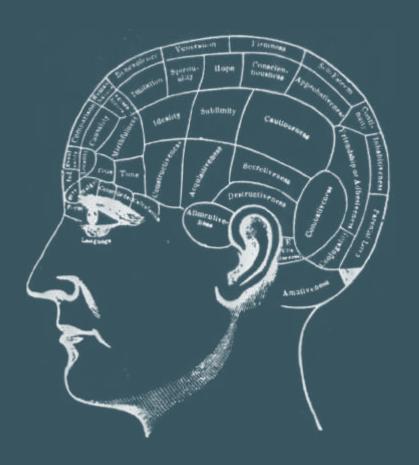


### CSS design methodology

#### Philosophy



# Like the (X)HTML source, the CSS stylesheet is part of our deliverables

Our deliverables reflect our competence.

## The stylesheet is a living document

- Several "editors"
- Considerable lifetime
- Properties and values are not important...
- ...but selectors are.

Ref.: Methodology for writing (X)HTML code, paragraphs 5.1 and 5.2

### CSS design has to be flexible and upgradeable

- Do tests with "extreme" content
- Test your pages with text zoom
- Consider translations issues

Ref.: Methodology for writing (X)HTML code, paragraph 4.6

## Whereas CSS design is the "decoration" of a house, (X)HTML constitutes its foundations

The CSS design cannot live without the source code, but the source code lives without the CSS design

Ref.: Methodology for writing (X)HTML code, paragraph 2.1

# Always go from the most generic to the most specific

- Always have as many graphic design elements as possible before you start
- It is recommended not to start the production by the homepage or specific blocks (e.g., navigation)
- Think in terms of components

Ref.: Methodology for writing (X)HTML code, paragraphs 4.7 and 4.8

### Project scoping is crucial

- Page behaviour
- Accessibility needs
- Customer's requirements
- Graphic design particularities
- Versions
- CMS
- Print stylesheet

#### Conventions



### Fill in the stylesheet correctly

- Name of the project, customer, role of the CSS stylesheet, author, date;
- Relationship with the other CSS stylesheets;
- Index of style groups;
- Index of colour codes may be a plus

```
Worldline PlayLive / Atos Worldline
             Main styles definitions
           By Le Studio, Atos Worldline, 2009
/* NOTES: Used in combination with "ie6hacks.css" and "ie7hacks.css"
style-sheets, called by conditional comments by each HTML file --
check those CSS for corrections for IE6 and IE7 browsers
Check out the "dev.css" style-sheet also for modifications or
add-ons done by the dev team
#/
/* MAIN COLORS REFERENCE:
    main color/red: #COO;
    light grey: #CCC;
    dark grey: #666;
|*/
/* CSS index (!):
  DEFAULT VALUES
  PAGE BODY STRUCTURE & MAIN ELEMENTS
  NAVIGATION
  TABLE SPECIFICS
  FORMS SPECIFICS
  SEARCH
  GENERAL BLOCKS
  SPECIFIC PAGES
  EXCEPTIONS & SPECIFICS (used sitewide)
```

## Consider both the order and the structure

- Group the styles of the same nature and comment each group
- Use spaces and tabulations for easy viewing and editing
- Declare properties in the same order each time you define a style

```
----- ! PAGE BODY STRUCTURE & MAIN ELEMENTS ------
/* --- MAIN BLOCKS --- */
/* Main container */
#container {
   width: 980px;
   margin: 0 auto;
/* Columns wrapper */
#wrapper {
   float: left:
   width: 980px;
   margin-bottom: 20px;
/* Columns */
#mainCt {
   float: left:
   width: 940px;
   min-height: 300px;
   color: #333;
   background: #E3E3E3;
   padding: 20px;
#aside {
   float: left:
   width: 956px;
   min-height: 300px;
   color: #333;
   background: #FFF url(../imgs/bg aside.png) bottom left no-repeat;
   padding: 20px 12px;
   border-top: 3px solid #333;
```

#### Rational grouping

Redefinition of the default values;

Page structure and main elements;

Navigation;

Table-specific styles;

Form-specific styles;

General blocks;

Styles specific to a page;

Others (pop-ups, modal windows, interactive elements, etc.); Specific exceptions and general styles used on the entire site.

