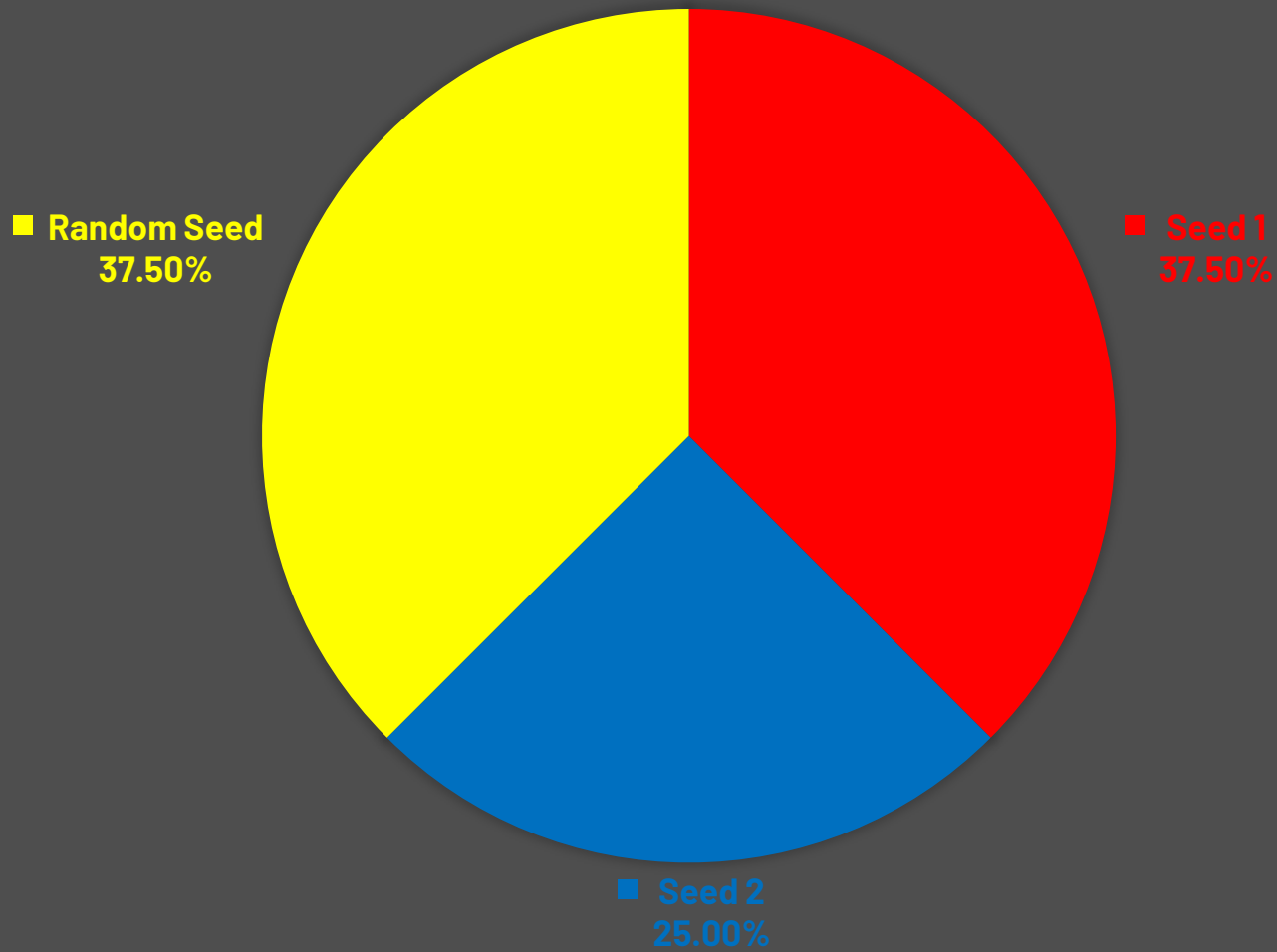
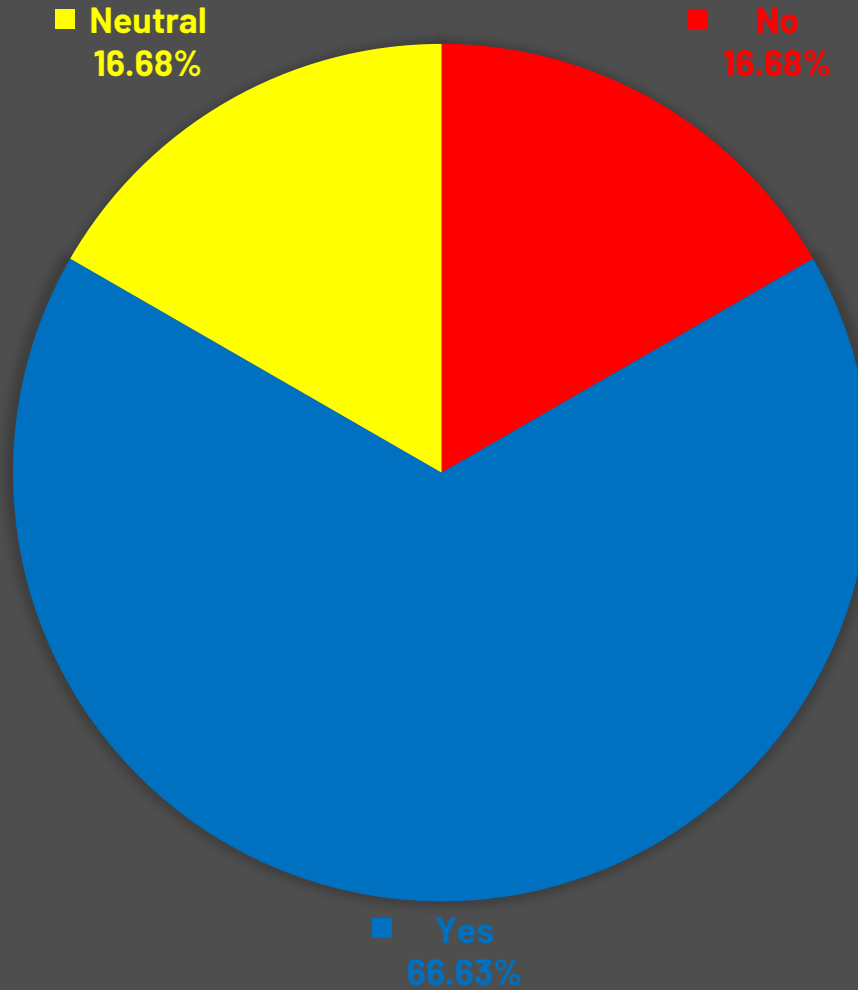


