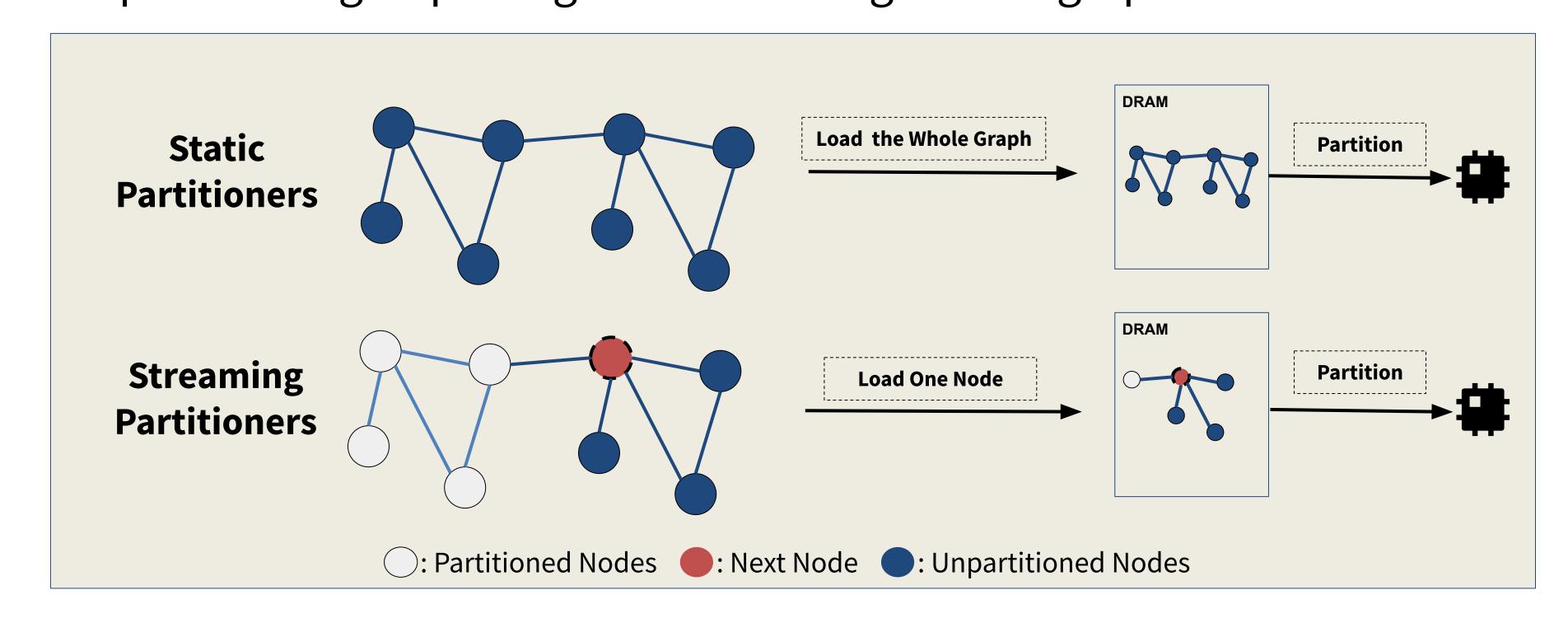
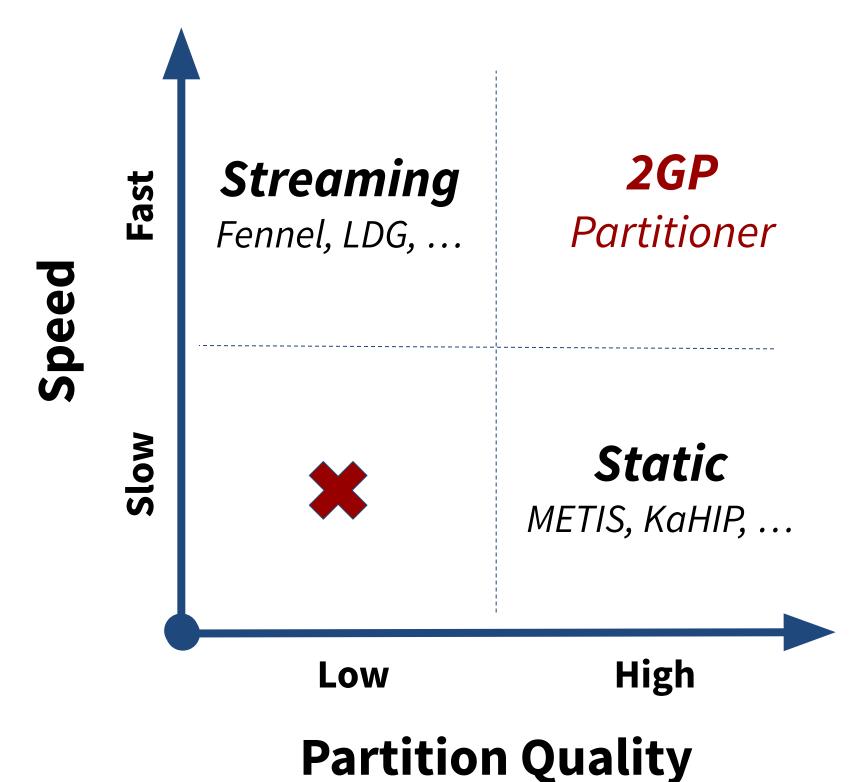
Two-Phase Graph Partitioner (2GP)

