

Errors, Exceptions, and Testing

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February 12, 2020

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 - ▶ Errors related to language structure.
- Runtime error
 - ▶ Errors during the execution of program.
 - ▶ eg. `TypeError`, `NameError`
- Semantic error
 - ▶ The program will run successfully but the output is not what you expect.
 - ▶ You'll need to run a test.

Debugging Tips

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- Parentheses and quotations are closed properly.
- You use `=` and `==` correctly.
- Indentation is correct!

Exceptions

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except TypeError:  
    ... # runs if a Type Error was raised  
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    ... # runs for other errors or exceptions  
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- You can create your own exceptions using classes.

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- Test-driven development.

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- Find bugs quickly.
- Forces code structure.
- Allows easier integration of multiple functions.
- Much easier to return to code.
 - ▶ Write a test for what you want to implement next.
- Easier to make code changes.
- You can easily incorporate lots of these into your work flow.

Sample Test

```
import unittest #You need this module
import myscript #This is the script you want to test

class mytest(unittest.TestCase):

    def test_one(self):
        self.assertEqual("result I need", myscript.myfunction(myinput))

    def test_two(self):
        thing1=myscript.myfunction(myinput1)
        thing2=myscript.myfunction(myinput2)
        self.assertNotEqual(thing1, thing2)

if __name__ == '__main__': #Add this if you want to run the test with this script.
    unittest.main()
```


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Useful link: <https://docs.python.org/3/library/unittest.html>

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```
>>> for n in range(2, 10):  
...     for x in range(2, n):  
...         if n % x == 0:  
...             print(n, 'equals', x, '*', n//x)  
...             break  
...     else:  
...         print(n, 'is a prime number')  
...
```