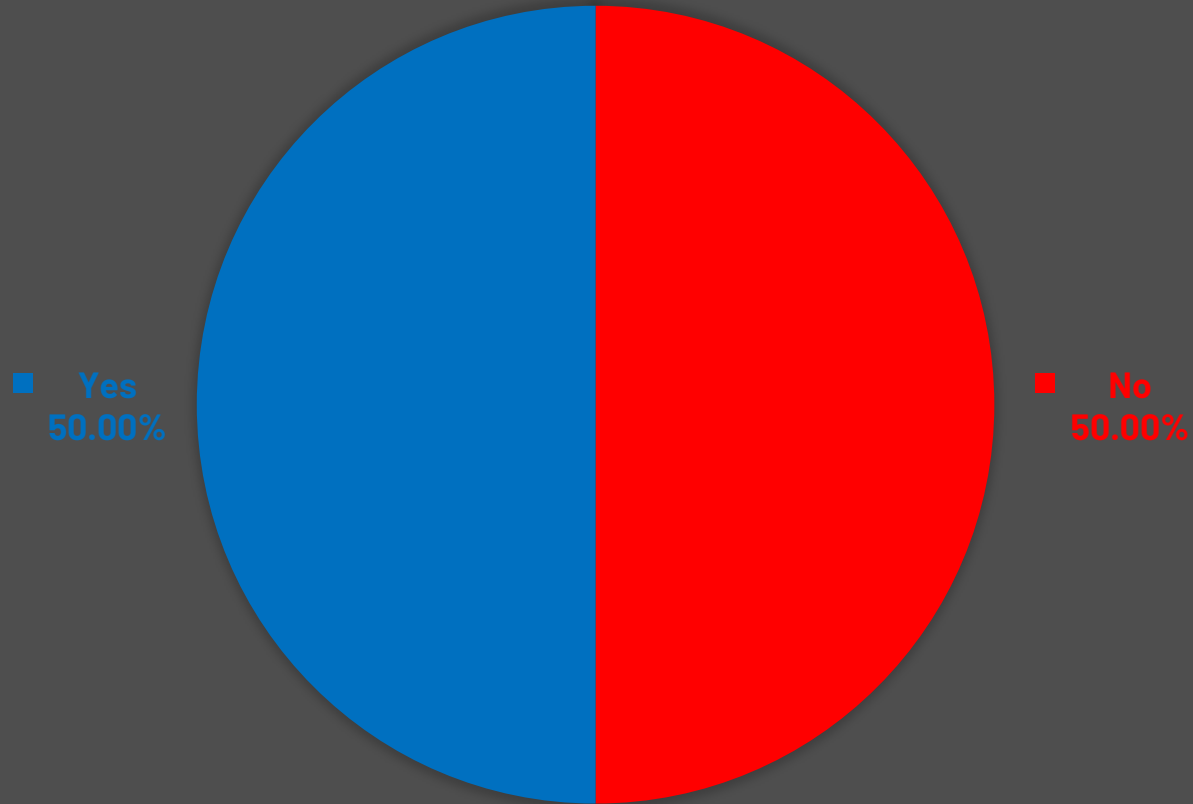
SEED



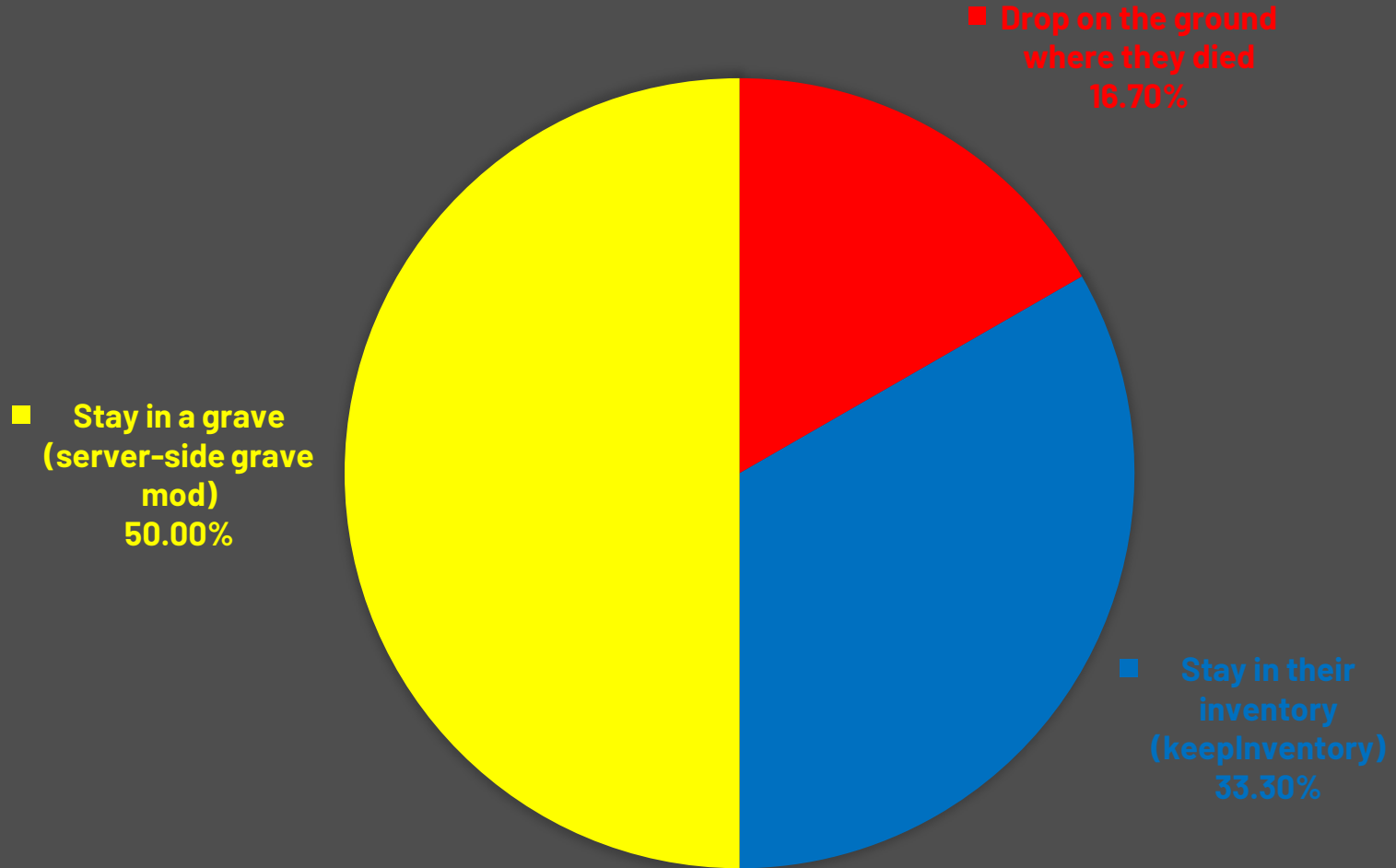
SHOULD PVP BE ENABLED?



