Warhammer 40k Conquest LCG OCTGN ChangeLog

June 1, 2016 Changelog
Version 1,4,0,0
General

> *Added Legion of Death!*
> *Necrons are here, with ther own enslavement Dial*
> *New shortcut : ALT+F6 > Set Enslavement Dial*

May 12, 2016 Changelog
Version 1,3,6,0
General

> *Added The Final Gambit !*
> *Added the functionality to switch a planet with an adjacent one, so you can now play 'Warp Rift'. It's the same function as 'Replace Planet', which has been renamed to 'Switch/Replace Planet'*
> *Modified the 'Game Site' in the manager to redirect to the correct website.*

April 14, 2016 Changelog
Version 1,3,5,1
Fixes

> *Smasha Gun Battery is no longer Loyal*
> *Sacaellum's Finest is now Loyal*

April 12, 2016 Changelog
Version 1,3,5,0
General

> *Added Wrath of the Crusaders !*
> *Added a deck check when loading deck. Might be a bit buggy, feel free to make some feedback if anything weird happen.*
> *Added the functionality to replace a planet by another one, so you can now play 'Declare the Crusade'. Simply right click the planet you want to replace, select 'Replace in the menu' and enjoy !*

March 23, 2016 Changelog
Version 1,3,4,1
General

> *Added What Lurks Below !*

Fixes

> *Fixed Sae'lum Enclave type (It was in french... i guess i was tired:p)*

March 1, 2016 Changelog
Version 1,3,3,3
Fixes

Fixed « Search top x » menu option, and added the possibility to select multiple cards.

February 29, 2016 Changelog

Version 1,3,3,2

Fixes

Fixed multiple bugs with the new API. Probably some more are gonna pop, follow the setup instruction if you have any !

February 29, 2016 Changelog

Version 1,3,3,1

General

Added Deadly Salvage !

Fixes

Fixed annoying API message in the lobby.

January 27, 2016 Changelog

Version 1,3,2,1

General

Added Boundless Hate !

Fixes

Stalking Ur'Ghul is now a Dark Eldar (and not a Darke Eldar, it's so 2015)

January 3, 2016 Changelog

Version 1,3,1,1

General

HAPPY NEW YEAR 016,M3 !

Fixes

Commissarial Bolt Pistol had wrong cost and affiliation.

December 11, 2015 Changelog

Version 1,3,1,0

General

Added Decree of Ruin !

Fixes

Fixed Typo on various cards (Thanks Daagar and Floppynator)

August 24, 2015 Changelog

Fixes

Fixed Typo on Veteran Barbrus (Thanks Matt Dickoff)

August 21, 2015 Changelog

Version 1,2,0,1

General

Added Infection Token, Infest and « Uninfest » Command (Shortcut CTRL+I, ALT+I)

New double Skull for Tyranid players !

August 20, 2015 Changelog

Version 1,2,0,0

General

Added The Great Devourer.
Synapses are set up on board with the warlord.
Termagant Tokens added.
Multiple tokens are now created next to each other instead of piling up.

Mai 18, 2015 Changelog

Version 1,1,7,1

General

Fixed the annoying API message in the lobby.

Mai 4, 2015 Changelog

Version 1,1,7,0

General

Added Descendent of Isha !

Avril 6, 2015 Changelog

Version 1,1,6,0

General

Added The Threat Beyond !

March 12, 2015 Changelog

Version 1,1,5,0

General

Added Zogwort's Curse !
Warlords now automatically kneel when bloodied.

February 1, 2015 Changelog

Version 1,1,4,0

General

Added The Gift of the Ethereal !
The planets, servo-skull, initiative token and units tokens now have their own size.

January 4, 2015 Changelog

Version 1,1,3,0

General

Added The Scourge !
Added additionnal information to squad unit in the deckbuilder :
    Squad (x), where x is the exact number of copies in the squad

Fixes

The names of the two hidden planets no longer show in the chat at the start of the game .

November 16, 2014 Changelog

Version 1,1,2,0

General

    Added Howl of blackmane !
    Added some information in the chat at setup (warlords, planets)

Fixes

    Fixed some misspelling

August 30, 2014 Changelog

Version 1,1,1,0

General

    Planet discarded with the discard function are now deleted instead.
    Removed F9 shortcut from exhaust/kneel function (double clic still works)
    Changed Ready all cards shortcut to F9
    End turn function now flip the first face down planet by itself !

Tabletop Action

    Added a new action "Win Command on Targets", shortcut F5
        You can now target (shift+clic) any planet where you win command struggle and
        any card giving bonus ressources or draw (Void pirate, Eldar survivalist...), then
        press F5 and take all ressources/draw or select for each planet wich ones you take.

Fixes

    Did some grammar corrections.

August 22, 2014 Changelog

Version 1,0,0,3

Fixes

    Fixed "I'm Done".
    Fixed message from "Search Top X Cards" not notifying the good amount of cards moved
    to the bottom of the deck

Version 1,0,0,2

General

    Updated/Added Shortcuts for every action
        Special mention : STOP Shortcut changed from Spacebar to Enter.
    Added Shortcuts and ChangeLog documentation ("How to play" coming soon)
    Added Matchmaking options : Casual, Advanced.
    Modified Game Site to be the OCTGN.gamersjudgement blog.

Tabletop Action

    Added a new action "I'm Done", shortcut ALT+D
    Player A is now the only players who can set up planets

Fixes

Fixed error when you searched your deck with "Search Top X Cards" function and didn't find what you wanted