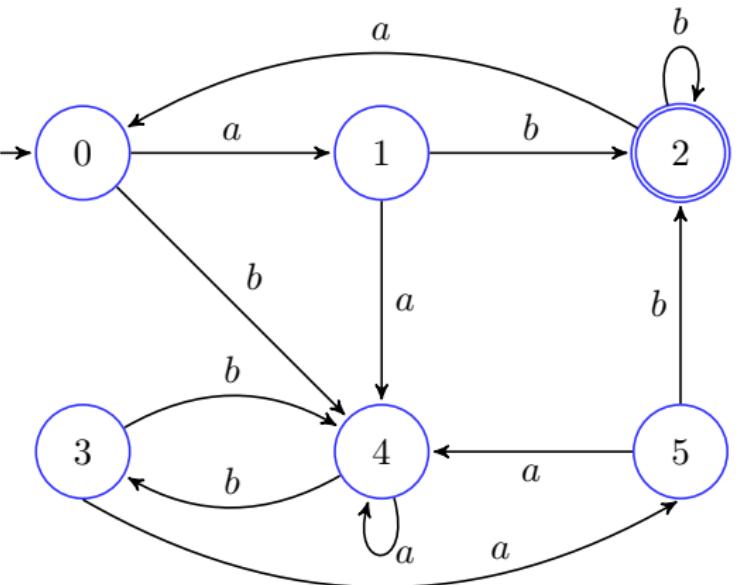


equivalence relationships

s	0	1	2	3	4	5
$\text{cl}(s)$	I	I	II	I	I	I
$\text{cl}(s.a)$	I	I	I	I	I	I
$\text{cl}(s.b)$	I	II	II	I	I	II

	0	1	2	3	4	5
I	I	III	II	I	I	III
III	I	I	I	III	I	I
II	I	II	II	I	I	II

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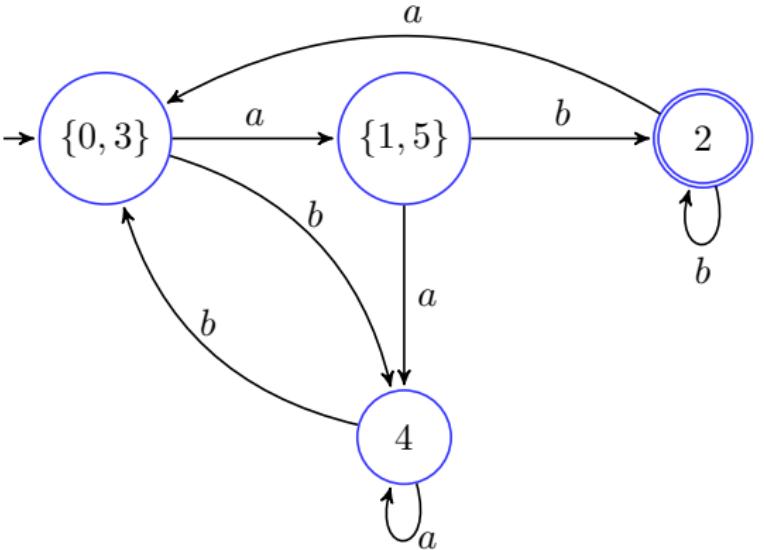


equivalence relationships

s	0	1	2	3	4	5
$\text{cl}(s)$	I	III	II	I	I	III
$\text{cl}(s.a)$	III	I	I	III	I	I
$\text{cl}(s.b)$	I	II	II	I	I	II

	0	1	2	3	4	5
I	I	III	II	I	IV	III
III	III	IV	I	III	IV	IV
IV	II	II	IV	I	II	

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equivalence relationships

s	0	1	2	3	4	5
$\text{cl}(s)$	I	III	II	I	IV	III
$\text{cl}(s.a)$	III	IV	I	III	IV	IV
$\text{cl}(s.b)$	IV	II	II	IV	I	II

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