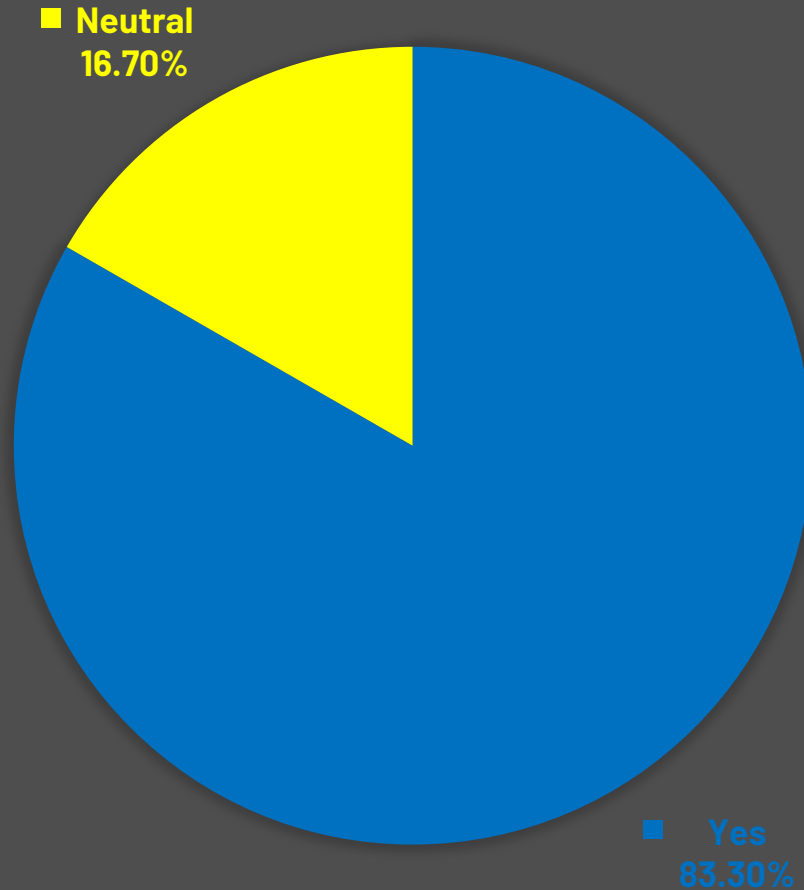
SHOULD MOBS BE ABLE TO DESTROY THINGS (MOBGRIEFING)



