

Machine Learning

Matrices and vectors

Matrix: Rectangular array of numbers:

Dimension of matrix: number of rows x number of columns

Matrix Elements (entries of matrix)

$$A = \begin{bmatrix} 1402 & 191 \\ 1371 & 821 \\ 949 & 1437 \\ 147 & 1448 \end{bmatrix}$$

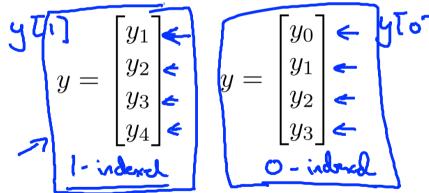
$$A_{11} = |462|$$
 $A_{12} = |9|$
 $A_{32} = |437|$
 $A_{41} = |447|$

Vector: An n x 1 matrix.

$$y = \begin{pmatrix} 460 \\ 232 \\ 315 \\ 178 \end{pmatrix}$$

$$y_i = i^{th}$$
 element

1-indexed vs 0-indexed:

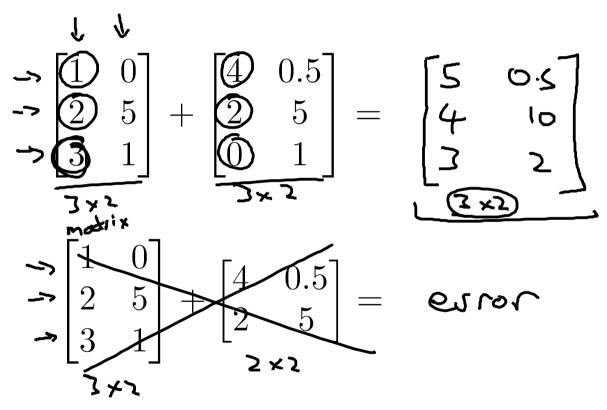




Machine Learning

Addition and scalar multiplication

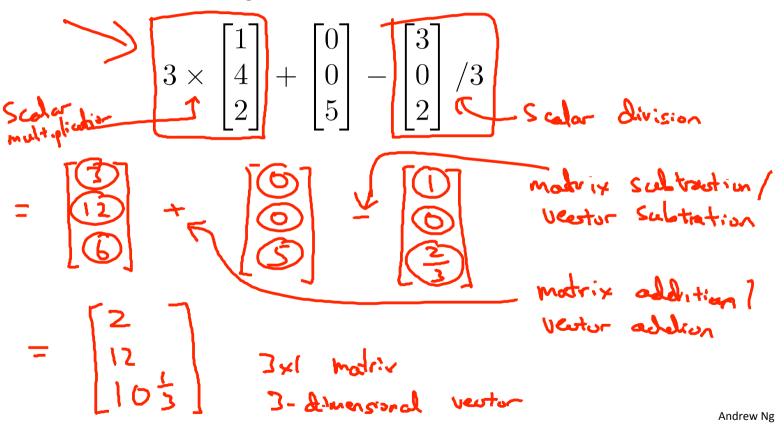
Matrix Addition

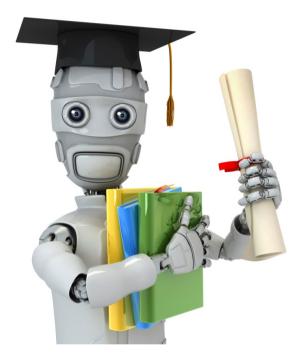


Scalar Multiplication

real number
$$3 \times \begin{bmatrix} 1 & 0 \\ 2 & 5 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 6 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 5 \\ 9 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 5 \\ 3 & 1 \end{bmatrix} \times \begin{bmatrix} 4 & 0 \\ 6 & 3 \end{bmatrix} / 4 = \begin{bmatrix} 4 & 0 \\ 6 & 3 \end{bmatrix} / 4 = \begin{bmatrix} 4 & 0 \\ 6 & 3 \end{bmatrix} = \begin{bmatrix} 4 & 0 \\ 6 & 3$$

