Warhammer 40k Conquest LCG OCTGN ChangeLog

August 20, 2015 Changelog
Version 1,2,0,0
General
    Added The Great Devourer.
    Synapses are set up on board with the warlord.
    Termagant Tokens added.
    Multiple tokens are now created next to each other instead of piling up.

Mai 18, 2015 Changelog
Version 1,1,7,1
General
    Fixed the annoying API message in the lobby.

Mai 4, 2015 Changelog
Version 1,1,7,0
General
    Added Descendent of Isha !

Avril 6, 2015 Changelog
Version 1,1,6,0
General
    Added The Threat Beyond !

March 12, 2015 Changelog
Version 1,1,5,0
General
    Added Zogwort's Curse !
    Warlords now automatically kneel when bloodied.

February 1, 2015 Changelog
Version 1,1,4,0
General
    Added The Gift of the Ethereal !
    The planets, servo-skull, initiative token and units tokens now have their own size.

January 4, 2015 Changelog
Version 1,1,3,0
General
    Added The Scourge !
    Added additionnal information to squad unit in the deckbuilder :
        Squad (x), where x is the exact number of copies in the squad

Fixes
    The names of the two hidden planets no longer show in the chat at the start of the game .

November 16, 2014 Changelog

Version 1,1,2,0

General

Added Howl of blackmane !
Added some information in the chat at setup (warlords, planets)

Fixes

Fixed some misspelling

August 30, 2014 Changelog

Version 1,1,1,0

General

Planet discarded with the discard function are now deleted instead.
Removed F9 shortcut from exhaust/kneel function (double clic still works)
Changed Ready all cards shortcut to F9
End turn function now flip the first face down planet by itself !

Tabletop Action

Added a new action "Win Command on Targets", shortcut *F5*
> **You can now target (shift+clic) any planet where you win command struggle and any card giving bonus ressources or draw (Void pirate, Eldar survivalist...), then press F5 and take all ressources/draw or select for each planet wich ones you take.**

Fixes

Did some grammar corrections.

August 22, 2014 Changelog

Version 1,0,0,3

Fixes

Fixed "I'm Done".
Fixed message from "Search Top X Cards" not notifying the good amount of cards moved to the bottom of the deck

Version 1,0,0,2

General

Updated/Added Shortcuts for every action
> **Special mention : STOP Shortcut changed from Spacebar to Enter.**
Added Shortcuts and ChangeLog documentation ("How to play" coming soon)
Added Matchmaking options : Casual, Advanced.
Modified Game Site to be the OCTGN.gamersjudgement blog.

Tabletop Action

Added a new action "I'm Done", shortcut *ALT+D*

Player A is now the only players who can set up planets

Fixes

Fixed error when you searched your deck with "Search Top X Cards" function and didn't find what you wanted