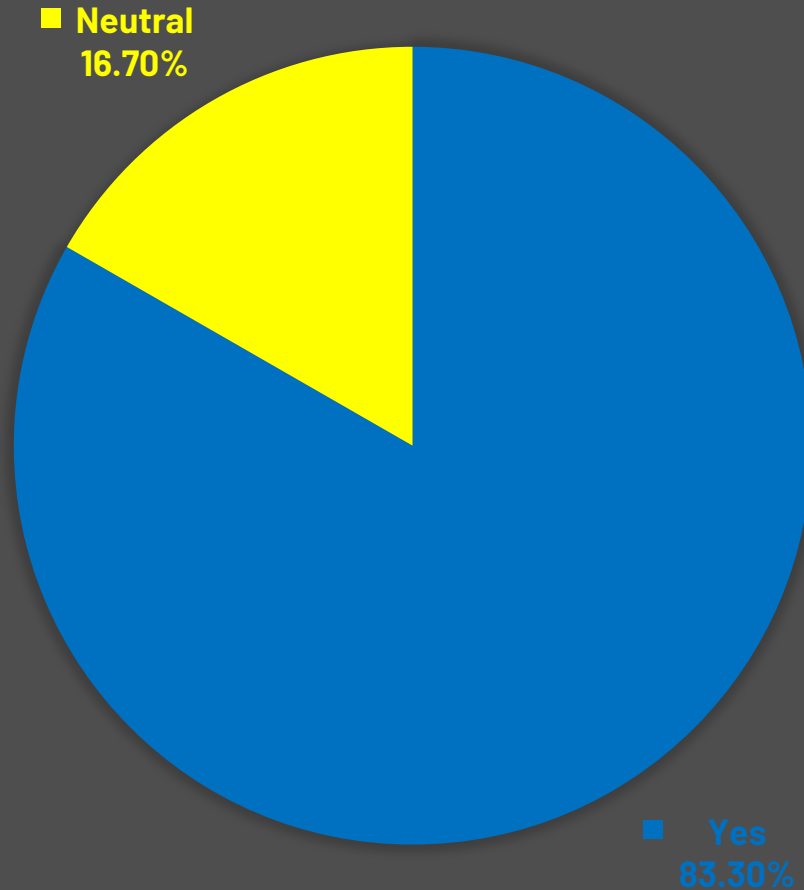
WHEN A PLAYER DIES, THEIR ITEMS SHOULD:



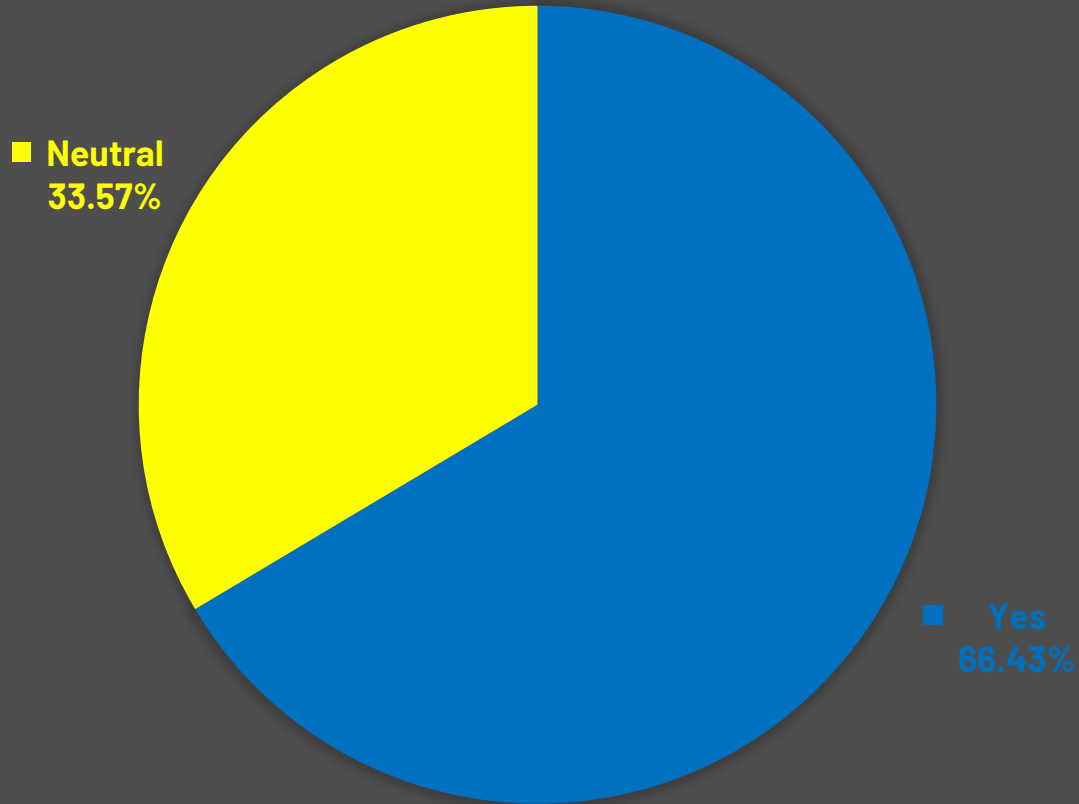
SHOULD YOU BE ABLE TO MAKE PORTALS OF ANY SHAPE?



