Joseph Raju D

VISUAL DESIGNER

Career Abstract

Creative visual concepts, graphic design, UI design, branding, typography, and layout expert. Collaborative and adaptive with a pulse on industry trends. Proficient in Adobe Creative Suite, Figma Communicates ideas through impactful and artistic designs.

Around 6 years of experience in the Design industry

Personal Strengths

- Creative Vision: Innate creative vision to conceptualize and craft visually stunning designs that resonate with clients and audiences.
- Artistic Expertise: Strong artistic skills, including a keen sense of color, composition, and typography, to produce aesthetically pleasing and harmonious designs.
- Versatility: The ability to work across various design styles and adapt to different project requirements.
- Attention to Detail: Meticulous attention to detail ensures that every element of the design is polished and visually appealing, resulting in high-quality deliverables.
- Problem-Solving Abilities: Problem-solving capabilities empower to overcome design challenges creatively, finding effective solutions that meet both client objectives and visual standards.

Technical Competencies | Tools/Technologies











XD | Photoshop | Illustrator | Aftereffects | Indesign | PremierePro | WordPress | Figma | Elementor pro | Powerpoint | MSword.

Portfolio Website | deeesigns.com/jo

Organizational Experience

Joining

Oct 2022 to till date

Teamlease (Client Deloitte USI) Bangalore

Designation: Visual Designer

Joining

Oct 2021 to Aug 2022

Ruah Tech Solutions Pvt. Ltd., Chennai Designation: Senior graphic designer /

UI UX designer

Joining

Mar 2017 to Oct 2021

Raylog Industries, Bangalore

Designation: Graphic designer / Web designer

Projects

Project: Tech Savvy TECHTalks podcast

Client: In-house project Role: Viusal designer

Description: Curious to learn more about what is new and innovative in the world of technology? Tech Savvy TECHTalks brings a great variety of topics and guests on next-generation technologies to help everyone better learn how they could intersect with their work and lives today and in the future. worked as a Web designer, Branding designer.

Homepage ref: https://www2.deloitte.com/us/en/pages/about-deloitte/articles/techtalks-podcast-series.html

Responsibilities:

- · Re-branding.
- Created template.
- · Created social media posters.
- · Poster Design.
- · Website Design.

Environment: Adobe Photoshop, Adobe Illustrator, Adobe after effects.

Project: Al Fluency Savvy Pathway

Client: In-house project Role: Viusal designer

Description: AI game-based e-learning story bored web app.

worked as a Visual designer.

Homepage ref: https://360.articulate.com/review/content/fa1b1af2-db9e-4a58-bc81-

707c51b5a8e8/review

Responsibilities:

· Created template.

• Created e-learning UI.

Created PPTs.

Website Design.

Environment: Adobe Photoshop, Adobe Illustrator.

Project: I'm Safe is a women's safety app

Client: In-house project

Role: Web designer and Branding designer

Description: I'm Safe is a women's safety app designed with the latest technology to ensure women's safety at all times. The app is easy-to-use, reliable, and is an essential solution for women all around the world. worked as a Web designer, Branding designer.

Homepage ref: imsafe.app

App page ref: play.google.com/store/apps/details?id=com.ruah.imsafev2

Responsibilities:

- · Logo Design.
- Branding.
- Created Design System.
- Created safe maker future (Mobile app Design).
- · Poster Design.
- · Website Design.

Environment: Adobe Xd, Adobe Photoshop, Adobe Illustrator.

Project: Kingdomventures

Client: epik

Role: UI UX designer

Description: Servant Capitalists, a community of Kingdom Entrepreneurs and Investors

co-laboring to create a Parallel Economy through Resilient Enterprise. worked as a UI UX designer

Homepage ref: kingdomventures.com

Responsibilities

- · Re-design.
- · Problem-solving user interface and Admin Sides.
- · Conduct layout adjustments based on user feedback.
- New user flows, prototypes, and mockups.
- · Color system.
- · Identifying and troubleshooting UX problems.

Environment: Adobe XD

Project: **Lifevers** Client: **epik**

Role: UI UX designer and Brand designer

Description: It is a Metaverse product for Kingdom Connect for Connect Online Prayer service and the Peoples Together Metaverse project. worked as a UI UX designer.

Homepage ref: **lifever.se**App page ref: **app.lifever.se**

Responsibilities

- Re-design.
- · Problem-solving user interface and Admin Sides.
- · Conduct layout adjustments based on user feedback.
- New user flows, prototypes, and mockups.

Environment: Adobe XD

Project: **Epik** Client: **Epik**

Role: Web designer, Graphic design.

Description: Solutions for Digital Empowerment online Domain services system.

worked as a Web designer and Graphic Designer.

Homepage ref: epic.in

Responsibilities

- · Landing page Design.
- Social media designs.
- · Trending design.
- · Research Design.

Environment: Adobe XD, Adobe Photoshop, Adobe Illustrator.

Project: Institution Management System

Client: Raylog

Role: UI UX Designer and Branding Designer

Description: It is a SAAS product for institutions for managing the academic process and life cycle of students, faculty, and employee, and worked as a Branding and UI UX designer.

Homepage ref: **deskims.io**App page ref: **app.deskims.io**

Responsibilities

- · Branding.
- · Creating user-centered designs by understanding business requirements.
- · New user flows, wireframes, prototypes, and mockups.
- Identifying and troubleshooting UX problems.
- · User Understanding.
- · Problem-solving user interface.
- · Created new flow.

Environment: Adobe Xd, Adobe Photoshop, Adobe Illustrator.

Project: **Onyx** Client: **Raylog**

Role: UI UX Designer and Branding Designer

Description: Onyx is a series of Raylog's elegantly designed touch switch panels that ensures customer comfort worked as a Branding, UI UX designer, and Print Media Designs.

Responsibilities

- Mobile App Design Layout.
- · Planning concepts.
- · Research design and User-friendly UX.
- · Social media designs.
- Motion graphics and videography.
- Creating designs for print materials such as brochures, pamphlets, business cards, infographics, brochures, flyers, brochures, pamphlets, postcards, posters, billboards, invitations, magazines, catalogs, billboards, etc.

Environment: Adobe Xd, Adobe Photoshop, Adobe Illustrator.

Project: Clicksense

Client: Raylog

Role: UI UX Designer and Branding Designer

Description: ClickSense is a water level controller with water parameter monitoring manufactured by Raylog. worked as a Branding, UI UX designer, and Print Media Designs. Industries.

Responsibilities

- Mobile App Design Layout.
- Planning concepts.
- · Research design and User-friendly UX.
- · Social media designs.
- · Motion graphics and videography.
- Creating designs for print materials such as brochures, pamphlets, business cards, infographics, brochures, flyers, brochures, pamphlets, postcards, posters, billboards, invitations, magazines, catalogs, billboards, etc.

Environment: Adobe Xd, Adobe Photoshop, Adobe Illustrator.

Educational Qualifications

- Internship Graphic designer / Web Designer In Raylog Industries
- Course Graphic designer In Brilliant Arms
- Apprenticeship Mechanical Engineer In NMDC Govt of India
- ITI Diesel Mechanic In Govt Industrial Training Institute
- SSLC St John's High School

language

- English
- Kannada
- Tamil
- Telugu

Contact

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