# **Session 1: Vector spaces**

Optimization and Computational Linear Algebra for Data Science

#### Léo Miolane

#### **Contents**

- 1. Recap of the videos
- 2. More about the dimension
- 3. Coordinates
- 4. Why do we care about all these things?

  Application to data science: image compression

# **Logistics**

Logistics

# The teaching team

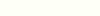
Lecturer: Léo Miolane - lm4271nyu.edu leomiolane.github.io/linalg-for-ds.html

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# The teaching team

Lecturer: Léo Miolane - lm4271nyu.edu leomiolane.github.io/linalg-for-ds.html

Sections leaders:





In person

Irina



Remote

Carles



Remote

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### **Course components**

#### Three main components:

Videos

2-3 short videos to watch **before** each lecture

2. Lectures

Deepens the concepts introduced in the videos

3. Recitations

Practice!

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Practice!

#### **Grades:**

- 1. Weekly quizzes (5%)
- 2. Weekly homeworks (40%)
- 3. Exams: Midterm (20%) + Final (35%)

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# **Weekly timeline**

Mon	Tue	Wed	Thu	Fri	Sat	Sun
14	15	16	17	18	19	20
21	22	23	24	25	26	27

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# **Grading**

- Quizzes have to be answered on **Gradescope**.
- Homeworks questions are available on the **course's webpage** and have to be submitted on **Gradescope**.

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- I encourage you to type your homeworks using LaTeX.
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- Otherwise, you can scan (using dedicated app) your handwritten work. It has to be legible!!!
- Midterm (∼ mid-October) and Final will be «take-home exams».
- Limited time: after downloading the Midterm/Final questions, you will have to upload your work within few hours.

Check out the syllabus on the course webpage!

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# **Questions on logistics?**

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# **Vector spaces and subspaces**

### Quick recap of video 1.2

A **vector space** is a set V endowed with two 'nice and compatible' operations + and  $\cdot$  that verify:

- For all  $u, v \in V$ ,  $u + v \in V$ .
- For all  $u \in V$  and all  $\lambda \in \mathbb{R}$ ,  $\lambda \cdot u \in V$ .

**Example**:  $V = \mathbb{R}^n$ , with the usual vector addition + and scalar multiplication  $\cdot$  is a vector space.

### Quick recap of video 1.2

A subset S of a vector space V is called a **subspace** if it is closed under addition and multiplication by a scalar.

**Example**: For all  $v \in \mathbb{R}^n$ ,

$$\mathrm{Span}(v) = \{ \lambda v \, | \, \lambda \in \mathbb{R} \}$$

is a subspace of  $\mathbb{R}^n$ .

# **Question?**

# Review of Span and linear dependency

### Span

The *linear span* of vectors  $x_1, \ldots, x_k$  as the set of all linear combinations of these vectors.

### **Linear dependency**

- Vectors  $x_1, \ldots x_k$  are *linearly dependent* if one of them can be expressed as a linear combination of the others.
- They are said to be linearly independent otherwise.

**Abuse of language:** Instead of saying  $(x_1, \ldots, x_k)$  are linearly dependent, we should say  $(x_1, \ldots, x_k)$  is linearly dependent.

#### **Basis**

A family  $(x_1, \ldots, x_n)$  of vectors of V is a basis of V if

- 1.  $x_1, \ldots, x_n$  are linearly independent,
- 2. Span $(x_1, ..., x_n) = V$ .

# The dimension

The dimension 15/31

### A useful lemma

#### Lemma

Let  $v_1, \ldots, v_n \in V$  and let  $x_1, \ldots, x_k \in \operatorname{Span}(v_1, \ldots, v_n)$ . Then, if k > n,  $x_1, \ldots, x_k$  are linearly dependent.

The dimension 16/31

### **Definition of the dimension**

#### **Definition**

We say that a vector space V has dimension n if it admits a basis  $(v_1,\ldots,v_n)$  with n vectors.

The dimension 17/31

#### The dimension is well defined!

#### **Theorem**

If V admits a basis  $(v_1, \ldots, v_n)$ , then every basis of V has also n vectors. We say that V has dimension n and write  $\dim(V) = n$ .

Proof.