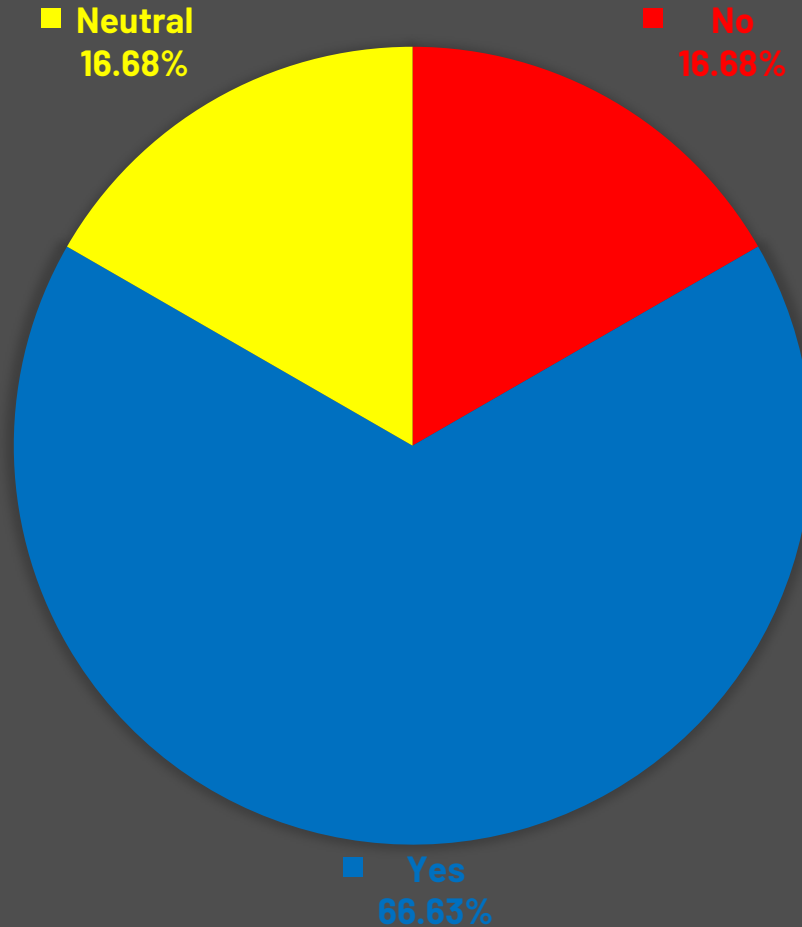
SHOULD SLEEPING REQUIRE ONLY ONE PERSON? (MULTIPLAYER SLEEP)



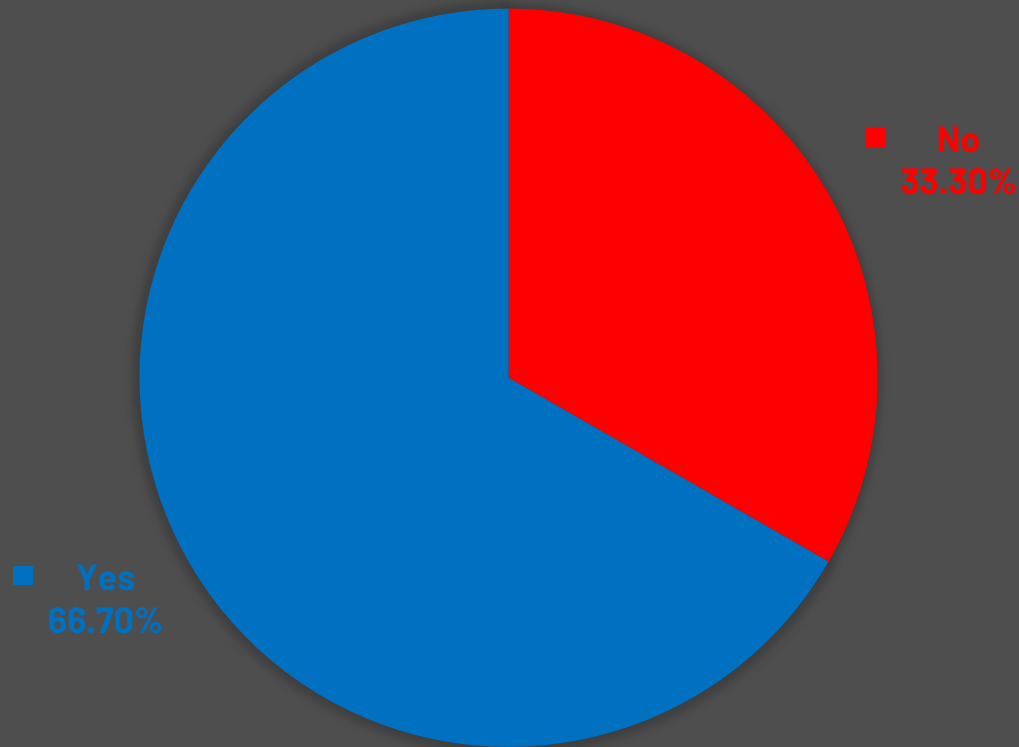
SHOULD YOU BE ABLE TO POSE ARMOR STANDS HOWEVER YOU WISH? (ARMOR STATUES MOD)



