

```
interface NetbankingService {
    double getBalance(String
accountNo);
}
```

```
class NetbankingServiceImpl
implements NetbankingService {
    public double getBalance(String
accountNo) {

        // fetch the balance of the
account by going to database
        return balance;
    }
}
```

```
interface StatementService {
    List<Transaction>
getLast10Transactions(String accountNo);
}
```

```
class OnScreenStatementServiceImpl
implements StatementService {
    List<Transaction>
getLast10Transactions(String accountNo) {
    // fetch the last #10 transactions
    return transactions;
    }
}
```

```
class CachedNetbankingService implements NetbankingService {
    NetbankingService netbankingService;
    Cache cache;

    public CachedNetbankingService(NetbankingService
netbankingService) {
        this.netbankingService = netbankingService;
    }

    public double getBalance(String accountNo) {
        double balance = 0.0;

        cache = Cache.getInstance();
        if(cache.containsKey("getBalance("+accountNo+")")) {
            balance = cache.get("getBalance("+accountNo+")");
            return balance;
        }
        balance = netbankingService.getBalance(accountNo);
        cache.put("getBalance("+accountNo+")", balance);
        return balance;
    }
}
```

```
class CachedStatementService implements StatementService {
    Cache cache;
    StatementService statementService;
    public CachedStatementService(StatementService statementService) {
        this.statementService = statementService;
    }
    public List<Transaction> getLast10Transactions(String accountNo) {
        List<Transaction> transactions = null;

        cache = Cache.getInstance();
        if(cache.containsKey("getLast10Transactions("+accountNo+")")) {
            transactions = cache.get("getLast10Transactions("+accountNo+")");
            return transactions;
        }
        transactions = netbankingService.getBalance(accountNo);
        cache.put("getLast10Transactions("+accountNo+")", transactions);
        return transactions;
    }
}
```

How to apply additional functionality to our class?
use proxy design pattern

How to add additional functionality to a subset or group of classes within our application?

#1 solution

Per each class we wanted to add additional functionality create an proxy class

drawback:

with this approach we endup in creating several proxy classes, wherein all of them has the same functionality duplicated across

is there a way we can apply the additional functionality to group of classes without duplicating?

Yes, that is where Runtime proxies are introduced.