Combination of Operands

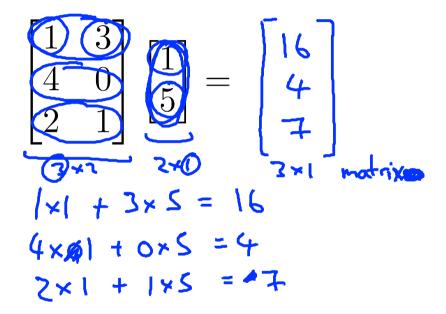




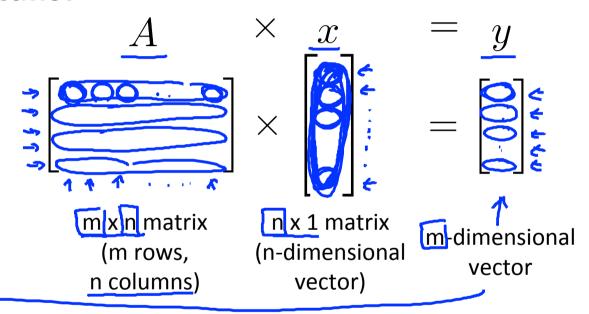
Machine Learning

Matrix-vector multiplication

Example



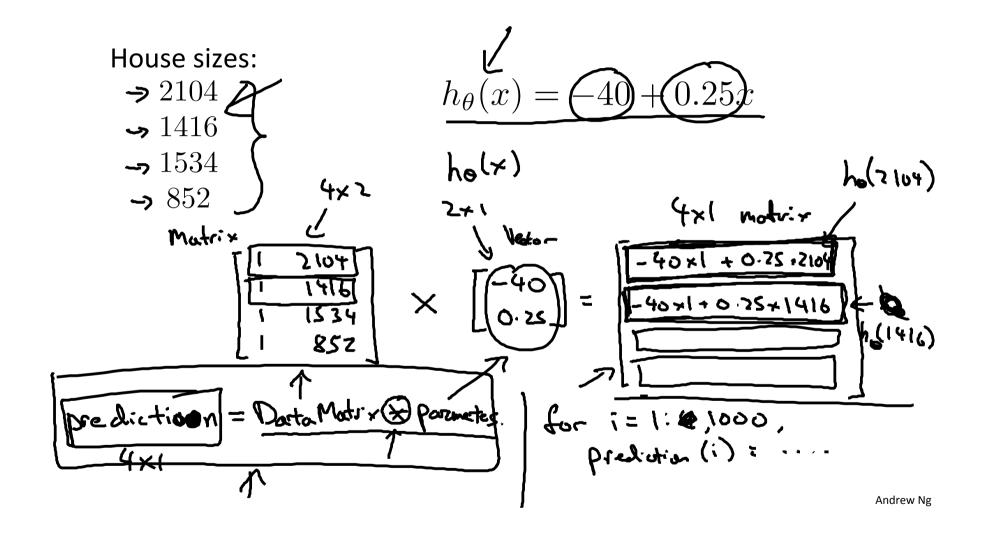
Details:

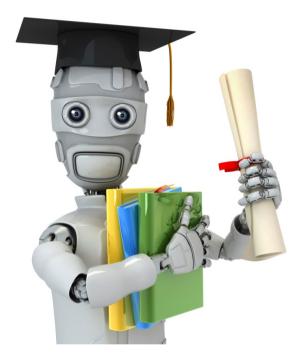


To get y_i , multiply \underline{A} 's i^{th} row with elements of vector x, and add them up.

Example

$$| + 1 + 2+3 + 1+2 + 1 = | + 1 = | + 1 = | + 2 + 3 + 1 = | + 2 + 3 + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | + 4 = | +$$





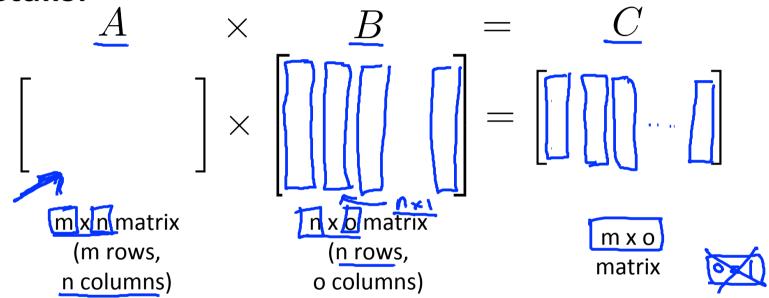
Machine Learning

Matrix-matrix multiplication

Example

$$\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\begin{bmatrix}
1 & 3 & 2 \\
5 & 2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
0 \\
5
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
1 \\
2
\end{bmatrix} =
\begin{bmatrix}
1 & 3 & 2 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
3 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}
4 \\
4 & 0 & 1
\end{bmatrix}
\times
\begin{bmatrix}$$

Details:



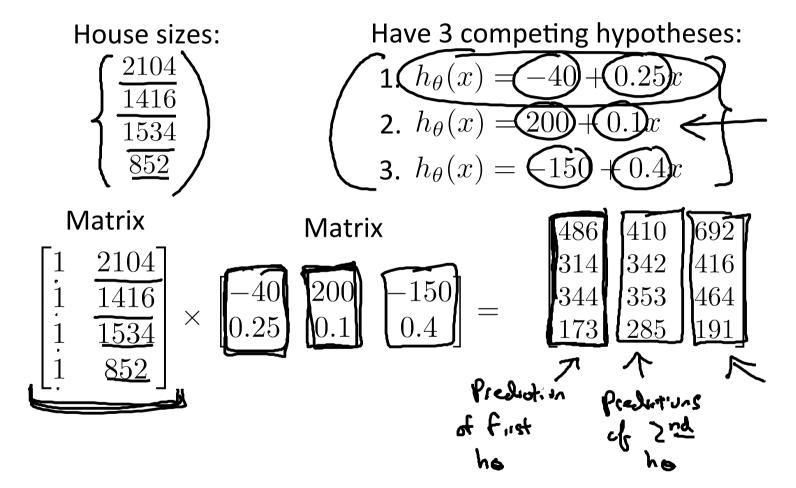
The $\underline{i^{th}}$ column of the matrix C is obtained by multiplying A with the i^{th} column of B. (for i = 1,2,...,0)

Example

$$\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} 0 \\ 3 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 9 & 7 \\ 15 & 12 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} 0 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \times 0 + 3 \times 3 \\ 2 \times 0 + 5 \times 3 \end{bmatrix} = \begin{bmatrix} 9 \\ 15 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 \\ 2 & 5 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \times 1 + 3 \times 2 \\ 2 \times 1 + 5 \times 2 \end{bmatrix} = \begin{bmatrix} 7 \\ 12 \end{bmatrix}$$



Andrew Ng



Machine Learning

Matrix multiplication properties

Let A and B be matrices. Then in general, $A \times B \neq B \times A$. (not commutative.)

E.g.
$$\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 2 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 2 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 0 & 0 \\ 2 & 2 \end{bmatrix}$$

$$3 \times 5 \times 2$$

 $3 \times (5 \times 2) = (3 \times 5) \times 2$
 $3 \times 10 = 30 = 15 \times 2$ "Associative"
 $A \times (3 \times c) \leftarrow 1$
 $A \times (3 \times c) \leftarrow 1$
 $A \times B \times C$.

Let
$$\underline{D=B\times C}$$
. Compute $A\times D$. $A\times (\mathbb{Q}\times \mathbb{C})$ Let $\underline{E=A\times B}$. Compute $E\times C$. $(A\times \mathbb{G})\times \mathbb{C}$

Identity Matrix

1 is identify

1×2 = 2×1 = 2

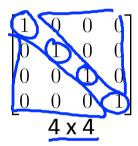
Denoted \underline{I} (or $I_{n \times n}$).

Examples of identity matrices:

$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 2 \times 2 \end{bmatrix}$$

$$\begin{bmatrix}
1 & 0 & 0 \\
0 & 0 & 0 \\
0 & 0 & 0
\end{bmatrix}$$

$$3 \times 3$$



Informally:

For any matrix A,

$$A \cdot I = I \cdot A = A$$

$$\uparrow \quad \uparrow \quad \uparrow \quad \uparrow$$

$$\uparrow \quad \uparrow \quad \uparrow$$

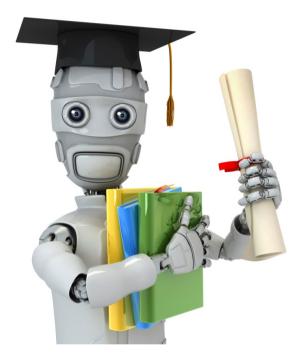
$$\uparrow \quad \uparrow \quad \uparrow$$

$$\uparrow \quad \uparrow$$

$$\downarrow \quad \downarrow$$

Inn

Note: AB = BA in general AI = BA IA



Machine Learning

Inverse and transpose

$$1 = \frac{1}{3} = \frac{1}{3} = 1$$
 $12 \times (12^{-1}) = 1$
 $\frac{1}{3} = \frac{1}{3} = 1$

Not all numbers have an inverse.

Matrix inverse:

If A is an
$$\underline{m} \times \underline{m}$$
 matrix, and \underline{if} it has an inverse,

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

Matrices that don't have an inverse are "singular" or "degenerate"

Matrix Transpose

Example:

$$\underline{A} = \underbrace{\begin{array}{c} 1 & 2 & 0 \\ 3 & 5 & 9 \\ \hline 2 \times 3 & \end{array}}_{2 \times 3}$$

$$\mathbf{B} = \underline{A^T} = \begin{pmatrix} 1 \\ 2 \\ 5 \\ 0 \end{pmatrix} \begin{pmatrix} 3 \\ 5 \\ 9 \end{pmatrix}$$

Let A be an $\underline{\mathbf{m}}$ $\underline{\mathbf{x}}$ $\underline{\mathbf{n}}$ matrix, and let $B=A^T$. Then B is an \mathbf{n} \mathbf{x} $\underline{\mathbf{m}}$ matrix, and

$$B_{ij} = A_{ji}.$$
 $B_{12} = A_{21} = 2$
 $B_{32} = 9$
 $A_{23} = 9.$