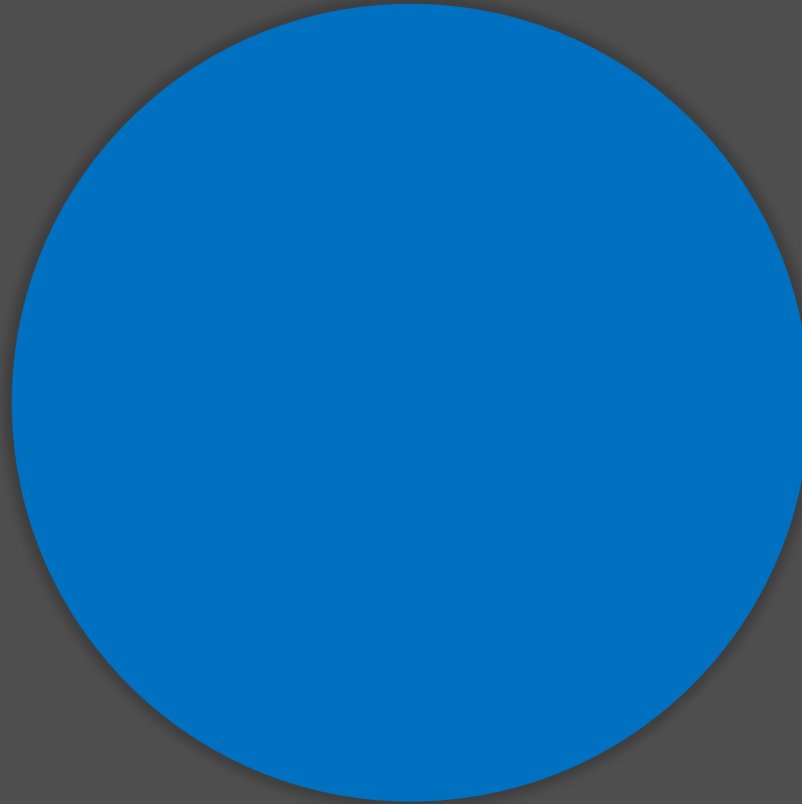
SHOULD DROPPING CONCRETE POWDER IN A CAULDRON CONVERT IT TO HARD CONCRETE?



SHOULD PLAYERS DROP A BLOCK WITH THEIR SKIN'S HEAD WHEN THEY ARE KILLED BY ANOTHER PLAYER?