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### **Properties of the dimension**

#### **Proposition**

Let V be a vector space that has dimension  $\dim(V) = n$ . Then

Any family of vectors of V that are linearly independent contains at most n vectors.

```
i.e. if x_1, \ldots, x_k \in V are linearly independent, then k \leq n.
```

Any family of vectors of V that spans V contains at least n vectors.

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$$x_1, \ldots, x_k \in V$$
 are such that  $\mathrm{Span}(x_1, \ldots, x_k) = V$ , then  $k \geq n$ .

#### Proof.

The dimension 19/31

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#### Proof.

The dimension 19/31

### **Properties of the dimension**

#### **Proposition**

Let V be a vector space of dimension n and let  $x_1, \ldots, x_n \in V$ .

- 1. If  $x_1, \ldots, x_n$  are linearly independent, then  $(x_1, \ldots, x_n)$  is a basis of V.
- 2. If  $\operatorname{Span}(x_1,\ldots,x_n)=V$ , then  $(x_1,\ldots,x_n)$  is a basis of V.

Very useful to show that a family of vector forms a basis:

**Example:** 
$$x_1 = (12, 37)$$
 and  $x_2 = (-9, 17)$  form a basis of  $\mathbb{R}^2$ .

**Proof of the Proposition.** 

# **An inequality**

#### **Proposition**

Let U and V be two subspaces of  $\mathbb{R}^n$ . Assume that  $U \subset V$ . Then

$$\dim(U) \le \dim(V) \le n.$$

If **moreover**  $\dim(U) = \dim(V)$ , then U = V.

The dimension 21/31

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Proof.

The dimension 21/31

# A bit of vocabulary

#### **Definition**

Let S be a subspace of  $\mathbb{R}^n$ .

- We call S a *line* if  $\dim(S) = 1$ .
- We call S an hyperplane if  $\dim(S) = n 1$ .

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# **Coordinates**

Coordinates 23/31

#### Coordinates of a vector in a basis

#### **Definition**

If  $(v_1, \ldots, v_n)$  is a basis of V, then for every  $x \in V$  there exists a unique vector  $(\alpha_1, \ldots, \alpha_n) \in \mathbb{R}^n$  such that

$$x = \alpha_1 v_1 + \dots + \alpha_n v_n.$$

We say that  $(\alpha_1, \ldots, \alpha_n)$  are the coordinates of x in the basis  $(v_1, \ldots, v_n)$ .

Coordinates 24/31

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#### **Exercise**

- 1. Show that the vectors  $v_1=(1,1)$  and  $v_2=(1,-1)$  form a basis of  $\mathbb{R}^2$ .
- 2. Express the coordinates of u=(x,y) in the basis  $(v_1,v_2)$  in terms of x and y.

Coordinates 25/31

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# **Application to image compression**

- Image = Grid of pixels
- Represented as a vector  $v \in \mathbb{R}^n$ , for some large n.
- One need to store *n* numbers.



$$n = 44 \times 55 = 2420$$

### Can we do better?

If we want to store an arbitrary image, NO!



«Random» image

#### Can we do better?

- If we want to store an arbitrary image, NO!
- However, we are mainly storing images coming from the « real world »
- These images have some structure.



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«Real» image

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Neighboring pixels are very likely to have similar colors.

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- There exists a basis  $(w_1, \ldots, w_n)$  of  $\mathbb{R}^n$  in which «real» images  $v \in \mathbb{R}^n$  are (approximately) **sparse**.
- This means that the coordinates  $(\alpha_1, \ldots, \alpha_n)$  of v in the basis  $(w_1, \ldots, w_n)$  contains a lot of zeros.

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- This means that the coordinates  $(\alpha_1, \ldots, \alpha_n)$  of v in the basis  $(w_1, \ldots, w_n)$  contains a lot of zeros.

Store only the  $k \ll n$  non-zero coordinates of v (in the  $w_i$ 's basis')!

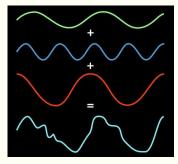
### A toy example

Consider n=2, that is images  $v\in\mathbb{R}^2$  with only 2 pixels.

### **Examples of good bases**

Fourier bases (used in .jpeg, .mp3)





- JPEG2000 uses wavelet bases, and achieves better performance than JPEG.
- In **Homework 4**, you will use wavelets to compress/denoise images.

The course DS-GA 1013 deepens these concepts!

# **Questions?**