# Optimization and Computational Linear Algebra for Data Science Lecture 5: Matrices and orthogonality

Léo MIOLANE · leo.miolane@gmail.com September 26, 2019

Warning: This material is not meant to be lecture notes. It only gathers the main concepts and results from the lecture, without any additional explanation, motivation, examples, figures...

## 1 Gram-Schmidt orthogonalisation method

The Gram-Schmidt process takes as input a linearly independent family  $(x_1, \ldots, x_k)$  of vectors of  $\mathbb{R}^n$  and produces as output an orthonormal basis  $(v_1, \ldots, v_k)$  of  $\mathrm{Span}(x_1, \ldots, x_k)$ .

In particular in the case k=n where  $(x_1,\ldots,x_n)$  is a basis of  $\mathbb{R}^n$ , it gives us a way to construct an orthonormal basis  $(v_1,\ldots,v_n)$  of  $\mathbb{R}^n$  from any basis.

The Gram-Schmidt process is iterative and constructs progessively families  $(v_1, \ldots, v_i)$  that all verify:

 $\mathcal{H}_i: (v_1,\ldots,v_i)$  is an orthonormal family and  $\operatorname{Span}(v_1,\ldots,v_i) = \operatorname{Span}(x_1,\ldots,x_i)$ .

Construction of  $v_1$ : We simply take  $v_1 = x_1/\|x_1\|$  and  $\mathcal{H}_1$  is obviously verified.

Construction of  $v_{i+1}$  from  $(v_1, \ldots, v_i)$ : Suppose that we already constructed  $(v_1, \ldots, v_i)$  that verifies  $\mathcal{H}_i$ . We first subtract to  $x_{i+1}$  its orthogonal projection on  $\mathrm{Span}(v_1, \ldots, v_i)$ :

$$\widetilde{v}_{i+1} \stackrel{\text{def}}{=} x_{i+1} - P_{\text{Span}(v_1, \dots, v_i)}(x_{i+1}) = x_{i+1} - \sum_{j=1}^{i} \langle v_j, x_{i+1} \rangle v_j.$$
(1)

Then we normalize  $\tilde{v}_{i+1}$  to obtain  $v_{i+1}$ :

$$v_{i+1} = \frac{\widetilde{v}_{i+1}}{\|\widetilde{v}_{i+1}\|}. (2)$$

Let us now verify that  $\mathcal{H}_{i+1}$  holds. The fact that  $\operatorname{Span}(v_1, \ldots, v_{i+1}) = \operatorname{Span}(x_1, \ldots, x_{i+1})$  can be easily checked using  $\mathcal{H}_i$  and equations (1)-(2). It remains thus to prove that  $(v_1, \ldots, v_{i+1})$  is orthonormal

By construction  $v_{i+1} = 1$ . Then, by Corollary 4.1 from Lecture 4, we have  $\tilde{v}_{i+1} = x_{i+1} - P_{\text{Span}(v_1,...,v_i)}(x_{i+1}) \in \text{Span}(v_1,...,v_i)^{\perp}$ . Consequently  $v_{i+1}$  is orthogonal to  $\text{Span}(v_1,...,v_i)$  and therefore to the vectors  $v_1,...,v_i$ . This proves that  $(v_1,...,v_{i+1})$  is orthonormal.

We conclude:

### Theorem 1.1 (Gram-Schmidt)

Let  $(x_1, \ldots x_k)$  be a linearly independent family of vectors of  $\mathbb{R}^n$ . The "Gram-Schmidt" procedure described above produces an orthonormal family  $(v_1, \ldots, v_k)$  such that for all  $i \in \{1, \ldots, k\}$ ,

$$\operatorname{Span}(x_1,\ldots,x_i)=\operatorname{Span}(v_1,\ldots,v_i).$$

## Orthogonal matrices

### Definition 2.1 (Orthogonal matrices)

A matrix  $A \in \mathbb{R}^{n \times n}$  is called an orthogonal matrix if its columns are an orthonormal family (and therefore a basis of  $\mathbb{R}^n$  because it is a linearly independent family of size  $n = \dim(\mathbb{R}^n)$ ).

#### Proposition 2.1

Let  $A \in \mathbb{R}^{n \times n}$ . The following points are equivalent:

- (i) A is orthogonal. (ii)  $A^{\mathsf{T}}A = \mathrm{Id}_n$ . (iii)  $AA^{\mathsf{T}} = \mathrm{Id}_n$

In particular we get that the inverse of an orthogonal matrix A is  $A^{\mathsf{T}}$ . We also get that if A is orthogonal then so is  $A^{\mathsf{T}}$ : the lines of an orthogonal matrix are an orthonormal family of vectors.

**Proof.** We first show that (i)  $\Leftrightarrow$  (ii). We denote the columns of A by  $c_1, \ldots, c_n$ . For  $i, j \in$  $\{1,\ldots,n\}$  we have

$$(A^{\mathsf{T}}A)_{i,j} = \langle c_i, c_j \rangle.$$

Consequently,  $A^{\mathsf{T}}A = \mathrm{Id}_n$  if and only if  $(c_1, \ldots, c_n)$  is orthonormal. Now, by Proposition 2.2 from Lecture 2 we have

 $A^{\mathsf{T}}A = \mathrm{Id}_n \iff A \text{ is invertible with inverse } A^{\mathsf{T}} \iff AA^{\mathsf{T}} = \mathrm{Id}_n$ 

which concludes the proof.

Example 2.1 (Rotation matrices in dimention 2). For  $\theta \in \mathbb{R}$ , the matrix

$$R_{\theta} \stackrel{\text{def}}{=} \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$$

is orthogonal. The linear transformation  $x \in \mathbb{R}^2 \mapsto R_{\theta}x$  is the rotation of center 0 and angle  $\theta$ .

#### Proposition 2.2 (Orthogonal matrices preserve the dot product)

Let  $A \in \mathbb{R}^{n \times n}$  be an orthogonal matrix. Then A preserves the dot product in the sense that for all  $x, y \in \mathbb{R}^n$ ,

$$\langle Ax, Ay \rangle = \langle x, y \rangle.$$

In particular if we take x = y we see that A preserves the Euclidean norm: ||Ax|| = ||x||.

**Proof.** By Proposition 2.1  $A^{\mathsf{T}}A = \mathrm{Id}_n$ , hence

$$\langle Ax, Ay \rangle = (Ax)^{\mathsf{T}} Ay = x^{\mathsf{T}} A^{\mathsf{T}} Ay = x^{\mathsf{T}} \mathrm{Id}_n y = x^{\mathsf{T}} y = \langle x, y \rangle.$$