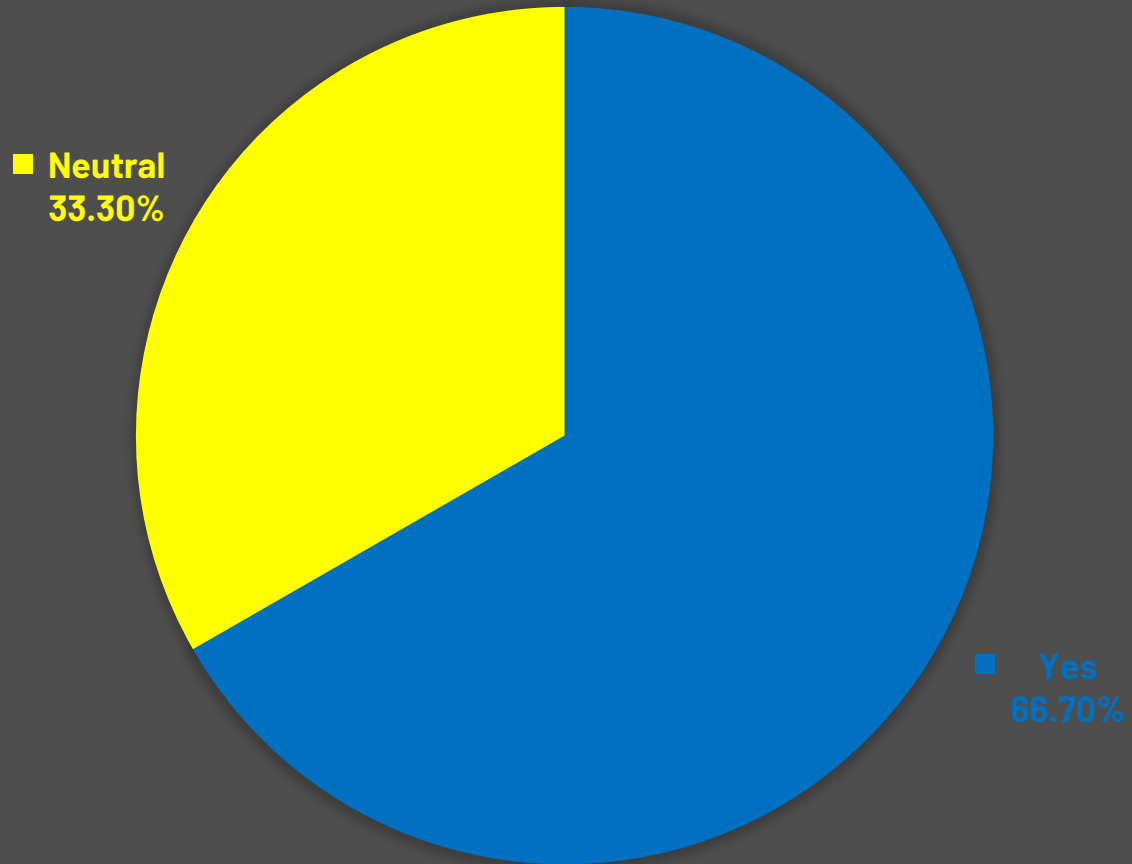


SHOULD SHULKERS DROP MORE SHELLS THAN NORMAL?

