Task:

* Move a Box to x direction to 60px.
* Rotate on Hover 125deg
* Scale UP Button: Create a button that grows 20% larger when hovered and returns to normal smoothly.
* Create a circle that rotates 360deg and scales down slightly on hover.
* Make a shape move up and down continuously like it’s floating
* Create an image that zooms in and slightly rotates when hovered.