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Problem: Partitioning of Large Graphs Is Challenging!

- Graph partitioning enables parallel and distributed processing
- As graphs increase in **size** and **scale**, graph partitioning becomes the only viable means for their processing
- Good partitioning requires global knowledge of the graph



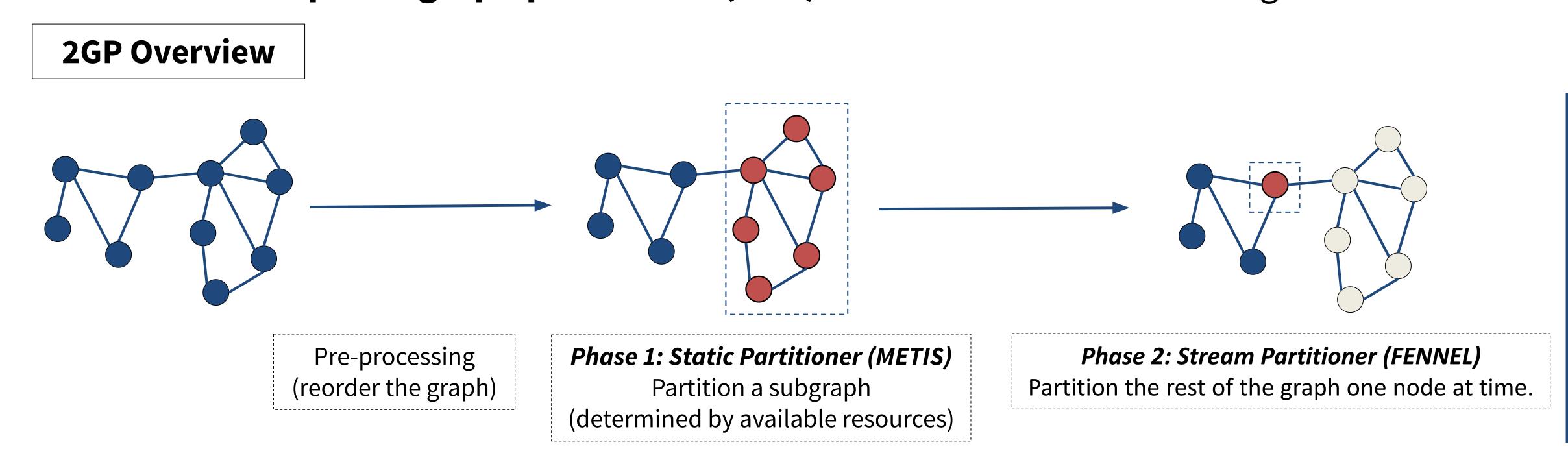


(# edge-cuts or communication volume)

How can we achieve a good partitioning quality without sacrificing speed for large graphs?

Solution: Two-Phase Graph Partitioner (2GP)

We introduce two-phase graph partitioner (2GP) that combines the advantages of both static and streaming partitioners.



Input Graph Ordering BFS/DFS, Highest Degree Order, ... Static: METIS, KaHIP, ... Streaming: FENNEL, LDG, ... Sub-graph Size 25% of edges

Evaluation: Preliminary Results

2GP has **35% better** partition quality than Fennel and close partition quality to METIS.

Dataset: Yahoo! Messenger Graph (~1.8M nodes, ~4M edges)

Communication Volume(**CV**): Fennel vs 2GP (Normalized by Metis)

- 2GP has 35% better CV than Fennel
- **2GP** has close CV to Metis in "Highest Degree Ordering"

Effect of Ordering in 2GP (Normalized by Metis)

- "BFS Ordering" and "Highest Degree Ordering" have close CV in **2GP**
- On average, "Highest Degree Ordering" performs better than other orderings