#### Naming styles

- Use *Microformats* classes where possible
- Define classes and Ids in english
- Name based on function, not style
- Use classes and Ids based on the new HTML5 tags where possible

Ref.: Methodology for writing (X)HTML code, paragraph 4.4

Ref.: http://microformats.org/wiki/semantic-class-names



#### Imperatives

# Preferably use short-hand declarations

#### For instance:

```
margin: top/bottom right/left;
color: #FFF;
```

## Always define relative font sizes and...

- Define a generic size of **100.1%** for the BODY
- Define sizes using *em*
- Adjust them using **percentages** where needed

### ...define them for block elements

- Sizes can be controlled more accurately if they are defined for "text blocks" (block elements related to textual content):
  - P, DT, DD, LI, TH, TD, CAPTION, etc.
  - and not: DIV, TABLE, FORM, DL, UL, etc.
- Inline elements (SPAN, A, SELECT, INPUT...) must inherit their parent's text size or size must be adjusted using percentage

#### List the pseudoselectors for the a tag in the correct order

**LoVeHA**te

a

a:link

a:visited

a:hover

a:active

### No quotation marks for URLs



# Always assign a width to a block that is positioned as "absolute"!



## Always assign an explicit width to a "float" block!

• "auto" is an acceptable value

• Image widths are implicit



### Do not assign any unit to the value 0

This is simply useless.

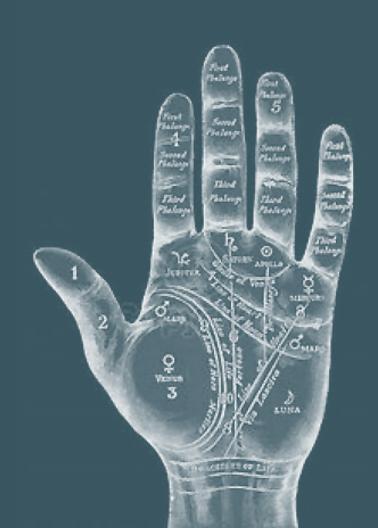
# Always define a generic font family

Arial, Helvetica, Sans-serif

#### Consider IE 6's limited support for selectors

- No classe1.classe2 {...}
- No input[type=submit] {...}

#### Good Practices



## Use a reliable\* browser for CSS design

...then do tests with all the other browsers.

#### First, equalize

Equalize the default values of tag properties:

```
body, div, dl, dt,
  dd, ul, ol, li,
  h1, h2, h3, h4, h5, h6,
  pre, code, form, fieldset,
  legend, input, textarea,
  p, blockquote, th, td {
    padding: 0; margin: 0;
} /* reset */
```

### Think before grouping selectors into the same definition

- This helps save Kbs but causes a loss of flexibility and many misunderstandings
- This has to be avoided if selectors are used in different contexts
- Good analysis of HTML components before the CSS design may prove much more useful to improve the weight and the structure of the stylesheet

Ref.: Methodology for writing (X)HTML code, paragraphs 4.7 and 4.8

## Do not leave any useless definitions or properties

- Test properties have to be deleted
- Check for properties that "do nothing" or are redundant:

```
strong {font-weight: bold;}
```

## Specify widths using percentages as much as possible

Flexibility and upgradeability:

if the width of the parent changes, the width of the children changes too.

### Hide navigation aid links correctly

- Certain speech synthesizers will read display: none;
- Preferably use a negative top/left margin or text-indent

## Be careful before aligning an element vertically

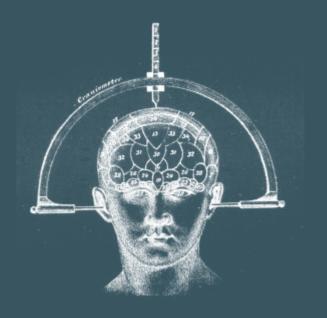
- line-height has to have the same height as the parent element
- Always use *em* or *ex* to define the height in order not to suppress the ability to zoom in

### Stick to the same logic to define spacing

Always define the bottom and right margins, for example, for all blocks (following the page assembly logic)

# For "liquid" design, always define a maximum and a minimum width

And consider *media queries* for different sizes of devices



#### DEBUGGING

# No, you cannot do without FireBug!

### Only good reflexes...

- The DOCTYPE is present in the right place and is the correct one, and it is complete
- Take IE's bugs into account
- Add a background colour to the block that may cause the problem to better understand its behaviour

# Validate the F\*%!?\$\square{1}\$ for the page!

## "Hey, kid! Have you thought about the double-margin bug?"



# For IE6 and IE7, consider the HASLAYOUT property



### Elements with "layout" by default:

html

hr

iframe

body

input

embed

table

button

object

tr

select

th

textarea

td

fieldset

imq

legend



#### CSS Properties that "give layout" to an element:

IE6	IE7
position: absolute	position: absolute
float (right / left)	float (right / left)
display: inline-block	display: inline-block
width (all values besides " auto ")	width (all values besides " auto ")
height (all values besides " auto " - a value of 1% is valid)	height (all values besides " auto " - a value of 1% is valid)
zoom (IE property - avoid it: page won't validate)	zoom (IE property - avoid it: page won't validate)
	position: fixed
	min-width/max-width (all values)
	min-height/max-height (all values)
	overflow: hidden scroll auto