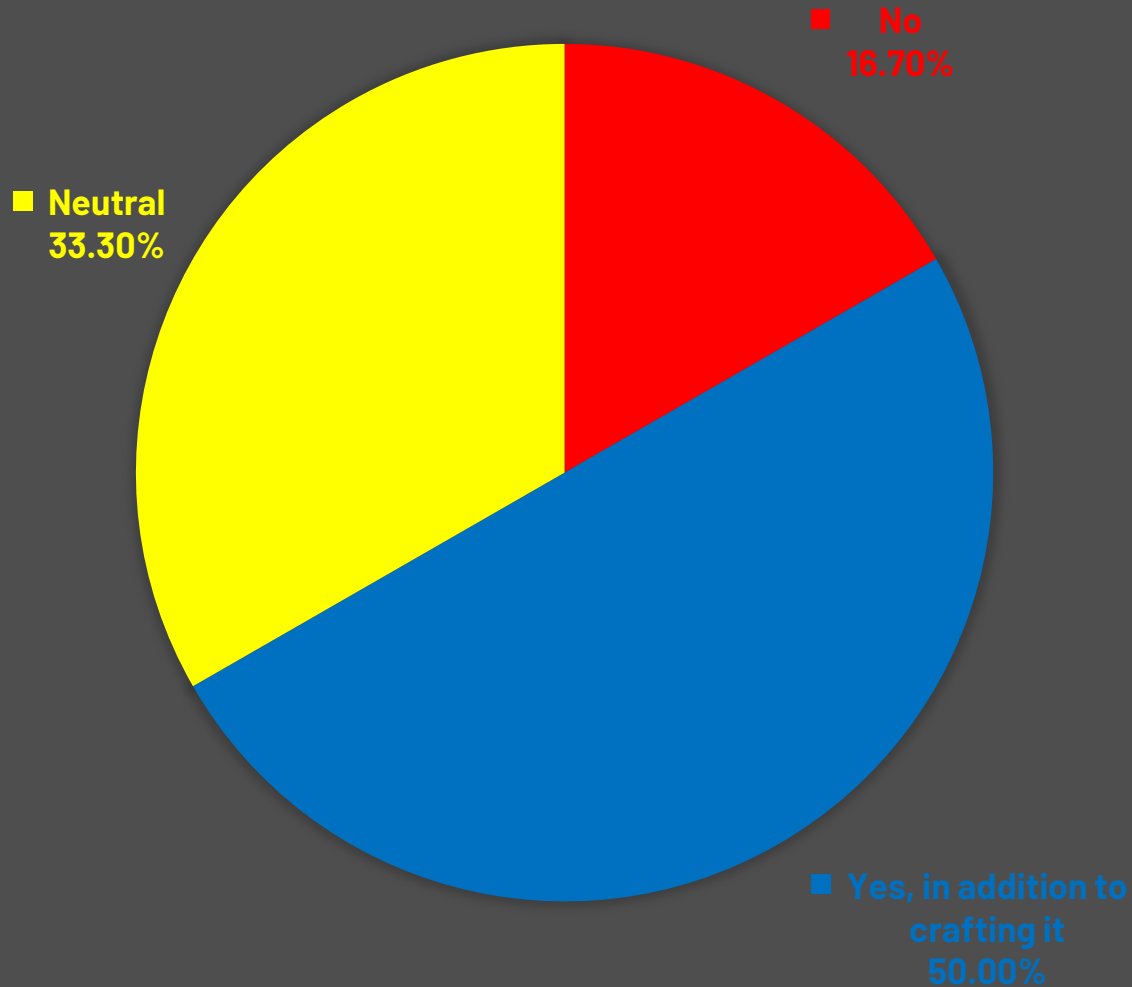


■ Yes
100.00%

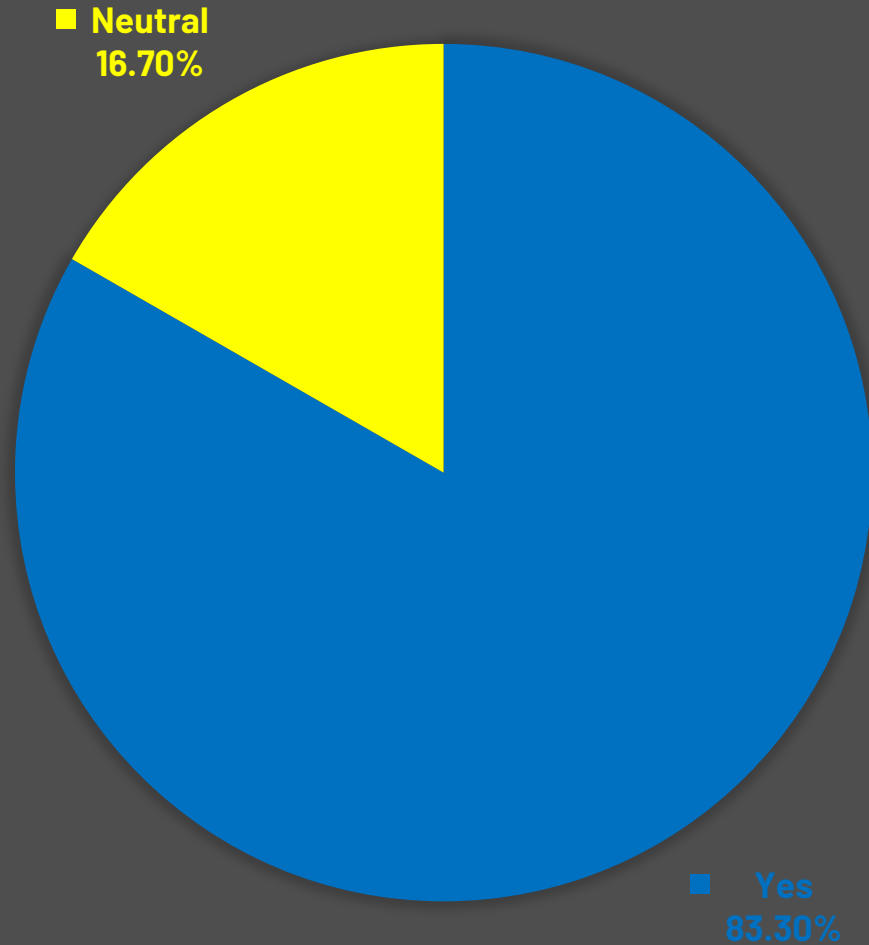
SHOULD NAMETAGS BE CRAFTABLE?



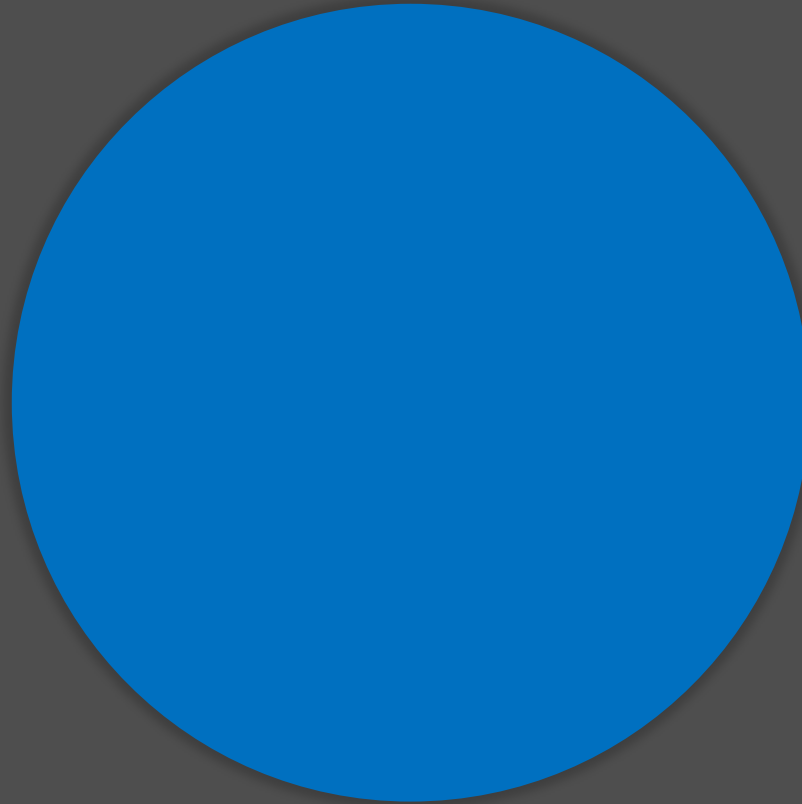
SHOULD BREAD BE ACQUIRED FROM COOKING IT?



SHOULD HORSE ARMOR BE CRAFTABLE?



SHOULD MOBS HAVE A CHANCE OF DROPPING THEIR HEAD UPON DEATH?



■ Yes
100.00%

**SHOULD WANDERING TRADERS TRADE MICRO
BLOCKS IN ADDITION TO THEIR NORMAL TRADES?
(MICRO BLOCKS ARE HEADS WITH SMALL BLOCK
TEXTURES ON THEM. HERMITCRAFT S7 HAS THIS.)**

